

# HSDC

## HUBBARD STANDARD DIANETICS COURSE - BASIC

Colour, Print (suitable for print) (CP, Colour, Print)

Compiled 1. October 2017



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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO POLICY LETTER OF 15 DECEMBER 1965

Remimeo  
Academy Students other  
than St Hill

*Tech Division - Qual Division*

**STUDENTS GUIDE TO ACCEPTABLE BEHAVIOUR**

**GENERAL**

1. Adhere completely to the Code of a Scientologist for the duration of the course and behave in a manner becoming to a Scientologist at all times.
2. Get sufficient food and sleep. Always eat breakfast before class and morning session.
3. When being a preclear, be one, not a student or auditor. When being an auditor, be an auditor, not a student or preclear. When in class and lectures, be a student not an auditor or a preclear.
4. Get off all your known withholds. Know definitely that you have absolutely no hope for case advancement unless you get these known withholds off to your auditor. Any violation of rules must be reported by the auditor on the auditing report for the preclear so that they are no longer withholds from L. Ron Hubbard, Mary Sue Hubbard or supervisors.
5. If you don't know something or are confused about course data, ask a supervisor or send a despatch. Do not ask other students as this creates progressively worsening errors in data. Also dispatches from you to L. Ron Hubbard will be relayed if you place all such in the basket marked "Students Out".
6. Students may only use the coin box telephone during non class periods.
7. You must get the permission of the Office of L. Ron Hubbard to leave course before you are allowed to leave. You won't be released if there is any doubt that you are inadequate technically or your case is considered in poor condition. Give an advanced warning as to when you are leaving.

**AUDITING**

8. Do not consume any alcoholic beverage between 6 a.m. on Sundays and after class on Fridays.

9. Do not consume or have administered to yourself or any other student any drug, antibiotics, aspirin, barbiturates, opiates, sedatives, hypnotics or medical stimulants for the duration of the course without the approval of the D of T.
10. Do not give any processing to anyone under any circumstances without direct permission of the D of T. (Emergency assists excepted.)
11. Do not receive any processing from anyone under any circumstances without the express permission of the D of T.
12. Do not engage in any "self-processing" under any circumstances during the course at any time.
13. Do not receive any treatment, guidance, or help from anyone in the healing arts, i.e. physician, dentist, etc, without the consent of the D of T / ethics officer. (Emergency treatment when the D of T is not available is excepted.)
14. Do not engage in any rite, ceremony, practice, exercise, meditation, diet, food therapy or any similar occult, mystical, religious, naturopathic, homeopathic, chiropractic treatment or any other healing or mental therapy while on course without the express permission of the D of T / ethics officer.
15. Do not discuss your case, your auditor, your supervisors, your classmates, L. Ron Hubbard, HCO WW personnel or HCO WW with anyone. Save your unkind or critical thoughts for your processing sessions or take up complaints with any supervisor.
16. Do not engage in any sexual relationships of any nature or kind or get emotionally involved with any classmate who is not your legal spouse.
17. Follow the auditor's code during all sessions when being the auditor.
18. Follow technical procedure as outlined on the course exactly and precisely.
19. Be honest at all times on your auditing report forms. Stating every process run, tone arm changes and times, sensitivity setting, cognitions of your preclear and any changes of physical appearance, reactions, communication level, or otherwise what you observe in your preclear.
20. Place all reports in the folder of your preclear after each session, turn into the examiner for classification.
21. Students must not read their own report folder or that of another student, unless he is auditing that student.

## **PREMISES**

22. Do not make any undue noise either indoors, or when leaving class.
23. Use the correct entrances for entering and leaving the premises.



## QUARTERS

24. Do not put cigarettes out in plastic waste baskets or on the floors.
25. Keep all your bulletins, supplies and personal possessions in the space allotted to you and keep your space neat and orderly.
26. Students are allowed to smoke during breaks only and always outside any study or auditing quarters.
27. The basket marked "Student In" is the basket where all communications, bulletins or mail to students are placed. Always check this basket daily to see if you have received any communications.
28. Report and turn in any damaged property or goods used on the course. Protect and keep the premises in good condition.
29. No food may be stored or eaten in the classrooms at any time.

## SCHEDULES

30. Be on time for class and all assignments.
31. Buy any books you need from the invoice clerk at appointed times.
32. Follow all schedules exactly.
33. Study and work during your class periods and over weekends. You have a lot to get checked out on in order to get a course completion. You can't afford to waste time.

L RON HUBBARD

LRH:emp.cden



HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 21 SEPTEMBER 1970

Remimeo  
Student Hat  
All Courses  
HC Checksheet

*Study Series 1*

**STUDY DEFINITIONS**

The following definitions are applicable to Scientology study technology:

**Checksheet:** A list of materials, often divided into sections, that give the theory and practical steps which, when completed, give one a study completion. The items are selected to add up to the required knowledge of the subject. They are arranged in the sequence necessary to a gradient of increasing knowledge of the subject. After each item there is a place for the initial of the student or the person checking the student out. When the checksheet is fully initialed it is complete, meaning the student may now take an exam and be granted the award for completion. Some checksheets are required to be gone through twice before completion is granted.

**Checklist:** A list of actions or inspections to ready an activity or machinery or object for use or estimate the needful repairs or corrections. This is erroneously sometimes called a "checksheet", but that word is reserved for study steps.

**Checkout:** The action of verifying a student's knowledge of an item given on a check-sheet.

**Twin Checkout:** When two students are paired they check each other out. This is different than a Supervisor checkout.

**Supervisor Checkout:** A checkout done by the Supervisor of a course or his assistants.

**Theory:** The data part of a course where the data as in books, tapes and manuals is given.

**Practical:** The drills which permit the student to associate and coordinate theory with the actual items and objects to which the theory applies. Practical is application of what one knows to what one is being taught to understand, handle or control.

**Twin:** The study partner with whom one is paired. Two students studying the same subject who are paired to check out or help each other are said to be "twinned".

**Two-Way Comm:** The precise technology of a process used to clarify data with another for the other. It is not chatter. It is governed by the rules of auditing. It is used by Supervisors to clear up blocks to a person's progress in study, on post, in life or in auditing. It is governed by the communication cycle as discovered in Scientology.

**Meter Check:** The action of checking the reaction of a student to subject matter, words or other things, isolating blocks to study, interpersonal relations or life. It is done with an E-Meter.

**Course Supervisor:** The instructor in charge of a course and its students.

**Course Administrator:** The course staff member in charge of the course materials and records.

**Tech Services:** The activity which enrolls, routes, schedules, distributes the mail of and assists the housing of students.

**Starrate Checkout:** A very exact checkout which verifies the full and minute knowledge of the student of a portion of study materials and tests his full understanding of the data and ability to apply it.

**Zero Rate:** Material which is only checked out on the basis of general understanding.

**Blow:** Unauthorized departure from an area, usually caused by misunderstood data or overts.

**Leave of Absence:** An authorized period of absence from a course granted in writing by a Course Supervisor and entered in the student's study folder.

**Roll Book:** The master record of a course giving the student's name, local and permanent address and the date of enrollment and departure or completion.

**Qual:** The Qualifications Division (Division V of an org) where the student is examined and where he may receive cramming or special assistance and where he is awarded completions and certificates and where his qualifications as attained on courses or in auditing are made a permanent record.

**Cramming:** A section in the Qualifications Div where a student is given high pressure instruction at his own cost after being found slow in study or when failing his exams.

**Programming:** The overall planning for a person of the courses, auditing and study he should follow for the next extended time period.

**Student Consultation:** The personal handling of student problems or progress by a qualified consultant.

**HC: A Hubbard Consultant** is skilled in testing, two-way comm, consultation, programming and interpersonal relations. This is the certificate especially awarded to persons trained to handle personnel, students and staff. These technologies and special training were developed to apply Scientology auditing skills to the field of administration especially. An HC is not an auditor but a consultant. HC is a requisite for Course Supervisors and Student Consultants.

**Scheduling:** The hours of a course or the designation of certain times for auditing.

**Out:** Things which should be there and aren't or should be done and aren't are said to be "Out", i.e. "Enrollment Books are out."

**In:** Things which should be there and are or should be done and are, are said to be "In", i.e. "We got scheduling in."

**Pack:** A pack is a collection of written materials which match a checksheet. It is variously constituted—such as loose leaf or a cardboard folder or bulletins in a cover stapled together. A pack does not necessarily include a booklet or hardcover book that may be called for as part of a checksheet.

**Manual:** A booklet of instruction for a certain object or procedure or practice.

**Points:** The arbitrary assignment of a credit value to a part of study materials. "One page equals one point." "That drill is worth 25 points."

**Point System:** The system of assigning and counting up points for studies and drills that give the progress of a student and measure his speed of study. They are kept track of by the student and Course Administrator and added up each week as the student's statistic. The statistic of the course is the combined study points of the class.

**Completion:** A "completion" is the completing of a specific course or an auditing grade, meaning it has been started, worked through and has successfully ended with an award in Qual.

**Success Story:** The statement of benefit or gains or wins made by a student or a pre-clear or pre-OT to the Success Officer or someone holding that post in an org.

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Founder

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO POLICY LETTER OF 7 FEBRUARY 1965  
Reissued 15 June 1970

Remimeo  
Sthil Students  
Assn/Org Sec Hat  
Case Sup Hat  
Ds of P Hat  
Ds of T Hat  
Staff Member Hat  
Franchise  
(issued May 1965)

Note. Neglect of this Pol Ltr has caused great hardship on staffs, has cost countless millions and made it necessary in 1970 to engage in an all out International effort to restore basic Scientology over the world. Within 5 years after the issue of this PL with me off the lines, violation had almost destroyed orgs. "Quickie grades" entered in and denied gain to tens of thousands of cases. Therefore actions which neglect or violate this Policy Letter are **High Crimes** resulting in Comm Evs on **administrators** and **executives**. It is not "entirely a tech matter" as its neglect destroys orgs and caused a two-year slump. **It is the business of every staff member** to enforce it.

*ALL LEVELS*

**KEEPING SCIENTOLOGY WORKING**

HCO Sec or Communicator Hat Check on all  
personnel and new personnel as taken on.

We have some time since passed the point of achieving uniformly workable technology.

The only thing now is getting the technology applied.

If you can't get the technology applied then you can't deliver what's promised. It's as simple as that. If you can get the technology applied, you can deliver what's promised.

The only thing you can be upbraided for by students or pcs is "no results". Trouble spots occur only where there are "no results". Attacks from governments or monopolies occur only where there are "no results" or "bad results".

Therefore the road before Scientology is clear and its ultimate success is assured if the technology is applied.

So it is the task of the Assn or Org Sec, the HCO Sec, the Case Supervisor, the D of P, the D of T and all staff members to get the correct technology applied.

Getting the correct technology applied consists of:

- One: Having the correct technology.
- Two: Knowing the technology.
- Three: Knowing it is correct.
- Four: Teaching correctly the correct technology.
- Five: Applying the technology.
- Six: Seeing that the technology is correctly applied.
- Seven: Hammering out of existence incorrect technology.
- Eight: Knocking out incorrect applications.
- Nine: Closing the door on any possibility of incorrect technology.
- Ten: Closing the door on incorrect application.

One above has been done.

Two has been achieved by many.

Three is achieved by the individual applying the correct technology in a proper manner and observing that it works that way.

Four is being done daily successfully in most parts of the world.

Five is consistently accomplished daily.

Six is achieved by instructors and supervisors consistently.

Seven is done by a few but is a weak point.

Eight is not worked on hard enough.

Nine is impeded by the "reasonable" attitude of the not quite bright.

Ten is seldom done with enough ferocity.

Seven, Eight, Nine and Ten are the only places Scientology can bog down in any area.

The reasons for this are not hard to find. (a) A weak certainty that it works in Three above can lead to weakness in Seven, Eight, Nine and Ten. (b) Further, the not-too- bright have a bad point on the button Self-Importance. (c) The lower the IQ, the more the individual is shut off from the fruits of observation. (d) The service faces of people make them defend themselves against anything they confront, good or bad, and seek to make it wrong. (e) The bank seeks to knock out the good and perpetuate the bad.

Thus, we as Scientologists and as an organization must be very alert to Seven, Eight, Nine and Ten.



In all the years I have been engaged in research I have kept my comm lines wide open for research data. I once had the idea that a group could evolve truth. A third of a century has thoroughly disabused me of that idea. Willing as I was to accept suggestions and data, only a handful of suggestions (less than twenty) had long-run value and none were major or basic; and when I did accept major or basic suggestions and used them, we went astray and I repented and eventually had to "eat crow".

On the other hand there have been thousands and thousands of suggestions and writings which, if accepted and acted upon, would have resulted in the complete destruction of all our work as well as the sanity of pcs. So I know what a group of people will do and how insane they will go in accepting unworkable "technology". By actual record the percentages are about twenty to 100,000 that a group of human beings will dream up bad technology to destroy good technology. As we could have gotten along without suggestions, then, we had better steel ourselves to continue to do so now that we have made it. This point will, of course, be attacked as "unpopular", "egotistical" and "undemocratic". It very well may be. But it is also a survival point. And I don't see that popular measures, self-abnegation and democracy have done anything for Man but push him further into the mud. Currently, popularity endorses degraded novels, self-abnegation has filled the South East Asian jungles with stone idols and corpses, and democracy has given us inflation and income tax.

Our technology has not been discovered by a group. True, if the group had not supported me in many ways I could not have discovered it either. But it remains that if in its formative stages it was not discovered by a group, then group efforts, one can safely assume, will not add to it or successfully alter it in the future. I can only say this now that it is done. There remains, of course, group tabulation or co-ordination of what has been done, which will be valuable – only so long as it does not seek to alter basic principles and successful applications.

The contributions that were worthwhile in this period of forming the technology were help in the form of friendship, of defence, of organization, of dissemination, of application, of advices on results and of finance. These were great contributions and were, and are, appreciated. Many thousands contributed in this way and made us what we are. Discovery contribution was not however part of the broad picture.

We will not speculate here on why this was so or how I came to rise above the bank. We are dealing only in facts and the above is a fact – the group left to its own devices would not have evolved Scientology but with wild dramatization of the bank called "new ideas" would have wiped it out. Supporting this is the fact that Man has never before evolved workable mental technology and emphasizing it is the vicious technology he did evolve – psychiatry, psychology, surgery, shock treatment, whips, duress, punishment, etc, ad infinitum.

So realize that we have climbed out of the mud by whatever good luck and good sense, and refuse to sink back into it again. See that Seven, Eight, Nine and Ten above are ruthlessly followed and we will never be stopped. Relax them, get reasonable about it and we will perish.

So far, while keeping myself in complete communication with all suggestions, I have not failed on Seven, Eight, Nine and Ten in areas I could supervise closely. But it's not good enough for just myself and a few others to work at this.

Whenever this control as per Seven, Eight, Nine and Ten has been relaxed the whole organizational area has failed. Witness Elizabeth, N.J., Wichita, the early organizations and groups. They crashed only because I no longer did Seven, Eight, Nine and Ten. Then, when they were all messed up, you saw the obvious "reasons" for failure. But ahead of that they ceased to deliver and that involved them in other reasons.

The common denominator of a group is the reactive bank. Thetans without banks have different responses. They only have their banks in common. They agree then only on bank principles. Person to person the bank is identical. So constructive ideas are individual and seldom get broad agreement in a human group. An individual must rise above an avid craving for agreement from a humanoid group to get anything decent done. The bank-agreement has been what has made Earth a Hell – and if you were looking for Hell and found Earth, it would certainly serve. War, famine, agony and disease has been the lot of Man. Right now the great governments of Earth have developed the means of frying every Man, Woman and Child on the planet. That is Bank. That is the result of Collective Thought Agreement. The decent, pleasant things on this planet come from individual actions and ideas that have somehow gotten by the Group Idea. For that matter, look how we ourselves are attacked by "public opinion" media. Yet there is no more ethical group on this planet than ourselves.

Thus each one of us can rise above the domination of the bank and then, as a group of freed beings, achieve freedom and reason. It is only the aberrated group, the mob, that is destructive.

When you don't do Seven, Eight, Nine and Ten actively, you are working for the Bank dominated mob. For it will surely, surely (a) introduce incorrect technology and swear by it, (b) apply technology as incorrectly as possible, (c) open the door to any destructive idea, and (d) encourage incorrect application. It's the Bank that says the group is all and the individual nothing. It's the Bank that says we must fail.

So just don't play that game. Do Seven, Eight, Nine and Ten and you will knock out of your road all the future thorns.

Here's an actual example in which a senior executive had to interfere because of a pc spin: A Case Supervisor told Instructor A to have Auditor B run Process X on Preclear C. Auditor B afterwards told Instructor A that "It didn't work." Instructor A was weak on Three above and didn't really believe in Seven, Eight, Nine and Ten. So Instructor A told the Case Supervisor "Process X didn't work on Preclear C." Now this strikes directly at each of One to Six above in Preclear C, Auditor B, Instructor A and the Case Supervisor. It opens the door to the introduction of "new technology" and to failure.

What happened here? Instructor A didn't jump down Auditor B's throat, that's all that happened. This is what he should have done: grabbed the auditor's report and looked it over. When a higher executive on this case did so she found what the Case Supervisor and the rest missed: that Process X increased Preclear C's TA to 25 TA divisions for the session but that near session end Auditor B Qed and Aed with a cognition and abandoned Process X while it

still gave high TA and went off running one of Auditor B's own manufacture, which nearly spun Preclear C. Auditor B's IQ on examination turned out to be about 75. Instructor A was found to have huge ideas of how you must never invalidate anyone, even a lunatic. The Case Supervisor was found to be "too busy with admin to have any time for actual cases".

All right, there's an all too typical example. The Instructor should have done Seven, Eight, Nine and Ten. This would have begun this way. Auditor B: "That Process X didn't work." Instructor A: "What exactly did you do wrong?" Instant attack. "Where's your auditor's report for the session? Good. Look here, you were getting a lot of TA when you stopped Process X. What did you do?" Then the Pc wouldn't have come close to a spin and all four of these would have retained certainty.

In a year, I had four instances in one small group where the correct process recommended was reported not to have worked. But on review found that each one (a) had increased the TA, (b) had been abandoned, and (c) had been falsely reported as unworkable. Also, despite this abuse, in each of these four cases the recommended, correct process cracked the case. Yet they were reported as not having worked!

Similar examples exist in instruction and these are all the more deadly as every time instruction in correct technology is flubbed, then the resulting error, uncorrected in the auditor, is perpetuated on every pc that auditor audits thereafter. So Seven, Eight, Nine and Ten are even more important in a course than in supervision of cases.

Here's an example: A rave recommendation is given a graduating student "because he gets more TA on pcs than any other student on the course!" Figures of 435 TA divisions a session are reported. "Of course his model session is poor but it's just a knack he has" is also included in the recommendation. A careful review is undertaken because nobody at Levels 0 to IV is going to get that much TA on pcs. It is found that this student was never taught to read an E-Meter TA dial! And no instructor observed his handling of a meter and it was not discovered that he "overcompensated" nervously, swinging the TA 2 or 3 divisions beyond where it needed to go to place the needle at "set". So everyone was about to throw away standard processes and model session because this one student "got such remarkable TA". They only read the reports and listened to the brags and never looked at this student. The pcs in actual fact were making slightly less than average gain, impeded by a rough model session and misworded processes. Thus, what was making the pcs win (actual Scientology) was hidden under a lot of departures and errors.

I recall one student who was squirreling on an Academy course and running a lot of off-beat whole track on other students after course hours. The Academy students were in a state of electrification on all these new experiences and weren't quickly brought under control and the student himself never was given the works on Seven, Eight, Nine and Ten so they stuck. Subsequently, this student prevented another squirrel from being straightened out and his wife died of cancer resulting from physical abuse. A hard, tough Instructor at that moment could have salvaged two squirrels and saved the life of a girl. But no, students had a right to do whatever they pleased.

Squirreling (going off into weird practices or altering Scientology) only comes about from non-comprehension. Usually the non-comprehension is not of Scientology but some earlier contact with an off-beat humanoid practice which in its turn was not understood.

When people can't get results from what they think is standard practice, they can be counted upon to squirrel to some degree. The most trouble in the past two years came from orgs where an executive in each could not assimilate straight Scientology. Under instruction in Scientology they were unable to define terms or demonstrate examples of principles. And the orgs where they were got into plenty of trouble. And worse, it could not be straightened out easily because neither one of these people could or would duplicate instructions. Hence, a debacle resulted in two places, directly traced to failures of instruction earlier. So proper instruction is vital. The D of T and his Instructors and all Scientology Instructors must be merciless in getting Four, Seven, Eight, Nine and Ten into effective action. That one student, dumb and impossible though he may seem and of no use to anyone, may yet some day be the cause of untold upset because nobody was interested enough to make sure Scientology got home to him.

With what we know now, there is no student we enroll who cannot be properly trained. As an Instructor, one should be very alert to slow progress and should turn the sluggards inside out personally. No system will do it, only you or me with our sleeves rolled up can crack the back of bad studenting and we can only do it on an individual student, never on a whole class only. He's slow = something is awful wrong. Take fast action to correct it. Don't wait until next week. By then he's got other messes stuck to him. If you can't graduate them with their good sense appealed to and wisdom shining, graduate them in such a state of shock they'll have nightmares if they contemplate squirreling. Then experience will gradually bring about Three in them and they'll know better than to chase butterflies when they should be auditing.

When somebody enrolls, consider he or she has joined up for the duration of the universe – never permit an "open-minded" approach. If they're going to quit let them quit fast. If they enrolled, they're aboard, and if they're aboard, they're here on the same terms as the rest of us – win or die in the attempt. Never let them be half-minded about being Scientologists. The finest organizations in history have been tough, dedicated organizations. Not one namby-pamby bunch of panty-waist dilettantes have ever made anything. It's a tough universe. The social veneer makes it seem mild. But only the tigers survive – and even they have a hard time. We'll survive because we are tough and are dedicated. When we do instruct somebody properly he becomes more and more tiger. When we instruct half-mindedly and are afraid to offend, scared to enforce, we don't make students into good Scientologists and that lets everybody down. When Mrs. Pattycake comes to us to be taught, turn that wandering doubt in her eye into a fixed, dedicated glare and she'll win and we'll all win. Humour her and we all die a little. The proper instruction attitude is, "You're here so you're a Scientologist. Now we're going to make you into an expert auditor no matter what happens. We'd rather have you dead than incapable."

Fit that into the economics of the situation and lack of adequate time and you see the cross we have to bear.

But we won't have to bear it forever. The bigger we get the more economics and time we will have to do our job. And the only things which can prevent us from getting that big fast are areas in from One to Ten. Keep those in mind and we'll be able to grow. Fast. And as we grow our shackles will be less and less. Failing to keep One to Ten, will make us grow less.

So the ogre which might eat us up is not the government or the High Priests. It's our possible failure to retain and practise our technology.

An Instructor or Supervisor or Executive must challenge with ferocity instances of "unworkability". They must uncover what did happen, what was run and what was done or not done.

If you have One and Two, you can only acquire Three for all by making sure of all the rest.

We're not playing some minor game in Scientology. It isn't cute or something to do for lack of something better.

The whole agonized future of this planet, every Man, Woman and Child on it, and your own destiny for the next endless trillions of years depend on what you do here and now with and in Scientology.

This is a deadly serious activity. And if we miss getting out of the trap now, we may never again have another chance.

Remember, this is our first chance to do so in all the endless trillions of years of the past. Don't muff it now because it seems unpleasant or unsocial to do Seven, Eight, Nine and Ten.

Do them and we'll win.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO POLICY LETTER OF 14 FEBRUARY 1965  
(Reissued on 7 June 1967, with the word  
"instructor" replaced by "supervisor".)

Remimeo  
All Hats  
BPI

## SAFEGUARDING TECHNOLOGY

For some years we have had a word "squirreling". It means altering Scientology, off-beat practices. It is a bad thing. I have found a way to explain why.

Scientology is a workable system. This does not mean it is the best possible system or a perfect system. Remember and use that definition. Scientology is a workable system.

In fifty thousand years of history on this planet alone, Man never evolved a workable system. It is doubtful if, in foreseeable history, he will ever evolve another.

Man is caught in a huge and complex labyrinth. To get out of it requires that he follow the closely taped path of Scientology.

Scientology will take him out of the labyrinth. But only if he follows the exact markings in the tunnels.

It has taken me a third of a century in this lifetime to tape this route out.

It has been proven that efforts by Man to find different routes came to nothing. It is also a clear fact that the route called Scientology does lead out of the labyrinth. Therefore it is a workable system, a route that can be traveled.

What would you think of a guide who, because his party said it was dark and the road rough and who said another tunnel looked better, abandoned the route he knew would lead out and led his party to a lost nowhere in the dark. You'd think he was a pretty wishy-washy guide.

What would you think of a supervisor who let a student depart from procedure the supervisor knew worked. You'd think he was a pretty wishy-washy supervisor.

What would happen in a labyrinth if the guide let some girl stop in a pretty canyon and left her there forever to contemplate the rocks? You'd think he was a pretty heartless guide. You'd expect him to say at least, "Miss, those rocks may be pretty, but the road out doesn't go that way."

All right, how about an auditor who abandons the procedure which will make his preclear eventually clear just because the preclear had a cognition?

People have following the route mixed up with "the right to have their own ideas." Anyone is certainly entitled to have opinions and ideas and cognitions – so long as these do not bar the route out for self and others.



Scientology is a workable system. It white tapes the road out of the labyrinth. If there were no white tapes marking the right tunnels, Man would just go on wandering around and around the way he has for eons, darting off on wrong roads, going in circles, ending up in the sticky dark, alone.

Scientology, exactly and correctly followed, takes the person up and out of the mess.

So when you see somebody having a ball getting everyone to take peyote because it restimulates prenatales, know he is pulling people off the route. Realize he is squirreling. He isn't following the route.

Scientology is a new thing – it is a road out. There has not been one. Not all the salesmanship in the world can make a bad route a proper route. And an awful lot of bad routes are being sold. Their end product is further slavery, more darkness, more misery.

Scientology is the only workable system Man has. It has already taken people toward higher IQ, better lives and all that. No other system has. So realize that it has no competitor.

Scientology is a workable system. It has the route taped. The search is done. Now the route only needs to be walked.

So put the feet of students and preclears on that route. Don't let them off of it no matter how fascinating the side roads seem to them. And move them on up and out.

Squirreling is today destructive of a workable system.

Don't let your party down. By whatever means, keep them on the route. And they'll be free. If you don't, they won't.

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Founder

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## **THE FUNDAMENTAL AXIOMS OF DIANETICS:**

The dynamic principle of existence – SURVIVE!

Survival, considered as the single and sole Purpose, sub-divides into four dynamics.

- |               |   |
|---------------|---|
| DYNAMIC ONE   | is the urge of the individual toward survival for the individual and his symbiotes. (By symbiote is meant all entities and energies which aid survival.)                                    |
| DYNAMIC TWO   | is the urge of the individual toward survival through procreation; it includes both the sex act and the raising of progeny, the care of children and their symbiotes.                       |
| DYNAMIC THREE | is the urge of the individual toward survival for the group or the group for the group and includes the symbiotes of that group.  |
| DYNAMIC FOUR  | is the urge of the individual toward survival for Mankind or the urge toward survival of Mankind for Mankind as well as the group for Mankind, etc., and includes the symbiotes of mankind. |

The absolute goal of survival is immortality or infinite survival. This is sought by the individual in terms of himself as an organism, as a spirit or as a name or as his children, as a group of which he is a member or as Mankind and the progeny and symbiotes of others as well as his own.

The reward of survival activity is pleasure.

The ultimate penalty of destructive activity is death or complete non-survival, and is pain.

Successes raise the survival potential toward infinite survival.

Failures lower the survival potential toward death.

The human mind is engaged upon perceiving and retaining data, composing or computing conclusions and posing and resolving problems related to organisms along all four dynamics and the purpose of perception, retention, concluding and resolving problems is to direct its own organism and symbiotes and other organisms and symbiotes along the four dynamics toward survival.

Intelligence is the ability to perceive, pose and resolve problems.

The dynamic is the tenacity to life and vigor and persistence in survival.

Both the dynamic and intelligence are necessary to persist and accomplish and neither is a constant quantity from individual to individual, group to group.

The dynamics are inhibited by engrams, which lie across them and disperse life force.

Intelligence is inhibited by engrams which feed false or improperly graded data into the analyzer.

Happiness is the overcoming of not unknown obstacles toward a known goal and, transiently, the contemplation of or indulgence in pleasure.

The analytical mind is that portion of the mind which perceives and retains experience data to compose and resolve problems and direct the organism along the four dynamics. It thinks in differences and similarities.

The reactive mind is that portion of the mind which files and retains physical pain and painful emotion and seeks to direct the organism solely on a stimulus-response basis. It thinks only in identities.

The somatic mind is that mind which, directed by the analytical or reactive mind, places solutions into effect on the physical level.

A training pattern is that stimulus-response mechanism resolved by the analytical mind to care for routine activity or emergency activity. It is held in the somatic mind and can be changed at will by the analytical mind.

Habit is that stimulus-response reaction dictated by the reactive mind from the content of engrams and put into effect by the somatic mind. It can be changed only by those things which change engrams.

Aberrations, under which is included all deranged or irrational behavior, are caused by engrams. They are stimulus-response pro- and contra-survival.

Psycho-somatic ills are caused by engrams.

The engram is the single source of aberrations and psycho-somatic ills.

Moments of "unconsciousness" when the analytical mind is attenuated in greater or lesser degree are the only moments when engrams can be received.

The engram is a moment of "unconsciousness" containing physical pain or painful emotion and all perceptions and is not available to the analytical mind as experience.

Emotion is three things: engramic response to situations, endocrine metering of the body to meet situations on an analytical level and the inhibition or the furtherance of life force.

The potential value of an individual or a group may be expressed by the equation

$$PV = ID^x$$

where I is Intelligence and D is Dynamic.

The worth of an individual is computed in terms of the alignment, on any dynamic, of his potential value with optimum survival along that dynamic. A high PV may, by reversed vector, result in a negative worth as in some severely aberrated persons. A high PV on any dynamic assures a high worth only in the unaberrated person.

**BOARD TECHNICAL BULLETIN  
11 DECEMBER 1969R**

Revised and reissued  
1 August 1971 August 1975 as BTB  
Cancels HCOB 11 August 69  
Same Title

Remimeo  
Dn Checksheet  
Class VIIIs  
Qual Secs  
Tech Secs  
Dn Auditors

**DIANETICS ILLUSTRATIONS**

These Illustrations are to be used in conjunction with HCOB 23 April 1969 Dianetics Basic Definitions.

They are not meant in any way to replace any former bulletins, but to be used as an aid to quicker understanding and dissemination of Standard Dianetics.

HCOB 15 MAY 63	THE TIME TRACK AND ENGRAM RUNNING BY CHAINS, BULLETIN I
HCO B 23 APRIL 69	DIANETICS – BASIC DEFINITIONS
HCO B 27 JANUARY 70	NARRATIVE ITEMS EXPLAINED

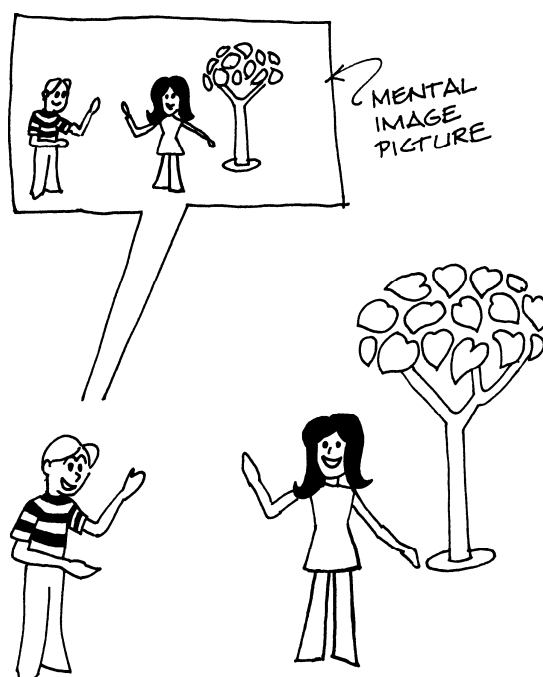
BOOKS:	DIANETICS: THE MODERN SCIENCE OF MENTAL HEALTH
	THE PHOENIX LECTURES
	SELF ANALYSIS
	HAVE YOU LIVED BEFORE THIS LIFE?

TAPE: 22 JAN 1961	CYCLE OF ACTION, TIME TRACK, TERMINALS, STABLE DATUM, REACTIVE THOUGHT
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**Dianetics:** Man's most advanced school of the mind. From the Greek *dia*, through, and *noos*, soul, thus "through soul" or "through thought."

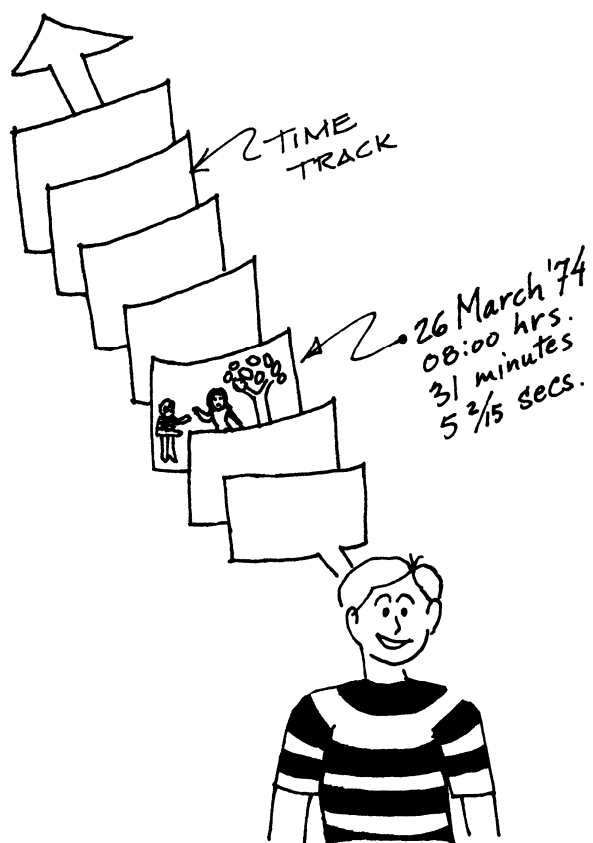
**Mental Image Picture:** Mental Image picture is a copy or photograph of the physical universe as it goes by.

A person records all that he perceives in the form of mental image pictures.

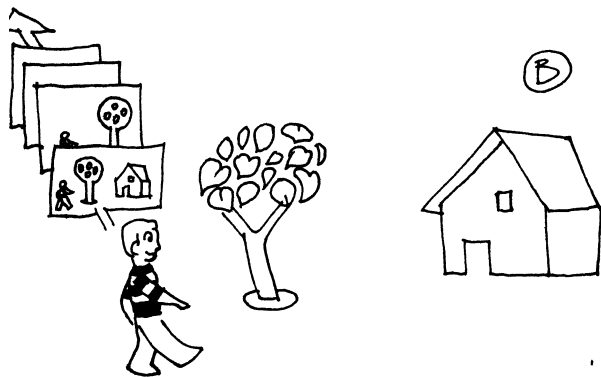
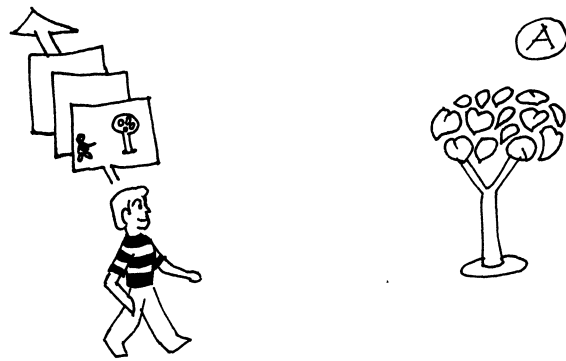


**Time Track:** The Time Track is the consecutive record of mental image pictures which accumulates through the person's life. It is very exactly dated. It also contains sounds, tastes, smells, sights, dimensions, color and many other perceptions a person experiences.

Everyone has a Time Track. Everything which an individual has perceived throughout his life is recorded on this time track from the beginning to the end.



The person makes the Time Track as time rolls forward.

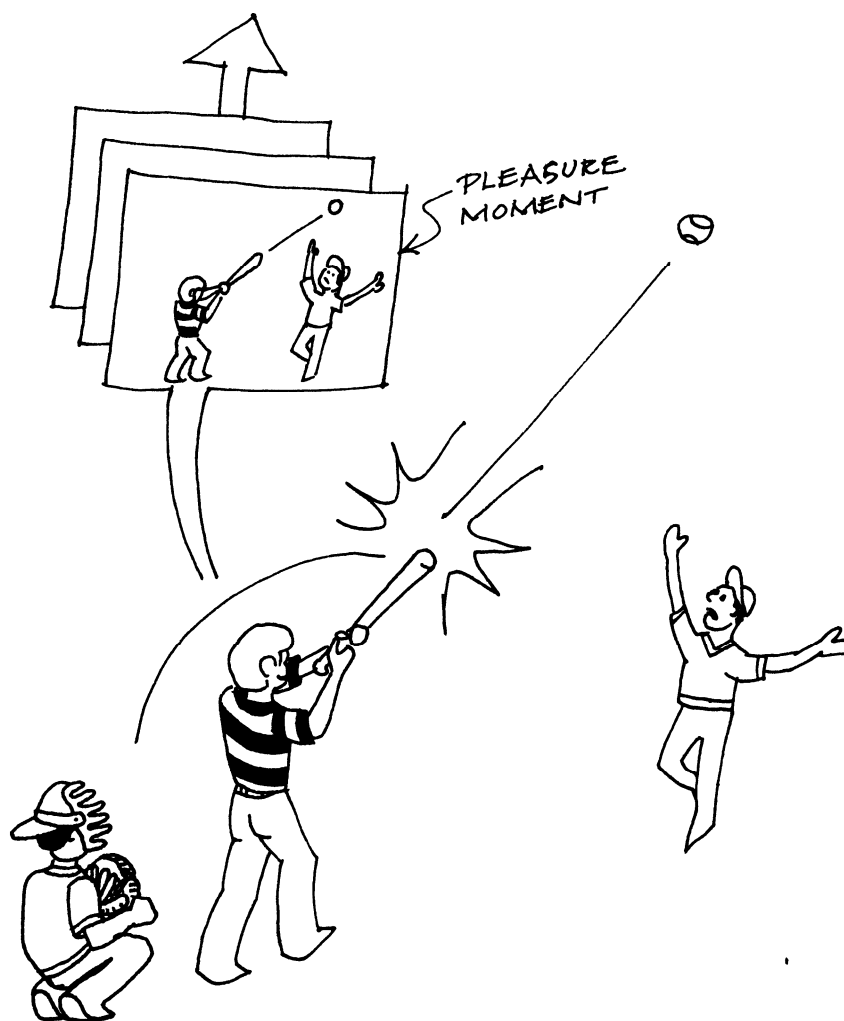


Every moment of now – present time – finds the organism registering by perception some portion of the physical universe. He does this as an obsessive create on a sub-awareness level. It is done by an involuntary intention, not under the pc's awareness or control. There is a scene about every 1/25th of a second.



A time track is made up of different types of mental image pictures.

**Pleasure Moment:** Pleasure moments are mental image pictures containing pleasure sensations. One seldom addresses them unless the person is fixated on some type of "pleasure" to a point where it has become highly aberrated.

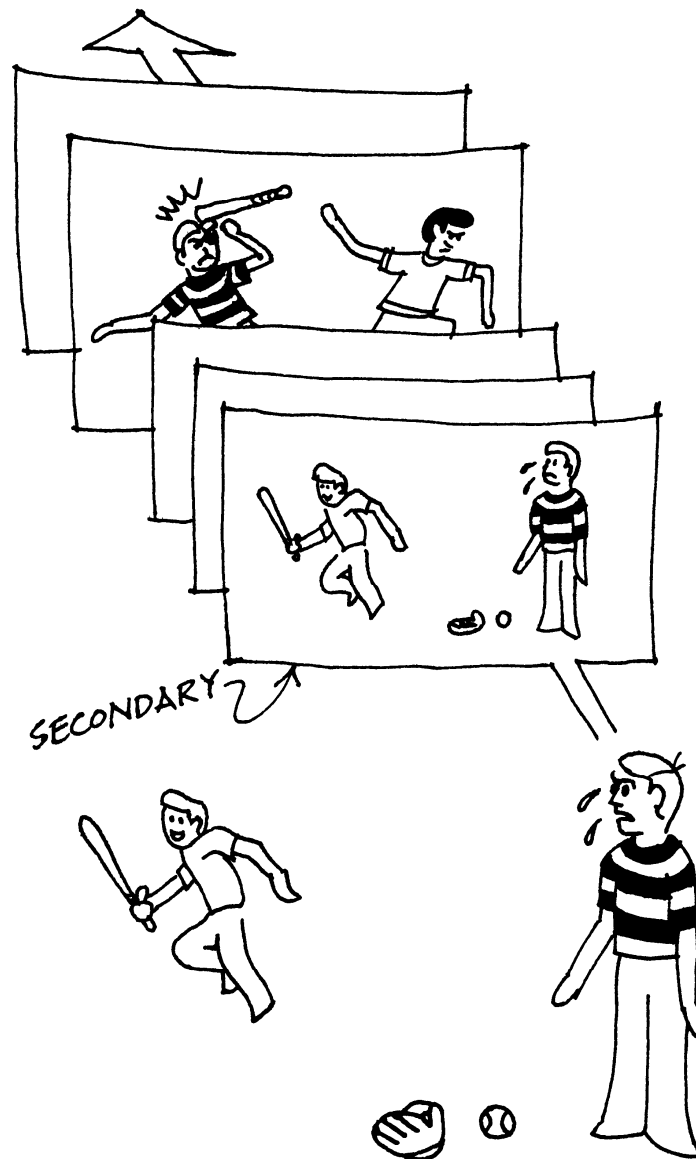


**Engram:** An engram is a mental image picture which is a recording of a time of physical pain and unconsciousness. It must by definition have impact or injury as part of its content.



An engram is a recording of something which actually happened to a person in the past.

**Secondary:** A secondary is a mental image picture of a moment of severe and shocking loss or threat of loss which contains misemotion such as anger, fear, grief, apathy or "deathfulness." It is a mental image picture recording of a time of severe mental stress. It may contain unconsciousness.



These contain no physical pain – they are moments of shock and stress and depend for their force on earlier engrams which have been restimulated by the circumstances of the secondary.

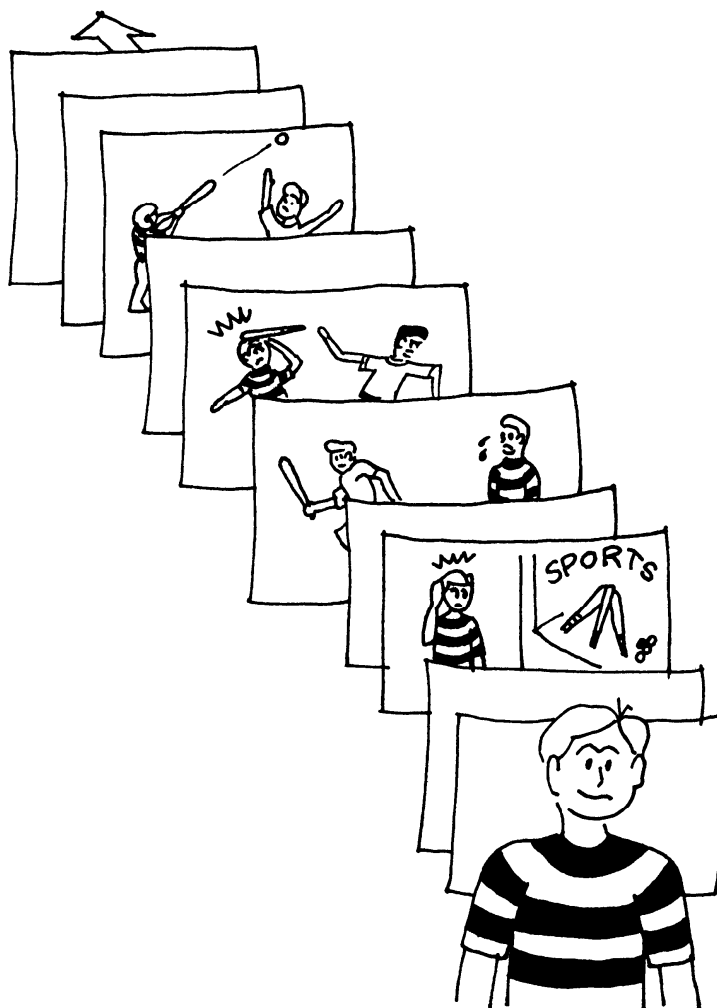


**Lock:** A Lock is a mental image picture of an incident where one was knowingly or unknowingly reminded of a secondary or engram. It does not itself contain a blow or a burn or impact and is not any major cause of misemotion. It does not contain unconsciousness. It may contain a feeling of pain or illness, etc., but is not itself the source of it.



A Lock is a mental image picture of a non-painful but disturbing experience the person has experienced and which depends for its force on an earlier secondary and engram which the experience has restimulated.

The time track is made up of a lot of mental image pictures, particular experiences which either stand out or remain hidden.



The preclear is the effect of all this recorded experience. Almost all of it is unknown to him. There are no other influencing agencies for the preclear than this time track and present time. And present time, a moment later is part of the time track.

Shakespeare said all life was a play. He was right in so far as the time track is a 3-D, 55 perception movie which is a whole series of plays concerning the individual. But the influence of it upon the preclear removes it from the class of pretense and play. It is not only very real, it *is* what contains whatever it is that depresses him to what he is today. Its savageness relieved, he can recover, and only then. There is no other valid workable road.

The engram is the single and sole source of aberration and psychosomatic illness.

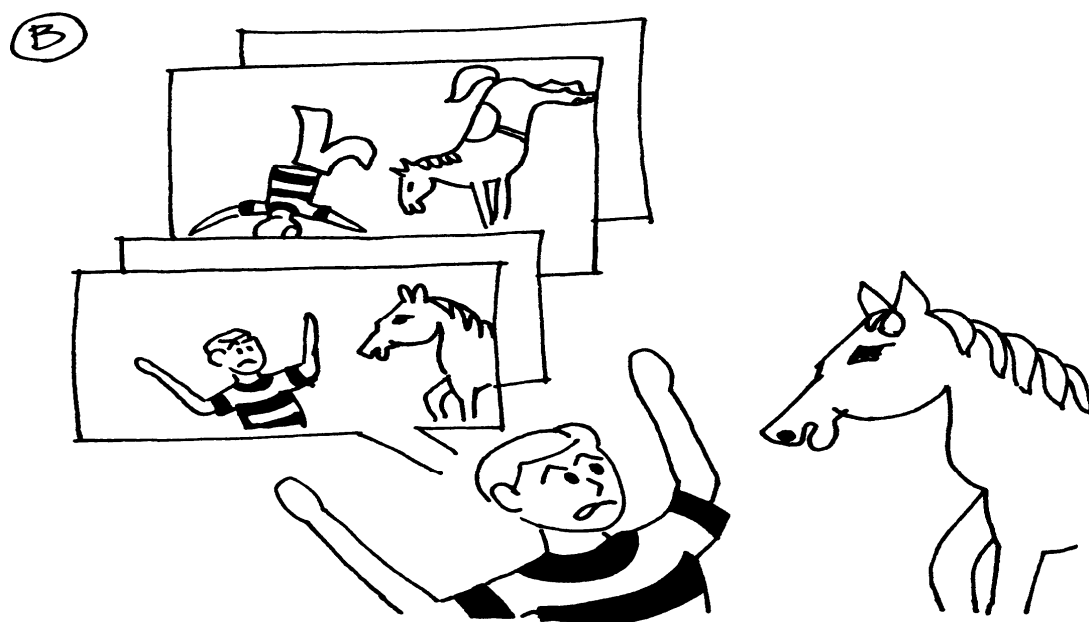
Aberration: Aberration is "any departure from rationality." Used in Dianetics to include psychoses, neuroses, compulsions and repressions of all kinds and classifications.

**Psychosomatic:** *psycho*, of course, refers to mind and *somatic* refers to body; the term psychosomatic means the mind making the body ill or illnesses which have been created physically within the body by derangement of the mind.

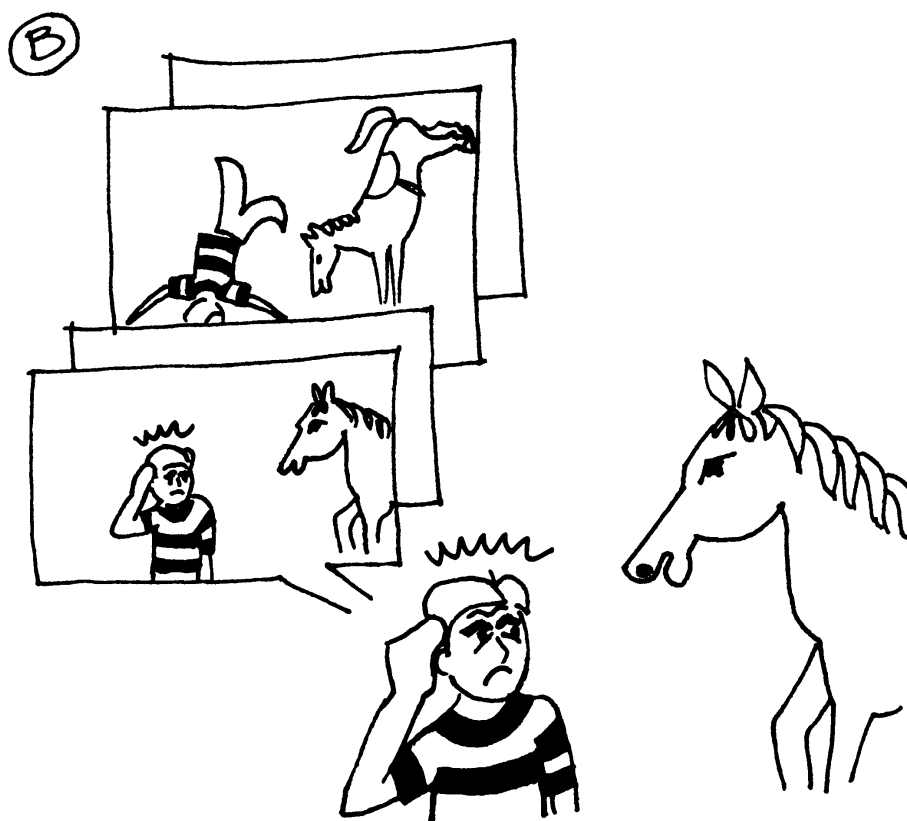
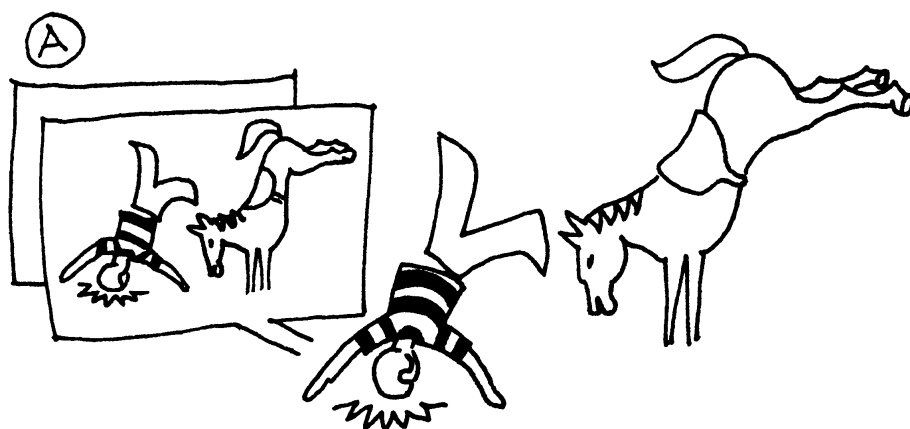


Derangement falls sharply into two categories:

The first is the mental derangement, any irrational condition, which in Dianetics we call aberration.

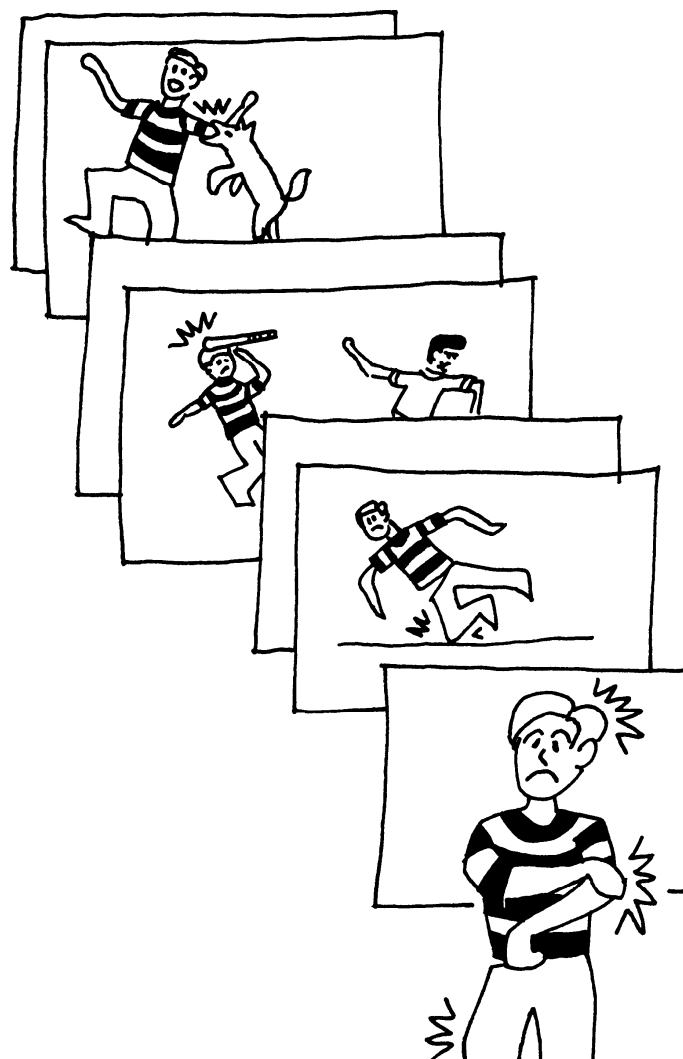


The other derangement of the individual is somatic. This applies entirely to his physical being and physical ability and health.



Both these things are present in every engram: the *aberration* and the *somatic*.

Unwanted attitudes and emotions, bizarre aches and pains in various portions of the body stem from engrams. (To name a few; arthritis, allergies, asthma, eye trouble, ulcers, migraine headaches.)



Just how many physical errors are psychosomatic depends upon how many conditions the body can generate out of the factors in the engrams. For example, the common cold has been found to be psychosomatic.

In "normal people," in the neurotic and insane, the removal of these engrams wholly or in part, without other therapy, has uniformly brought about a state greatly superior to the current norm.

The end product of Dianetics is a well, happy, high IQ human being.

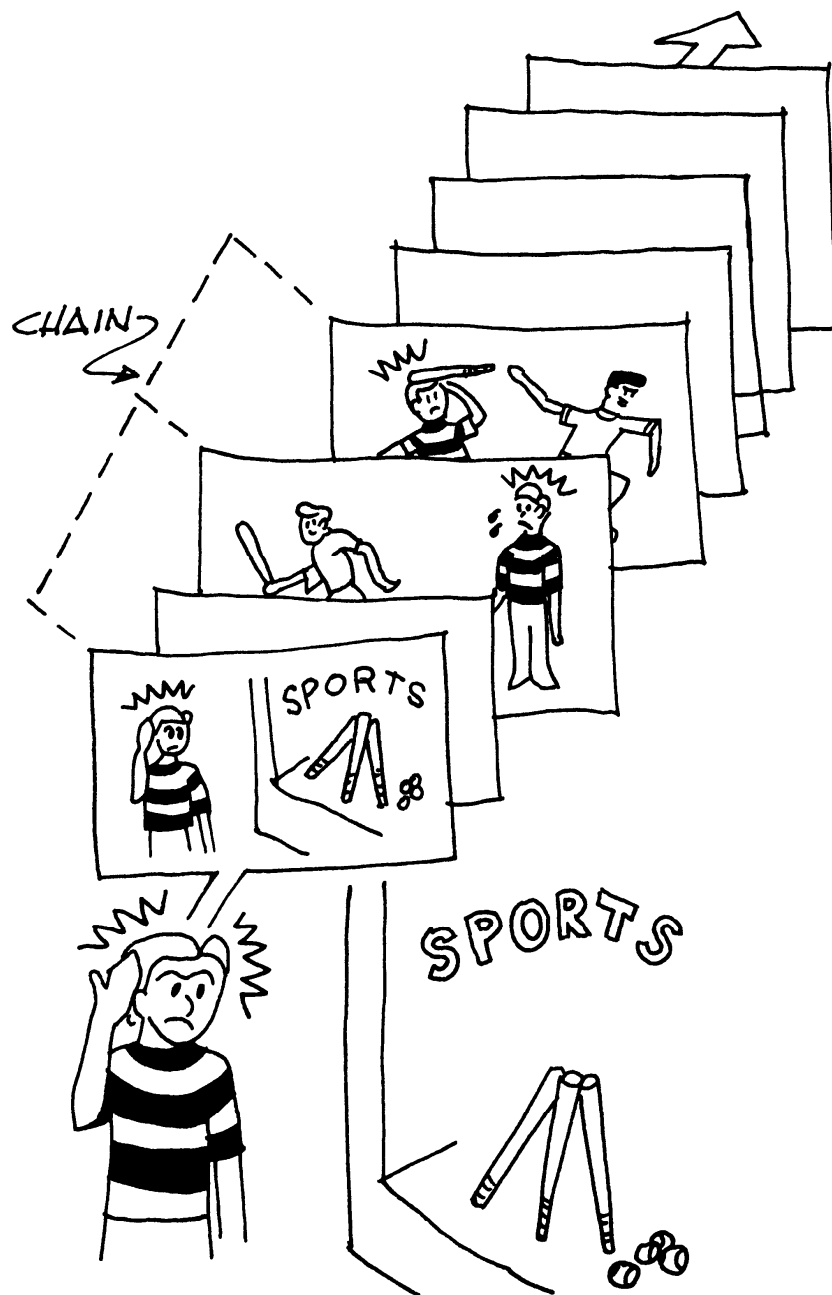
### How Dianetic Auditing Works

The Dianetic auditor handles the parts of the time track which cause the preclear to have unwanted attitudes, emotions, sensations and pains.

Each pain or discomfort is caused by a series of related pictures which form a chain.

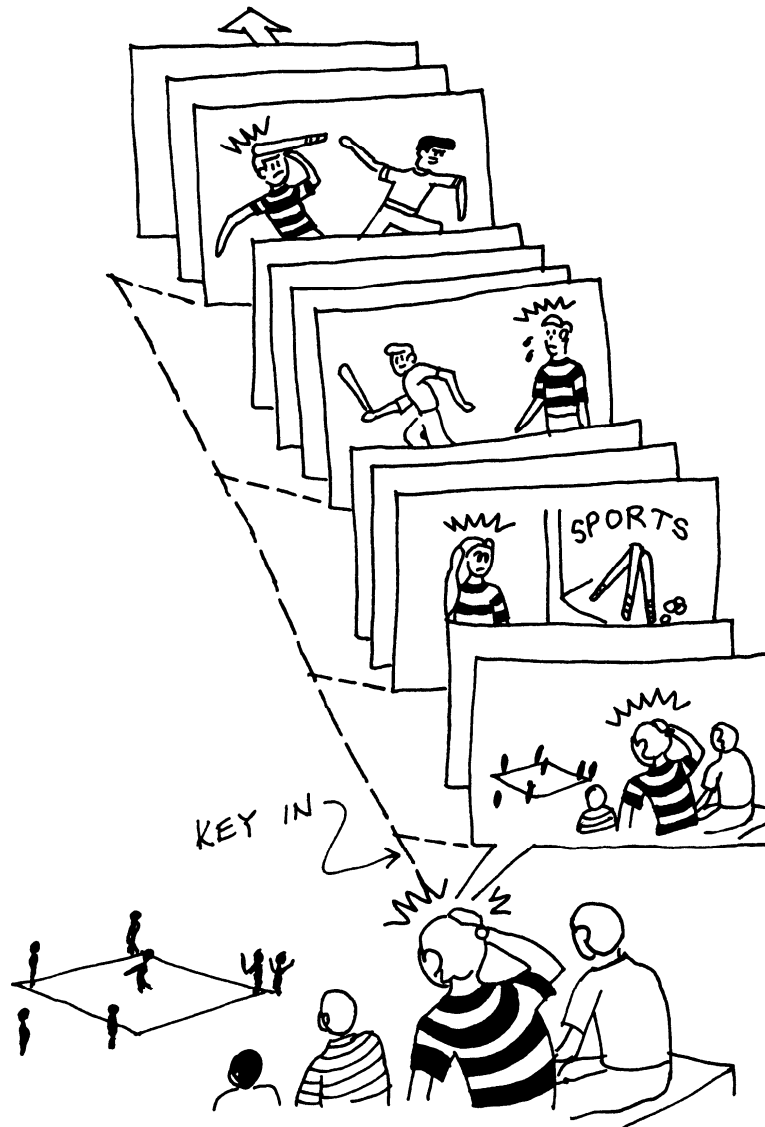
Chain: Chain means a series of recordings of similar experiences. A chain has engrams, secondaries and locks.

Example: head injury chain.



Chains can grow to any length. As time goes on the person records new experiences in the form of mental image pictures.

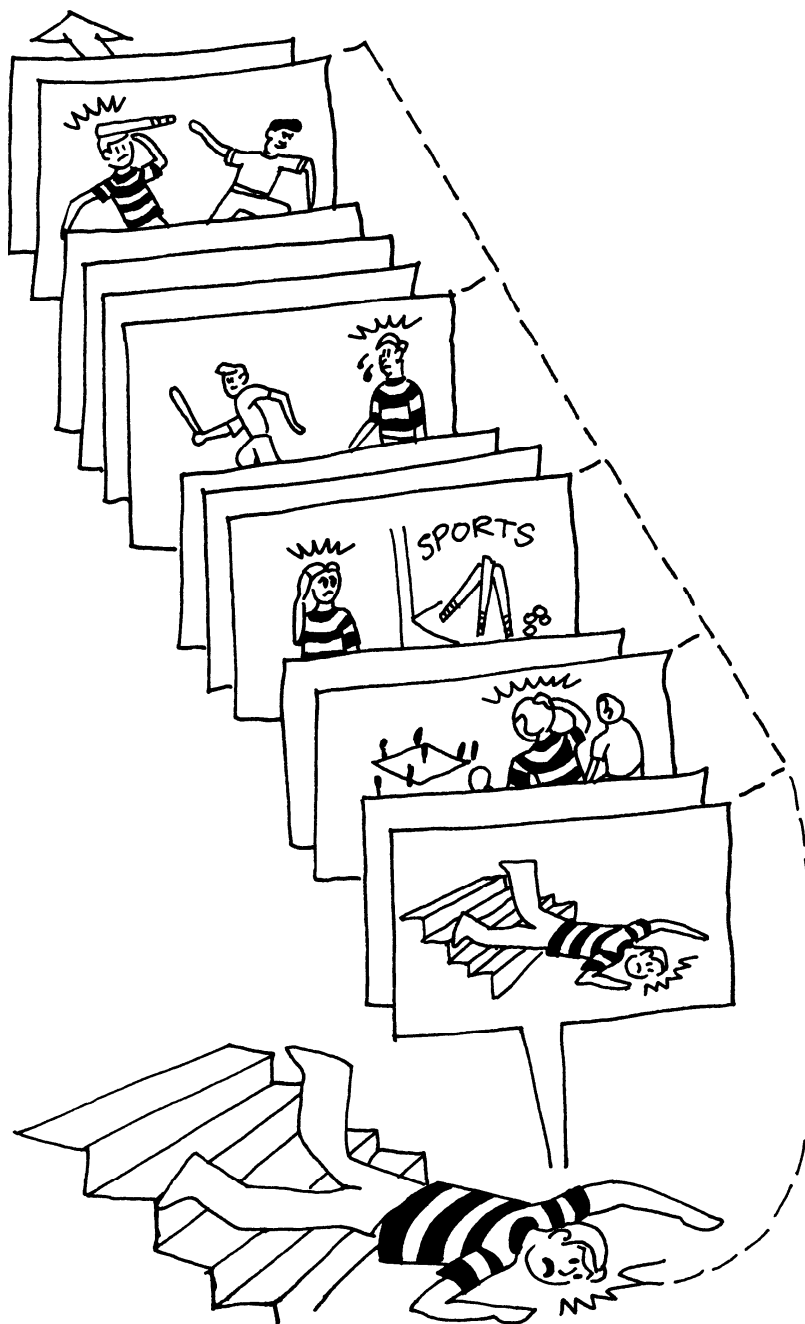
**Key-in:** The action of recording a lock on a secondary or engram.



For example: At some future point the person may be watching a ball game and not having had enough sleep the night before or not eating properly that day, has made him very susceptible to restimulation. So he "keys in" and gets a headache and another lock is formed on the chain. This is restimulation.



A future head injury containing pain and unconsciousness would add a new engram to the chain.

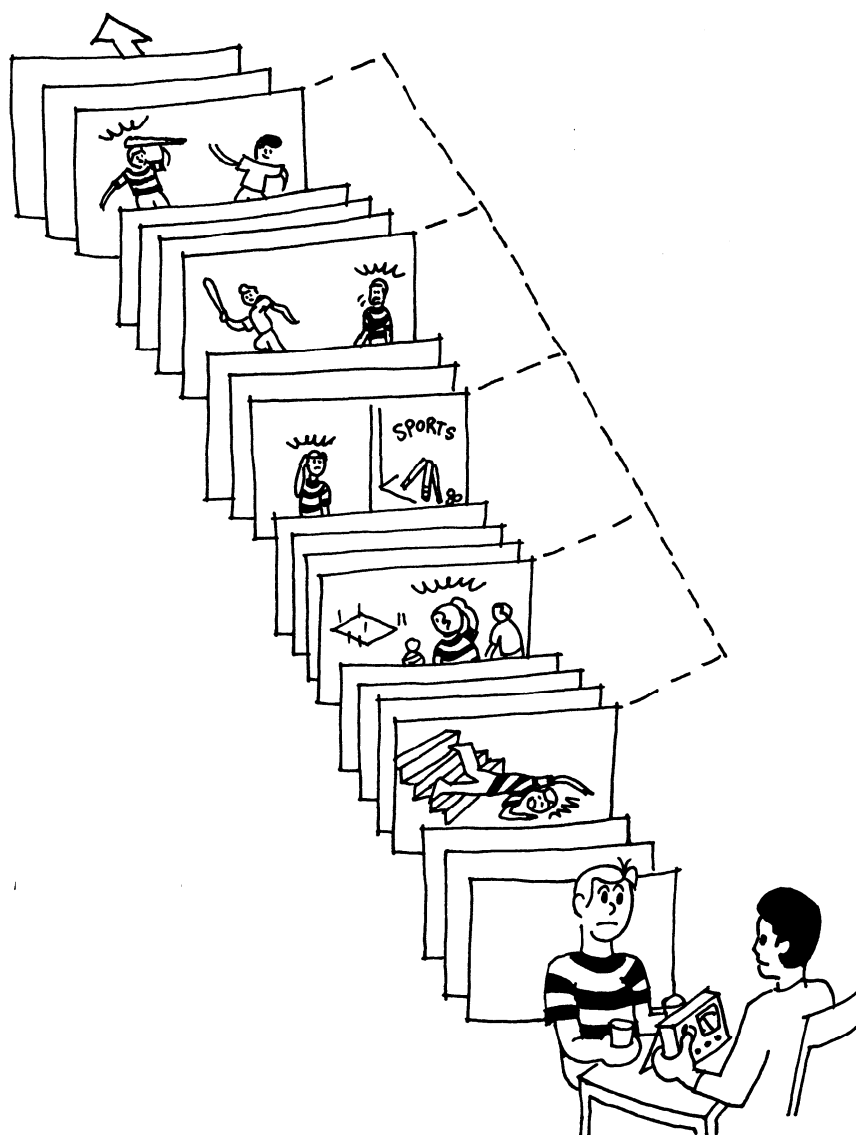




## HOW A CHAIN IS RUN

The Dianetic process, R3R, is a standard set of commands and steps. The Dianetic auditor uses R3R to get a preclear to locate and examine the chains on his time track which cause him discomfort in present time. The feeling chains (pains, soreness, physical sensation) are the ones that relieve what's wrong with the preclear. Therefore, the Dianetic auditor asks for and follows down only feelings.

Those can be attitudes, emotions, sensations or pains.

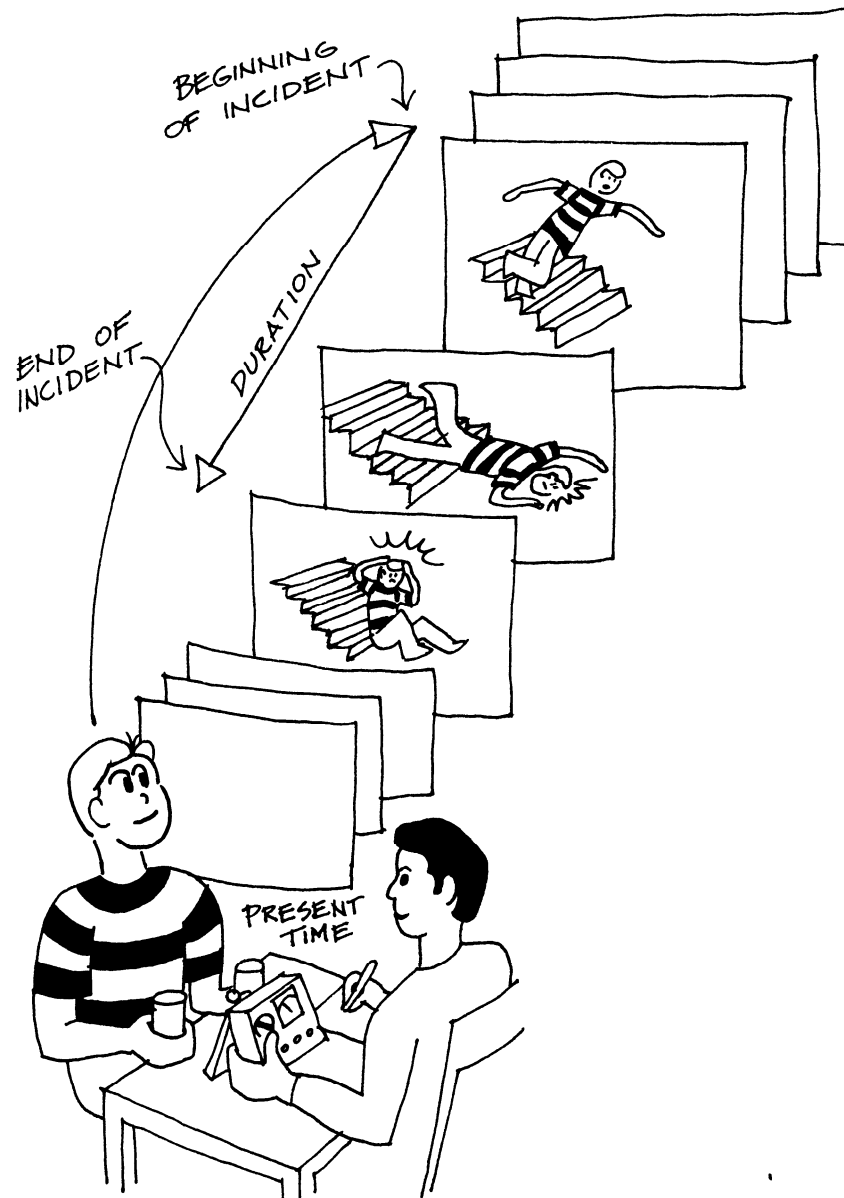


**Somatic:** essentially body sensation, illness, pain or discomfort. *Soma* means body.

By using somatics (meaning discomforts, complaints, sensations, aches, pains) to trace back and by staying on the chain of only one somatic (i.e. headaches) you get back down the single chain without dispersing all over the place into different chains.

An incident is a series of mental image pictures held together by a common sequence.

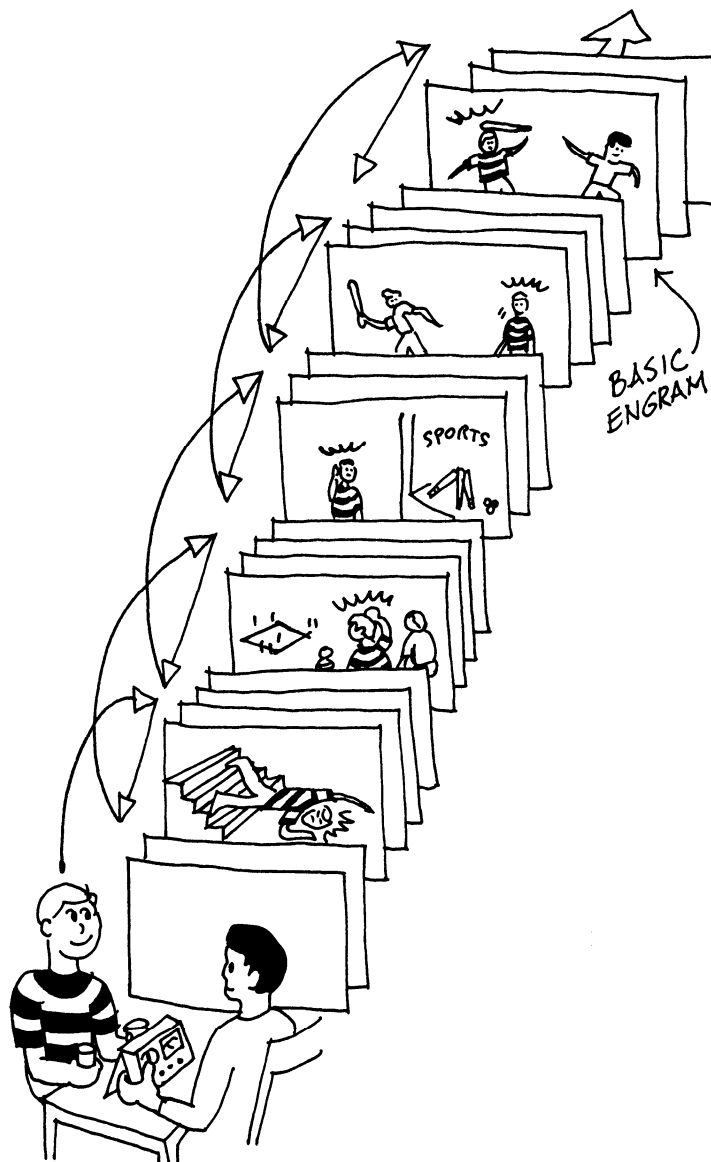
As each incident is found on the chain, and the auditor has his preclear examine it from the beginning to the end of the incident – that is, from the point furthest away from present time.



The preclear is guided along his time track to earlier and earlier incidents on the somatic chain until he finds the earliest or **Basic** incident on the chain which actually started that chain and that somatic.

**Basic:** This is the **first** experience recorded in mental image pictures of that **type** of pain, sensation, discomfort, etc. Every chain has its basic. Basic is simply earliest.

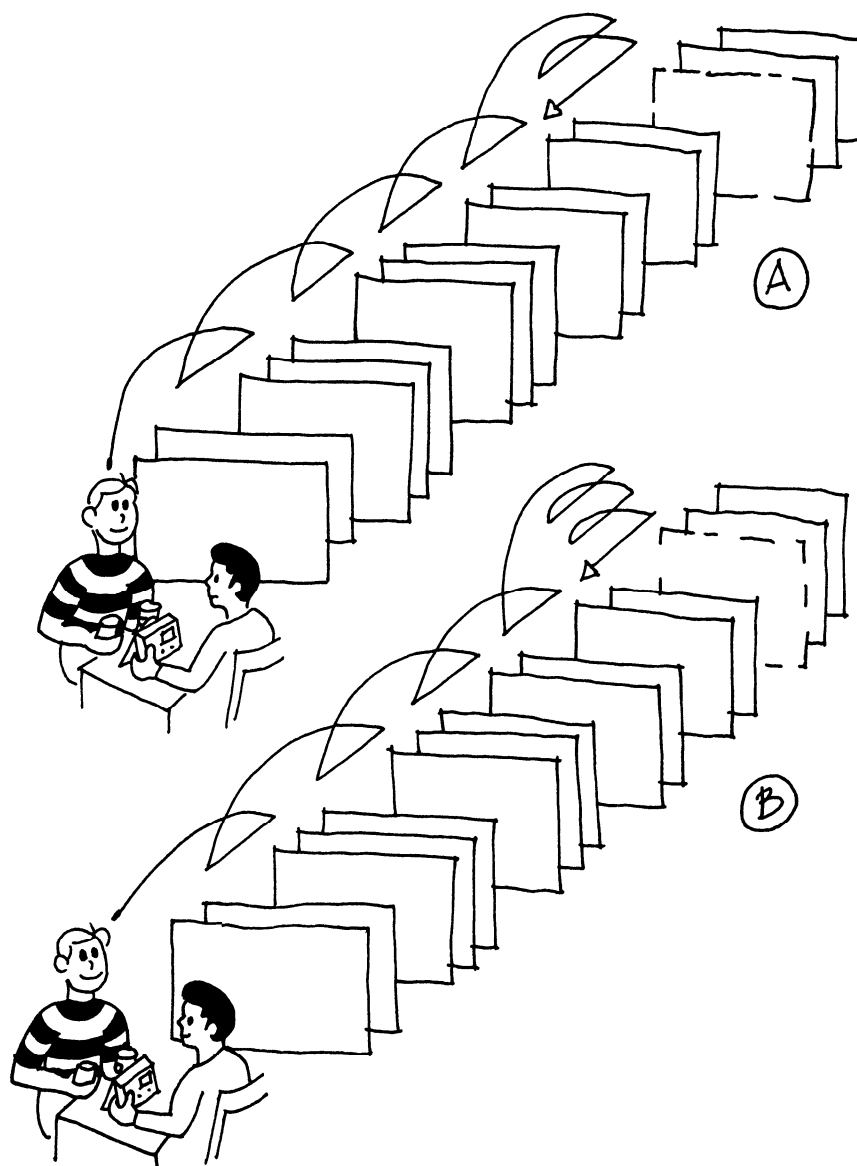
**Unburdening:** As a basic is not at once available on any chain one usually *unburdens* it by running later engrams (closer to present time), secondaries and locks. The act of unburdening would be digging off the top to get at the bottom as in moving sand. As you run off later incidents, the ability of the preclear to confront it also increases and basic is easy to run when finally contacted.

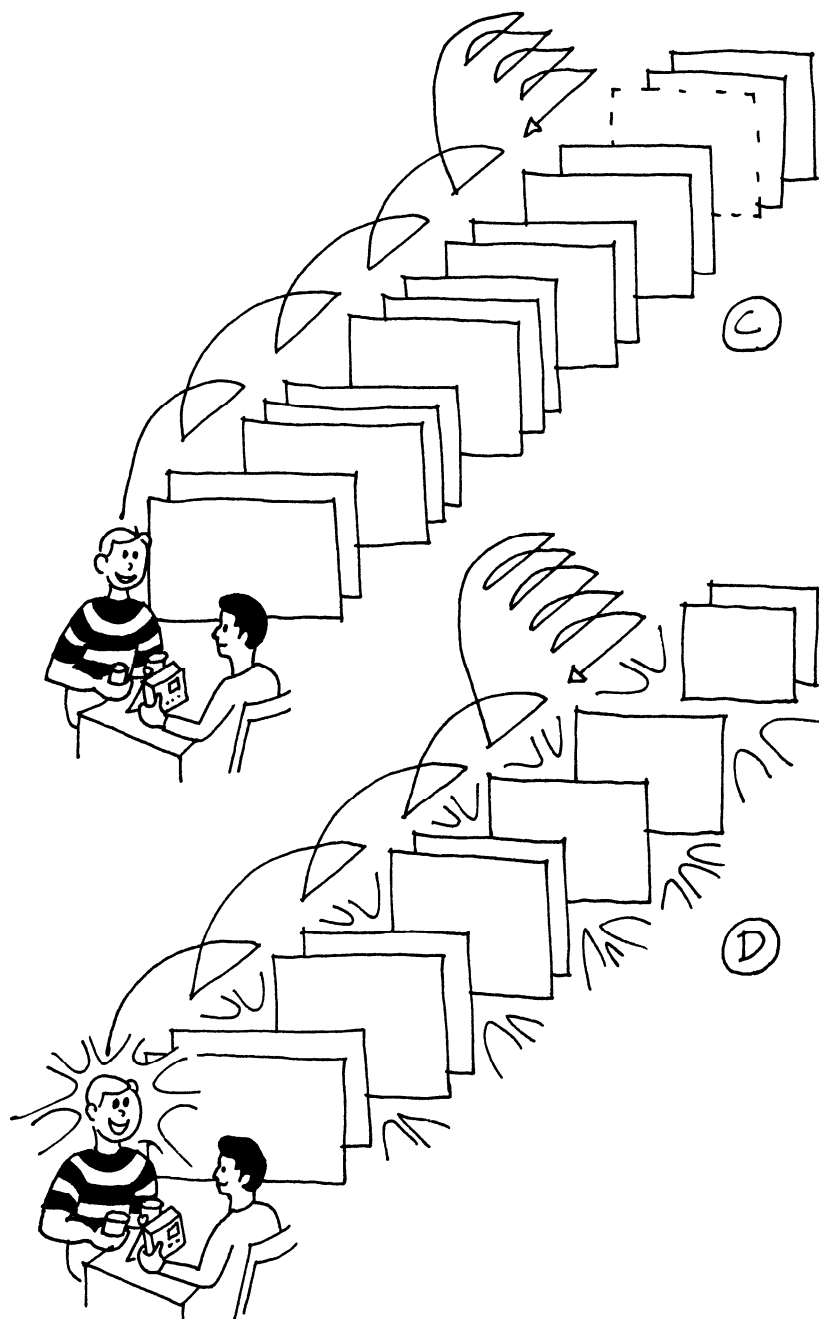


It is a peculiarity and a fact that when one gets down to the basic on a chain (a) it erases and, (b) the whole chain vanishes for good.

Erasure is the action of erasing, rubbing out locks, secondaries or engrams.

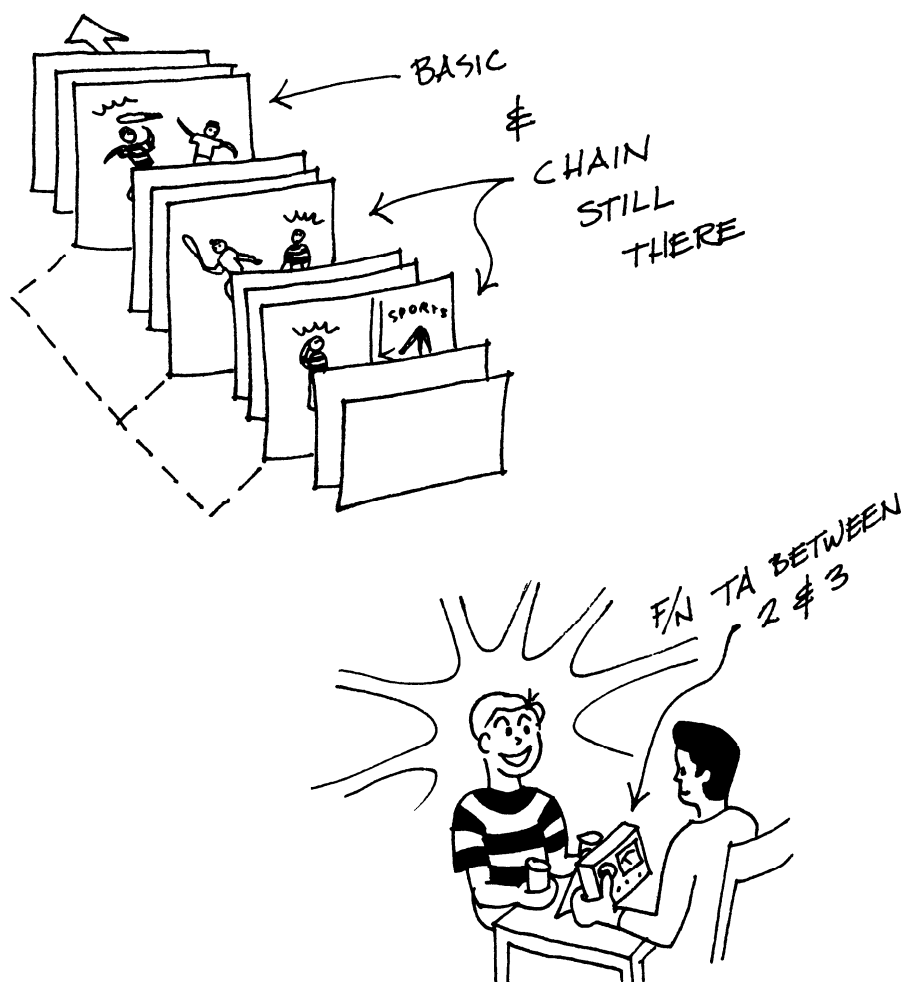
The auditor sends the preclear through the basic engram as many times as it takes to erase it.





While running an incident, sometimes the whole chain will key out – that is, move away from the person so that it is no longer impinging on him and exerting its force and command over him.

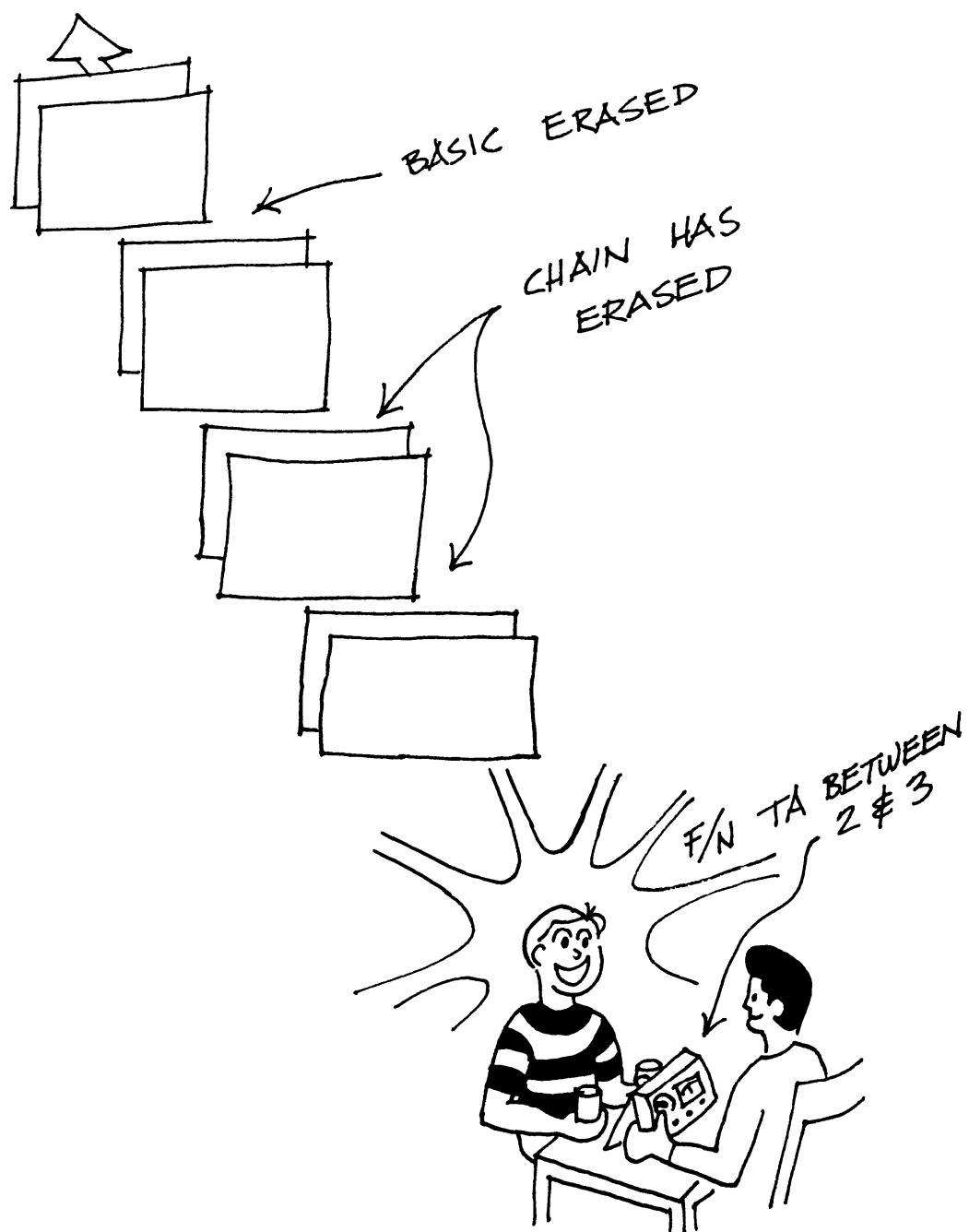
Key-out is an action of the engram or secondary dropping away without being erased.



This is OK, but the basic engram is still there. It still holds the chain in place, and the chain can key back in at some future time.

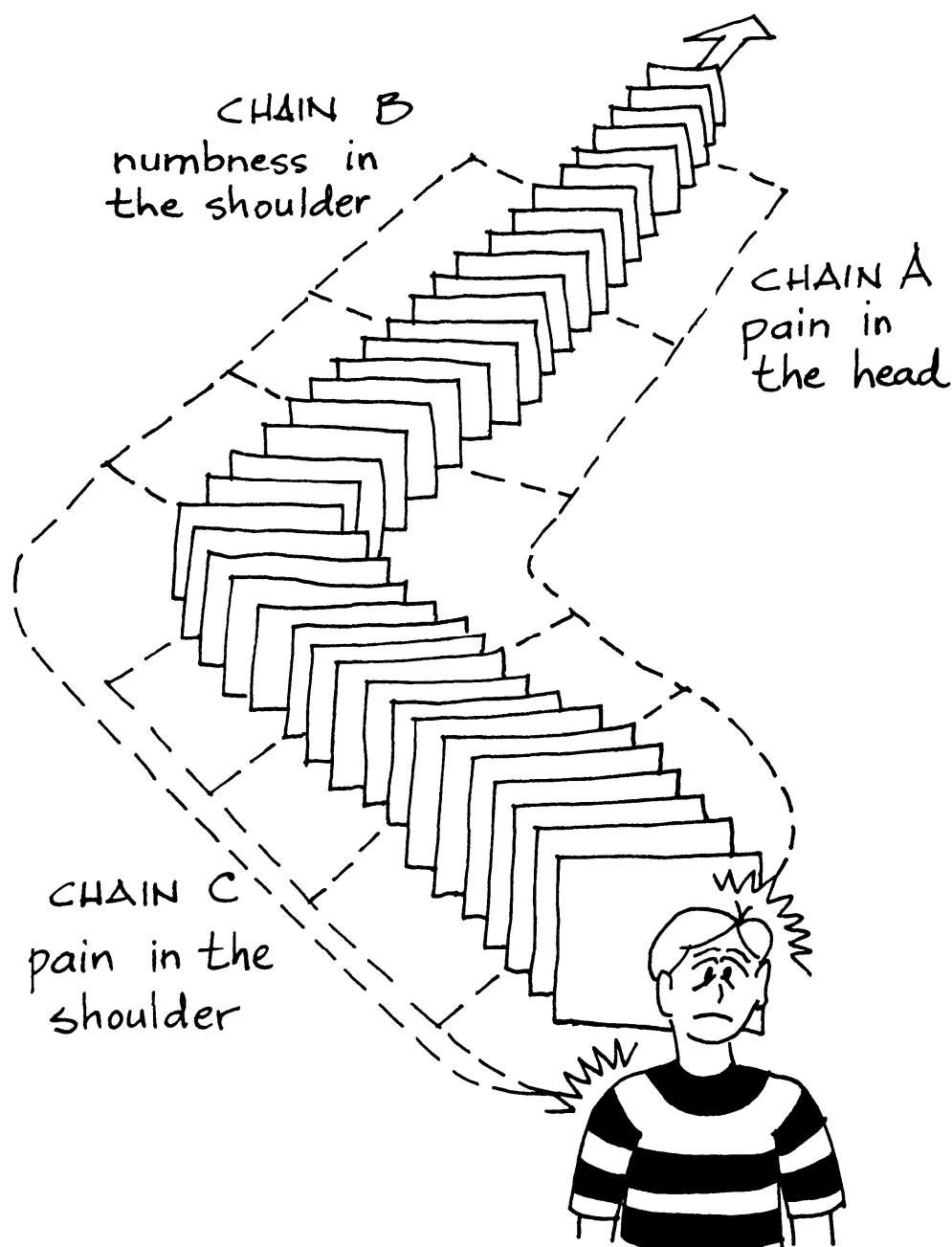


So, what the Dianetic auditor wants is erasure of the basic engram.



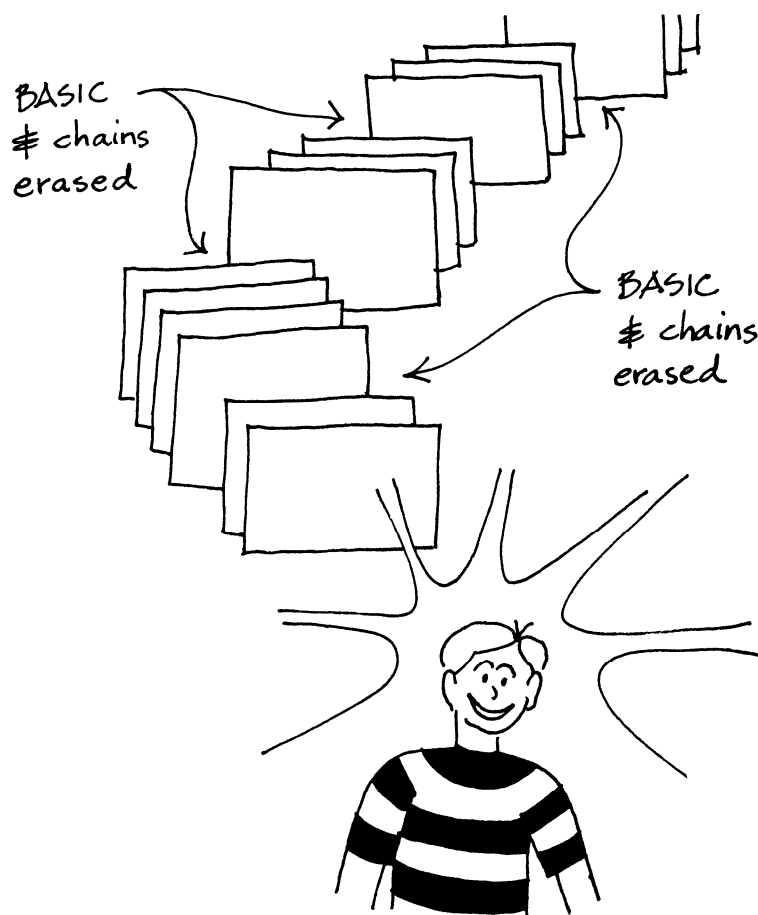
This leaves the pc free of that particular somatic forever.

A person has numerous incidents which form various somatic chains stretching back along his time track. There is a basic engram at the earliest point on each chain. Most chains are loaded with locks, secondaries and engrams. A person usually only has a small number of the total of his engramic chains in restimulation at any one time. A sickness or somatic is usually a composite involving more than one chain. The above shows a person who might say he had "rheumatic" pains in his right shoulder and a headache. As you can see, he really has a composite of three basic engrams in restimulation impinging on him.



The Dianetic auditor audits the most available symptom first until the picture causing it is erased. Then find the next one and audit it to erasure of its picture, then the next. Sooner or later the "pc" will have a well, healthy body, health, stability and a sense of well-being.

The person's Dianetic auditing is now complete. He still has other engrams, but these are not in restimulation and so do not get in his way or cause pain or illness. These may never restimulate in the entire life of the pc, but if any should, the pc can receive more Dianetics at any time.



All somatic chains that were in restimulation have been traced to basic and blown. **The pc is now happy and healthy.** (Other engrams and chains can exist back on the time track but as they are not in restimulation they have no effect on the person.)

Revised and reissued as BTB  
by Flag Mission 1234  
2nd Molly Gilliam

In coordination with Andre Clavel  
LRH Artist

BDCS:SW:AC:MG:mg.rd



HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 23 APRIL 1969

Remimeo  
Dn Checksheet  
Class VIIIs  
Qual Secs  
Tech Secs  
Dianetics

## DIANETICS BASIC DEFINITIONS

ERASURE is the action of erasing, rubbing out, locks, secondaries or engrams.

A LOCK is a mental image picture of an incident where one was knowingly or unknowingly reminded of a secondary or engram. It does not itself contain a blow or a burn or impact and is not any major cause of misemotion. It does not contain unconsciousness. It may contain a feeling of pain or illness, etc, but is not itself the source of it. Example: One sees a cake, feels sick. This is a lock on an engram of being made sick by eating cake. The picture of seeing a cake and feeling sick is a lock on (is locked to) the incident (unseen at the moment) of getting sick eating cake. When one finds a lock it can be run like any other mental image picture.

A SECONDARY is a mental image picture of a moment of severe and shocking loss or threat of loss which contains misemotion such as anger, fear, grief, apathy or "deathfulness". It is a mental image recording of a time of severe mental stress. It may contain unconsciousness. When it is restimulated by a similar but lighter experience another mental image picture is recorded which becomes a lock on the secondary and serves to keep the secondary alive. A secondary is called a secondary because it itself depends upon an earlier engram with similar data but real pain, etc.

AN ENGRAM is a mental image picture which is a recording of a time of physical pain and unconsciousness. It must by definition have impact or injury as part of its content.

It is of the very greatest importance that a Dianetic auditor really grasp what these things are. Otherwise he won't know what he is doing or to what.

Now because he isn't seeing his preclear's pictures an auditor can become very careless about them and not handle them correctly.

If an auditor doesn't really know what these things are (erasure, locks, secondaries, engrams) he cannot of course hope to handle them for the preclear.

The basic Dianetic errors are just not knowing what these are and that they are there to be handled and that these and these alone cause psychosomatic ills.

Once one has a full grip on these definitions he can then and only then hope to do anything with them for the preclear.

If the auditor is going to handle the aches, pains, unwanted sensations and psychosomatic illnesses of the preclear, it requires that he fully grasp these basic definitions.

Literally millions of complications can stem from the simple fact that a preclear records experiences in mental image pictures and that these thereafter can affect **his body** adversely.

Once one really understands that mental image pictures are all there is in the preclear's "mind" one has understood the total of aberration. There is **not** something else there. No "id", no "ego". There are only mental image pictures.

These, if you use the exact procedures of Dianetics, can be found and erased.

When the unwanted locks, secondaries and engrams are erased the preclear will be rid of the physical disabilities of which he complains and will be well physically.

SOMATIC – means essentially body sensation, illness or pain or discomfort. "Soma" means body. Hence **psycho somatic** or pains stemming from the mind.

MISEMOTION – Anything that is unpleasant emotion such as antagonism, anger, fear, grief, apathy or a death feeling.

This is the entire breadth of Dianetics today.

In Scientology we deal with the thetan, the being who is the individual and who handles and lives in the body. This is beyond the scope of today's Dianetics.

If a preclear is well physically made so by Dianetics and any required physical medication or nutrition, he can then embark on Scientology, the increase of his abilities and spiritual freedom.

If a preclear who is being audited or has been audited on Scientology Grades becomes ill one **does not try to make him well by giving him new higher grades**. That has been an error of great magnitude. Instead **one reverts to Dianetic auditing** until the pc is well and only then continues with Scientology.

This is correct procedure because it works.

People "come into Scientology" to cure their headaches. Somebody starts them off on Grade auditing, several Grades later they still have their headache. It is a continual Present Time Problem to them and the auditor. It sometimes vanishes during Grade Processing. This gives an unfortunate win.

The right thing to have done was give the person **Dianetic auditing**, until he or she no longer had headaches and then begin to audit the person on Grades so as to put them well above ever again getting headaches.

Continual headaches come from mental image pictures retained by the pc of having a head crushed or shot off or hit. That is an engram. It actually had to happen. It is **not** imaginary or delusion. The proof is that when the auditor finally erases the engram the recording of the injury is gone and the headaches will not again occur.

The preclear often is unable to confront the actual engram at once. He offers one a **lock**, a time when he had a headache. One "runs" this lock (one always runs whatever is

offered, you don't force the pc) and finds after putting the preclear through it a couple of times **that it is getting more solid** or it simply isn't erasing. One finds an earlier recording. This possibly turns out to be a secondary. The pc had a moment of loss and cried and also had a headache.

This secondary may or may not erase. If it does one leaves it of course as finished. But if it does not erase and isn't erasing after a couple of times through it, one then asks for an earlier one.

One probably would then get the actual engram, a recording of a time when the head was actually injured.

One runs this and after a couple of times through, finds it isn't erasing and so goes earlier for another engram.

This one erases.

When it erases the whole chain of headaches **also** erases.

And that is the end of the pc's headaches period.

One then inquires after other somatics or sensations and handles them the same

It is all done by using the technique called R-3-R without variation.

Since these recordings contain mainly other-determinedness (pictures of others doing things) the auditor always has more control over the preclear's mental image pictures than the preclear does. Thus the pictures do what the auditor says. This point too must be grasped by an auditor or he will be waiting on the preclear to act or move in time.

The TIME TRACK is the consecutive record of mental image pictures which accumulates through the preclear's life or lives. It is very exactly dated.

PLEASURE MOMENTS are mental image pictures containing pleasure sensations. They respond to R-3-R. One seldom addresses them unless the preclear is fixated on some type of "pleasure" to a point where it has become highly aberrated.

BLACK FIELD is just some part of a mental image picture where the preclear is looking at blackness. It is part of some lock, secondary or engram. In Scientology it can occur (rarely) when the pc is exterior, looking at something black. It responds to R-3- R.

INVISIBLE FIELD is just a part of some lock, secondary or engram that is "invisible". It like a black field responds to R-3-R.

PRESSURE SOMATIC is, in Dianetics, considered to be a symptom in a lock, secondary or engram, simply part of the content.

Whatever, the symptom pain sensation, whatever, it is from either the body directly (such as a broken bone, a gallstone or immediate physical cause) or is part of the content of a mental image picture – lock, secondary or engram.

The Dianetic auditor does not audit ideas or think. He is handling mental recordings. Ideas are in them. Ideas come out of them. But think is no longer part of Dianetics.

In Dianetics we handle locks, secondaries and engrams.

KEY IN is the action of recording a lock on a secondary or engram.

KEY OUT is an action of the engram or secondary dropping away without being erased.

FLOATING NEEDLES occur when a key-out occurs or when an engram is erased.

When one keys out (rather than erases) an engram, the preclear can always, in life, get a key-in of the engram again and so become ill as before. This does not mean one should overrun a floating needle. It does however point out that you can key out an engram without running it and at once key it back in again and run it.

An example is getting the date. One gets a floating needle. It is better to leave it at that. But also realize the incident that hasn't been run is still there.

MULTIPLE ILLNESS – means the preclear is physically uncomfortable or ill from several engrams of different types all restimulated. One runs one somatic chain at a time, running each new symptom that is assessed or stated by the preclear.

CHAIN means a series of recordings of similar experiences. A chain has engrams, secondaries and locks. Example – Head injury chain in the sequence encountered by an auditor and run by R-3-R – sporting goods display window seeing it (lock), losing a bat (secondary), hit in the head with a bat (engram). The engram is the earliest date, the secondary a later date, the lock the most recent.

By using somatics to trace back (meaning discomforts, complaints, sensations, aches, pains) and by staying on the chain of only one somatic (i.e. headaches) you get back down the single chain without dispersing all over the place into different chains. Thus one runs the chain of one particular somatic or discomfort or complaint down to key-out or erasure before doing the next somatic or discomfort or complaint.

AUTOMATIC BANK – When a pc gets picture after picture after picture all out of control. This occurs when one isn't following an assessed somatic or complaint or has chosen the wrong one or one which the pc is not ready to confront or by overwhelming the pc with rough TRs or going very non-standard. Some pcs turn up in their first session with automatic banks. The thing to do is carefully assess the physical complaint for longest or best read and gently handle that chain well.

BASIC – This is the **first** experience recorded in mental image pictures of that **type** of pain, sensation, discomfort, etc. Every chain has its basic. It is a **peculiarity** and a **fact** that when one gets down to the basic on a chain (a) it erases and (b) the whole chain vanishes for good. Basic is simply earliest.

UNBURDENING – As a basic is not at once available on any chain one usually unburdens it by running later engrams, secondaries and locks. The act of unburdening would be digging off the top to get at the bottom as in moving sand. As you run off later incidents, the ability of the preclear to confront it also increases and basic is easy to run when finally contacted.

BASIC BASIC – This belongs in Scientology. It is wholly beyond the scope of Dianetics. It means the most basic basic of all basics and results in clearing. It is found on the



Clearing Course. If contacted or run before the pc was brought up through the Scientology Grades, he wouldn't be able to handle it anyway as experience has shown. So this is part of Scientology, not Dianetics.

VALENCE is the form and identity of the preclear or another, the beingness. We are not much concerned with this in Dianetics today. It is handled in Scientology.

ALLY – A person from whom one had sympathy and was dependent upon.

ASSESS in Dianetics means choose, from a list or statements, which item or thing has the longest read or the pc's interest. The longest read will also have the pc's interest oddly enough.

If you know these definitions **cold** so you don't have to mutter them or memorize them but just **know** them, you will really get results with Dianetics.

The biggest failure in training auditors was their faulty grasp of what they were addressing and their additive think.

The discoveries of Dianetics were basic and vital and opened a wide new unexplored frontier.

These words were assigned to things arbitrarily. They had to be. Man had not had any notion of these things before so they had no names and had to be assigned names.

The names were chosen because they didn't also mean something else in another field of science.

The terms are therefore **important** and what they mean and the things they name must be grasped before success can attend any auditing.

Any failures of Dianetic auditors were not the failures of Dianetics. The persons attempting to audit others didn't **know** what these things were, essentially the lock, the secondary, the engram, erasure and key-out.

So these are essential to any training or use of Dianetics.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 19 JANUARY 1967

Dianetic Course  
Students (Star Rated)  
Qual Execs  
Tech Execs

## MANIFESTATIONS OF ENGRAMS AND SECONDARIES FURTHER DEFINED

In order to provide a more accurate differentiation between the manifestations of an engram and a secondary, below are listed detailed definitions of Pain and Sensation.

Pain (in its various forms) is the indication of an Engram.

Sensation (in its various forms) is the indication of a Secondary, which precedes the actual Engram.

### DEFINITIONS

**Somatics** = This is a general word for uncomfortable physical perceptions coming from the reactive mind. Its genus is early Dianetics and it is a general, common package word, used by Scientologists to denote "pain" or "sensation" with no difference made between them. To understand the source of these feelings, one should have a knowledge of engrams, ridges and other parts of the reactive bank. To the Scientologist anything is a **Somatic** if it emanates from the various parts of the reactive mind and produces an awareness of reactivity. Symbol **som**.

**Pain** = **Pain** is composed of heat, cold, electrical, and the combined effect of sharp hurting. If one stuck a fork in his arm, he would experience pain. When one uses **Pain** in connection with clearing one means awareness of heat, cold, electrical or hurting stemming from the reactive mind. According to experiments done at Harvard, if one were to make a grid with heated tubes going vertically and chilled tubes going horizontally and were to place a small current of electricity through the lot, the device, touched to a body, would produce the feeling of **Pain**. It need not be composed of anything very hot or cold or of any high voltage to produce a very intense feeling of pain. Therefore what we call **Pain** is itself heat, cold and electrical. If a pc experiences one or more of these from his reactive mind, we say he is experiencing **Pain**.

"Electrical" is the bridge between sensation and **Pain** and is difficult to classify as either PAIN or sensation when it exists alone. Symbol **pn**.

**Sensation** = All other uncomfortable perceptions stemming from the reactive mind are called **Sensation**. These are basically "pressure", "motion", "dizziness", "sexual sensation", and "emotion and misemotion". There are others, definite in themselves but definable in these five general categories. If one took the fork in the pain definition above and pressed it against the arm, that would be "pressure". "Motion" is just that, a feeling of being in motion when one is not. "Motion" includes the "winds of space", a feeling of being blown upon especially from in front of the face. "Dizziness" is a feeling of disorientation and includes a spinniness, as well as an out-of-balance feeling. "Sexual sensation" means any feeling, pleasant or unpleasant, commonly experienced during sexual restimulation or action. "Emotion and Misemotion" include all levels of the complete tone scale except "pain"; emotion and misemotion are closely allied to "motion", being only a finer particle action. A bank solidity is a form of "pressure", and when the sensation of increasing solidity of masses in the mind occurs, we say "the bank is beefing up". All these are classified as **Sensation**. Symbol **sen**.

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HCO BULLETIN OF 20 NOVEMBER 1969

Remimeo

## **SOME WORD DEFINITIONS FOR STUDENTS' USE**

Following is a small collection of word definitions given by Ron in response to a query about their meanings. They are passed on for your information and use. All the words appear on the HDC or HDG courses.

### **ABERRATION**

A departure from rational thought or behavior. From the Latin aberrare, to wander from, Latin *ab*, away, *errare*, to wander. It means basically to err, to make mistakes, or more specifically to have fixed ideas which are not true. The word is also used in its scientific sense. It means departure from a straight line. If a line should go from A to B, then if it is "aberrated" it would go from A to some other point, to some other point, to some other point, to some other point, to some other point, and finally arrive at B.

Taken in its scientific sense, it would also mean the lack of straightness or to see crookedly as an example, a man sees a horse but thinks he sees an elephant. Aberrated conduct would be wrong conduct or conduct not supported by reason. When a person has engrams, these tend to deflect what would be his normal ability to perceive truth and bring about an aberrated view of situations which then would cause an aberrated reaction to them. *Aberration* is opposed to sanity, which would be its opposite. *Aberree* was sometimes used in the early days of Dianetics to designate an aberrated person,

### **ACKNOWLEDGMENT**

Something said or done to inform another that his statement or action has been noted, understood and received. "Very good," "OK," and other such phrases are intended to inform another who has spoken or acted that his statement or action has been accepted. An acknowledgment also tends to confirm that the statement has been made or the action has been done and so brings about a condition not only of communication but of reality between two or more people. Applause at a theater is an acknowledgment of the actor or act plus approval. Acknowledgment itself does not necessarily apply in approval or disapproval or any other thing beyond the knowledge that an action or statement has been observed and is received. In signaling with the Morse code the receiver of a message transmits an R to the sender as a signal that the message has been received, which is to say acknowledged.

There is such a thing as over-acknowledgment and there is such a thing as under-acknowledgment. A correct and exact acknowledgment communicates to someone who has

spoken that what he has said has been heard. An acknowledgment tends to terminate or end the cycle of communication, and when expertly used can sometimes stop a continued statement or continued action. An acknowledgment is also part of the communication formula and is one of its steps. The Scientologist, sometimes, in using Scientologese abbreviates this to "ack," he "acked" the person.

### ALLY

This is a noun which means an individual who co-operates with, supports and helps another for a common object, a supporter, a friend. In Dn and Scn it basically means someone who protects a person who is in a weak state and becomes a very strong influence over the person. The weaker person, such as a child even partakes the characteristics of the ally so that one may find that a person who has, for instance, a bad leg, has it because a protector or ally, in his youth, had a bad leg. The word is from the French and Latin and means to bind together

### ALTER-IS

A composite word meaning the action of altering or changing the reality of something. **Is-ness** means the way it is. When someone sees it differently, he is doing an "alter-is" – in other words, is altering the way it is. This is taken from the Axioms.

### ADDITIVE

A thing which has been added. This usually has a bad meaning in that an additive is said to be something needless or harmful which has been done in addition to standard procedure. Additive normally means a departure from standard procedure.

For example, an auditor puts different or additional words into a standard process or command. It means a twist on standard procedure. In common English, it might mean a substance put into a compound to improve its qualities or suppress undesirable qualities. In Dn and Scn, it definitely means to add something to the technology or procedure resulting in undesirable results.

### ADMIN (ADMINISTRATION)

A contraction or shortening of the word administration. Admin is used as a noun to denote the actions involved in administering an organization. The clerical and executive decisions, actions and duties necessary to the running of an organization such as originating and answering mail, typing, filing, dispatching, applying policy, and all those actions, large and small which make up an organization.

**Admin** is also used to denote the action or fact of keeping auditor's reports, summary reports, worksheets and other records related to an auditing session. "He kept good admin" meaning that his summary report, auditor's report and worksheets were neat, exactly on pattern, in proper sequence, and easily understood, as well as complete. "His admin was bad"

from the scribble and disorderly keeping of records of the session while it was in progress one could not make out what had happened in the session.

You will also see the word admin in connection with the three musts of a well run organization. It is said that its Ethics, Tech and Admin must be "in," which mean they must be properly done, orderly and effective. The word derives from minister, which means to serve. Administer means to manage, govern, arrange financial transactions as a steward or executor, to apply or direct the application of laws or discipline, to conduct or execute religious offices, dispense rights. It comes from the Latin administrare, "to manage, carry out, accomplish, to attend, wait, serve." In modern English, when they use administration, they mean management or running of government, or the group that is in charge of the organization or the state.

### ANALYTICAL

Capable of resolving, such as problems, situations. The analytical mind would be the conscious aware mind which thinks, observes data, remembers it and resolves problems. It would be essentially the conscious mind as opposed to the unconscious mind. In Dn and Scn the analytical mind is the one which is alert and aware and the reactive mind simply reacts without analysis.

The word analytical is from the Greek analysis, meaning to resolve, undo, loosen, which is to say take something to pieces to see what it is made of. This is one of those examples of the shortcomings of the English language since no dictionary gives the word analytical any connection with thinking, reasoning, perceiving, which in essence is what it would have to mean, even in English.

### ARC

A word made from the initial letters of Affinity, Reality, Communication which together equate to understanding. It is pronounced by stating its letters A-R-C. To Scientologists, it has come to mean good feeling, love or friendliness, such as "he was in ARC with his friend." One does not however, fall out of ARC, he has an ARC Break. (See below.)

### ARC BREAK

A sudden drop or cutting of one's affinity, reality, or communication with someone or something. Upsets with people, or things come about because of a lessening or sundering of affinity, reality, or communication or understanding. It's called an ARC Break instead of an upset because, if one discovers which of the three points or understanding have been cut, one can bring about a rapid recovery in the person's state of mind. It is pronounced by its letters ARC Break.

When an ARC break is permitted to continue over too long a period of time and remains in restimulation, a person goes into a 'sad effect,' which is to say they become sad and mournful, usually without knowing what is causing it. This condition is handled by finding

the earlier ARC Break on the chain. Finding whether it was a break in Affinity, Reality, Communication or Understanding, and indicating it to the person, always, of course, in session.

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HUBBARD COMMUNICATIONS OFFICE  
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HCO BULLETIN OF 10 MARCH 1970

**LIST OF PERCEPTICS**  
**DIANETICS BULLETIN**

This was researched and dated of 1951.

It's the 55 Human Perceptions.

1. Time.
2. Sight.
3. Taste.
4. Colour.
5. Solidity (Barriers).
6. Relative sizes (External)
7. Sound.
8. Pitch.
9. Tone.
10. Volume.
11. Rhythm.
12. Smell (4 subdivisions).
13. Touch (4 subdivisions)
14. Personal Emotion
15. Endocrine States.
16. Awareness of Awareness.
17. Personal Size.
18. Organic Sensation  
(Including Hunger).
19. Heartbeat.
20. Blood Circulation.  
(Past and Present).

21. Cellular & Bacterial Position.
22. Gravitic (Self and other Weights)
23. Motion of Self.
24. Motion (Exterior).
25. Body Position.
26. Joint Position.
27. Internal Temperature.
28. External Temperature.
29. Balance.
30. Muscular Tension.
31. Saline Content of Self (Body).
32. Fields / Magnetic.
33. Time Track Motion.
34. Physical Energy  
(Personal weariness, etc).
35. Self-Determinism (Relative on each Dynamic).
36. Moisture (Self).
37. Sound Direction.
38. Emotional State of other Organs.
39. Personal Position on the Tone Scale.
40. Affinity (Self and Others).
41. Communication (Self and Others).
42. Reality (Self and Others).
43. Emotional State of Groups.
44. Compass Direction.
45. Level of Consciousness.
46. Pain
47. Perception of Conclusions (Past and Present).
48. Perception of Computation (Past and Present).
49. Perception of Imagination
50. Perception of Having Perceived (Past and Present).
51. Awareness of Not-Knowing.

- 52. Awareness of Importance, Unimportance.
- 53. Awareness of Others.
- 54. Awareness of Location and Placement.
  - (a) Masses.
  - (b) Spaces.
  - (c) Location Itself.
- 55. Perception of Appetite  
(Problem covered under 18).

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 25 SEPTEMBER 1971RB  
Revised 1 April 1978

Revision in this type style

Remimeo  
PR Hats  
D of P Hats  
Auditors

## TONE SCALE IN FULL

### TONE SCALE EXPANDED

SERENITY OF BEINGNESS  
POSTULATES  
GAMES  
ACTION  
EXHILARATION  
AESTHETIC  
ENTHUSIASM  
CHEERFULNESS  
STRONG INTEREST  
CONSERVATISM  
MILD INTEREST  
CONTENTED  
DISINTERESTED  
BOREDOM  
MONOTONY  
ANTAGONISM  
HOSTILITY  
PAIN  
ANGER  
HATE  
RESENTMENT  
NO SYMPATHY  
UNEXPRESSED RESENTMENT  
COVERT HOSTILITY  
ANXIETY  
FEAR  
DESPAIR  
TERROR

40.0  
30.0  
22.0  
20.0  
8.0  
6.0  
4.0  
3.5  
3.3  
3.0  
2.9  
2.8  
2.6  
2.5  
2.4  
2.0  
1.9  
1.8  
1.5  
1.4  
1.3  
1.2  
1.15  
1.1  
1.02  
1.0  
.98  
.96

### KNOW TO MYSTERY SCALE

KNOW  
NOT KNOW  
KNOW ABOUT  
LOOK  
PLUS EMOTION  
  
  
  
  
  
  
  
  
  
  
  
  
  
MINUS EMOTION

NUMB	.94	
SYMPATHY	.9	
PROPITIATION – (HIGHER TONED – SELECTIVELY GIVES)	.8	
GRIEF	.5	
MAKING AMENDS – (PROPITIATION – CAN'T W/H ANYTHING)	.375	
UNDESERVING	.3	
SELF-ABASEMENT	.2	
VICTIM	.1	
HOPELESS	.07	
APATHY	.05	
USELESS	.03	
DYING	.01	
BODY DEATH	0.0	
FAILURE	-0.01	
PITY	-0.1	
SHAME – (BEING OTHER BODIES)	-0.2	
ACCOUNTABLE	-0.7	
BLAME – (PUNISHING OTHER BODIES)	-1.0	
REGRET – (RESPONSIBILITY AS BLAME)	-1.3	
CONTROLLING BODIES	-1.5	
EFFORT PROTECTING BODIES	-2.2	
OWNING BODIES	-3.0	THINK
APPROVAL FROM BODIES	-3.5	
NEEDING BODIES	-4.0	SYMBOLS
WORSHIPPING BODIES	-5.0	EAT
SACRIFICE	-6.0	SEX
HIDING	-8.0	MYSTERY
BEING OBJECTS	-10.0	WAIT
BEING NOTHING	-20.0	UNCONSCIOUS
CAN'T HIDE	-30.0	
TOTAL FAILURE	-40.0	UNKNOWABLE

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HCO BULLETIN OF 7 MAY 1969  
Issue III

Dianetic Course

## DIANETICS EXTRACTS FROM EARLY BULLETINS

This Bulletin consists of extracts of interest and application to the Standard Dianetic Auditor taken from earlier LRH Bulletins.

### EXTRACTS FROM HCO BULLETIN OF MAY 15 AD. 13.

An auditor *must* know the basic laws and mechanics of the Time Track in order to run engrams. There is no rote procedure and never will be that will be successful in absence of a knowledge of what a Time Track is.

There is no substitute for knowing what engrams are and what they do. Knowing that, you can run engrams, not knowing that, there is nothing that will take the place of such knowledge. You have to know the behavior of and data scout engrams. There is no royal road that avoids such knowledge. If you know all about engrams you can run them. If you don't, you'll make a mess regardless of the commands given for use.

Therefore the essence of engram running is a: knowledge of the character and behavior of engrams. This is not a vast subject.

However, these three things stand in the way, of learning about engrams:

- 1) Engrams contain pain and unconsciousness; fear of pain or inflicting pain causes the auditor not to confront the pc's engrams and unconsciousness is after all a not knowing condition; and
- 2) The auditor is so accustomed to projectionists reeling off movies and TV programs for him or her that the auditor tends to just sit while the action rolls forward, acting like a spectator, not the projectionist.
- 3) Failure to handle time in incidents.

On (1) you can remedy this just by knowing about it and realising it and surmounting it and on (2) you can remedy the attitude by realizing that the auditor, not the pc (or some installed movie projectionist) is operating the pc's bank. (3) is covered later.

Take a pocket movie projector and any bit of a reel of film and wind it back and forth for a while and you'll see you are moving it. Then give a command and move the film and

you'll have what you're doing as an auditor. Many drills can be developed using such equipment and (2) will be overcome. (1) requires just understanding and the will to rise superior to it.

### THE TIME TRACK

The endless record, called the **Time Track**, complete with 52 perceptions, of the pc's entire past, is available to the auditor and his or her auditing commands.

The rules are: **The Time Track obeys the auditor; the time track does not obey a preclear** (early in auditing).

The Time Track is a very accurate record of the pc's past, very accurately timed, very obedient to the auditor. If motion picture film were 3D, had 52 perceptions and could fully react upon the observer, the Time Track could be called a motion picture film. It is at least 350,000,000,000,000 years long, probably much longer, with a scene about every 1/25 of a second.

### DEFINITIONS

That part of the Time Track that is free of pain and misadventure is called simply the Free Track, in that the pc doesn't freeze up on it.

Any mental picture that is unknowingly created and part of the Time Track is called a **Facsimile**, whether an engram, secondary, lock or pleasure moment.

Any *knowingly created* mental picture that is not part of a Time Track is called a **Mock-up**.

Any unknowingly created mental picture that appears to have been a record of the physical universe but is in fact only an altered copy of the Time Track is called a **Dub-in**.

Those parts of the Time Track that contain moments of pain and unconsciousness are called **Engrams**.

Those parts of the Time Track which contain misemotion based on earlier engramic experience are called **Secondaries**.

Those parts of the Time Track which contain the first moment an earlier engram is restimulated are called **Key-ins**.

Those parts of the Time Track which contain moments the pc associates with Key-ins are called **Locks**.

A series of similar engrams, or of similar locks are called **Chains**. A **Basic** is the first incident (engram, lock, overt act) on any chain. **Basic Basic** is the first engram on the whole Time Track.

Incidents are not in piles or files. They are simply a part of the consecutive time track.



By **Incident** is meant the recording of an experience, simple or complex, related by the same subject, location or people, understood to take place in a short and finite time period such as minutes or hours or days.

A **Chain of Incidents** makes up a whole adventure or activity related by the same subject, general location or people, understood to take place in a long time period, weeks, months years or even billions or trillions of years.

An incident can be an engram, secondary, key-in or lock. A chain of incidents can therefore be a chain of experiences which are engrams, secondaries, key-ins and locks.

A chain of incidents has only one **Basic**. Its **Basic** is the earliest engram received from or overt act committed against the subject, location or beings which make it a chain.

### THE INFLUENCE OF THE TIME TRACK

Shakespeare said all life was a play. He was right insofar as the Time Track is a 3D, 52 perception movie which is a whole series of plays concerning the preclear. But the influence of it upon the preclear removes it from the class of pretense and play. It is not only very real, it is what contains whatever it is that depresses the pc to what he is today. Its savageness relieved, the preclear can recover, and only then. There is no other valid workable road.

The preclear, as a thetan, is the effect of all this recorded experience. Almost all of it is unknown to him.

There are no other influencing agencies for the preclear than the Time Track and Present Time. And Present Time, a moment later, is part of the Time Track.

### THE CREATION OF THE TIME TRACK

The preclear makes the Time Track as time rolls forward. He does this as an obsessive create on a sub-awareness level. It is done by an **involuntary intention**. Unless the Time Track is made available it cannot be as-ised by the pc and so remains aberrative.

The Time Track is actual in that it is made of matter, energy, space and time as well as thought. Those who cannot confront MEST think it is composed only of thought.

This forms the Time Track. Some parts of it, then, are "permanently" in a state of creation and the majority of it becoming created when the thetan's attention is directed to them.

The "permanently created" portions are those times of overwhelm and indecision which almost entirely submerged the thetan's own will and awareness.

Such parts are found in implants and great stresses. These parts are in permanent restimulation.

The mechanism of permanent restimulation consists of opposing forces of comparable magnitude which pause a balance which does not respond to current time and remains "timeless."

L. RON HUBBARD

### **EXTRACTS FROM HCO BULLETIN OF JUNE 8, AD13 HANDLING THE TIME TRACK**

Although finding and curtailing the development of the Time Track at genus is not improbable, the inability of the preclear to attain it early on is questionable without reducing the charge on the existing track. Therefore, any system which reduces the charged condition of the Time Track without reducing but increasing the awareness and decisionability of the preclear is, valid processing. Any system which seeks to handle the charge but reduces the preclear's awareness and decisionability is not valid processing but is degrading.

According to early axioms, the single source of aberration is Time. Therefore any system which further confuses or overwhelms the preclear's sense of time will not be beneficial.

Thus the first task of the student of engram running is to master the handling of Time on the preclear's Time Track. It must be handled without question, uncertainty or confusion.

Failing to handle the Time in the pc's Time Track with confidence, certainty and without error will result in grouping or denying the Time Track to the pc.

There are only a few reasons why some cannot run engrams on pcs. These are:

- 1) Q and A with the pain and unconsciousness of incidents;
- 2) Failing to handle the Time Track of the pc for the pc;
- 3) Failure to understand and handle Time.

(2) and (3) are much the same. However, there are three ways to move a Time Track about:

- (a) By Significance (the moment something was considered);
- (b) By Location (the moment the pc was located somewhere);
- (c) By Time alone (the date or years before an event or years ago);

You will see all three have time in common. "The moment when you thought" "The moment you were on the cliff." "Two years before you put your foot on the bottom step of the scaffold," are all dependent on time. Each designates an instant on the Time Track of which there can be no mistake by either auditor or pc.

The whole handling of the Time Track can be done by any one of these three methods – significance, location, time.

Therefore all projectionist work is done by the time of significance, the time of location or time alone.

The track responds. Those auditors who have trouble cannot grasp the totality and accuracy and speed of that response. The idiotic and wonderful precision of the Time Track defeats the sloppy and careless. They wonder if it went. They question the pc's being there. They fumble about until they destroy their command over the Time Track.

"Go to 47,983,678,283,736 years, 2 months, 4 days, 1 hour and six minutes ago." Well, a clear statement of it, unfumbled, will cause just that to happen. The tiniest quiver of doubt, a fumble over the millions and nothing happens.

Charge is stored energy or stored or recreateable potentials of energy.

The E-Meter registers charge. A very high or low tone arm, a sticky or dirty needle all are registrations of this charge. The "chronic meter of a case" is an index of chronic charge. The fluctuations of a meter during a session are registering relative charge in different portions of the pc's Time Track.

More valuably the meter registers released charge. You can see it blowing on the meter. The blowing down of the TA, the heavy falls, the loosening needle all show charge being released.

The meter registers charge found and then charge released. It registers charge found but not yet released by the needle getting tight, by a climbing TA or a TA going far below the clear read. Then as this cleans up, the charge is seen to "blow".

Charge that is restimulated but not released causes the case to "charge up", in that charge already on the Time Track is triggered but is not yet viewed by the pc. The whole cycle of restimulated charge that is then blown gives us the action of auditing. When prior charge is restimulated but not located so that it can be blown, we get upsets and dramatization of the charge<sup>1</sup>.

Charge is held in place by the basic on a chain. When only later than basic incidents are run charge can be restimulated and then bottled up again with a very small amount blown. This is known as "grinding but" an Incident. An engram is getting run, but as it is not basic on a chain, no adequate amount of charge is being released.

The mission of engram running is to free the charge which has accumulated in being and so restore that being to appreciated life.

And all these things add up to charge, an impulse to withdraw from that which can't be withdrawn from or to approach that which can't be approached, and this, like a two pole battery, generates current. This constantly generated current is chronic charge. The principal actions are:

- (a) When the attention of the thetan is directed broadly in the direction of such a track record, the current increases.
- (b) When the attention is more closely (but not forcefully) and accurately directed, the current is discharged.

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<sup>1</sup> There is a difference to the HCOB in the red Volume: instead of "upsets and dramatization of change" in the red Vol is written "ARC breaks".

- (c) When the basic on the chain is found and erased, that which composes the poles themselves is erased and later incidents eased, for no further generation is possible by that chain and it becomes incapable of producing further charge to be restimulated. The above are the actions which occur during auditing. If these actions do not occur despite auditing, then there is no case betterment, so it is the auditor's responsibility to make sure they do occur.

Engram running is a step necessary to get at the more fundamental causes of a Time Track and handle them. So it is a skill which must be done and done well.

L. RON HUBBARD

### EXTRACTS FROM HCO BULLETIN 3 APRIL 1966

There is real magic in running secondaries and engrams. I have seen the most fantastic recoveries from running merely a secondary (most spectacular recoveries with secondaries were obtained from running the death of an ally). I have seen severe physical ailments – heart disease, arthritis, malfunction, allergies, impotency, frigidity, lameness, etc. Through the catalogue of human ills – vanish or reduce on properly running engrams to erasure. We are not in healing but we have a fantastic success with Dianetics in this activity.

No auditor will ever be worth very much unless he has come in the right way – through Dianetics. The concept of physical and mental difficulty stemming from a mental image picture a great discovery and the technology of erasing such pictures as developed must not be lost in our trained Scientologists. This very instant I know of 3 cases with whom I am in daily contact whose whole lives would be changed by finding and running the incident necessary to solve the case. I have seen a woman who looked 60 appear 20 after 9 hours of auditing out a single secondary (the recent death of her husband.)

When we originally tried to teach this technology (running of secondaries and engrams, 1950-1952) we had no Ethics, we were at that time already drowned with SPs. Auditors weren't duplicating tech. They often couldn't even state the basic definitions of "secondary" or "engram". They steered the pc all over the track or let him wander like a lost soul. They tried to force the pc to run the auditor's aberrations. And it was a jolly old mess! But those few I taught personally and simply had, as any old timer will tell you, the most fantastic successes with incredibly low effort by the auditor.

It's just a picture, secondary or engram. The whole of the technique is just finding the incident the pc is "in", running the pc through the incident, beginning to end, several times and not letting him digress and letting him come up the tone scale past boredom to enthusiasm by doing so. When I think of the millions of words I have had to speak or write just to get that terrible simplicity across. I see it can be bent as technology in a thousand, thousand ways.

DIANETICS THE MODERN SCIENCE OF MENTAL HEALTH was written before whole track was known. It made releases like mad but they were then overrun like mad. It failed only on SPs and PTSeS. It was and is the answer to psychosomatic ills and human aberration.

My results with Dianetics were not often duplicated because:

1. I stopped when the ability of the pc on any one subject was regained.
2. I audited smoothly.
3. I didn't use the subject to invalidate the pc (see ORIGINAL THESIS on why auditing works.)

Many auditors *did* duplicate my results and made "clears" which we now call releases due to *total* Clear being so much higher.

That we are today making a **total** Clear as well as Operating Thetans is completely out of comparison with what Dianetics was trying to do.

Scientology is the route from human being to total freedom and total beingness.

Dianetics was the route from aberrated or aberrated and ill human to capable human. This step had never before been achieved in Man's history.

Oddly, the step from human being to a spirit had been achieved, if rarely, but was not generally credited (Buddhism, other spiritual practices, even Christianity.)

Scientology *really* achieves it and for the first time with **total** stability, no relapse and invariably one for one. Nevertheless Man had an inkling of the goals of Scientology even though he considered them almost beyond God.

But Man had no inkling whatever of Dianetics. None. This was the bolt from the blue. Man was hacking and sawing and shocking and injecting and teaching and moralizing and counselling and hanging and jailing men with enthusiasm without any idea at all of what caused Man to behave as he did or what made him sick or well.

**The** answer was and still is Dianetics.

The **original** version of Dianetic auditing was all done on a gradient. One searched nothing out by meters or trick questions or tests or flash answers. One got what the pc could comfortably face and audited it. If the auditing was smoothly done, the next incident was tougher but the pc was comfortable in facing it. In that way the incidents (secondaries or engrams) become progressively more horrifying but the pc is quite comfortable facing each one in turn. This is what is meant by "gradient" – it is a steeping or an increasing from the slight to the heavy. But you see the pc smoothly audited is gaining ability and confidence all the time and so can face more and more violence in his past. It's all there in pictures.

Dianetics is too easy, really, for the student to conceive that his minimum mild actions will produce such fabulous results. So the auditor feels called upon to add. Additives are what checked old Dianetic results in the vast majority of cases that were checked. Past life incidents are handled just like any other secondaries and engrams, a "past life" and memory of it is buried under the terrific loss of possessions and body and natural recall can be restored by just general Dianetic auditing as given. No special attention is required.

Do not demand and run prenatal or birth engrams unless they come up naturally on R3-R. **What comes up is what comes up.**

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HCO BULLETIN OF 22 APRIL 1969

Remimeo  
Class VIIIs  
Dian Auditors  
Tech Secs  
Qual Secs  
Dian Checksheet

## DIANETICS vs SCIENTOLOGY

Dianetics is Dianetics and Scientology is Scientology.

They are *separate* subjects. They have in common certain tools like the E-Meter, TRs and auditor presence. But there it ends.

Dianetics addresses the *body*. Scientology addresses the thetan. While a thetan can produce illness, it is the body that is ill.

Thus Dianetics is used to knock out and erase illnesses, unwanted sensations, misemotion, somatics, pain, etc. Scientology and its grades are *never* used for such things.

Scientology is used to increase spiritual freedom, intelligence, ability, to produce immortality.

To mix the two has been a very bad error.

Dianetics came before Scientology. It disposed of body illness and the difficulties a thetan was having with his body. This was a Present Time Problem to the thetan. In the presence of a PTP no case gain results (an old discovery).

When a thetan has body discomfort or upset solved, he could then go on with what he really wanted which were the improvements to be found in Scientology.

Mixing the two practices in any way produced and will produce no real case gain. Scientology grades will only occasionally get rid of body ills and Dianetics will not achieve real spiritual freedom.

Used within their own areas they both each one separately achieves that for which it was intended. Dianetics can make a well body, Scientology can make a recovered thetan.

So you don't use Scientology remedies or Scientology Case Supervisor procedures to run Dianetic sessions. High Tone Arm, ARC Breaks, etc are not even considered in Dianetic Auditing.

Dianetics was researched in 1932, '38, '45, '48, '49, '50, '51, '52 to name the principal early years. It was redeveloped in 1962 and '63 when I made R-3-R discoveries and re-released. And it was finally realized as per this HCOB in 1969 after further research.

I found that Dianetics had been forgotten for a dozen years and was being given a light brush-off as a course and that auditors and pcs were trying to use Scientology grades to handle body ills such as headaches, chronic somatics and so on.

Man's usual PTP is his body. So if one gave him gold ornaments he'd try to use them to cure his aches and pains.

Thus Dianetics was forgotten and unused and Scientology was being made to attempt cures. Thus they were, both subjects, busily being made to fail to some degree.

Dianetics as it now exists is so simple, so elementary and so broadly applicable to the body that it requires a real effort to complicate it or make it unworking. Keep the two separate in both application and use.

Recognize them as two entirely distinct and separate subjects with widely different uses.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 5 APRIL 1969  
(Reissued and corrected 26 May 1970)

Remimeo  
Dianetic Course  
D of Ts  
D of Ps  
Class VIIIs

**NEW PRECLEARS**  
**THE WORKABILITY OF SCIENTOLOGY**

The "training" of a new preclear (never before audited) has long been a subject of know-how amongst auditors but has not actually been covered previously.

The conditions of a new preclear are these:

- (a) Doesn't know what is supposed to happen.
- (b) May be under the stress of being embarrassed to talk to someone.
- (c) May have preconceived ideas of how he is supposed to respond to the auditor (such as psychoanalytic "free association" where he just talks, etc).
- (d) May be waiting for some magical effect entirely independent of his own participation (as in getting a "shot" from a doctor).

It is too much to ask of a being to:

- 1. Talk to another intimately about himself,
- 2. Fumbling with a new activity while
- 3. Confronting his own bank.

Possibly he has never done any of the three before and to ask him to do them all at once... well!

All cases are started in their lowest ability level since they have not had it increased. Whereas they may be quite well off as human beings, they do not know how well off they might become.

The wrong thing to do is to enforce their improvement with a sales talk or evaluation on how well they did in the session.

And it is wrong to go on auditing them while they essentially remain in mystery.

The correct solution to all these difficulties is to assign the pc to do a PE Course if it includes TRs and to have the pc do the TRs before being audited.

We probably should have a set of poster type pictures put up in a PE area as follows:

Picture of an auditor with a meter in front of him, profile view, "This is an **Auditor**. He does not invalidate, criticize or evaluate for the preclear."

Picture of an E-Meter, "This is an **E-Meter**. It is used to verify the preclear's gain and register when each separate auditing action is ended."

A picture of a being, a silhouette showing no features, "This is **You**, a **Preclear**, a spiritual being who is now on the road to becoming clear, hence preclear."

Picture of an auditor with a meter and a shadowy preclear. "This is a **Session**. The auditor and the preclear locate, step by step, any mental blocks to increased **Ability And Freedom**."

A picture of a down point to the left and a road going up high to the right. At the down point is **Succumb**. At the up point is **Survival**. Some figures are on the line, they are the auditing session interspersed with a small figure of somebody studying. A big arrow parallels the line pointing up. "Scientology **Auditing** and **Study** are the road to **Ability** and **Freedom**."

A picture of the Grade Chart simplified, modernized to show sub-zeros plainly and including OT Levels. "Freedom is reached by going up through the **Grades** of auditing."

A picture of the classes of auditors all the way to Class VIII including the PE Course, etc and where taught. "Ability and gain are achieved by **Training**."

A series of pictures of a caved-in person who gets better and better in subsequent higher pictures. "Scientology processing obtains continual **Improvement**."

A picture of a body, a thetan. "You are a **Spiritual Being**, not a body or an animal, as you will discover in processing."

A picture representation of each of the dynamics from 1 to 8 including the R6 god with an arrow paralleling them on a slant upwards. "There is more to **Life** than personal suffering and trouble." The picture of the R6 god used is the "Old Man" symbol as used on the covers of various Dianetics and Scientology Publications.

A picture of a sunburst with Scientology written in its centre, "Scientology reveals the natural laws of life. You **can** know the answers."

This set prominently displayed in an org in a long panel from left to right, with a sign over it, "You have come to the right place," and a long arrow indicating the sequence, will do an awful lot to answer a preclear's questions. At the end of the panel a sign, same size, saying "See the Registrar, Room ... " will also direct the preclear.

The preclear should be signed up, if he is a preclear, and with the money paid, sent to a PE Course.

If this is not feasible, he at least should be first assigned to do TRs.

A preclear information sheet can also be compiled giving him data commonly asked.

A preclear's dictionary which includes all terms used in processes and their definition should also be given to him.

If the preclear seems not to be improving even as early as the TRs, a white form of case and health history should be very carefully done, including narcotics.

If he is on narcotics he must come off them and have been off them for a while (in Los Angeles they say six weeks), before resuming his auditing.

If on resuming auditing the preclear still does not gain despite 7 cases, a careful and full medical clinical examination should be ordered as the preclear is medically ill in some previously unsuspected fashion. This is covered in HCO B 12 March 1969, "Physically Ill Pcs".

Should this not prove to be the case, or if the pc does not get well then apply the HCO B of 2 April 1969, "Dianetic Assists", an auditing assist as given in that HCO B.

Above all, don't let *unnecessary* stops occur on this line for pcs who just sail through.

In a recent glance over the case folders of some stalled or "chronically ill" pcs I found the main sin was simply "No Auditing" occurring in the following ways:

*Case 1* – 3 case supervision directions carefully and correctly advised but **none of them done**. No other auditing was done either. Then a fourth case supervision direction on top ignoring the folder and advising something else but that was not done either.

*Case 2* – Preclear chronically doing badly. Was being "audited" but hadn't a clue. Was not up to talking to an auditor at all. (I ordered TRs and the auditor did them, the pc bloomed and went on up the grades splendidly.)

*Case 3* – Pc all crippled up from old injuries. In the folder I found no C/Ses there had been done as ordered. Also found the pc had sneaked his folder and done some wild self auditing before auditing could be done. (Ordered HCO B 12 March 1969, Touch Assists and then medical treatment to set a long time *broken* back.)

*Case 4* – Pc *told* the auditor in the session she had a secondary sitting right there and was in it. And although had bad indicators in, the auditor just ended the session.

*Case 5* – Pc ordered in for a Review, was given the cans, the auditor said "That's it", pc went off in mystery.

*Case 6* – Pc shaking and fevered but no physical illness according to doctor. Auditor A did an S & D. Pc still not well. A few weeks later illness recurred. I got hold of the pc, asked when the shaking had begun, found an engram where the pc had been withholding being cold, ran it, pc totally recovered. The incident had occurred only a day before Auditor A's session. Had Auditor A merely asked what had been going on he would have found it at once, run it and that would have been that. It was only an auditing assist that was needed which is why I wrote HCO B 2 April 1969, "Dianetic Assists". It hadn't ever occurred to me that auditors wouldn't use the principle of engram running to handle a pc who hurt.

So it adds up to the fact that just not *doing* auditing is a fundamental error. That's what's meant by "no auditing" in the 7 Resistive Cases of a Class VIII. Auditing just wasn't used to handle the pc. "No Auditing."

The **new** pc who hasn't a clue what auditing is is apt to get a lot of "No auditing". So you teach him what to expect by posters, a PE, TRs.

The *troubled* pc who is all introverted with a real physical or mental problem had jolly well better get it handled, as in the "Physically Ill Pcs" HCO B 12 March 1969 or with Dianetic Assist as per HCO B 2 April 1969. You don't just sail on up the grades and throw them away.

If you ever get an area that thinks Dianetics and Scientology don't work (which is about as silly as saying there is no gravity) then:

- (a) You have an area that has been infiltrated and the tech performance perverted; or
- (b) You have a person around who is terrified that it *will* work and others grown more powerful will now destroy him (which surrenders casewise to "Physically Ill Pcs" or the top Power Process used first followed by sub-zeros and grades); or
- (c) You have a narcotic-silly area and are not making them desist before auditing or handling their past addiction by running out its engrams; or
- (d) You have an area that just isn't auditing at all; or
- (e) You are not handling new pcs as we used to and as recommended in this HCO B.

As a final remark, I have seen a person get "audited all the way to the top" who wasn't ever audited at all. As a comment this is pretty bad but a close check revealed that a large percent did not even know the content or action of a key grade below where they were supposed to have "arrived". They had zero indoctrination as a pc and had not ever made even the sub-zero of ARC Straight Wire.

So lay this down, Case Supervisors and auditors all, as a firm cast-in-concrete rule:

**If your pc does not obtain a total reality on having had gains beyond his expectations, auditing has not been done in the first place or the pc is on drugs or physically ill.**

I look at it this way, auditing is terribly simple. Turn me loose with an E-Meter and a pc and up the line he comes. If he doesn't or can't respond he's seriously ill. If he's that ill that he can't be audited he needs medical treatment. And when he's had that, back to the meter and I'll show you a shining pc.

You say, yes, that's you. You know and can do it.

Sure, sure, sure. But anyone who has studied his meter, his books and bulletins can do it just as easily. If the pc answers his questions and **if he does audit**.

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HUBBARD COMMUNICATIONS OFFICE  
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HCO BULLETIN OF 14 MAY 1969  
Issue III

Remimeo  
Dn Checksheet

## CULTURAL LAG

The reason why Dianetics and Scientology were abused or even fought has to do with what is called a "cultural lag".

This has often occurred in the history of technical developments.

An example is Dr. Semmelweis's discovery of the cause and cure of childbed fever. For over half a century after that women still died in agony after child-bearing. Eventually the culture caught up to it and the illness which had accounted for a huge percentage of female deaths ceased to exist. Dr. Semmelweis's discovery of its prevention was "ahead of its time". Pathetically, scoffed and disbelieved, he even died to prove he was right.

The atomic bomb was wholly feasible more than a decade before it was "developed". No one credited it and no one put up the cash.

The radio telephone was invented and demonstrated half a century before it was generally used.

Cultural lag occurs for many reasons.

In any field as retarded as the human sciences the emergence of Dianetics and Scientology, full and workable and complete, is startling. And thereby subject to disbelief.

This does not mean they aren't used and useful.

It is significant that hundreds of aerospace technicians, working with satellites and rocketry, broadly used Scientology first. At the same time parliaments in some socially backward countries were busy passing laws against Scientology to protect their psychiatrists whose medieval approach was to seize people without any process of law and castrate them and saw out brains as a "cure" for mental illness.

In a world where governments are fighting to dominate men's minds, mental technology is needed to protect the individual and to prevent the enslavement of all.

So Dianetics and Scientology may be a century ahead of their times but still they are just in time before we all go up in smoke.

Dianetics was the first practical workable easily taught science of the mind. It has endured already 19 years and is better and more used than ever before.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 6 APRIL 1969

Remimeo  
Dianetics Course

## FUNDAMENTAL AUDITING

For some years it has not been appreciated fully that the ability to do **Dianetic auditing** is the true fundamental background of a Scientology auditor.

For many years, 1950 onward, a Dianetic auditor was proudly capable of resolving mental and physical problems by his ability to find and run engrams and secondaries.

The Dianetic auditor had no other skill or tools than his understanding of mental image pictures, as locks, secondaries and engrams and the time track.

With these tools he produced many miracles. Broken bones healed in two weeks instead of six, withered limbs restored, burns vanished, swellings reduced visibly to nothing, lives wrecked by grief and loss recovered, women lost their aging wrinkles and sought-after abilities returned.

The percentage of win was above 50%, which is double that of former approaches.

The use of the E-Meter and my development of R-3-R increased this percentage.

Dianetic training was usually one month in length and attained a high percentage of successful graduates who could attain excellent results.

Dianetics operates at the level of the human being and is addressed mainly to the body and mind. It does not attempt and should not be confused with the end product of Scientology which is spiritual freedom. The end product of Dianetics is a well, happy, high IQ human being.

Dianetics is itself and has its place. When one can handle Dianetics so as to make people well and happy, one can then begin to think of and work on the higher aspects of Scientology.

To attempt to obtain the results of Scientology by applying only Dianetics is in fact a confusion of objectives.

The Dianetic auditor, whether the "very *best* people" behind governments like it or not, is the natural inheritor of all mental healing.

Working in conjunction with bona fide physical healers such as the actual practicing medical doctor, the Dianetic auditor, with only the skills taught on the Dianetic Course, could all but eradicate psychosomatic illness and mental illness on this planet. Tens of thousands of cases in Dianetics show this is no idle boast. The recent breakthrough showing most insanity is common physical illness untreated, adds up to making such an objective a fact.

The Scientology auditor is all too often balked by the fact that his preclear comes to him already ill. His preclear is below being a well human being. That is part of the gradient. If the Scientology auditor is not also a good Dianetic auditor he tends to ignore the fact that his preclear is not yet up to being a well human being.

Applying Grade Processing the Scientology auditor has already skipped a grade – a well human being. He therefore fails to understand that his preclear is simply seeking to *escape* as a thetan the gradient of being a well being.

The role of Dianetics, let us face it, is that of a healing science. It is the most advanced mental science man has. It should not be skimmed or scanted.

A good Dianetic auditor can handle the bulk of psychosomatic illness and speed the healing of ordinary illness or make it possible for the person to recover. Mental aberration as such can be handled in Dianetics if it works in conjunction with other valid branches of physical healing.

There is then a demarcation between Dianetics and Scientology. The Dianetic auditor's skills reach up to and include a well, happy human being. This is in excess of man's hope for any mental science.

The Scientology auditor is working for increased ability and spiritual freedom. And that is far in excess of any dream of accomplishment man has had including Buddhism.

When we get a sick human being being handled to make him spiritually free we get a confusion and are likely to fail.

The Scientology auditor who is also a good basic Dianetics auditor can make that being well enough, using Dianetics and available healing skills, to succeed with Scientology objectives.

But it has become plain, particularly in the last few months when I have been sorting out materials to communicate them better, that there is a vast difference between Dianetics and Scientology.

A Dianetic preclear is one who is being processed toward the objective of a well and happy human being. A Scientology preclear is a well, happy human being who is being processed toward total ability and spiritual freedom.

Those two definitions should be well learned. It will prevent much confusion and some failures.

When I hear of a preclear "getting his Grade IV to get rid of his headaches" I really groan.

A preclear "getting his Grade IV" obviously never got his Dianetic auditing and the auditors who audited him were mixed up.

I would never never never audit a pc on grades if I found before me a sick person. I would simply change gears, get busy with good old Dianetics and use physical healers if necessary to get a well, happy pc before me. *Then* I would go on with grades.



Scientology objectives are so far above anything man has any hope for that he at once thinks of them as healing activities. They are not.

Dianetics is the healing activity.

Therefore all Dianetic course materials are refined with that objective fully in view. And when a Scientology auditor finds himself with a Dianetic preclear on his hands and if that auditor learned his Dianetics well, then he will apply Dianetics and when the preclear is ready for it, only then will he apply Scientology.

Any Scientology failures are totally owing to the auditor not learning his Dianetics in the first place.

So have at it and get a hatful of healing wins as a Dianetic Auditor.

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HCO BULLETIN OF 24 APRIL 1969

Remimeo  
Dn Checksheet  
Class VIIIs, etc

## DIANETIC USE

Why Dianetics fell out of use had nothing to do with its workability. It has worked and well since 1950.

In some areas, mainly the US, it was illegal to heal or cure anything. There was even a law in California giving 25 illnesses that were against the law to cure. The "Better" Business Bureau in the US even issues pamphlets that state that "You can always tell a fake healer because he says he can cure something".

Why a civilization would make it illegal to cure illness can only be explained by some vested interest making more money out of people being sick than getting people well.

There existed a continual threat to anyone who helped their fellows.

The ability of Scientology to bring about spiritual freedom therefore received the concentration of effort by organisations.

Lately public opinion has turned heavily against these suppressive groups and the public discovery that illegal seizure, torture and murder was the hidden activity of political psychiatric groups has lost these people their support.

It was overlooked that spiritual *healing* of the body has not been illegal and that Dianetics used for pastoral counseling is completely legal.

It is a sobering thought that the only effective technology of psychosomatic healing – Dianetics – could be suppressed out of full usage.

One is handling the effect of the spirit on the body. Therefore even Dianetics is spiritual healing and as such is far from illegal.

Man should not be kept ill just to let a few have a monopoly.

In almost all other countries than the US there is no restriction on healing despite monopolistic efforts to make one.

Another reason Dianetics was for some time out of use was that it was believed it had been superseded by Scientology which it never was in fact. Dianetics can be done with no reference whatever to Scientology or its techniques.

People who have given up through illness are also prone to want to leave. Instead of confronting their illness it is easier to try to get away from it. Thus such people are in a hurry

to be free and prefer Scientology. But if they have a sick body, it is a present time problem and inhibits attaining the spiritual freedom they seek.

The *correct* procedure is to make them well wherever possible with medical treatment and to handle their psychosomatic illnesses with Dianetics and then, before any further abuses by life can occur, to raise their ability and secure their freedom with Scientology. This is the correct use of Dianetics. It is the remedy for psychosomatic illness.

The basic use of Dianetics is to make a well body and to augment physical treatment.

Any injurious experience can be erased by Dianetics. It is very easy to use and if one wants people well and happy it should be used at every occasion.

A person has an operation. This should be followed soon after by the erasure of the engram of the experience by R-3-R and the usual Dianetic auditor actions. The healing time will be greatly speeded and often healing will occur where a relapse might have followed.

A woman has a child. The engram of delivery should be run out soon after. The result of doing so is very spectacular. There is no "postpartum psychosis" or dislike of the child and no permanent injury to the mother. It is in fact best to audit the mother both before and after the delivery, which gives one fast relatively painless childbirth and quick recovery.

Recovery from disease under treatment is speeded by Dianetic auditing.

Where the incident of the break is, with any chain, run out, a broken limb will heal (by X-ray evidence) in two instead of six weeks.

Some patients who are not responding to medical treatment who are then given as little as a touch assist will *then* be found responsive to the medical treatment. An auditor giving the person a Dianetic session will more or less ensure that the medical treatment will now work.

A person who is accident prone when audited usually loses this unwanted characteristic.

Many "insane" recover from their symptoms when given proper medical treatment, rest, no harassment and then good mild Dianetic processing. They become and remain normal people without relapse.

Chronic, which is to say, long-term illnesses cease when audited by Dianetics and then medical treatment, which was earlier ineffective.

Whole classes of "mentally retarded" children have been made more normal by teachers in London County Council schools using relatively unskilled Dianetics.

Tiredness, unwanted sensations, bizarre pains and aches, bad hearing or sight also routinely respond to Dianetic processing.

The sickness and death rate of persons who are part of Dianetic groups is only a small fraction of that of other groups.

Pilots audited with Dianetics, by a test involving a whole squadron, went without a single even minor accident for the following year.

Scientists audited with Dianetics have greatly improved intelligence. Dianetics raises IQ as a side product to usual auditing, at a rate of about one point of IQ per hour of processing.

Withered limbs, skin blotches and rashes and even blindness and deafness have all responded to Dianetics.

Possibly the point which counted most against Dianetics in the early attacks on it was that it did a vast array of things. The truth was, it actually did them. When you have the answer to the human mind as in Dianetics of course anything caused by the mind can be remedied.

It is very much easier to train a Dianetic auditor than a Scientology auditor. It requires only about a month to make a Dianetic auditor who is sufficiently conversant with the subject to get results. This too was used against Dianetics as the psychiatrist of that day claimed he himself needed twelve years of study to do psychiatry. Of course when the public found out that the product of these twelve years of study was killing the "insane" and increasing their number the argument became silly.

The spectacular personal gains which were available in Scientology were so great they tended to obscure the very real use and value of Dianetics.

Further, a Scientology executive trained and processed beyond the need of body help tended to forget that much of the public out there first had to be helped out of their physical misery before they could attempt anything like personal gain.

You use Dianetics much the way you would use any remedy.

When a fellow is burned you audit out the burn.

When a woman loses a loved one you audit out the loss.

When a young man can't finish his schooling you audit out his unhappy school experiences.

Dianetics is for **Use**. There is not a lot of admin about it. It isn't something you use after bowing down three times to Chicago. You just **use** it.

A Dianetic auditor who sees someone sick and who doesn't get him treatment and then audit him is just not humane.

Woman going to have a baby – get out the meter and audit her into shape for it. When she's had it, run out the delivery.

Fellow burns his hand, break out the meter.

Dianetics is the answer to human suffering. **Use** it.

Ideas build up to halt the use of Dianetics such as "once you have a floating needle on engrams you don't run them any more – ". That's silly. An F/N on a chain can be called the end of *that* chain. But not of Dianetics on the case.

I am not trying to make anyone wrong by reintroducing the real use of Dianetics. I myself had not realized how separate and vital it was as a technology until recently. I was engaged for many years researching and completing Scientology. I had not noticed and had

not said that Dianetics must be preserved and used in all cases of psychosomatic illness or in physical suffering.

Yet, during all this time when I had to handle illness, I did not use Scientology. I used good old Dianetics.

Now I have refined it and made a better statement of it and made it easier to use and I trust it will be used for what it was intended and that Scientology grades will be relieved of the burden of attempting to heal physical illness, a use for which it was never designed.

Scientology is a vital practice in itself. It places a person *above* any further illness or suffering. But he has to be made well first.

People will ask, "Deafness? Now what special process is needed in curing deafness ...?"

This is one of the modern refinements of Dianetics. One runs whatever is assessed for the preclear. He doesn't decide to cure somebody of deafness. He handles the illness that reads. Maybe it will be deafness.

You have one single procedure covering all cases and that is R-3-R and the steps of HCOB 16 Apr 69. You audit what reads when assessed. The whole of the person's complaints, if you just keep on going with HCOB 16 Apr 69, should eventually vanish.

Having gotten the pc well by medical care and Dianetic auditing, *then* start out with Scientology. If he gets sick again before many grades, revert to Dianetics, handle it and then when he is well, resume Scientology where you left off.

*Never* run a Scientology grade to make a pc well or cure something. It's a misapplication.

By *using* Dianetics as readily as you use shoes you can make and keep people well. You don't worry about overruns, rudiments or anything else. You just use R-3-R even to correct ARC Breaks and PTPs and bad auditing.

By then correctly using Scientology we can make the person a far better being.

We now have **Standard Dianetics**.

We have developed Scientology **Standard Tech**.

Both are now valid as themselves.

They do not cross.

Dianetics for the body.

Scientology for the spirit.

**Use both.**

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Founder

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
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Issue III

Remimeo  
Dn Checksheet  
Class VIIIs  
Qual Secs  
Tech Secs

## PAST LIVES

The reason the first Hubbard Dianetic Research Foundation had trouble was that its board of directors attempted to stop past lives from being run.

When a group seeks to forward only what is currently acceptable it of course stalls all progress.

Further it is dishonest to suppress or fail to reveal scientific discoveries.

Disagreeing with the Law of Gravity could give one some very bad falls.

Pre-Dianetic mental studies customarily threw out anything that did not agree with their pet theories or would be "unpopular" with authorities.

Such was the dishonesty practised in the humanities that the whole field had fallen into brutal hands. Dianetics had to encounter the Dark Age atmosphere which then prevailed, complete with torture and murder of the insane.

The facts are that what the auditor believes has little to do with the preclear's reality. If a practitioner challenges or demands proof of a patient's data the patient becomes ill – that is the bald fact of it. It's part of the Auditor's Code.

As far as *past lives* are concerned, if you don't run mental image pictures from past lives when they come up on a chain, the preclear will not recover.

A pathetic case of this occurred in early research. A girl crippled by polio was able to throw away her crutches after my first session. And would have become entirely well except that she recalled seeing and hearing Lincoln give his Gettysburg address. Her mother condemned her for such nonsense. The girl's lameness was confirmed and perpetuated by this and by a psychotic father who raved at me for daring to suggest such things. I didn't suggest anything. In auditing the girl she suddenly came up with being at Gettysburg listening to Lincoln.

Seems a bit cruel to condemn a young girl to a lifetime of lameness just to satisfy a fixed idea.

The *weird* idea is that one only lives but once.

We have several times traced the graves of pcs in a special project and they usually came up correct. One pc was very upset to find his friend has failed to erect the fitting paid for tombstone, substituting a common slab, possibly to pocket the difference.

Some pcs have been so overwhelmed in the past by some great figure that they go into his valence in that life. This often throws discredit on past lives.

I recall one girl who had been every famous figure in history who when we got her in valence turned up to have been only a victim to them. The great generals and politicians of history, it must be sadly remarked, aren't easily distinguished from mass murderers.

But even famous figures are somewhere.

Past lives as a subject is made distasteful, possibly purposely, by some who, by fearing to have been a nobody and seeking status, talk loudly to others about having been Napoleon, Julius Caesar and Brutus all at the same time.

In a society which tries to hide in the current identity or seeks to mortalize everyone and make people only animals the subject of past lives can be a difficult one socially.

The truth in auditing is, **if you don't run the incidents given by the pc he doesn't get well.**

One spectacular recovery of an insane woman occurred when she ran an incident as a lion who ate her keeper. Freudian work hadn't been able to crack the case. The alienist at the sanitarium kept her in with trying to explain how it was all delusion (the current technique pre-Dianetics). A Dianetic Auditor found and ran it and she became sane at once and stayed so.

It is **not** the auditor's role to handle the philosophic or social aspects of incidents. To chide a pc for having an anti-social engram or a record of a crime or to challenge his data or refuse him his past life will bar his road to recovery and is itself a crime.

It will be found that Man is basically good. Only his aberrations are bad. When you run out his engrams he becomes social and reverts to being good.

Auditing is auditing. Audit what the pc has to audit. Leave the social aspects of the case to others. It's not the auditor's job.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO POLICY LETTER OF 17 APRIL 1970  
Issue II

Remimeo  
All Auditors  
All Students  
Level 0 checksheet

## **AN AUDITOR AND "THE MIND'S PROTECTION"**

No auditor should audit with the fear that he will do some irreparable damage if he makes an error.

"Dianetics: The Modern Science of Mental Health" provides the answer to the question, "What happens if I make a mistake?"

The following extracts are from "Dianetics: The Modern Science of Mental Health", Book 3, Chapter 1, "The Minds Protection":

"The mind is a self protecting mechanism. Short of the use of drugs as in narco-synthesis, shock, hypnotism or surgery, no mistake can be made by an Auditor which cannot be remedied either by himself or by another Auditor."

"Any case, no matter how serious, no matter how unskilled the Auditor, is better opened than left closed."

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 22 MAY 1969

Remimeo

*Dianetics Checksheet*

**DIANETICS ITS BACKGROUND**

The world before Dianetics had never known a precision mental science.

Man has used mental knowledge in the past mainly for control, politics and propaganda.

The word "psychology" in the popular usage is synonymous with "getting around" somebody.

In the thousands of years before 1950 there were many philosophers and much knowledge was gathered in the field of logic, mathematics, electronics and the material sciences.

However, due to ideologies and political conflicts, little of this prior knowledge was ever applied to the field of the human mind.

The scientific idea of regarding as a truth only that which could be demonstrated with a result was never really applied to the mind.

"Researchers" in this field were not fully trained in mathematics, the scientific method or logic. They were interested mainly in their own private ideas and in political Targets.

As an example, the only "schools" of psychology taught or followed in the West were Russian and East German.

The primary school was that of Ivan Petrovitch Pavlov (1849 – 1936) a veterinarian. Every school child and university student was required to study Pavlov in one disguise or another. The burden of Pavlov's work is that man is an animal and only works through "conditioning". The Western nations overlooked the fact that this work had already destroyed several countries including Czarist Russia, that Stalin had made Pavlov write up his work in the Kremlin in 1928 in order to permit the control of men. Using the mental studies of an enemy is a very dangerous thing to do.

The West at that time was run by only the "very best people" and possibly it pleased them greatly to think that the masses they controlled were only animals after all. That this also made them animals did not occur to them.

Billions of dollars were appropriated by parliaments and congress to subsidize men to "better control" their animals.

These men had no idea of healing anyone or helping anyone. Riots and civil disorder were the only product they achieved.

Dianetics was released straight into the teeth of these heavily subsidized Barons of the Mind with their "it takes 12 years to make a psychiatrist" and "authority states" and "any effort to interrupt this monopoly must be stamped out at once".

Psychology and psychiatry were state (government) subjects, pushed by the "very best people".

They could not make their way on their own because they were contrary to the public morals and customs. The public actually wanted nothing to do with them.

In mental institutions torture, permanent damage and death were the order of the day, on the basis that it did not matter if one killed people as they were just animals anyway.

So the public was on the side of Dianetics (and later Scientology) and the governments were on the side of the "very best people".

Press, controlled by governments and intelligence services and the "very best people", lied endlessly about Dianetics (and Scientology).

Dianetics, a new valid mental science, was pitted against Russian and Eastern European teachings.

Dianetics is not only the first mental science developed in the West, it is the first mental science on the planet that uniformly produces beneficial results.

Man is being subjected to fantastic and violent efforts to lure or crush him into docility. This is the obvious end product of Russian and Eastern European technologies now heavily financed and supported, unwittingly, by Western governments.

Man's response to this is riots and civil disorder in the universities, unions and streets. Man does not accurately trace the source of his oppression. He is violently worried.

The government response has been more millions to psychologists and psychiatrists to develop new means of control and oppression. What has not worked in the past is not likely to work in the present or the future.

Czarist Russia, the entire Balkans, Poland, Germany and many more Eastern European countries have already perished trying to use the work of Pavlov, Wundt and others. The entire West, having "bought" the same governing ideas, is now in turmoil and is perishing in its turn.

Dianetics refuses to be a revolutionary activity. It does not have to be. All it has as a mission is to get itself applied.

The basic building block of a society is the individual. From individuals groups are built. And this is the society. No society is better than its basic building blocks.

Men are not animals.

Well men are sane men.

Dianetics, if applied to individuals in the society, brings hope, well and sane beings.

These well and sane beings, sent on to Scientology, then become brilliant and very able beings.

We are evolving Man to a higher state.

In this state he can better handle his problems.

We are not trying to overthrow anyone. We are not revolting against anyone. In truth we can even make the fancied "very best people" into actual very best people.

Dianetics was first conceived in 1930 and the developments of 39 years have gone into producing Standard Dianetics.

Dianetics: The Original Thesis was published in 1949 in manuscript form. It was copied in various ways, hand to hand across the world. Dianetics: The Evolution of a Science was published in late 1949. Dianetics: The Modern Science of Mental Health was published May 9, 1950 and has since sold millions of copies.

In the early '50s new discoveries concerning the spirit brought us into Scientology.

But Dianetics was never lost sight of and every little while I would push it further ahead toward a fast, easy, 100% workability.

The present release of Standard Dianetics is a near final product.

If done exactly, it produces good, permanent results in only a few hours of auditing.

One can train a Dianetic auditor in Standard Dianetics in from 10 days to a month at the most, with an average of about 2 weeks.

These are very, very worthwhile advances and Standard Dianetics is almost as great a breakthrough in 1969 as the Original Thesis in 1949. Hundreds of thousands of hours of search and research have gone into it.

Dianetics has progressed from the pre-Dianetic period of no science of the mind, to the existence of a real science of the mind, to a fast accurate science simpler than any other scientific subject and of more value to Man.

All this advance has been very hardly won, without government billions, in the teeth of avalanches of lies and opposition.

The subject owes no allegiance to anyone but itself. It has no commitments to anyone. It has no politics. It belongs to those who use it.

It is the only game in the universe where everyone wins.

Let's keep it that way.

L. RON HUBBARD  
Founder

LRH:an.rd



HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 16 JULY 1970

Remimeo  
Dn Cse Checksheet

## THE PSYCHIATRIST AT WORK

Auditors are often fought by psychiatry. The auditor is often called upon to handle psychiatric abuses. Auditors should know some facts about psychiatry.

### PAIN ASSOCIATION

As a technical action, it is of interest to any auditor to know that Pain and Ideas is a basic "therapy" used down the years by psychiatrists and such lot.

The practice is very general and very old.

The person is made to associate his "wrong ideas" with pain so that he "will not have these ideas", or will be "prevented from doing those things".

A crude current example is to electric shock a person every time he smokes a cigarette. After several "treatments" he is supposed to associate the pain with the idea and so "give up smoking".

Homosexual tendencies are also so "treated".

In earlier times alcoholism was "cured" by putting poison in drinks so drinking would make the person violently ill so he would "stop it".

Examples of this are all over the time track.

The mechanism is "If you get this idea you will feel this pain" **Zap!**

Basically this is the action of an implanter.

Current use of it will be encountered where psychiatry has been busy implanting.

This is a pinnacle, an all, of psychiatric "treatment".

Another version of it is drugs. Make the person too torpid (sluggish) to have *any* ideas. The motto of this is "too dead to act". Institutions are emptied by hooking psychotics and "community psychiatry" exists "to make them take their pills", in short, to keep them hooked. This started the current drug craze that spread into "illegal" drugs.

The auditor will encounter this with growing frequency as the business of it is so big that one group spends 12 billion in advertising alone per year! This is the Rockefeller drug cartel. They also spend vast sums in lobbying parliaments.

## OBSESSION

Most "got to's" or obsessions come from Pain Association or drug association.

People in pain or drugged can become obsessed with *doing* the idea.

What the psychiatrist does not care to publicize is that his "cures" are implantings with compulsive ideas.

The smoker so treated now **must** smoke but **can't** smoke. These two things are opposed. That is known as frustration – a form of insanity.

Must reach can't reach, must withdraw can't withdraw is total basic insanity.

Thus psychiatry is *making* insane people.

This is why the insanity statistic is soaring and why the crime statistic is on a wild climb.

The psychiatrist if he handled his field well and did really effective work would have a *declining* insanity and crime statistic.

That the psychiatrist and his "technology" has been in charge during the whole period of these alarming statistics is ignored by governments.

The psychiatrist argues that he needs more money and more practitioners. But he gets money by the billion. The state has to totally support them because the public will have nothing to do with them.

Psychiatric care in a private hospital costs \$30,000.\$2,000 a month for board only is the price at Walnut Lodge in Washington DC, an average place. £60 a week is charged in England for a shabby room. "Care" is extra if it exists.

Psychoanalysis costs £9,000 for a full and ineffective course, takes 5 years, 30% suicide in the first 3 months.

Psychiatric treatment runs 5 times the total cost of every course, grade and action available in Scientology orgs.

## SKILL LEVEL

Any **has** knows more and can do more about the mind than any psychiatrist.

There is no real level of comparison since psychiatry as used is a destructive technology.

Under a "drug treatment" engram you often find savage electric shocks of execution strength buried.

It is doubtful if one could watch an electric shock "treatment" without vomiting.

In "neurosurgery" the Ice Pick is used to rip and tear up people's brains.

Holes are drilled in skulls and the brain sliced up.



No evidence exists that this ever helped anyone but it makes incurable invalids.

Illegal seizure of anyone and his torture is legal in most "civilized countries".

### **MASTERS**

The psychiatrist has masters. His principal organization, World Federation of Mental Health, and its members, the National Associations of Mental Health, the "American" Psychiatric Association and the "American" Psychological Association are directly connected to Russia.

Even the British Broadcasting Company has stated that psychiatry and the KGB (Russian Secret Police) operate in direct collusion.

A member of the WFMH sits on every major "Advisory Council" of the U.S. government, to name one government.

Ministers of Health or Health Authorities are members of the National Association or the WFMH.

The psychiatrist has masters.

### **DOCUMENTATION**

All these statements are the subject of total documentation in the hands of Scientology.

### **SUMMARY**

The auditor in auditing uncovers considerable data in former psychiatric cases.

Further an auditor can put to rights a case so abused unless a fatal injury has been done.

As psychiatry circulates rumours about auditors and attempts to discourage the use of Dianetics and Scientology, it is only fair for the auditor to know exactly the status of psychiatry and psychology as used today.

It goes without saying that the savagery and fraud of psychiatry must cease and that auditors must encourage in state and public and through all their connections displacing psychiatric abuses with sane auditing.

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Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 17 APRIL 1969  
Issue II

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## DIANETIC CASE FAILURES

The foremost failure of Dianetics on cases, by actual inspection, is a failure to *do* Dianetics.

It may sound peculiar or too obvious to say that. But this fact has to be stressed since it was found to be the leading reason for non-recovery.

Even this has its degrees of error.

1<sup>st</sup> is just **no** auditing. A case wasn't audited at all. No session, no auditor, no auditing. Complaint, "I'm a Scientologist I still have awful headaches." Sounds real incriminating. The **fact** is in this question "Did anybody run the engram?" "No, just grades."

Dianetics wasn't used at all.

The next degree is starting in on a lock, secondary, engram or chain of them and not completing it to erasure. Running the pc through one engram once with no good Indicators or erasure and then calling it a session is really no auditing. Next session you must *complete the action started*.

The next degree is to get rid of one chronic somatic or sensation and then fail to carry on when the pc has others too.

The most recent discovery I made was that an illness has several sources expressed each one as a different sensation, ache, pain or emotion. **Every one of these is out of a mental image picture or the series of them called a chain.**

The degree of omission in applying Dianetics is that one did not take up each separately stated or assessed symptom and erase its source – that particular mental image picture.

The vast majority of Dianetic cases I have case supervised now have this in common – **No Auditing** in one or more instances outlined above.

Really it's kind of "corny" as an error. It is so "corny" that people try to make more of it than simply the patient or engram didn't get audited.

"She still has her headaches."

"Did you find and audit the mental image picture of the experiences which had head injury in it?"

"No."

"Well did you give her a session?"

"Yes. "

"What did you run?"

"I did Power on her."

"Then you didn't give her a Dianetic session."

"Oh, no. Dianetics is old, we don't do that anymore. She still has her headaches....."

**Pow!**

L. RON HUBBARD

Founder

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# DIANETIC AUDITING

A lecture given on  
21 July 1966

Thank you.

Thank you.

Thank you very much, that's a nice welcome.

Well now, today we're getting down to business. We're getting down to business, and this is the 21st of July 1966, Saint Hill Special Briefing Course, a lecture on Dianetic auditing.

I go away, and right away everybody forgets how to audit. No, the processes today are so fast, they're so rapid, that an auditor cannot be trained. That's it. I mean, it's as simple as that. I recognized this some time ago, and back in April wrote a bulletin which covered this which has actually not been put into action yet and which is being put into action right now, and I think went into action at 2 – 2:00 P.M. That's it. Ron's back. [laughs]

All right. The main thing about this is that if auditors can't audit, why, then no auditing gets done. Now, that's very, very horribly true. And then nobody will make it up the line at all. And it's also factually true that our first Clears are uniformly good auditors. But today I turned a pc over to an auditor, and he didn't know enough to flatten the process. Pc went unconscious so he changed the process. *Huhoo!* That's awful. That's awful. Don't do things like *that!*

So the guy goes unconscious. All right. Get your question answered. So a pc says he can't answer the question, just sit there till he does. If a pc has no more answers and so forth, the process probably went free needle and you didn't notice. It probably is already squared away. But don't just change a process because a pc went unconscious. Do you see? These are the little truisms of auditing.

Man to man and man to girl I make a plea: Follow the fundamentals. Get your auditing question answered. It's a plea. Don't change processes because the pc goes out like a light. Don't panic; don't be a psychiatrist.

Now, if goofs like that can occur, it's because one doesn't have enough drill. But drill just on the TRs is not adequate to produce the whole of auditing phenomena for the auditor, and so he doesn't get used to handling them and he – it's like a greased ball in his hands, you know? Like, "Let's see. It said in the bulletin that the next thing I *huh-hah-and-yeah*, and I hope that's right." And the pc goes Release – and so he says he gets no more practice with that.

Well, I can assure you Dianetic auditing carried on this way is not likely to release anybody very rapidly, and if it does, it only releases him on a chain. If you get any Releases in this, they're subzero Releases – way down.

Now, I have made Releases with Dianetic auditing, and so on, and they were the first Clears. It's not too hard to do. But of course, they were simply Keyed-Out Clears which today we call Releases. Those people remained stable or didn't remain stable or something of the sort, but it completely changed their lives. The trouble I had in those days was the person felt so good – and there was no training, of course, pre-50 – they just walked away. I kept tabs on them for some years from time to time but somebody stole my book and I don't have any idea what happened to them. But I can tell you that these people were in much better shape. They really weren't up to a Grade 0 Release but they were certainly in much better shape. Something had happened.

So there's value in this type of auditing. But I wish to make you another plea: is don't go out and use it in practice. It's practice auditing. Don't practice with it on people. Because all sorts of disastrous things will occur If you become an expert Dianetic auditor then we're all in trouble because we will start curing everything, you know, and knocking out psychosis and neurosis and doing all those poor doctors out of their jobs. And you don't want to do any doctors out of their jobs. [laughter]

But I say this in all sincerity, this leads you in to the fact that you can heal, and that is not your profession. You're trying to clear people, and these processes will heal people, even badly run. They'll cure migraine headaches and arthritis and lumbosis and medicosis and all kinds of wild illnesses. But it doesn't necessarily follow that it's uniform. In other words, you don't get one for one for one, you see, for the excellent reason that the whole reactive mind is the reason for very severe illnesses. It's the whole mind. And you can key out parts of it and make somebody quite well, you see. You can key out some very specific illness like that and have it go away but it – don't be too surprised if it comes back. So therefore, "cure" is a – is not well used. It's ill-advised as a word.

The way to make somebody well is to make a thetan Clear, and just never, never depart from that and you'll be fine. But you do need practice – I'm not – don't use "you" broadly, but you as an Instructor, you as a Scientologist and the new student all need some process which doesn't produce an instantaneous result. And then you get so that you can handle ARC breaks and you can handle a comm cycle and you can do this and you can do that. And you get practice. You can sit there and grind away by the hour, don't you see? You can use a meter; you can fool around with this and that and so on. You could go on a project like cleaning up all the engrams of the last three lives. Well, you're not likely to release anybody doing this but it's *awfully* interesting – great interest to the auditor, great interest to the pc. You might change some things; you might improve somebody. We're not interested in that particularly. But it's quite rewarding, quite rewarding for the pc, but we're only interested in the auditor in this particular case, you see?

Now, the auditor will get so that he knows that a pc who is being critical has got a withhold. And he knows enough to get his question answered. And he knows enough not to

overrun. I mean, the pc completely runs out of answers. Well, you should recognize that the pc has done so and it isn't just a dodge. He's not a very imaginative pc.

You say, "Where did you put the cat?"

And the fellow says, "In the living room."

Now, there's no point in now saying, "Where did you put the cat?" because there aren't any more answers to it. And sometimes you get into this squirrel cage and you must recognize these things.

But the way to learn how to audit is to get your hands dirty and the dirtiest you can get your hands is going down the reactive bank on the time track. Now, there aren't any bugs in Dianetic auditing; there aren't any bugs in it. They've all been ironed out. Even visio – there is a way to turn on somebody's visio so he can see the picture. There is a way to do this. All you do is get the duration of the incident and if you get the exact duration of the incident, the boy will have visio in it. It's the most remarkable thing you ever saw. So you'd have to know how to get the duration of an incident.

You know, if he was being hit on the head with a sledgehammer, you have to know if he was hit on the head for one minute or five minutes or one day, you see? All right, if you get the correct time on your meter and so on... This fellow, it's all black – this case is a black five; he's never seen pictures or anything like that – if you get the exact point where he's parked on the track with your meter, and then you get the exact duration of the incident, bang, he has visio. Startles him most to pieces. That's what used to chop us down in running engrams, and so forth.

Well now, one has to go into this from the most basic and elementary possible ways; the most fundamental fundamentals have to be gone into to teach somebody something about Dianetic auditing. Now, there is a book on the subject, *Dianetics: Modern Science of Mental Health*. But to give you this practice material I have condensed *Dianetics: Modern Science of Mental Health* into HCO Bulletin 3 April 1966 which is one, two, three, four, five pages long.

You get brighter as you get older, you know, in the process. And I wish to point out that HCOB 3 April 1966 is a far simpler and better method of running secondaries and engrams than *Dianetics: Modern Science of Mental Health*. So, if you're reading this and read *Dianetics: Modern Science of Mental Health*, realize that this bulletin written sixteen years later takes precedence. You got it?

Now, there's a lot of dope in *Dianetics: Modern Science of Mental Health*, but it runs engrams quite differently; it runs them by repeater technique, it runs them by phrases, it does all kinds of things, and so on. Whereas this doesn't run them by repeater technique and run phrases. Now the main danger that you run into, then, is not really reading what it says in this bulletin and actually trying to run Dianetics secondaries and engrams the way it is described in *Dianetics: Modern Science of Mental Health*, you see? You let some of the old Dianetic technique get into this bulletin and you will have to that degree just this much trouble.

Now, a Dianetic session today would look like a repetitive auditing session with this single exception: that it takes longer for the pc to answer the question. If you tell him to go through it and tell everything that has happened, and so on, that is an auditing command, but

it may take him five minutes to answer it. And I – the only danger is, is I don't want you to pick up the idea that your pc ought to gab, gab, gab on Grade 0 processes, and so forth, any more than it takes him to answer the question. We don't want the pc continuously itsaing.

Well now, he isn't continually itsaing. He's told you – you tell him to go through it and say what happened. And when you tell him this, why, he then goes through it and says what happened. When that finishes oft why, you give him a final acknowledgment.

Sometimes he gets scared or lonesome and you have to give him an "Uh-huh" to encourage him, but this is a sort of a half-acknowledgment. If you give him too many of those, he'll start talking to you obsessively because he feels that he's got more to say and you've already acknowledged him. So get your half-acknowledgments really half, you know – "Uh-huh," you know? "Uh-huh." Don't say "Good!!" you know? Now, if you really want to start him talking, just do that to him a time or two. Then he'll feel that you're stopping him from talking, and so he will then talk more and more and more. These continuously talking pcs, where the auditor never has a chance to get a question in edgewise, have either been trained in the field of psychoanalysis or the auditor is overacknowledging and the pc is trying to get past that acknowledgment.

So anyway, you've got a lot to learn about auditing, and it's about auditing that you are learning while you're running Dianetic auditing. But to use Dianetic auditing at all you have to know something about Dianetic auditing.

That brings us back to a subject called the human mind. Now, there was a fellow one time called Sigmund Freud, and Sigmund Freud started out on an adventure in hypnotism with a fellow by the name of Breuer to explore the entirety of the human mind. And he explored it down to a light lock at three years of age and figured out he had done the whole works.

That's something like looking at a mountain, telling everybody you have found the entire mountain because you now are holding a pebble. See, a little pebble came off the top of the mountain or the tip of a blade of grass growing on the top of the mountain, then you'd say that's the whole mountain, you see?

But he had this occasional experience, that after he had let somebody chatter for a while he would find some kind of a childhood experience of some kind or another – and maybe that was his own case he was running, who knows – and he would – he would take some charge off of this, and all of a sudden the person would feel a little bit better and then he would be told, "Now if you are very, very careful for the next thirty years, you will not be neurotic anymore."

That was psychoanalysis – 1894, he released the libido theory saying that all life is based on sex. Now that is maybe an unkind statement with regard to the libido theory – *libido* for love – but nevertheless that was it. Later-year psychoanalysts had an awful lot of trouble trying to explain away this and say that what Freud really meant was that life was based on social things as well as sex. But Freud didn't say that. He said it was based on love.

Now, this guy Freud, in spite of all of that, was a sharpie, and he did discover that there was possibly some coordination between mental reaction or mental experience and



psychosomatic illnesses or illnesses – physical illnesses stemming from the mind. He discovered that there was this relationship, only he didn't have any proof for it, and how medicine has gone on believing it ever since has got me staggered. Because he couldn't do it one for one. So of course, therefore, it was not really proved.

But medicine today believes there is such a thing called psychosomatic illness. You understand? They think there are physical illnesses that stem from the mind. Well now, how they know this, I don't know. Because, you see, they've never proven it, because they can't take somebody's lumbosis and get away with it by doing something with the mind. You follow? But we can. So it's quite factual that physical illness can result from mental aberration.

Now, we're not much interested in the vagaries of neurosis and psychosis and all that sort of thing. Let somebody else worry about these, or use more basic processes. Or if you got a psychotic, put him someplace where it's nice and quiet, and where he gets something to eat and nobody disturbs him for a long time, and where he feels safe. And let him look at a motionless object that has some mass as the common thing for him to do, and you will find out that he generally will come out of it.

As far as neurosis is concerned, neurosis is – the difference between neurosis and psychosis is that psychosis, the guy is just generally the effect of everything, and in neurosis, why, he's more or less singly the effect of things. It's – he's a deranged being on some subject.

Now, all of this is very easy to say today, and it's very easy to cover. If you want to know more about it, read – read some things about – on psychoanalysis and so forth. Good practice for you to do so. Nobody is trying to make a psychoanalyst out of you but it might – you might be curious about it. You won't find very much there, and knowing Dianetics you will read far more into what you are reading than was ever there. They didn't know what was there.

Now, let's get into this subject called the mind. The mind is a record, a literal record, of experience plotted against time from the earliest moment of aberration until now, *plus* additional ideas the fellow got about it, *plus* other things he may have mocked up or created on top of it in mental mass, *plus* some machines, *plus* some valences. Joe Doakes is a monster, Joe Doakes beats him up, therefore Joe Doakes is the winning valence, and after that he can keep a valence called Joe Doakes. Got the idea?

Now, it's just those pluses. But all of those pluses – you can audit almost any of those things. The least profitable is to audit the machines. It's very often a lot of fun to audit a machine. When I say a machine, I mean it has wheels and smokestacks, and so forth. And every once in a while a thetan has got a machine parked out there. This isn't very uniform, but you have to comment on it. You have to comment on it.

Now, valences are interesting because they make circuits, and these circuits will talk to the being. He can talk to them and they talk to him. Oh, he has a ball. And very, very disturbing, this idea of circuit. This gave the Arab *his* psychotherapy. And the Arab psychotherapy was to chase out the demons, and what he was really talking about were these valences.

Now, the auditor can actually talk to the pc and get the pc to talk to the demon or the valence, and have the valence talk to the pc – talk to the auditor. It gets that complex. What it is, an endowed life object.

Now, when we say record or when we say mass and so forth, we are speaking of mental mass. A thetan is quite capable of mocking up mass. He actually is quite capable of mocking up matter, energy, space and time. He's quite capable of doing this, only he mocks it up in a very – in his aberrated, wog condition, he mocks it up in a very thin – very thin indeed. Its proportionate weight would be terribly slight compared to the real objects which he is mocking up a picture of. He mocks up a picture of a car; his picture of the car would probably be one-hundred-billionth of a gram would be the total weight connected with it, and the car weighs two tons, you see? But nevertheless, he can mock up a full picture of a car in his aberrated condition. When he gets better and when he's no longer sick or human, and so forth, why, of course, he can mock up a car. But that's beside the point. We're getting off into more advanced therapies now.

Now, here's the score with regard to the mind, then. For auditing purposes, it has these valences and that's what you are working with when you do what's called a Search and Discovery or an S&D. You're not working with mental image pictures; you're working with valences. You're trying to find the valence that is raising the devil with him. Every once in a while you miss because he *is* the valence that is raising the devil with him. Sometimes, if you wanted to really do a profound S&D that went the whole track, you'd say, "Who are you?" You'd possibly even get a suppressive. But that'd be a very, very fundamental S&D.

The psychiatrist and the psychoanalyst more and more began to try to address what the person was creating, and they began to consider that everything there was there, it was what the person was creating. I said there's the things the guy mocks up in his mind, you see. Well, so they addressed the things that the person had himself created, and they are not very aberrative. They're the lightest of aberrations.

So the fellow says, "I think the room is full of Martians," and their immediate therapy is "You're just imagining it." You possibly, through accounts of hospitals and that sort of thing, know that that is the standard response. Well, that's because they're addressing the illusion or the unactual. They think the unactual or the illusion is what is wrong with the person.

Actually, what is wrong with the person is that he is producing illusion and you want to find out why he is producing illusion; then you have to get down to the cause of the production of illusion. Not, "Oh well, you're just imagining it, Mr. Jones. Mr. Jones is crazy; he thinks he's prime minister, see? He thinks he's Napoleon," and so forth. Illusion.

So the psychiatrist attacks illusion and he's trying to get rid of that. And that is something that you neglect entirely. You're only interested in experience. He would have gotten much further had he actually attacked experience.

Now, sometimes a person gets delusory after they've had an experience. This is perfectly true. But you'll find out that that is a minor problem, because as the person confronts the experience, he will lose the illusion and get the actual experience. Illusion is a surface manifestation which disappears when experience is consulted. So what you are doing is

auditing – with Dianetic auditing – you're auditing experience. Now, don't get all clouded up about is it illusory or isn't it illusory or *wah-wah*, you know, this or that or the other thing. No, just skip that.

Now, you've got processes, advanced processes, that handle valences. Those are by assessment and they're summed up today in Search and Discovery. If you want to change somebody's personality graph like that, why, audit a few valences, because the personality graph is actually a picture of a valence on any human being. He himself is not really enough there to have a personality. He's very subdued.

So, we take that out of Dianetic auditing. We take machines out of Dianetic auditing; they're fun but they don't do anything. You think I'm just joking probably about these machines or you think it'd be some little object someplace like that, but actually – actually every now and then you will run into one that's got great big red flywheels and brass – a body, you see, and little whistles and things and it's something that produces predictions for him or something like that. It shuffles them out to him, you know? It's crazy, man. These people aren't insane. Their perception has to be much better than the average in order to perceive that they have these things.

So, we're going to neglect that and then we're going to neglect illusion. Now that – you must remember, you *must* neglect illusion in Dianetic auditing. That's very, very important, because illusion is simply the product of the actual. And if you attack illusion, you prevent him from reaching the actual. Now, the actual is so bizarre from a viewpoint of a human being, it is so strange, so weird – the actual is – that of course, people are all too prone to call the actual and the illusion both illusion or hallucination, see?

There are people around who work on the basis of making somebody hallucinate. You know, there's a whole – the whole play dedicated to it called *Gaslight*. You know, they work on this – guy works on this girl and works on this girl – by changing the actual physical universe, makes her think she's crazy, you see? Till, "Where did you put the staircase, Paula?" And anything that happens, he does it and then he blames it on her and she can't remember doing it. So she thinks she's gone mad. So therefore, she thinks she's having illusions, you see, or hallucinations. So people work on this all the time.

For instance, the newspapers would like you to believe what they print. You only have to read stuff about yourself in the newspapers to know doggone well there isn't a line of truth anywhere in the paper. But somewhere in the human world there was probably some event that had an actuality on which the news story is based, you see? There probably was something. You get down to more solid objects like trains run off bridges, it's easy for them to write something like that because it's at their tone level, you see? Disaster, and everybody messed up and, "We'll sell lots of papers!"

So – but it's remarkable how much illusion they'll even write about a train wreck. There was a train wreck, but what appears in the paper is very often quite different. No, as I say, you only have to read about yourself in the press a few times to then wonder about the story to the right of that story and to the left of that story. You wondered if Senator Snodgrass was even in Washington at the time he made the speech, you see? It's spooky; it's spooky. What a river of lies. So that is the social illusion: what normally, laughingly, is called news.

This is based on old women's gossip. There used to be gossips occasionally who were put in stocks because they said nothing but vicious things about everybody and stirred up trouble for everybody and ran all around doing this sort of thing. And they just made nothing but trouble and told nothing but lies, and so forth. Well, the modern gossip is the newspaper. And if those characteristics were in one human being, that human being would be driven from the community. Why everybody buys newspapers, I don't know. I'm tired of them myself.

But I'm just giving you an example. The newspaper is the illusion of the event. Well, very often a person will get an illusion. You can expect a pc running things to get an illusion of the event. The event was too much for him to confront so he dreams up what it was. Now it's – if you're really running a real engram – illusion will often come off of it. The fellow will start changing his mind about it. Well, for heaven's sakes, don't fix him with the illusion till he reaches the actual! Don't stand around saying, "Well, the last time we ran that – last time we ran that you went off the bridge. Now apparently – now apparently you weren't in the car at all." And yourself, don't be baffled, because the fellow couldn't confront the experience. So he partially confronted and partially dreamed it up, see? The part he couldn't confront, he dreamed up. Now as he audits this, his confront gets better and he sees what it is.

Now a pc quite often will get himself confused because he says, "The mental image picture is absolute, and that is what I see the first time I run it through. And therefore, I am very upset because the second time through, the woman has a red hat on and she wasn't wearing a hat the first time through. So what is this? This then isn't a real experience." Well, it's not for you to evaluate for him. Just put him through it again and he will say, "Oh, I-I guess I never could confront her," you know, or something like this. You get the idea?

So actual experience is at the root of all illusion, and you are not in the business of evaluating the content of secondaries and engrams. That is not the business you are in. The business you are in is the alleviation of the incident – mental image picture of the incident itself.

All right. So what happens in life? A thetan is a busy little bee and he will make a picture of events as they occur and then he clutches these pictures to his thetanish bosom, and wonders why he's so sick. This is not very bright, but he does it. Now he has a great loss. All secondaries depend upon loss. We say secondary, and the reason it's a secondary is because it depends for its charge on an engram which contains pain and unconsciousness. It's secondary. It does not contain pain and unconsciousness, it contains emotion. Any emotion or misemotion may be contained in a secondary but, of course, pleasure and so forth does not make a secondary and it also doesn't make an incident. It doesn't make an aberrative incident because he was so happy.

A person, however, can have a win which is so magnitudinous and so unexpected that it hangs him up forever. He's always going back to this big win, you know? Very often old men will sit around and go over their wins with one another. And it was always amazing to me as a little boy listening to former road agents – which is to say robbers, and who were now very respectable – cattle rustlers, ex-sheriffs, not much difference to choose between them because actually they swapped their hats almost at random, you see – talking about the horses they had stolen and the cattle rustlers they hadn't shot and all of this sort of thing. It was

interesting to me that their stories never wore out. And while I would find their stories of interest, sitting around as a little tad, I would very soon become very familiar with all of them.

And they would still tell them. And one of them would be talking and the other one would simply not be listening at all but be waiting to talk in his turn. And it was interesting to me that those incidents never wore out. They never desensitized at all; they just were good forever like an unperishable phonograph record. And that is true about pleasure moments, and so forth, is the thetan just goes on with them forever.

All right. So, we're talking then, when we talk about a secondary, about misemotion – grief, fear... Well, you'd – actually it's the old Tone Scale. We got the old Tone Scale from the fact that as you run a secondary, if you run a classic secondary, it will come up from below apathy into apathy and move right on up the Tone Scale in its tones. And it will finally wind up at boredom, and that's the wrong place to stop, because there's enthusiasm just above that. And at that point he doesn't care about it again. But that is a secondary. It's misemotion. The Tone Scale was plotted from the behavior of secondaries under auditing.

But to have a secondary – a moment of loss which is aberrative – an individual must have had an experience containing pain and unconsciousness and that is an engram. An engram is an experience – mental picture of an event of pain and unconsciousness. A person had to hurt, and he had to have gone unconscious to greater or lesser degree – and sometimes they just go unconscious during the center moment of the hurt, but there's always a little unconsciousness connected with great pain – and the mental image picture of that event is the engram.

Now, the word *engram* itself comes from "trace on a cell" – is what it means. And at the time I was first working with this, I was thinking in terms of cellular memory. I didn't know where these things came from – it was way back when – and so I chose a word which was preferably different than other terms being used, and that was the first consideration. Second consideration was that we could define it and say what it did mean. Anytime an individual was hurt, like a faithful little idiot he made a complete record of the event. A complete record of the event was manufactured at that moment.

You'd be surprised how complete it is. Do you know that you could take somebody through a tonsillectomy with a stopwatch? You can even have a doctor there who knows the speed and action connected with a tonsillectomy and have him criticize the quality of the surgeon doing the tonsillectomy. You can move the person right through the tonsillectomy by calling off the time in the tonsillectomy – one minute deep, two minutes, three minutes, four minutes, five minutes. You know, you can get the event and so on, you can put the time in it.

A thetan is *fantastically* accurate in terms of time. Time is something which a thetan has a good, solid grip on. He has a very, very solid grip. A being does not make errors reactively about time. Analytically he gets confused about time, but right down deep, right down deep he never makes an error about time. He knows reactively exactly when it happened and for how long, but he now is incapable of confronting the fact, so he makes (quote) "errors" while he's wide awake. You ask some girl how old she is, you'll understand what I mean. She sometimes looks very vague.

Very often the person can't tell the date. Well, that's because he doesn't particularly want to confront dates. But if you went at it with a meter, you would pick up the exact date. It is recorded but is unconfrontable. So he records what he can't confront, and that is where he gets engrams and secondaries. I find that very amusing, though. Why would he record it if he can't confront it? If he can't confront it why didn't he just skip it? But the truth of the matter is, he didn't. See, we're only dealing with what is, not what should be, you know?

So, we have a time track, let us say – well, we have a consecutive series of events beginning with the first aberration of the being on through to the present. And the wonder of the E-Meter is, is that as a person is more capable of confronting, the E-Meter will reach just below, to what he slightly can't confront and will give you a read on it. The E-Meter sees deeper than he does. That's very interesting. But the E-Meter doesn't say – see all the way down.

You'll run right straight across events that won't register on the E-Meter but then the pc is improved by auditing, he comes up, and then all of a sudden you'll find the E-Meter is registering on those events that it didn't register on before. That's because they're closer to being confronted. So the E-Meter will register on anything that is *close* to being confronted, and it reads deeper than the thetan can confront, which is quite amusing.

It's like life is at this level, you see – four feet off the floor – and then we have the E-Meter able to sound a foot deep. See, the being himself can only see this strata four feet off the floor but the E-Meter can see three feet from the floor. See, it can see one foot deep. But that doesn't mean there isn't event between three feet and the floor. See, there's tons of event in there.

But as the being becomes more familiar with his own mind and his own past, and as he becomes more able, then this depth increases. But of course, the four-foot level is now very, very easy for him to confront, the three-foot level where the E-Meter was seeing before is now confrontable by the being himself, and the meter is now confronting to two feet. And eventually the being can confront as much as the meter can confront. But at that time, unfortunately for auditing, the individual is Clear.

Now, therefore, the function of the E-Meter is not a sees-all, end-all seer of some kind or another with a swami-type turban and a big glass diamond. It's just something with a little bit better telescopic sights. It can see a bit deeper than the being himself. Don't feel completely reassured because there is no meter read that everything on that subject is gone. No, everything that is in restimulation that will have any effect upon the thetan is gone. Do you see? So, therefore you can easily unflatten things which you have flat.

In other words, you've gotten something down to a point where it no longer registers on the meter, and you say, "Good, that's flat." Now we go over it again just to make sure, and now we get things reading in it again. I want to caution you about this in auditing engrams, because you can flatten them and you can unflatten them just as easy as scat. So you want to get it down to where you aren't getting tone arm action, you more or less got it.

Now, the mind, then, that is being approached by Dianetic auditing is the mind of event, and the things which are aberrative in that mind are the engrams and the secondaries. They are very often visible through their locks or tiny surface manifestations.

A guy is hit on the head with a hammer. That makes an engram. There's physical pain and unconsciousness in it. A few days later he walks into a hardware store. He doesn't like to be there. He can't tell you why, because he can't confront the incident of being hit in the head with a hammer but there are hammers in that hardware store. He doesn't even see what is restimulating the engram. He just is uncomfortable and he will take a picture of the hardware store as an uncomfortable place.

So you chase a guy down the time track and he has a picture of a hardware store. Well now, you couldn't possibly guess why he has a picture of a hardware store. He might have been hit with a blow – hurt with a blowlamp; he might have gone bankrupt, making a secondary. We don't know why he's got this little picture of a hardware store, because there's no pain and unconsciousness in connection with a hardware store. But with a meter and with getting him to look it over and think it over and look around on the incident, and so on, we could pick up what it was the lock on. Now, the lock is in view and the incident is out of sight.

Now what a person knows about is not aberrative. This in – I've had more people walk in and say, "Oh, I know exactly what it is. My second husband – and he beat me all the time with a club, and I've been in terrible shape ever since." And they go on and on and on and on and on. Well, we point out this interesting fact: They know about that, and they have – you're the thousand and first person they have told about that and it hasn't blown yet, which is to say hasn't disappeared, hasn't erased. So obviously, that isn't what's wrong.

Now, it'd be your job as the auditor to discover what was wrong. Now, maybe in actual practice that would be an exercise in finding valences like you know, listing and assessing lists for individuals or things they have known. But we're talking about it from a Dianetic approach. This is the processing we want to work slowly. We don't want any speed out of this process.

We would go on down the line now to find out what was this all about. And this is her second husband and according to her, her first husband was a knight in shining armor. That's illusion.

You know that you could say to almost anybody, "Who – uh – who was..." You notice this fellow is terribly silent, see, and always silent, never has anything to say. So you say to him, "Who is the most talkative person you ever knew?"

"Oh, my Uncle Bill. Oh, he just talked all the time."

"What did he look like?"

"Oh, he was a tall fellow, and he had green hair," and so on. And so on. "He just talked continuously, and he's the most talkative fellow you ever..."

You say, "What's the matter?"

"That's funny. I can't ever remember him saying a word."

He's in Uncle Bill's valence, don't you see, resenting everybody being talkative but he's actually transferred valences. So his valence at the time has now transferred to Uncle Bill's valence. You get a swap.

You ought to try this sometime just for fun. You notice something about a person and ask him who was the reverse. And watch him get all confused and mixed up. You notice this girl is very sad; she's a very sad, moping-type person. "Who's the happiest, gayest, most enthusiastic person you ever knew?" You want to ask her this, see?

"Bessie Ann."

"Well, tell me about Bessie Ann."

About halfway through the dissertation: "You know Bessie Ann was the most sourpuss I ever ran into in my life."

They themselves had loses in being enthusiastic in trying to cheer up Bessie Ann. You get the idea?

That's a valence problem which you're not interested in but this comes into auditing because in engrams they sometimes swap valences. And if you want a real tough engram, you will find somebody has been the scaffold, the headsman, the ax, the block, his wife, a little boy in the crowd, an egg, a hen... You've got this incident and the game in running this thing is to find out "What was he?" And if you run it long enough, why, you'll generally find out that he was the guy being beheaded, or he was the executioner. And you'll – you'll run into valences just to that degree.

Now, if an individual is looking at himself in the picture he is out of valence. You can actually briskly tell him to get into valence or just run it; he eventually will.

Now, there is a danger in running Dianetic engrams in that you run too late on a chain. Now, incidents of similar nature, strung out in time, are called chains. Now, let's take the automobile-accident chain – the auto-accident chain. Now, this is a fascinating thing, but the individual will tell you he's been in one automobile accident; when you start checking it over, he's been in three. You have to have the earliest incident on the chain before you really start grinding away.

But you can get too enthusiastic about this and you can work too hard to find the earliest incident on the chain, because unfortunately, even though the psychiatrist doesn't like us to say this and even though the church is quite insulted occasionally, when we mention that their converts have lived before this life, this is one of the first phenomena you run into in Dianetic auditing. And you run into it in everybody.

Now, a this-lifetime address to the situation is recommended, because the number of automobile accidents the fellow has been in may be nearly infinite. He might have been in dozens, hundreds, thousands. In – maybe he's stuck in an incident in a space-opera society where a – where a flying car hits him, you see, and that last truck accident, and so on, is simply hung up on it. But you can't always insist that he stay in this lifetime, because it's very hard for him to do. So he'll skid. But the danger that I'm telling you about is not a danger of him going into a former lifetime, but the danger is trying to erase something that is getting more solid. It is – the reason for that, it is too late on the chain.

There's two mistakes can be made here: You can continue to grind, grind, grind and it's just getting tougher and tougher and harder to do, or you can hit it too lightly and go back



too quickly, and then go back too quickly again, and then back too quickly again without taking enough charge off and the guy will become a – become just a ball. He'll get all messed up.

Let's say we have fifteen automobile accidents, and we can only find the fifteenth. So we take a light pass through it but we get all the charge of it off, and then we go to the fourteenth. We think that is the earliest one now, see? That's what it registers on the meter. And it's a bad thing for you to always be using *earliest* one and so forth, because you quite commonly have a lot of earliest ones earlier than the one you're running, you see? So it's better auditing terminology to say *earlier* – the *earlier* incident.

So you get the fourteenth. You don't know it's the fourteenth by this.

See, you don't know it's the fourteenth yet; you think it's number one. And you go through it but it also behaves in a peculiar fashion, and if you started to grind it too hard, why, you'd be in a bad way. So you find the thirteenth, and here's where you would enthusiastically make a mistake: You just *note* that there's a thirteenth, *note* there's a twelfth, *note* there's an eleventh, a tenth, a ninth, and all of a sudden *bu-thuth-thuth! ffft!*

What you did is you tried to shoot him down with the same perception as the E-Meter. There's not enough charge off. You should have gone through those incidents. You should have gotten enough charge off of them so that he could go through them and go down earlier on them. Do you follow?

So an auditor can make this error, and it's a very serious error. I give it to you very, very, very severely here as a – as a great error to try to follow down a chain without running what you're finding on the chain, just out of your impatience or the pc's curiosity or something like that. You got fourteen automobile accidents, you better run him through fourteen automobile accidents until you get the first one. Now, maybe in the last two or three at the bottom he'll suddenly jump to the first one; you run that and the whole chain blows. But you can ball him up, man. Do you see?

The area has got too much unconfrontable stuff in it. But the more of these he goes through, why, the more he can confront and the deeper he can go and the more charge, see, the more material he has confronted, the more he is able to confront it, and you finally get him down to where he can confront basic on the chain.

Now sometimes a pc will fool you. And he himself will get so anxious that he skips five, six, seven incidents just in an anxiety to get to that bottom one, you see? And the next thing you know he's *glug!* He's gone into the glue. Now, a pc gets very confused if you do this.

The right way to do this is to erase the auditing. You don't go back and do what you should have done; you just erase the auditing. Treat the session as an incident. And erase it as a lock, and everything goes back together again rather neatly. And that is something we have almost forgotten how to do in Scientology. Guy has a rough session, right away we want to get him over to Review and get his ARC breaks off and fool about with it and do this and that.

No, you don't have to do that; run the session as an incident. "You remember the beginning of this session? All right, go to the beginning of this session. All right. Rapidly

pass through to the end of the session and tell me the incident and tell me what happened." Do that two or three times. *Pssth!* That's it.

You can erase anything if you're good. But, oddly enough, if you took him through the session two or three times it might gum him up because he's had some earlier, rougher sessions now that you should have gone back to on a chain, and you've got another chain on your hands. [laughter] So you might say you can always go through something once, but if it's a chain, watch it.

So the whole of Dianetic auditing is the tracing of experience. There are thousands of things I could tell you about this. There are tons of phenomena. We probably know more phenomena about Dianetic auditing than any other single activity. And the funny part of it is, all you really need to know – well, I'm giving you data in this lecture which is highly explicit and which is very useful to you, but it's all contained – pretty well contained in HCOB 3 April 1966. Now, if you had this lecture, too, of course.

Now, there's power in this stuff and you can become a drug addict on Dianetic auditing very easily because it is very, very, very interesting stuff. It's the root material of life. I probably from time to time will remember little bits and pieces and give you some more. I just thought of one just now, that's a handy thing to know.

If you get some lifetime in restimulation, run the engram of the death and it'll disappear; the life will desensitize. You get the guy stuck in a lifetime as a sewer cleaner in Paris or something like that, and it's such a degraded life when he at first was telling you he was Joan of Arc during that period. He isn't necessarily wrong about this, don't you see but he actually was jumping to an earlier life and getting it beautifully confused so that he wouldn't have to face the degradation of *that* life.

It's the lives that almost make it are the bad ones – you know, the lives that almost make it – or the lives which are just so degraded the guy can't imagine himself as that kind of a being, and that'll upset him. It isn't really the successful lives. People will run Julius Caesar with the greatest of ease. But they wouldn't like to run Cassius.

People who run Julius Caesar were probably something horrible during his lifetime. You see, they're just like the guy flying around in the incident, and he is the headsman, he's the headman's ax, he's the block, he's the executioner, he's himself, he's the executed person.

Now, you have a lot of fun running stuff like this. You can find out a lot about track, pcs have an awful lot of cognitions, and you may hit some lower levels of Release. But it'd be release by chain. You're not going to get release from the whole experiential track. That's not possible. But you might get a free needle on automobile accidents. And if you do, pull out, man. But then don't stop running engrams. Find some other type of engram.

There is – I can assure you that you're not going to get a total bank release, because those total releases are up there at 0, I, II, III, IV, V, you see, and they're all above this. You're going to get negative releases. Releases on the negative lines. The minus scale which you have on your first Gradation Chart and which should have been repeated on the next one and should – will be repeated again because they're quite vital. Do you know that you can assess –

apparently assess the minus levels and sometimes produce a Release just by assessing them – where the guy is stuck at – but don't keep on assessing after you see a free needle.

But here – here is practice auditing – practice auditing.

Now, somebody will tell you that it's very, very bad to fool about with the mind – very bad to fool about with the mind. But in actual fact any Dianetic auditing is better than no Dianetic auditing. You see, that remark was true about Dianetics. We've moved up into such powerhouse auditing today in Scientology and so forth, that you can perhaps knock a guy around with auditing, but not with Dianetic auditing. The guy will struggle out of a session and so forth.

Now, we used to tell people to come up to present time, and in view of the fact that'll also put him at the beginning of track, there's no particular reason to tell him that. So, the thing for you to do, if your pc is very groggy after a Dianetic session, why, just get him to look around the room. Get him to name two or three objects in the room, and it actually will orient him in PT.

Now, try for light secondaries when you first go into this sort of thing. Well, that's – far as that's concerned, try for what will really be light locks. Try for a little bit more in the way of secondaries. Actually, if you just kept auditing secondaries you'd eventually fall into engrams because it's very funny, the engram lying there and the secondary is visual.

I mean, he can – he can run the secondary, but the engram is too much for him to confront; so we can't run that. But the reason for the secondary is the engram. You say, why is the fellow sad at the departure of his wife? The fellow is sad at the departure of his wife. If he is way over exaggeratedly sad and she wasn't a very good cook, you can't see how this is going to ruin his next hundred years, don't you see? But he's all set to have this ruin his next hundred years. Why is that? Well, it's setting on an engram. It may be sitting on an engram and maybe he was a wife in that life before and got shot. See? Something like that. There's pain and unconsciousness associated with a similar contextual incident. Now he gets this terrible grief, heavy grief type incident and he doesn't know what to make out of this.

This has great value, by the way, auditing of secondaries. There's a lot of tricks associated with this. It takes a long time to audit these things sometimes, but there's a lot of gimmickry associated with Dianetic auditing that you don't really have to particularly know. You sort of fall into it. You start developing it; you start recognizing it, and so forth. Because it's very obvious. But I could take ten or fifteen years off the appearance of any widow by simply running her husband's death. It's fantastic! You wouldn't believe the change that would occur.

There are certain things that you can do that produce remarkable and fantastic changes in a being. There are certain things that you can alleviate. But I give you this warning: If you start using Dianetic auditing to cure up somebody's lumbosis – he's got lumbosis so you're going to run the engram that causes lumbosis, and that is now going to cure his lumbosis – forget it! Every so often you will cure his lumbosis. Every so often you'll have a win. That's the wrong way to go about it because you're validating a down statistic. You're giving him this attention because he's got lumbosis, and he tends to deteriorate as a being.

You want to use this just as you use any other kind of auditing. You should use it just to improve the being – just improve the being. You're auditing a thetan, you are not auditing lumbosis. Now, you're not medical doctors – thank God – not psychiatrists – heaven forbid! – you are people who can make beings totally recover. You have the technology of total recovery of a being, and that doesn't mean a body. And that is so fundamental a truth, that as long as you use any auditing just to make the being better, there you are. All you're trying to do is improve the guy's confront, that's all.

This guy wants to be audited because he's got medicosis – deadly illness! And he wants you to cure his medicosis. I don't think I'd take that pc on. I really don't think I'd audit him. I'd much rather audit his sister who wants to dance better. Because this guy is down the line in a sort of a cave-in, don't you see? He's going to be rough, he's going to be this, that and the other thing. He just – *mmmm* – entirely different emotional frame. Now, he'd be very anxious, and he's already told you he had a hidden standard. He's saying – when he says, "Cure my medicosis" – he's saying in essence that, "If you can have an effect upon my medicosis, why, then I will believe in Scientology".

And you say, "Isn't that sweet of you!"

There's an ant over there and you know, I just don't care whether he believes about Scientology or not. In fact, I don't think it'll change any part of human history whether that ant believes in Scientology or not.

Now, if you know somebody who thinks he can be better, I'll happily audit him. But I'm afraid I would be that nasty. I've had enough hidden standards, man! Because let me tell you, his medicosis probably won't alleviate until he's about a Grade V and he's asking me to do it with two seconds at Grade 0. But he's so stuck on a hidden standard that he wouldn't even care that his communication was better. He's just all wrapped up in problems like mad, and so on. Well, there's ways to handle this person. There's ways and means to handle this person, but not as a practice case in Dianetic auditing. This is fun. Why get serious about it?

Now, you yourself as an auditor should know how to run an engram; you should know how to run a secondary, because you yourself in your early career very often burn your finger, cut your hand and you can run it out – *phhhh-phhhh-phhhh-phhhh-phhhh*. It's very remarkable. You can make burns go down and you can do all sorts of magical things with yourself I wouldn't advise you to do it for some little kid just because he's burned. I'd give him a Touch Assist or something like that. But it's very interesting. Anybody ought to have this experience, but don't burn yourself just so that you can have the experience. To watch a blistered finger go down as you steadily, steadily, steadily on, run the incident out of having burned it. It's quite interesting.

Every once in a while in auditing somebody with these you'll get an awful win – and the last – last thing I want to question you about – one thing I want to warn you about very, very much – is please don't get stuck in those wins! There's value to this auditing; there is greater value to this auditing than man ever before had. This solves the problems that Sigmund Freud was trying to solve. It solves them with spectacularity, man! And compared to Scientology, it's nothing. Don't go getting stuck in a win. Have wins by all means, but don't get stuck in them and suddenly say, "You know, Ron's really got something there. You can

cure people with this. Hey! Woof! Look at that!" [laughter] "Guy had a withered arm. I ran three engrams. His arm grew the normal size. Good God! This is for me!" You go out and collect a whole bunch of withered arms and that's it. [laughter]

The danger of Dianetic auditing is it wins. The road out is the road you have up through the Grades. And it took all this knowledge of Dianetic auditing, it took all the material, it took all the odd observations, it took all those years of work to carve that very thin and now rather ordinary-looking path that works too fast, up through the Grades.

Dianetic auditing was very useful with which to learn the fundamentals about the mind, and that's what I want you to use it for. You will all of a sudden be rather interested to learn about these recorded incidents, and you will become very familiar with this thing called the human mind as you use this in auditing. And you yourself will get a very interesting insight into such things as history, customs and habits of bygone races. You have lots of fun; you get practice in handling pcs, and you might make some minus-grade Releases. You won't even make a Grade 0. Don't expect to. But this is – this is great training – great training. If you were to go out and hang up a shingle with this, you'd get enough wins. You'd get probably 50, 60 percent wins. So what? You're rewarding a down statistic. The guy got sick, so we're auditing him. That's probably what's wrong with him in the first place. He wants attention.

And if you go bog yourself down at this stage of development of Scientology with handling all the sick and the insane of this planet, you will never get anyplace. There are all kinds of people who aren't. Now, somewhere up the line in a century or a millennia or something like that, somewhere up the line the Registrars are going to run out of auditors and pcs. By that time everybody will either be very adept or very disinterested, but wait for such a time as when an organization, to function, must have such pcs. Then – then get into it. Then get into it. You're not strong enough, stable enough or anything else to suddenly take on *all* the woes of the world simultaneously. I can confront them, but that's no reason I have to audit them. You could just bog yourself down right there.

I've seen more auditors ruin their careers by making a career out of one psychotic. Think of all the able people that could have been made more able while one psychotic was giving an auditor a total failure. Because the reason he was totally psychotic was probably his environment and he wasn't even removed from his environment to audit him, and he gets up two feet and gets knocked back three.

I remember one girl in New York City that – they kept auditing her and auditing her, auditing her. And they'd get her up to anger and she'd blow the household or something like this, she'd get out of there, and they'd promptly blame the auditor because the girl was now angry, and go back and put her into apathy and get the auditor to audit her again. And he would audit her up – or she would audit her up to a point where this girl was in anger, and then the family would blow up because the person now couldn't be lived with and so they'd knock the person back into apathy again. And this went on and on and on and what an awful waste of time. Do you see?

So Dianetic auditing is not for the psychotic, the neurotic or the sick. In spite of the fact that it probably could handle the psychotic, the neurotic and the sick. It is done in this

wise for your practice. You'll have – you'll be able to ARC break people and have other people come along and help the ARC break out, and you will learn all the things you aren't supposed to do, and your comm cycle will get smooth. You'll become very familiar with the mind, and that is why it is being given to you at this particular time.

I have never seen anything really more interesting in the realm of human endeavor and activities than Dianetic auditing. It is the champion of all time; a tremendous amount of fun. It does fantastic things. So there it is, and I hope you'll have some fun with it.

Thank you.

# DIANETIC AUDITING AND THE MIND

A lecture given on 28 July 1966

Thank you.

Thank you.

Good, you made me smile now.

Now, this is the what of the which? I get these planets mixed up. It's 28 July AD 16, Saint Hill Special Briefing Course and a lecture on Dianetic auditing.

Now, needless to say, had you listened carefully to the first lecture, you wouldn't need this lecture. [laughter] I hate to have to – have to point these things out but that's the truth.

Now, let me ask a question here. What are you handling when you are running Dianetic secondaries and engrams? What are you handling?

*Audience: [various answers]*

Well, boy, you should sure know this. You are handling the human mind. That is all there is to it. If we add to that then, as another picture, a valence, and as we add to that another thing called a machine, then you've got the lot. That's the human mind. You are actually getting your hands all dirty with the human mind. That is the human mind. It isn't anything else and there is nothing else in the human mind.

Now, that was a basic discovery in Dianetics. Now, what the mind was coating was the discovery of Scientology. It was coating, you know, paint coats, globs of *glupf* coat. It is coating a thetan. And a thetan is a life unit capable of many things as described in the Axioms, but most familiar to one and all as *you*. [laughs]

So you, a thetan – and if you don't believe you are a thetan, I'll give you a little exercise: Look around you; what do you see? You see the physical universe, correct? All right, and look at another person next to you; you see a body, correct? All right, very good. Now look at a picture of a cat. Make a picture of a cat. Those who are too black to do so, why, just skip that exercise. Make a picture of a cat. All right. Now, that picture, although it is synthetic and a creation at the moment you're making it up and so forth, that's the mind. And what's looking at the cat? [laughter] You are. And those of you, now, who couldn't get a picture of a cat, whatever you got, look at it. [laughter] Now, what's looking at it? You are.

Now, this is the entirety – the entirety of the human mind. Now you say, "Well, if we created a picture of a cat, oh well, that wasn't part of the mind, it was part of my crea..."

Who the hell do you think is mocking that thing up called the mind? You are. Now, that was the great discovery of Scientology. That was discovered after Dianetic days. What is the source of this thing? Engram originally meant "trace on a cell."

I know it's fashionable for the newspapers to say I never went to college and there are several colleges at this particular time that are wishing that I hadn't gone there. [laughter] But I can also assure you that you give them another decade or so, those colleges I haven't even done more than go to a prom at will have some plates on 'em. You know? Man is silly, you see?

Anyway, in college we were taking atomic and molecular phenomena, which is a very interesting subject. And they should have left it there as a toy subject and shouldn't have gone any further with it because out of that subject came the atomic bomb. Now, it's originally called atomic and molecular phenomena. Well, they narrowed the subject down and made it very compressed and highly specialized and called it nuclear physics. And today, why, people get degrees in nuclear physics and go out with aplomb to blow human beings all to pieces because politicians don't know how to handle governments.

Now, the whole subject of the human mind was so unknown, so bedazzled and mucked about – people hardly even knew there was a mind. You find Mary Baker Eddy saying, "All is mind, infinite mind." Well, we're into a problem in semantics, meaning the meaning of words. She was using *mind* in some other connotation and so on. She was – she thought the universe was a big think. Fortunately it's not. We're here. A lot of think but there's also us. Now, when – no criticism of her – she was trying like everybody else.

So, this thing called the engram came from a theory I developed while I was in George Washington University. And it was an interesting theory because man had no explanation for the storage of thought. But if you consider – now, hold your hat because this is – this is typical scientific think, see; some theory to embrace the phenomena. Now, if memory is contained in a molecule, there are ten to the twenty-first power binary digits of molecules in the brain – in the neuron system – yes, ten to the twenty-first power binary digits.

Now, what a binary digit is, I've forgotten. You know as well as I do. [laughter] I knew once, but I don't know anymore. Binaries to me – you see, I've been in navigation since – and they're the two suns that go around each other and make a dumbbell sort of star. You see, I don't know what it is.

Well anyhow, I know it's a long figure. And if there were a hundred holes in each molecule – see this figure is something you just go on writing for a day or two, you see, or weeks – and if there were a hundred holes in each one of these molecules and there was one memory in each hole, why, man – by calculation then, of the number of things observed and remembered and by actual inspection of man's memory – man had enough memory storage to last him three months. And although this may not be true of psychologists, psychiatrists or many professors, there are those who can remember further back than three months. [laughter]

So I wrote this up as proof that this wasn't how man remembered. In I think 19 – oh, I don't know when it was – 1936, some five, six years later, something like that, this was issued in Austria (from Vienna, where else?) as the way man remembered. So, man is so scarce on



data that he will even buy ways people have proved man doesn't remember in order to explain the mind and memory.

Now, there's a mirror theory that is even more ridiculous than that one, whereby one perceives by having a mirror which reflects the perceptions and concentrates it. Now, don't ask the question – by the way that was in the 50s and so forth, that was the psychological school of thought explanation – now, don't ask what looks at the mirror, because they'll tell you another mirror. And we sort of get into an infinite – [laughter] one of these German periscopes, you know, where the submarine captain lays in his bunk and looks at – looks at Berlin's nightclubs or something. [laughter] I mean, they never followed the thought all the way through. Something had to look at the mirror.

It's the same idea they have about computers. They talk about the wonders of computers, you see? Marvelous computers! "Boy, can I – can I think!" You know. "Great, great! Can I think!" Every once in a while I'm standing around when I see some of my friends, and I – they're in there with the ENIACs and UNIWACs and *mucklucks*, or whatever these things are called these days, and they're doing this gorgeous stunt of praising the computer and saying how much better it is than a human being. And I shatter their comparisons by saying, "Who asks the computer questions?"

And they say, "Well, of course, we do because we're so stupid." [laughter]

And I say, "Who, then, does it answer questions for?"

Oh. They've sort of got the idea that a computer answers questions for other computers that asks questions for other computers, you see? But the truth of the matter is any time you go near one of these UNIWACs or ENIACs or *mucklucks* or something, you see some guy there feeding it – feeding it cards and feeding it questions. And there's – whatever slots they have on the things and so forth. You'll also see somebody come over and take out a long tape and then read it. [laughter] And it didn't mean a thing until somebody read it. Do you see?

So man's – all I'm trying to give you is man's approach to this was so childish as to be silly. The – his – what data he had about the mind, he couldn't even think about.

But now, it's very difficult to think about the mind and don't blame him too much, because the mind, essentially, if all there was, was a mind... The psychiatrist thinks the mind is the brain. He's got it moved over sideways. That's why he keeps sawing up brains and drilling holes in them and so forth. He thinks he's getting something. You can't drill a hole in a mind. It's not possible. He would, if he could! [laughs, laughter]

But this thing – this thing called the mind, you see, is being asked to think about something called the mind. An ENIAC or UNIWAC (names of the big electronic computers) are not able, actually, to think about computers, see? They're not able to design themselves. But fortunately – fortunately, why, the mind doesn't have to understand the mind because there's somebody there to understand it. And fortunately for us and unfortunately for a lot of other -isms and -ologies and so forth, I for one was there to understand it. Do you see?

So this thing called the mind is probably the least understood, the most mysterious object that anybody ever heard of. You would have to know that an individual was quite capable of making pictures, of creating mass, energy, space and time, before you could

understand what the mind was. That would require, then, that you understood there was such a thing as an individual. And an individual isn't something walking around in a frock coat or with pince-nez glasses or something like that. An individual is a static. And this static is that – well now, static is something that's motionless but actually a static by definition in Scientology is simply the ultimate in "What is it?"

Now, there is no reason to try to explain a thetan or say where it came from, because it didn't *come* from any place. It *is*! And we have to understand now the Scientology idea of what is reality. And this really baffles people because this is the biggest philosophic conundrum of the ages. What is reality? Now, people tell you to face reality and so forth. But you could say with a philosophic quip, "I'll be glad to face it if you will explain it." And that would of course stop them cold, because they can't explain reality.

Reality totally lacks philosophic definitions and we got into such weirdities – weird things as, "If the tree fell in the forest and there was nobody there to hear it fall, then would it have made a sound?" I think that's marvelous, you know? I mean, the jokers – and they couldn't have all been serious – Hume, Locke, the rest of these birds, and some of the French philosophers and so on – these fellows – these fellows really dreamed some up. You want to have a ball sometime, read some of these old timers of two, three, four, five hundred years ago and get their definitions for some of these commodities which you have to know about in order to be free. And reality is one of them.

Well, reality, in Scientology, is what is. And people who can't see very much, of course, don't have much reality. And you say, "Is the E-Meter real?" Well, the E-Meter is real because it is. And honest, you don't have to go beyond that as a definition. You don't have to go into "Why is it there, and who made it, and who put it there, and how come it's running along in time with us?" These are other questions. Well, for heaven's sakes, break them all down to their proper, tiny components. Not one of these questions, of course, is simply "What is reality?" Reality is what is. And you can experience reality so easily that I wonder a little bit at anybody having any trouble with it. You can stamp, and it is, so there it is; it's real.

"Yes," they say, "but a lot of people have an awful lot of delusions."

You say, "Okay, what's a delusion?" That would probably stop them. We could answer it easily. A delusion is what one person thinks is, but others don't necessarily. You might say that's a reality for one person out of agreement with others.

And I'd hate to have a mental practitioner – I'd hate to have a mental practitioner who himself had a very low level of reality, you see, because he'd be out of agreement with everybody else's. So that *everything* to him would be delusion. [laughter] Just the fact that somebody said it was real would be enough for him to then state that it was delusion.

Now, one of the ways to handle such a person – and I say this in all kindness because, don't cheer boys, the poor devils are dying, you know – is just get him to feel the table, you know? Don't be amazed if he experiences a fantastic case gain in just that instant. But just get him to feel the table. And you – and let him in on something: you feel the table and you say, "I can feel it, too." And it will be such a relief to him, because for a long time he thought only he could.

Now, out of these things of "What is reality? What is a being?" and "What is a mind?" and so on, we can walk, we can map a path with great security and find out what it is that has man trapped, why man acts as he does, why he reacts as he does. And all this is very elementary once you know the basic definitions.

But I don't think you would have very good luck in auditing Dianetic engrams. Engram definition today is just something that – an experience – a mental image picture of an experience which contained pain and unconsciousness. And of course, it still contains pain and unconsciousness. Secondary is – is an experience – a mental image picture of an experience which contains loss and is therefore misemotional. Now, that's all there is to that.

Now, in Dianetic processing, then, you have to know what the mind is. And in the process of being processed and in processing it you are running head-on into what this thing called the mind is. And it isn't anything more complicated than what I have told you.

Now, how it got made: Well, a thetan is a compulsive mocker-upper. By mock-up we mean a mental image creation, ordinarily. And he's able to create just like that. So a bullet hits him, so he makes a full picture of him being hit by the bullet. He is so overwhelmed by it that he thinks the obvious thing for him to do is to make a picture of it. He is stupid, man! And that is the flaw which makes him aberrated. And that is the one flaw in a thetan.

Now, if you can get him over doing this so that he can recover from this mad obsession to make a picture of everything that happens to him and then hide it from himself and then fix it up so it can impinge itself upon his existence, you can get him out of the cage. And the funny part with all this, you say, "Well, he didn't have enough experience, he didn't have enough pictures, so therefore..." You can rationalize all you want to; the case happens to be that the individual is trapped by his own creations.

Now, he dramatizes these pictures, or they enforce computations on him. He will go through being shot because he has an engram of being shot. Now, the way he does this is get dislocated in time. Now, each of these pictures – you want to know about precision, man. The precision with which a thetan mocks these things up as they happen and then puts them on the time track with the exact time on them is amazing! You talk about the inaccuracy of a human being. Boy, that is accuracy to end all accuracy. It is correct within seconds. It is an amazing feat! If it happened four years, two months, one day, and three hours, seven minutes and two seconds ago, that is the exact thing that will fall on the meter.

Now, he can also turn time around, you see, to how long *ago* it was. You can run it from the beginning, but you better not because there are some booby traps at the beginning. But you run it from PT back and you'll find that this amazing ability to spot in time these mental image pictures of the things which have happened to him are absolutely gorgeous. It is so great that sometimes all you have to do is date how long ago the incident occurred to have it blow. An individual has to be in pretty good shape, however, before you can do that.

Now, this then, in essence, is the mind: Is those pictures which have been made of experiences and plotted against time and preserved in energy and mass in the vicinity of the being and which, when restimulated, are re-created without his analytical awareness. That is the mind. That's the mind you're working with. That is the mind you're trying to get out of.

Now, you say this, "We're trying to get this individual out of a body." No. You won't get anybody out of a body worth a nickel so that he'll stay out of a body and so forth, because he is so weakened by his mind that he cannot control or handle himself in relationship to his body.

Now, the trick of all of this – the trick of all of this is that you cannot make a postulate or an intention through this mass called the mind. And whenever you do, the mind restimulates, so a thetan is not able to make or handle things by postulates. He says – he says, "You will be all right." You know, he has this impulse to say, "You will be all right." You talk about spot healing, you know, or something like miracle healing, you know? Saint Pete or somebody walks along and sees somebody and he wants to heal him up. So he says – the thought – the intention is there to make the fellow all right. His intention goes just so far, collides with whatever engrams are in restimulation and goes splat! So he says, "I guess that's not a good thing to do." Whereas his intention is actually terrifically powerful.

So a thetan's thought can't go through his own barricade of his mockups. So obviously the less experience – creations of experiences – the less creations of experiences an individual has around him and the less that he has to restimulate, why, the more he can think or project his thoughts or the bigger he gets. Do you follow? Now, you can delete these experiences and Dianetic auditing is that activity by which these experiences can be erased.

Now, if an individual is always going around like this – he's always going around like this, you're fairly sure – this is... I'm now talking from a Dianetic viewpoint. Of course, there may be dozens of reasons he's going around like this, all contained in the mind on the same thing. But I will give you a simplified action of it. He's going around like this, you can be absolutely sure he's got a mental image picture where something made him go like this.

So much so that you could even... And you better not do this with any case that is having any trouble at all; but somebody who is pretty well uptone and is doing fine, you can actually ask him things like that. But the trouble is, if they're uptone they aren't obeying their engrams to that degree. But theoretically, you could see this fellow bent over like this, and you could say, "All right, the incident in which you are bent over like this will now appear." And he would get the incident.

If he didn't get it and it remained black, you could then get the duration of the incident – you could – the date of the incident. You date it – how many years and so forth, ago? And then you would date the duration of the incident – how long did it last? And he would get the picture of it. And there he is – there he is, dangling from a tree or something like that, with a rope under him, having been shot with fifty-four arrows, you see, after being flogged or some mild, minor experience of this character.

Now, the – there are various ramifications to all of this. There are various complications, you might say. This individual is all messed-up because he's trying not to dramatize the engram in which he is stuck, you see? He's trying *not* to dramatize it, because the tendency of the individual in a dramatization is to repeat in action what has happened to one in experience. That's a basic definition of it. But much more important, it's a replay now of something that happened then. It's just being replayed out of its time and period. So this individual who is dramatizing is actually either totally unrestrained and therefore totally

dramatizing (at which moment we consider he's mad), or he has the impulse to dramatize it but he knows he better not. And a fellow will tie himself down like Gulliver in Lilliputia, you know, with all those strings. Just tied down and tied down and tied down and he will hold himself back and so forth. He's trying to keep from dramatizing some incident.

So you get a double action here. You get the impulse to dramatize and the effect of the incident on the individual, and you get as well the individual's analytical awareness that it's not a bright thing to do to pick up rocks – whenever one sees a rock, to pick up the rock and hit somebody with it. He'll think he's rather odd. He doesn't know where this comes from, so he begins to lose confidence in himself. Every time he sees a rock, why, he has an impulse to go over and to pick up the rock and bash somebody's head in with it. And he knows that that is not a nice thing to do. It isn't because he's afraid of the police. It's because he's basically good; he doesn't want to do those things. But there's the rock and there's a head, and he'd sort of start holding things up so that he can't look at rocks. And then the next thing you know he walks around like this all the time, you see, so he won't see any rocks. You get it? And he's dramatizing an incident where somebody else picked up a rock and hit him over the head with it and then he went into their valence. Do you see? He became them because they were the winner.

So this – this is the way all of this stacks up. There's tremendous amount of interesting phenomena and bric-a-brac, and so forth. You're dealing with the basic mind, because what is the core of the reactive bank also has this same character. But it is so outrageous and so different and is so overwhelming that you're not about to touch that unless you've got the exact map. And even when you've got the exact map you occasionally knock your block off.

But you're going in this lightly, lightly – dealing with this lifetime, the last year or two probably, and some people have probably not penetrated any deeper than this morning's breakfast. But the existence is all mapped.

Now, in view of the fact that he didn't know what happened, occasionally he tells himself what happened and so he will sometimes have his actual experience overlaid with another experience. This is the way you get too many Julius Caesars. You can get an almost infinite supply of Julius Caesars.

The man was a mad heterosexual [homosexual] nut who had very nasty personal habits and whose ideas of conquest were so laughable as to be nonsense. He conquered such countries as England which were ready to welcome the Briton – the Romans at that time. They were all ready to practically bring them ashore and shake them by the hand and say, "Hey, what do you know. And we've been using your stuff for a long time, boys. Come on in and sell us some more," and so forth. So he lands with chariots and spears so he can conquer everybody. You know, loony. He cut off the right hand of fifty thousand Gauls – the act of a madman.

Now, this is a pretty suppressive punk, isn't it, huh? Well, this made him the winning valence. So, I'd say that a lot of people who served with him on his side and a lot of people on the other side, and so forth, would register loud and long as Julius Caesar.

Now, whenever you have a personality – whenever you have a personality that has been either terrifically successful (only that's less so), or a personality who has been terribly

overwhelming, vicious and oppressive, you get a lot of people in that time in that valence. Because there's a lot of mental image pictures of it, see?

So don't get too baffled about past lives. Every once in a while past lives get so invalidated to people that they don't want to have anything to do with them because they've seen too many Julius Caesars. And it tends to suppress one saying that, you know, I was Cassius, you know? And you – it's the invidious comparison.

Get the chap who's walking along and he's got a plan that is going to help the British Empire, you see? And he's a perfectly valid statesman. He's going along; he's doing all right. He's perfectly capable of doing so. Some bird walks up to him who is a complete, frothing idiot, see, and he tells him that he used to be Disraeli and he has a plan to save the British Empire. At that moment the fellow who is the sane boy has a tendency to feel that he must be crazy because he has a plan to save the British Empire. Do you follow? And by invidious comparison, you say to yourself "I couldn't have lived before because look at those nuts talking about – there are three Julius Caesars over there and two Napoleons," you know?

So sometime if a pc is being too doubtful about all this and he's had a hard time on it, just run invalidations – run your Suppress and Invalidate and so on, on the subject of "Have you lived before?" You'll get some very interesting results of it.

It is fashionable, simply because thetans – meshed in to the degree that they are, smashed down by mass and the mind and so forth – it is very hard to remember. It's very hard for a thetan to remember more than a few years when he has a totally smashed-in mind, complete. And one of the reasons is – is his effort to remember gets painful, so he'd rather not remember. Now, when you've just been blown to pieces with a cannonball – you're twenty-one years old and twenty-one years ago you were blown to pieces with a cannonball – trying to coax anybody to remember any earlier than twenty years ago or better still eighteen or more comfortably sixteen years ago, it becomes very hard unless a person knows what he's up against.

He tries to handle this. He has methods of handling this bank. And one of his favorite methods of handling the bank is almost as nutty as making it in the first place. His method of handling it is to forget about it. How crazy can you get?

Of course, you have to be up in the vicinity of Clear before it really starts to look hilariously funny. Because you take a Grade V – even as high as Grade V (certainly as high as Grade IV), you find people still trying to figure out how that bank – you know, how the – the bank, mind: interchangeable words – how this mind of his is valuable. Of course, this is an excuse not to confront it. You know, "I better not confront it and do anything about it because it's so valuable."

Well, of course, his effort to confront it is an effort to confront very, very painful experiences. And he doesn't want to confront those painful experiences and so he said, "There must be some virtue in it; I'd better leave it there." Another method he uses in fooling himself concerning it.

And there's a whole cult that follows this – a real cult; not what they call us, you see – called psychologists. And this cult actually follows and subscribes to the theory that you had

better be glad you're neurotic. But that is merely a school's expression of something that beings kind of want to think anyhow, see? If you can't cure neurosis and you don't know what the mind is all about anyhow, then you could excuse all that by simply saying, "Well, you really don't want anything done about your mind, because you see it's a good thing you're neurotic. You see, all great artists are nuts. You see, that's obvious. Look at them." I don't know, I also look at their artwork.

Now, therefore, the mind is a complex mechanism which influences the individual and which he's better off without. And you really won't believe, all the way, that you'd be better off without it until you finally get rid of it, and then you say, "I've sure had a lot of weird reasons while I was hanging on to all this coal tar." You say to yourself "I must have been nuts!" That's right. [laughter, laughs]

Now, every now and then – every now and then, somebody's got a valence – some genius valence of some kind or another. And this genius valence is all rigged up to answer questions. And he's got a computer, see? So he says, "How big should I build this building?" And he gets "562½ feet high." So he puts it down on the drawing. He wouldn't know what to do without that thing. It never occurs to him that he himself has to go around here and to work out the answer and then come back here and hear it. And he will become sad about losing his mind. He will come very sad about losing his mind if he gets – if he gets one of these things half-desensitized. It's half-gone. It's still there but it doesn't work anymore, and he hasn't taken back the ability. See, he hasn't taken back and owned the ability to do it, and yet it is erased to a point where it doesn't work. And at this point he will be rather regretful of having done something about it because he says, "How big should the building be?" Dead silence. [laughter]

And then he goes along a little further and he gets a little bit better and all of a sudden, "Of course," he says, "the building ought to be 819 feet and a half. Only – any fool could see that." He can see that now, you see? What he did was attribute the ability to a circuit, put it on an automatic-response basis. But he was in actual fact using a valence.

Now, every once in a while you'll see a child come along and they can play a piano or a violin – oh my God! They just sit down and *brrroom* bang, you see? And they're only six years old or something like this, and, wow, they're playing with symphony orchestras. And all of a sudden they get to be ten, twelve, and they one day look at a piano and they don't know what it is. That same mechanism occurred, except they've been working on a circuitry of some kind or another, and in the circuitry they have somehow or another erased part of the circuitry or done something about it. They never get up to a point of realization.

Now, in one lifetime you can almost erase your own skills if you've put them all on picture form, which is quite remarkable. So a fellow starts out – boy, he just starts out great guns, and the next thing you know, why, he's *blah*.

Well, the best way to do that is to stick yourself in college. Get a nice valence of you – of you the expert; nice valence, you know – nice circuit out here, valence, a beingness – which is the expert. And then always consult the expert; never think it out for yourself see? And then one day accidentally abandon this thing, mislay it or move on the time track so that

you're not near it anymore, and then be totally lost and not have the skill. But who has the skill in the first place? The individual himself. Do you follow?

Now, a thetan, once having started this idiocy of mocking things up and mocking up and holding on to all of his personal experiences, then began to find virtues for it. And he made little machines and he did all kinds of things. Now, when you start reversing this procedure, he goes slightly mad, because halfway through any action, why, he will have lost the benefit of it without having regained it himself. Do you follow?

This does not respond, however, on the IQ graphs. Any processing increases IQ. It's almost impossible to lower IQ. So the individual is getting brighter, and that's the final test of it.

A great many things have worked out, of course, about Dianetic auditing since we have begun to make Clears. And man is basically good, and the more mind you get rid of the brighter you get, until you get rid of all of it – you're very bright. All of this – all of these things, you see, have borne out and are perfectly true.

Now, when I talk to you about Dianetic auditing, when I talk to you about erasing the automobile accident you've been in or losing Aunt Mamie, your favorite ally when you were a little boy, or something like this, you realize I'm talking to you about play. As far as auditing is concerned, this is play. The amount of benefit to be regained from running half a dozen engrams exceeds anything that man has ever been able to do for anybody in the history of the human race. And compares to Scientology processing the straight way at about one one-millionth of the potential gain. Do you understand?

So, I'm talking to you about play today. But you as an auditor had better know about it and you better look at it and you better get familiar with it, because that *is* the mind. You are studying the cage. There's the bars. That's what's got you under arrest; it's these tricks and vagaries. And the technology which it requires to vanquish this thing was actually in excess of the simple erasure of pictures. You had to know an awful lot. Now, that doesn't mean it wasn't still a simple problem and that the definitions of the mind didn't hold, but it meant that the mind was more complex and the experiences had been far more complex than anybody had ever imagined. You see? And it was much harder for somebody to confront.

Now, there's a question of time. If picture by picture, you undertook to erase the mind, you would get into one of these binary digits I was talking to you about before. One of the things that made me come off of Dianetics entirely is I could make a Release and very often the fellow would sail off and so on. We'd called them Clears in those days and quite validly; he had been temporarily cleared. But his reactions to the entirety of existence were really infinitely less than those of a Clear and of course infinitely, infinitely less from those for an OT. You see, after you're Clear then you have to study up and regain what you can do. Anybody who is clever enough to mock up a mind and keep it in place and not even know about it for that long, he's got a lot of abilities to en... he must be a very clever bunny, indeed; and so he is.

But an individual has as many engrams and secondaries as he has had experiences, as he is old. Now, I don't ask you to take my word for how old you are because it's very impolite particularly to ladies to hang any vast age upon them, but if you will put yourself on a meter



someday and start chalking it up as to how long you've had a mind or something like this, you would come up with something very interesting, indeed. You'll feel better, too. Unless you get too serious about it, and then you'll plummet yourself right down into the middle of the reactive bank, and then you'll have an awful time. So this – lightly, lightly, you know? A little goes a long ways sort of thing. But if you ask the question bluntly, "How old am I?" you would probably get a variety of answers because, of course, you are the ones who invented time. And you aren't old. You have been in a certain state for a certain period of time and you can measure those states; but you cannot measure a total – a total, total with any degree of accuracy. You're going to get variations all over the place.

Now, you start going back in time and you'll find out that there have been – there's been quite a long period. Now, in view of the fact that you've probably averaged a pain every – well, let's be reasonable about it; let's say you've averaged a pain out of every year. Every year you have done something. You've stubbed your toe or you've had something happen. Let's say, you've averaged a pain in a year and a major catastrophe one way or the other every five or ten years. Now, let's be very gross about the whole thing and say at least every lifetime you've had a catastrophe. I think that would be reasonable to suppose.

Now, therefore, divide twenty-five into the length of time you have had a mind which reads on the meter, and I'm afraid you will get too many trillion incidents for anybody in this lifetime to sit and erase. So although theoretically it could all be erased, incident by incident, chain by chain and so forth – theoretically – you haven't got that much auditing time and nobody has got that much patience. It would take something on the order of *zaom*, thousands of hours. Maybe binary digits of hours, you see? And this is impractical for a human being because, I point out, the average age of the body at the time it decays totally is something around seventy, seventy-five today. See, you haven't got enough time. Take more than seventy-five years to get in enough auditing to erase all of the engrams on the track.

So therefore, I had to short-circuit this. I had to bring this right to basics and I had to bring it to basics of what actually did a thetan consist of rather than what was he mocking up. And then we addressed this and we addressed the mechanics of the thing, we have our current Gradation Chart, and then it is possible to clear somebody. And it's very interesting now that anybody who came into Scientology untrained, unprocessed and so forth would, if he pressed right along with it – not too frantically, but just kept going more or less the rate at which you're traveling at the moment – he would be at least a minimum or a maximum (depending on how hard he pressed at it) of two years to Clear.

Now, you could do it much faster than that by becoming much more businesslike about it. But a reasonable assumption – a very reasonable assumption at the leisurely rate people move, and all that sort of thing, would be a couple of years to Clear. It's – I don't know what average time we have at the moment in the Clearing Course on the course itself. I can only make guesses, and so forth, and I knew when the technology was available – I don't know how many Clears we've got now, and from that sort of thing I would guess that it's somewhere between a ye... eight months' and a year's auditing. I would just guess that. That's very reasonable auditing, you know? That's getting tired and lazy and stupid and forgetting about it and patching it up and going to Review and then being very businesslike for two whole weeks and... You know, that kind of thing.

So that – the lower grades, however, these things are so perfected – and there is no shortcut for VI and VII. Anybody who comes along and tells you there's any shortcut for VI and VII, he's just trying to cut your throat. Remember that. There is no shortcut.

Somebody said to me, "I should have thought, Ron, that you would have blown the whole bank just by plotting it." Ho, ho, ho! Ha! Even me, no. And I was – get – I got, on engrams, eventually so I could take a fantastic engram, you know, where you were just blown all to pieces and betrayed at the same time and totally surprised and scattered all over the environment for a few minutes and that sort of thing, and blow those things just by inspection. Say, "Oh yes, there it is." *Whoooch!* And gone, see? I got up to a point where I could do that. Huh, confronting the basic reactive bank isn't like that. I'm not trying to scare you; I'm just trying to keep you from making mistakes.

Now, your engrams are erasable and in the process of erasing them you get into various phenomena which I have already told you about but some of those now auditing them obviously didn't listen. So, I will tell you again, nicely and politely and without – as Stan said the other day, he said, "What's marvelous about you," he says, "you don't scream and beat the desk, and so forth." I accepted the compliment, but actually some of your top executives will tell you I do scream and beat the desk every now and then, you know? Not really over stupidity – not over stupidity. That isn't why I scream and beat the desk. Just to get compliance. [laughs]

Now, what's interesting about this is that the moment that you run a late engram on a chain... Let's – you've probably got your nomenclature a bit tangled up and you probably should listen very carefully and you probably should get your misunderstood words out of this stuff and so on, because this is very, very important.

Here you have – let's – let's take a picture of a ladder and we're going down a ladder here. Now, the bottom rung of this ladder is the basic on the chain. It is more important, therefore I've made it blacker. Actually this, here we put another ladder here, and we put the top rung as very black and important – that's the way it looks. And this bottom rung, it – important at the time – was very slight. And you say, "Therefore, the toughest incident would be the earliest incident." No! No, the toughest incident to try to do anything about is the – the most recent one. And the easiest one to do something about is the earliest one.

Now, a chain simply means a series of incidents of similar content. There's the hit-by-a-car chain. Now, there may only be one engram on a chain but that would be very rare indeed. There maybe are 20 hit-by-cars chains, see, 20 on the hit-by-a-car chain. Now, if we're speaking of this lifetime, you may find 1 or 2 on the hit-by-a-car chain that won't erase on account of unfortunately for the reality of some people who don't like the truth and can't face... You know, people don't like past lives because you – you're pointing their attention back at a lot of agony. There's a good reason for it, see?

This guy is 41 years old – 41 years ago he died. He probably didn't die pleasantly, either, being the kind of fellow he is. [laughter] So you tell him he's lived before this life, you're pointing his attention back at that horrible incident, and so forth, and he just bounces straight back to present time, shaking, actually. You think he's mad because he's talking about

past life. No! He's terrified! "Don't t-don't talk to me about-bout-bout-bout p-p-p-past lives. Damn you Scientologists!" You see? "Oh, you dogs! Kill 'em!"

You say, "Sonny boy, why be so yellow?"

Now, the resolution of a problem requires that you handle the elements of the problem. The resolution of a problem requires that you handle the elements of a problem. You will never solve a problem by handling different elements than the problem has. Isn't that *rrroah!* This is one of man's favorite indoor sports: solving problems by using different elements than the problem contains.

So, therefore, if you *insist* on a person staying in this lifetime, you're going to run into the hit-by-a-car chain with 2 incidents in this lifetime which are the last of 520 incidents. And you're trying to erase the last 2 of 520 incidents. He was first hit by a car 1,765,000 years ago, 3 months, 1 day, 1 hour and 10 seconds ago. The mind! See? Back! And when you go through an incident once and it doesn't desensitize, and you start the fellow through again and the incident now appears a little bit heavier and massy, you better hit the silk, man. You're probably at 897 on that chain. And you start to put this fellow through it, you try to put this fellow through it too often, and it's just going to get heavier and heavier and thicker and thicker. And one of the symptoms of this is his bouncing out of it.

Now, we're not going to handle bouncers now and get guys repeated down into it and that sort of thing. There's no point in doing that. There are easier ways to handle it; just erase the earlier incident. Now, it's the – always requires the earliest incident that you can reach to totally desensitize a chain.

But here's one of the symptoms. You start through – start the pc through an engram, and when you bring him back through to go over it again, he says exactly what he says before without any change or variation. He is no longer in the time of that engram. He has bounced and he's now running out of the lock he put into PT. He's now busy running the present time lock. It was so heavy that it laid in a lock in present time, see? Do you follow? It hasn't done him any harm.

So, you were busy running an engram of ten or seven years ago, you see, and it's the hit-by-a-car, and it's *bokety-bokety-bokety-bokety-bokety-bokety-bokety-bokety-bok*. And then you start him through it the second time, and he goes *bokety-bokety-bok*, and there's no new material shows up of any kind whatsoever, he's not seven or ten years ago. He's not back where it was at all. He's erasing what he just laid in in PT. He's just going over it again.

Also, he's learned better. He's learned better than to go near it. And you have run into the same mechanism, exactly, of why a thetan keeps a mind – because he doesn't want to confront it. It would erase if he confronted it, but it is too painful for him to do so. So you've actually got a pc a bit in over his head. You have been a bit too persuasive, and you have been locating engrams on a meter. You naughty fellow. "Oh," you say, "of course. Well, you always locate engrams on a meter." No, you run them on a meter.

You introduce a meter into the location of incidents and you're going to run a pc over his head the whole time because the meter can see deeper than he can. Well, the funny part of

it is, if you run what he can erase, you've got a level of confront he can confront. "Did you ever lose anything?"

And he thinks for a little while and he said, "Yeah, I lost a ring."

All right. That's the incident. No meter. Now, as we run him through it with Dianetic auditing and so forth – it's a secondary, of course, because it contains loss – as we run him through this thing, you're going to get meter action. Great. And you better watch your meter, too, because it's liable to go free needle or something on you, see? If it does, forget that chain. Get onto something else. You understand now?

A man can remember what he can confront. And that's all he's going to remember. If he had a fight at breakfast, he's not going to want to remember breakfast. Well, if he got hit by a truck ten years ago, he don't want to remember hit by a truck ten years ago. Now, if he talks about it at all, it's because he's talking about a lock which he's moved up into PT which is comfortable. He'll tell you all about having been hit by a truck, but he won't give it to you in present time as though it's just now, this minute happening.

Now, you see, he can come to present time away from the incident and have a sort of a synthetic history of this incident, and he can go through that, and if you locate incidents on meters, that's the way he will run engrams. All sort of synthetic in PT and he doesn't want to go back down...

The guy – the guy who is the most shivery, the guy who is at fear on the Tone Scale will act like he's on a powerful spring which is shooting him straight up the track to PT. And boy, he's stuck right here, you know? He is not going to go back anyplace. No, no, no, noplac. No.

"Ah, how about breakfast?"

"Oh, well, I don't know anything about b... how about breakfast?"

"Well, can you remember what you had for breakfast?"

"Oh, I don't know. Is that necessary?"

This is not the chap who wins medals for courage. See what I'm talking about? He acts like he's being ejected on hydraulic thrust straight up to present time, boy, and he's here *hummmm-hummmm-hummmm!*

Now, you say – you say now, "In your..." Poor Freud. He was dealing with people of this type all the time, you see? They couldn't co... they're as crazy as they couldn't confront, you see, and they were pretty nutty. And he was asking them to go back and remember their childhood. Why, man, if he'd ever – it never occurred to him to ask, "Can you remember entering the office?" Because they would have said, probably, "I don't know. How *did* I get here?" It's a fact.

Amnesia – amnesia is simply – is not a very mysterious mechanism. It's just a guy who is so spooked that he doesn't dare remember ten seconds ago. Now, he's had some experience beyond which – earlier than which he is not going to remember, including the experience. So he's only willing to remember some moment after that experience. Now, we call this amnesia. He's just scared.

Now, you'll run into this all the time in varying degrees in pcs. And the worst ones off are those that are just rigid in present time. They're going along with each click of the clock and no further back than the last click. This person will tell you he has a bad memory. That is not the only source of bad memory. A bad memory is just accumulated occlusion of it all, but it's nevertheless nonconfront, see?

Trying to train somebody with beatings would be the last way in the world that you could train anybody because you've given him all of his education so that he can't confront it.

Now, here – here we have then a problem – this give – tells you why some instructors are very beloved by their students and turn out genius students, you know? For some reason or other everything he gave the student, the student finds that's the easiest thing in the world to confront, so that's what he knows.

Now, where do you find relief to this situation of the pc stuck in present time? Now, you're going to find some pc, you're going to find an incident, you will actually get him back into the first part of that incident, you'll get him to roll off that incident. Maybe he'll even go through it once. He'll all of a sudden hold back the pain that his hip – *hrrh*. That's it. He was already in it, so he said, "*Mmmm*, we don't want that; we want this." *Pshmom!* Like a diver coming out of the bottom of the sea, he comes up to the surface and he runs the next time straight along on present time where it's nice and safe. He doesn't want anything to do with that dirty old nasty pain that almost took his leg off. Do you see? Do you get it? So it's all a bounce. It isn't just a bouncer, a "get out," that pushes people up to present time or shoots them about.

Now, an individual actually will feel so imprisoned at some point of the track – he's liable to feel so imprisoned that he knows he cannot progress any further than that point forever. And you'll find somebody who's totally stuck on the track. But this is somebody who is terrified of the future. And people get in this frame of mind about when they're to be executed. If you can recall the last time you were about to be executed – [laughs] time must halt at that point. And you'll find out that a pc seems to go back earlier very easily. So, he *shoots* back to the beginning of the – of anything. You can't hold him in an incident.

You say, "Come, come, now, we're going to run the automobile accident when you had – when you were 5 years old, and so forth."

"Yeah, well I – Oh, by the way, I got one now. I got one now two thousand years ago. I got one now 15 thousand. I got one a trillion years ago; got one 2 trillion years ago."

And you say, "Well, *whoa, whoa, whoa*." Well, recognize what you're dealing with. This is the guy who doesn't dare move forward with the time track.

Now, you'd only get him misbehaving and a Dianetic audited pc only misbehaves when put beyond his ability to confront and then you run into all the problems of Dianetics. Now you have to know an infinite number of solutions. Now you have to be clever not 'arf. You have to be a screaming genius with answers. You have to sit there and sweat, man, as an auditor. You've got to be right on the ball! So much more on the ball than you can be that you'll flub. Why? You're running the pc over his head.

And one of the best ways in the world to run a pc over his head in early stages of auditing – later on you can start using a meter – but in the early days – I mean use a meter to locate. The way to really run a pc over his head is take him bright, brassy green, no familiarity with the mind, doesn't even know about mental image pictures, discover the source of his lumbosis, plunge him into it straightaway and try to force him to go through it. You will have a very unwilling Pc. You have to practically sit on his head; he bounces all over the place. The second time you bring him through it, he runs it in PT. He can find no other part of the chain. He can't erase it, you know? He's in trouble all the way. You have to therefore be very clever as an auditor. Do I make my point?

It's just you're running him beyond his ability to confront. That is all. His ability to confront is one-millionth of a – of an attention unit. And what he's confronting and you're asking him to confront requires one thousandth of an attention unit. And he's not about to stay there comfortably and do anything about it at all. Do you follow?

Therefore, if you will look in this bulletin of 3 April 1966, it carefully stresses gradient scales. Now, after you've been going a little while, yes, you can find it on a meter, but the guy's ability to confront is up. You're getting someplace. But the truth of the matter is if you want to make a Release this way, don't ever locate anything on a meter, and he will come out the right end of it. He will be able to confront more and more and more, and you've improved his ability to confront his past experience. Now, you could almost bring about the same result with a repetitive processes – "What can you confront?" See, you could almost bring about the same result.

But as a matter of fact, an individual can then build up, build up, build up, but he himself is not getting an insight into his mind. With a repetitive command of this character, you're going for broke. In other words, you're going for result.

But with Dianetic auditing, we're not going for result. We're trying to give you auditing practice, and we're trying to have some fun. If you get results, it's your own fault. [laughter] And if you do this right, why, you will get results. And the test of it is, is does your pc feel any better afterwards?

Now, if he doesn't feel any better, you've done one of two things: You've either let him go too light or you've let him go too strong. See, you've insisted that he run some tiny, light lock that he isn't even vaguely interested in and could confront a dozen like it, or you've insisted he go in over his head.

Now, the mind knows what it can tolerate, so the best test is the pc, not the meter. The guy knows what he can tolerate. So, you say, you want – going to run a secondary now. Well, you can ask him for, "Now, have you ever lost – have you ever lost anything?" And if you wanted to be very sure, you could say, "Recently, have you lost anything?" See? Asking sneakily on the line.

And he says, "Yes, as a matter of fact I lost a ring."

Run it. But now, when you're asking for moments of loss, remember that you're asking for the whole chain of all secondaries because that is the definition by – which it has. So you could soften your question up even further. "Do you recall a period of sadness?" Let's attach

the emotion to it. Now, we could ask for times when he was sad, times when he was afraid, times when he was this, times when he was that.

You talk about throwing people in over their head. In the early days of running, there were so many techniques developed for throwing people into engrams that it was practically a snap of the fingers and over Niagara Falls the guy went. He didn't have any choice. We were so skilled in those days of putting people into incidents, and so on, that the most remarkable dramatizations would occur – fantastic body convulsions; they'd practically fly all over the room.

And I remember one chap that I snapped into an incident – and I cured something with him; it's true that you can do something with it – of straight unadulterated terror. Terror so great, that as his body shook on the bed, he was lifting the legs of the bed off the floor and banging them down again in a chatter. [raps the desk] Sounds impossible! I wouldn't have believed it if I hadn't seen it with me own eyes! That bed was chattering against the floor! This guy was scared! [laughter] And there is a thing like an odor of fear, and that odor permeated the room to a point where I never thought I would smell anything like it in my life. It smelled like a terrified army in full rout.

And it was an incident. It was right there. He'd been sitting in it. It was in full restim. He just – an incident he kept resisting; he couldn't confront any part of it, and I just tripped him into it, with some skill. But it was an incident where he and a fellow scout had gone – as a couple of savages – to scout the enemy position and had been caught, and his companion had been boiled and eaten before him and then he, in an effort not to get eaten, had managed to get free and throw himself over a cliff. And it finally developed how – ever; that he couldn't really determine whether he'd been thrown over the cliff because he had gone mad or whether he had thrown himself over the cliff. And it finally resolved, and so forth, that he had thrown himself over the cliff. But he ran this out and the emotion discharged from it. I only had to go through it five or six times and it finished it. But he was not about to go anyplace else on the track. It completely changed his life, as a matter of fact.

But there we were auditing for result. And undoubtedly you could bring about a fast result. And the reason we wanted to bring about fast results is because there are so many engrams. There are just so fantastically many engrams that we were becoming choosy as to which ones we were supposed to run, and we were trying to speed up the process. Well, you're not trying to do that. You're just trying to learn about the mind.

The faster process was the first one I ever used, which is gradient scales. Find something the fellow can confront and run him through it. And, factually, I've made people a lot better by getting them to run the incident of walking into the room to keep their appointment with me. Managed to coax them back that far on the time track. And I had my best results with that type of an approach. So you say, "What would you consider your chronic emotion is?"

And the fellow says – you know, you can be tricky about this – "What would you say your chronic emotion would be?"

Well, the fellow says, "I – I – I don't know. I think I'm just bored most of the time."

"Well, that's good enough. And can you remember a time when you were bored?"

"Oh, yes, yes."

"Good. Now, let's start in at the beginning of that period." You'll find a secondary, and you'll find another secondary. And you'll find another secondary below this. And the next thing you know there was real stuff here in being bored. You find this guy in actual fact was made to be in a place of no interest but some danger for a period of time that was very upsetting. Now, if you went and ran engrams to parallel this – you don't have to call for engrams to parallel this – sooner or later you're going to come up with an incident where he was executed or something in exactly the same type of surrounding as he was waiting for while in danger. And that would be the engram which gave this other thing. Yes, it is a chronic emotion and you could ask for various types of emotions and this way you could sort the thing out. There are lots of tricky things you can do.

I'm not trying to put any slightest block on the tricky things that you can do. I don't care how many commands you give him while he's running it. "Oh, go on," you know, and so forth. "Keep it up." "Continue." Anything you want to say. I'm just saying get the guy through it. That's what you're supposed to do. That's really what you're supposed to do. Well, what does it take to do that? And I'm telling you that you'll get your best results by not throwing the fellow in over his head. Then you won't run into all of these things whereby you need 8,765 solutions, you see, to 50,000 problems. See, you're not going to run into any problems.

The guy will run what he almost can confront, and he'll get quite a – quite a bang out of running something he almost can confront. He'll get quite a relief out of this. But you would just be fascinated how little some people can confront. But also you could be fascinated at how much some people can confront.

This fellow, he'll run through it and somatics are tearing all over the place and so forth and, "So, the lion took another mouthful out of my left leg." You know? Great.

It's what the *pc* can do, not what you decide the *pc* can do. But the individual who just doesn't run well and doesn't seem to get anyplace and that sort of thing is of two varieties. He has two things wrong: He is either being asked to confront far, far too much, or far, far too little. And the number of them that will be confronting far, far too little are very few and far between.

So, it boils down to the most commonest – the commonest thing that you'll run into is asking them to confront too much. How much is too much? Well, it is too much for the guy you are auditing. That same "too much" won't be too much for the next guy you audit. Do you understand? It varies from being to being because experience varies. Not only does experience vary but different parts of the track are in restimulation. Some people are in a very tough basic incident of some kind or another which makes all other incidents – the lightest of locks – the most painful things imaginable.

Now, you want to start running down a chain. Now, of course, if you call for a loss then that – you're ask... making a bid now to run out every single engram on the whole track. So, if you want to get a little more practice, why, extend it a little bit further and call for –



what's the guy's chronic emotion, now? Well, solve that chronic emotion. Work on it as a project. And you'll do a lot of secondaries. Secondaries will go right straight down the line.

Now, some people have an idea that there is an engram and then a secondary occurs and then the secondary accumulates locks. Now, it isn't that simple. The mind is – I've – just because I have given you simple answers is no reason the mind is simply built. You have all the jerry-rigged messes you ever wanted to run into.

Now, listen. There will be a chain; that is to say, the original and then the repeated incidents, plotted in time thereafter of the same type of incident. There will be a chain of engrams, which is to say, incidents containing pain and unconsciousness. You know, the off-with-the-head chain. The off-with-the-head chain, see? And here are 150 engrams, each one of which consists of having one's head cut off. Now oddly enough, there will also be, in parallel to that, the off-with-the-head motivator series. And there'll be 49, or something like that, incidents whereby the individual cut somebody else's head off. Now, in addition to all of that, each one of those will have accumulated locks which are conscious-level experiences which sort of stick and the individual doesn't quite know why. A shiny piece of metal would be enough to make a lock, see?

So, each one of the 150 engrams has many locks. When I say many, I would say, oh, 2 or 3 hundred thousand. Each one of the 150.

Now, what's the secondaries? Well, the secondaries, if you had a rung of a ladder, as you were looking at a ladder, and the bottom side of that rung were natural wood color and there was a stripe of black painted across the top of the rung, you would have the secondary. It's actually lying right straight there with the engram. Now, each one of those 150 engrams has its own secondary. There's a secondary probably for every single one of the 150 engrams. And each of those secondaries has a lock, and not only has a lock but has maybe 2 or 3 thousand locks.

Now, worse than that, this chain cross-references and interconnects with public gatherings, injuries during. Now, that's not a series of locks, that will be independent – an independent series of engrams containing pain and unconsciousness, each one of the incidents, you know? Why, there was the fellow in the crowd, and he was a little boy, and the crowd surged, and they squashed him and he died, you see? I mean this type of incident.

Now, those will – those engrams – the off-with-the-head chain will be the smashed-in-the-crowd chain, you see? The public gatherings, incidents in, they will be cross-referenced and their locks will intermingle. So, that the locks of one of these chains will also cross over and become the locks of the off-with-the-head chain, also. Isn't that great!

Now, let me show you where you would really get foxed if you tried to trace something like this down and you would really have trouble. We want to know... And this is a typical – a typical Freudian problem – fetishism: The fellow has a fixation on hairbrushes. I can assure you the mind has enough incident in it. They just underestimated the amount of incident, you see, by about – one ten-trillionth is about all the incident they thought was there, see?

A hairbrush would be absolutely impossible to trace back to all of its engramic and secondary influences or associators. Be impossible. It would be impossible to take any single article and trace it back to why the individual is afraid of it. That would be impossible! You could desensitize it. You could find some reasons for it. But to get the basic reason for it? Oh, no! Oh, huh! It occurs in engram chain one, engram chain two, engram chain three, secondary chain four, and 8 billion locks. And it turns out not to be a hairbrush, anyhow. It turns out to be a small black animal. [laughter] Hairbrush itself just restimulated.

But to set anybody a job of tracing something like that back would be pure idiocy. There would be no point in it of any kind whatsoever. Wrong way to go about it. Wrong end to. Those are the cognitions that the guy gets out of it. "Hey! A bridle."

"Yes, yes," you say, coaxing him, making him aware of your presence. [laughter]

"I always wondered. I always wondered why. I always wondered why. Yes, it's the disk on the bridle. That's what it is."

You say, "Well, what was that?"

"Well, Mother always used to wear a cameo, and it matches the disk on this bridle. And it's when I was killed – heh – at the tournament, the fellow had a disk on the side of the bridle and that hit me. And that was the last thing I saw. And I used to wonder why I got colic all the time, you see? And my mother wore this. Yeah, that's great. I'm sure glad to get that straightened out."

Well, you be glad to get it straightened out, too. And you be glad when he moves off of it, because he's going to find 8 thousand more reasons before he's through. [laughs] Do you follow?

Men have experienced things. Women have experienced things. There's hardly anything an individual has not been or done at one time or another of his career. And to say, "This is a specialized thetan; he has always been a magistrate" – don't make me laugh. At what period in his career did he get tired of being a criminal and become a magistrate? [laughter] After having been a ditch digger, a coal heaver, a counsel, an artisan, a pilot, a space opera ranger, a writer, you know?

But the individual's experiential track is very important with regard to what he can do when he finally comes out, because we're producing a new thing in a Clear. We're producing a being without a bank who has experience. Never had anything like that before, see?

Now, one has had main points of experience on the track which have been more emphasized than other points, and he will tend to be better at these things than things he has not had so much experience with. But it's a case of emphasis, not difference.

Now, where your individual is being run on engrams, he can easily get in too deep, but only if you push him in. And if he's not running up new material, if he's not running them properly, why, you figure out why, in view of what I've been telling you. Now, it's either over- or underconfront, and my bet is on that it's overconfront. And you asked too generalized a question and you took too vague an answer on something. You didn't get the thing

established. You didn't decide what you were going to run. You didn't get it all mapped out before you began it.

You're going to run some times when the guy was scared. All right, great. We're going to run some times when the guy was scared. What was the last time he was scared? All right. And the individual all of a sudden trips into this new mechanism of "mustn't have any future." Back down the track he goes, starts winding up in bad incidents, and so forth.

Well, it's simply because you sort of lost control of the whole situation. You didn't steady him on and make him run what you started to run. You got him all involved in whether he should go earlier and he's trying to go totally Clear on engram running.

Well, if he wants to go totally Clear on engram running he undoubtedly could do so. Undoubtedly do so. It'd only take him three or four lifetimes. And I want to point out that the body goes to pieces in a fairly regular lineup at once every seventy years, or something like that, and so he hasn't got time to do that. You understand any more about engrams?

*Audience: Yeah.*

Well, I'm talking to you about the woof and the warp and the exact thing which you're auditing all the way to Clear. Now, I think that it's a good time that people not only got some practice auditing but also made some bowing acquaintance with that thing which has got them in the cage.

And it's always a very good thing when you find yourself in a trap to find out what the trap consists of. I often say that to myself when I find myself in traps.

But don't despair if you have not yet been able to run an engram on anybody. You haven't been able to run an engram because you've disdained to run some faint lock. If all goes to pieces, and you are no longer able to make any progress – and you haven't been able to make any progress – not no longer able – if you haven't been able to make any progress with your pc and you haven't been able to get him into anything, you haven't been able to run anything and so forth, run breakfast. You'll find that usually works. If you can't run breakfast and so forth, run the time he came to the session as an incident.

Do you know that people – not just that, but people can be so bad off that present time and the march of time past him in this universe is itself a continuous running engram. He is living in a moment of pain and unconsciousness. And the tick, tick of the clock is an engram in itself.

Now, a person is pretty batty when they're in that shape. They're very batty indeed. As a matter of fact, you won't find them around here. But that's how bad it can get. And you've run into some vestige of that when you're not able to run incidents on your pc. He just is not about to go anyplace. It's nice and safe where he is.

And so, you can always run an incident on somebody. Don't listen to orders that "I must run an engram." No, run the incident your pc can confront and run, and you will win all the way. Don't take incidents that you fish off the meter because you'll throw him in over his head, and I think you'll have a lot of fun.

This is a great sport. This is a great sport. I don't regard it any more than that but it's a very worthwhile sport and it's one that you should indulge in because it's going to make an awful good auditor out of you that knows a great deal about the mind.

Thank you.

Thank you.

# THE DIANETICS PROGRAM

## *First Standard Dianetics Graduation*

A lecture given on 29 May 1969

Thank you.

The Dianetic Program has been a very fast action. Rather typically Sea Org. A few weeks ago – a very few weeks ago – using volunteer auditors, most of whom had had only HDA training, we began to check up as to the workability of Dianetics for very broad release. The information had come to us that Dianetics was not being greatly used. Actually, had fallen out of use. Now, the only way anything could fall out of use, if it were being misused, or someone didn't understand exactly what it was for. On the road to Clear, individuals have a tendency to jump all the stepping stones. Therefore, do not be surprised if they often fall in the brook. [laughter]

The first stepping stone on the road to Clear and OT was and is Dianetics. There have been many breakthroughs in Dianetics. In the earliest days, it was not uncommon for people to roll up hundreds of hours of auditing. Those same results, and better results by far than these, can be achieved today in only five or six hours of auditing. I don't say that only five or six hours of auditing totally ends the gains to be found in Dianetics, because the actual truth of the matter is the gains obtainable in Dianetics today are far superior to the gains which were uniformly attainable yesterday. In other words, the speed of the subject has been enormously increased. That's important, because in the early days, people could go on for hundreds of hours. The workability of the subject has been enormously increased, in terms of the gain per individual: how much gain could be obtained in Dianetics. And also, in addition to that, the way that Dianetics is now applied has been so greatly simplified that it is very difficult not to get results with Dianetics. A fellow really has to try. [laughter]

There have been several breakthroughs over the years, and there has been a recent breakthrough which has made this new action as effective as it has been, and that is what started, to tell the truth, the actual "Let's export Dianetics" campaign in the Sea Org. And that was that chains, which is to say the mental image pictures that a being has, are united and held together by somatics, which is to say aches and pains and misemotions. Now, that was a breakthrough, because previously we used to audit narrative. The last time your mother spanked you, the first time your mother spanked you, let's find some other earlier time when your mother spanked you, cannot we find some time when somebody spanked you... narrative. And that goes on, and on, and on. But the mind tends to find that interesting, and pleasant – or unpleasant – and may attribute to all the times their mother spanked them, they attribute to that all the difficulty they're now having.

So they will very happily run: "Well let's see, you don't drive a car well. Very good. Now let's run out *all* the times when you had a car accident of some kind or another. Very good." And we run car accidents, and car accidents, and car accidents. Well unfortunately, a thetan has been on the track and has been living for a long time [laughter]. And the number of car accidents which are available to be run out are almost infinite. So the breakthrough of 1969 was the discovery that Dianetics was, as it started to be, a somatic or physical activity: it is simply the somatics, or the pictures, which an individual has, united by somatics which bring about the chain which is bothering him. And if you go down the somatic chain, it is very rapid, it's very quick. There'll be two, three, four, five incidents, *bang*, you're right there at basic, *zong zong* – erased. Now, this makes it very interesting. The way we started this program – even those here may not be fully aware of this – was I got a few auditors on the ship who had had some training in old HDA work. And without advising them of anything, I set them to work. They are not necessarily the auditors who were trained and who are going out on this program. And that was a research activity, and I want to thank those preclears who suffered through that [laughter].

And so through their endeavours, we were able to put together the course as it now exists, and we were able to stabilise this course, and as soon as we got it stabilised, we said "You, you, you... you and you and you, are about to save the planet." And factually, that's true. And then, in training those people, now training them for blood, why, we were able to bring them up to a point where they were getting very uniform results, and they could apply Dianetics in a very standard way. And so that we can say now there is such a thing as Standard Dianetics. And the funny part of it is there are no variables in Standard Dianetics today. There are things you can do wrong – there are probably an infinity of things that you can do wrong but there is a very easily followed track through the middle of the morass, and it brings one through to the other side. So that is Standard Dianetics, and the advent of Standard Dianetics means a great deal.

In the first place, it means that when somebody gets their certificate, he can audit. Do you understand: that's what a certificate is. There are two qualifications to a Dianetics certificate now. And those two qualifications are: has had case gains on Dianetics, and has been able to administer Dianetics so as to give case gains with it. And that is what a Dianetics auditor is. Is not somebody who has been through the checksheets a large number of times, or somebody who knows the Director of Certs and Awards [laughter]. And that is the tradition which we are beginning.

Now there are actually, at this stage of the game, three Dianetic auditors. There is the Hubbard Dianetic Auditor, from way back and so on. There is no reason in particular to wipe out the certificate – the certificate is still valid. But that course has been taught for some time. It is not necessarily true that that person can audit Dianetics today, in comparison to the way Dianetics can be audited today. There is the next grade of auditor. He is the Hubbard Dianetic Counsellor. Now a Hubbard Dianetics Counsellor has received gains, can get gains, and is a fully trained auditor, but he is not a supervisor. Not a supervisor. He has not been trained to teach course. Therefore, as it now will be established, the Hubbard Dianetic Graduate is always and uniformly trained in an official organisation. He is never trained in the field.

Because we have found that this is the frail point. So he is always trained in the organisation. He was trained to be an auditor – we don't care where he was trained to be an auditor – he may have to be retrained a bit as an auditor and he certainly has to be fully trained as a course supervisor. And a Hubbard Dianetic Graduate is qualified to teach a course in Dianetics, and he has been trained very thoroughly in that line. And this is the way we're going to keep this straight.

So what we are actually graduating tonight are Hubbard Dianetic Graduates. And they're going out to teach courses. And the auditors that they train, will in the largest percentage, be Hubbard Dianetic Counsellors. And of them will not be required course supervision training. But a certain percentage of them will be pushed on through to a Hubbard Dianetic Graduate. Now a Hubbard Dianetic Graduate can go out to a Gung ho group, or a Dianetic Counselling Group – new phrase, new organisation – Dianetics is not a single man hanging out a shingle – a Dianetic Counselling Group, and will be able to train auditors if he is a Hubbard Dianetic Graduate, and he will be able to audit preclears if he is a Hubbard Dianetic Counsellor. Now, that makes a great deal of sense. That means you're going to train a Hubbard Dianetics Counsellor and he is going out and he's going to try to audit somebody, and he's going to do great, until he has to find a Scientology auditor to straighten up two or three flubs that have happened in the line up.

And he's going to know at that time this thing called a Hubbard Dianetic Counselling Group, that is to say a Dianetic Counselling Group, is really necessary to push him along, and a Dianetic Counselling Group consists of inflow, action, other Dianetic Counsellors, the administrative few people, even if only part time, to handle the admin of the unit, and a Hubbard Dianetic Graduate in order to teach Hubbard Dianetic Counsellors out in the field. And a Scientology auditor to hold down review. And that way we would get a minimum fall on the head.

So therefore, a Hubbard Dianetic Counsellor ought to be given at least a short rundown of what a Dianetic Counselling Group is. Because if he goes out and tries to hang up his shingle and say that he is going to just audit people and audit people and audit people, I can tell you by experience his whole activity will go away and with the wind, it is no longer there. They blow away fast. I can even name you a country or two where two or three auditors without any idea of admin, without any idea of any qualifications actions or any repair actions went tearing into an area, got some gains on a majority of people, and then roughed up enough cases which they didn't take care of, neglected their administration, didn't pay any attention to their PRO actions of any kind whatsoever, and muddled up the whole area. And then eventually they sort of went into a decline, and they didn't know what was happening, and so they moved away and found another group to rough up. And that was a bad show.

What they actually need, at least on a part-time basis, they need certain posts held. They need a registrar. They need somebody to answer the telephone. They need at least some version of Ethics. They need a PRO. They need these various little posts *held*. Now, if those posts are held, then the Hubbard Dianetic Graduate can go ahead and teach auditors, he can make Hubbard Dianetic Counsellors. There would be no lack of auditors. Soon as they start getting into hot water, they had certainly better send one of those auditors into an org to be

trained fast, because they're going to have to have a Scientology auditor sitting there in Qual to start patching up the cases which somehow or other didn't come out right, do you follow? Now, if it is done that way, you're going to find it growing and becoming very stable, and from the centre point of training in an org where you will be making Hubbard Dianetics Counsellors and Hubbard Dianetics Graduates, and eventually probable you practically do nothing but Hubbard Dianetic Graduates, there'll be enough Dianetic Counsellor courses all over the place, and you have to pay attention to the fact that when you make a Hubbard Dianetic Graduate, you may have to retrain him a little bit. Maybe his training wasn't quite as sharp as it might have been. So you make sure he is a good auditor, and then you make a good Course Supervisor out of him, and then he can go out and make more auditors, and that happens to be what the planet needs.

Now what we've done, in actual fact, is make a major breakthrough in dissemination, and what I'm describing to you now is not so much the technology of what we're doing. We take that for granted. What I'm describing to you is the technology of dissemination. There are something on the order of three billion sick human beings out there. It's a very, very funny thing, but I think I have yet to find a well human being. It is the most remarkable thing you ever saw. I have been all over the world; I have studied twenty-one primitive cultures, including the American and English [laughter]. And in all that time I have never really found anybody who was well.

They keep falling on their heads. They spend a childhood, which is happy amongst intervals of whooping cough, measles, scarlet fever, they go to school between pink eye, bellyaches, and just plain malingering-itis, and then they go to work, and when... And what's most amazing is to read the letters of humanoids. It is very amazing. Particularly in the Bible belt or corn belt of the United States. If you read letters from those people, you will understand exactly what I mean. "Dear Bessy-Ann, George isn't feeling well [laughter]. Aunt Mabel was just operated on for gallstones. [laughter] Bennie has taken up medicine. I don't feel very well today, I keep getting these spells. Hoping you are the same." [laughter and applause].

Now oddly enough, when somebody is this fixated upon his body, he is not likely to be very interested in his spirit. Therefore, my observation adds up to the fact there are about three billion sick human beings out there and it's going to take an awful lot of auditors, and we never figured out before how to make that many auditors. Well, a Hubbard Dianetic Counsellor could probably be made in something on the order of – if you really pushed it home – he probably could be made in ten days – two weeks, something like that. Well, people can afford that much time. Now, those few that don't make it in that length of time, we'll keep them over a while. They'll eventually make it, too. And you'll make auditors. And if we consistently train the Hubbard Dianetic Graduates who teach the course in orgs and we keep the quality of that course up, then we're not going to muddy up the environment with a bunch of unsolved cases, and if Dianetic auditing is done in a counselling group, why, how can you miss, how can you lose? Now, because there is a Scientology auditor sitting in this Dianetic Counselling Group, Scientology won't drop out because it is quite obvious to one and all, all they way along the line that Scientology solves Dianetics. Dianetics is, in the main,



miraculous. That's miraculous, and here's something that solves Dianetics. Do you follow? So you don't have to do very much sales work.

Now, that isn't the only gain we have achieved here. We have achieved an entirely different and new gain about which I have said very little. I have found out that individuals are sufficiently fixated upon their body somatics as to use the techniques designed to bring about spiritual freedom to solve their ingrown toenails. Do you talk about a sell-out? It's a complete betrayal of the technology. Somebody gets up and he's been ramming around and going into orgs and HGCs and so forth, and then we catch him at something on the order of OT II, and we read this and it says "he's still trying to get rid of his injected eyeballs – he is gone to OT VI", and "he's gone to OT VI, and he doesn't think he's made it, because he still has a small rash on his nose, and he's been trying ever since he got into an org to get rid of it," and nobody here went out and told him "Why don't you put some salve on it, man?" [laughter]. Now what will immediately happen, as a result of this Dianetic Program is the individuals will be made into well, happy, human beings, and from that point, take off into their Grades and OT sections, and you will now really see something.

People have been sort of standing around and wondering why we didn't tip over the Empire State Building. Well, I, actually the Washington Monument's what I had my eye on [laughter]. But they've been wondering what's going on. Well, it's actually because of an omitted Grade. And we taught the Class VIIIs that if you omit somebody's Grades, he won't make it. And what do you know, there was the biggest Grade of all had been omitted, and that was Dianetics. And with that Grade omitted, they weren't making the Grade on up the line. Now you are going start to seeing people fly. You see? Now, the Graduates, here from the Flagship of the Sea Org at this time, could easily get very self-conscious and even nervous about the burden they carry and what is expected of them. But it isn't very much, and I wish to put your mind at rest at it – all we expect you to do is convert the planet. [laughter, applause]

Well, we have the technology, you have the administrative know-how, we have orgs out there to back you up if we co-operate with a medical doctor, properly, I'm sure he will welcome us with open arms – I have had medical doctors time and time again trying to give me nine-tenths of their practice because they couldn't do anything for them and were tired of them – literally true! – and you got the tech, all you have to do is make very sure when you train somebody to audit, before you put that certificate in his hand that you yourself are very satisfied that he himself has had case gains from Dianetics, and that he himself has brought about good case gains and can be counted on to do so in his preclears. And that when he teaches a course he knows that course well enough so that he doesn't give opinions to make up for the fact he doesn't know the dates of the bulletins. I made a breakthrough just a night or two ago. I found out that if the auditor was trained lightly, or slightly, on what bulletin what was in, sooner or later the course is going to go to pieces, because the student's confidence in the course supervisor evaporates. Because he thinks that this instructor – this screwervisor – is giving him opinions or is giving him new tech and he gets the idea there must be some hidden data line. But if his course supervisor says to him "Oh, HCOB, 27 May, about the third paragraph, you'll find the answer to that", the student says "My God, this man knows his business. This is the straight dope!" and he takes it with confidence and goes out and get results.

So a course supervisor is basically someone who in addition to his other duties can refer the person to the exact bulletin to get his information, and never tells him another thing. That gives you then the fact that a course supervisor is quite superior in his knowledge of the subject to the person who is simply auditing. But as long as you remember to turn out good course supervisors that can hit their data off one, two, three – they know exactly what it's about – when those fellows fell out and teach auditors to audit you know there's going to be results. Now, if the org is backing them up, they have a Gung Ho group, or a Dianetic Counselling Group is out there, you know very well that it's going to get about 20 to 25% flunks, they are beyond the control of the auditor. A certain percentage of those, the fellow is all keyed in with lumbosis, and they're simply handled by sending him to the medical doctor. And you say, "When you get rid of your lumbosis, come back for some auditing."

The remainder of those are composed of people who are in some sad effect from life ARC breaks, from some upper level put-together of some kind or another, or they're a resistive case – something like this is what is wrong with them. And, what you have to do with one of those fellows is turn him over to a Scientology auditor. If you haven't... If your Dianetics Counselling Group does not have a Scientology auditor, and so on, then that preclear should be sent to the nearest org, to the Qual of the nearest org, to be handled. And now about the highest level Scientology auditor that a Dianetic Counselling Group could count upon – about the highest one – would be maybe a IV. A Class IV. There's nothing wrong with a Class IV. But what is going to happen is the Class IV, he's going to handle a certain number of these cases and clean up the area to a certain degree, and then these backlog cases that didn't get solved – there will be a few of them left – and the way you handle those is to make sure that you get a Saint Hill Graduate who is a Class VIII. Now those can be sent to the org until they get a Class VIII.

In other words, we've got answers for it all the way up. As the area gets muddled up with a few cases that are unsolved, we start solving those cases with Dianetics and putting them back... or we start solving them... first we're solving it with Dianetics. When it gets muddled up a bit – there are a few unsolvable cases – we solve those with Scientology and send them back to Dianetics, and when you didn't have a high enough class of auditor in the area – it'll narrow down and there'll only be old Mrs Jones – and you could say, "Well, there'll probably be a lot more old Mrs Joneses around," before you finish up, you ought to have Class VIII in this area. And in that way, that's true, you will cut it down to 100%. So we don't expect a Dianetic auditor to be able to walk out there and do one hundred percent of his cases, because it isn't a one hundred percent subject, it has to be backed up with Scientology, you see, but if it's backed up by Scientology it becomes a hundred percentage subject, do you follow?

So, we've got it very nicely worked out. We have an auditor who does not have to know every nicety, he doesn't have to be trained for twelve years, he can get his job done, we can then back him up with somebody who can solve those he can't solve, and then we can even go so far as to back that guy up with somebody who can solve the cases which a Scientology Class IV auditor can't solve, do you get the idea? In other words, we can move it up the line. Now what's going to happen all this time is you will see that in an area where you

have good Dianetic gains, you will see people are very cheerful, industrious, happy and going around. You actually are going to change as new graduates go up, you are actually going to change the entire operating standards of every org you go into, you will change what they expect to have happen just by doing your job. It's going to be so revelatory to these fellows, that you will be utterly fascinated. Now you'll see gradually, day by day, some excitement build up on this – and if the excitement happens on staff, you will start seeing it happen in the area, and if it happens in the area I can assure you that it will happen in the world.

The only thing we have been opposed by, all these years, is – and this sounds like a propaganda line – which it isn't really – I finally isolated what it is all about – it is Russian mental technology. And they have moved that into every university there is. And it's not a healing technology. It is a *control* technology. Psychology and psychiatry are *control technologies*. Psychology and Psychiatry are *control technologies*. And that is all they are. And that's why Mr Fat Cat, the "very best people," the fascistically minded individual, sides – or the communistically minded or police state type individual – why, he sides at once with psychology and psychiatry. He is counting on those fellows to control the population, of which he is afraid.

And these fellows are falling down on the job. As a matter of fact there is evidence to believe that in an area where you teach psychology, or where you teach psychiatry, you will get a revolt. And the revolts in every American university, in every Spanish university, English, come about directly from having imported a Russian mental technology which will do nothing ever but brief revolt under the guise that it is controlling the population for the very best people. These are not healing technologies, so don't listen for a moment. There has never been a time when a psychiatrist operating with that technology has ever resolved anything. In the whole world, there is not one case made well by psychiatry. There neither is one case made well by psychology. Psychoanalysis has a slightly better record, as you know that's Austrian, eastern European, and occasionally some person has learned to live with his illness. [laughter]

But what we're going into is the fact that nobody thinks there is, or could be, a healing technology, because they have been lied to, they have been told these things are supposed to take care of these things. Psychology and psychiatry are supposed to have taken care of this, and the public at large thinks they mean that they're supposed to heal things, and they're not. They're just supposed to keep somebody quiet. That's in all their textbooks. The only reason they give people electric shocks... "Well, we gave him an electric shock, and he was quiet for three months! Didn't make any move. No more things. Three months. Ha-ha. Gave him a Pre-frontal lobotomy, he never moved for the rest of his life!" [laughter] "We're a success!"

Now, we are a bona fide healing technology. We are not interested in control, we're perforce more interested in helping people. We're not interested in controlling them. And you really don't know with what resentment I have assumed any responsibility for controlling even an organisation. I don't believe in it. I don't believe in it. It doesn't really add up to anything. I'm taught the hard way, though, that if you don't have a certain amount of ethics around, the staff members get knocked about by somebody who is enturbulating the area, and you're going to find that, too. You can walk into a class, your heart is open, you're all set,

you're going to teach these twenty-three fellows that you have in order – you're going to teach them to audit. And then you run into... Mr. X. [laughter] And you find yourself in the position of the frog who climbed up three inches every night, and fell back four. [laughter] And you won't be able to make it. You'll find out all your good work's being undone. This fellow's going around, he's wrecking cases, evaluating for people, jabbing at them "How do you know this stuff works?" [imitating sarcasm] "My brother's a psychiatrist, and *he* says..." See?

And no matter how kind-hearted you are, you are now put on a road to the left – you just go into total decay, the class goes all to pieces, you don't make any auditors. You go to the right, you send for the Ethics Officer. And then you find out you can make some progress. And that is about the only reason I have ever gotten into control. Control itself can get out of hand very easily. You can over-control an area. You are going to start breaking auditors and people's hearts and so forth, but that is only when control itself goes adrift and isn't following *its* technology. And you will find sometime in an organisation that you have an Ethics Officer who hasn't a ruddy clue what the hell he is supposed to do. And it's about that time that you go up and see the Executive Council and you say, "Your course ends tomorrow unless I get an Ethics Officer who knows his business today." You mustn't let it be used suppressively, but you will find out that you will have to use some of it just to get your job done.

Well, I think, I think this is the launching of a very very successful program. I see nothing standing in its road of any kind whatsoever, the list of names which I see in front of me here as the first auditors, the first Hubbard Dianetic Graduates, I have every confidence in, and I'd be very happy to have any of them continue to audit for me. I am, as a matter of fact, just a little bit sad. I have sat up in my office every night now ever since this project began, weeks and weeks and weeks and weeks, working out of your sight, but not entirely out of your ken, and have managed to keep it sorted out and keep it C/Sed. I have found out uniformly that a fellow who is going to turn in good sessions has a good grip on his material. And a fellow who doesn't have a good grip on his material is not going to turn in good sessions. If I were going to do it again along this line, I would only let an auditor audit *one* session and let me look at it, before I let him audit three in a day that I got then a look at, because there's no reason to ruin three pcs. A fellow knows and can do Dianetics as well as he himself has been through the materials, and as long as he himself is getting case gains, therefore the first class is rather difficult, because in that class you don't have a backlog of auditors who are racking up their auditing time. So it is very easy to keep a continuing class running and it is very hard just to take 25 people, teach them and somehow or another sort your way through to get enough case gains out of this, so that you make enough auditors who can do their job. Now on a continuing basis, I would let one auditor audit one PC, and I might even go so far as to, if I was really hedging my bets, let one auditor do one assessment, and then let me see it. And in that way I wouldn't get any wrecked cases. And if he did that assessment the least bit *woggle-boggle*, he would go right back on the course for some more study. And that's the way I would work it up. I wouldn't specialise in bunging up cases, and then those auditors who have made it and are doing a good job are now, later on in the course, cleaning up those who are lagging behind, and you eventually get this thing rolling in a sort of a cycle. You've got certain auditors to count on. Unfortunately tonight I'm loosing practically all of my auditors. What I do now I don't know. I will send those that are still going through

the course and so forth, for a polish up, and I'll get them straight and they unfortunately have to be fired off practically at once. But again leaves with me no auditors. Somehow or another, though, I don't think you will have much time to worry about the problems I'm having with this, because those problems are about to be yours. [laughter] So therefore, I want to thank everyone, the supervisors, the ship's officers, the Aides who have assisted in this course, and have assisted in launching this program, and I really had a great deal of co-operation. I'm very pleased with it, I am sure that we have the wave of the future begun here; we are handling the missing Grade. I'm extremely pleased everybody pitched in, and they did a grand job on this, I'm very pleased with everybody who has been on the course. For those few who not yet graduated from the course there is hope. Not much, but there is hope [laughter, laughs]. So therefore I would like to take this opportunity of thanking you and thanking whole Flag ship for your great co-operation and these last many weeks for wrapping up this program.

Thank you.



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***SCIENTOLOGY I TO IV***

**GOOD INDICATORS AT LOWER LEVELS**

The following list of good indicators was compiled from my lecture tapes by John Galusha. An additional three are added at the end.

*Lower Level Good Indicators.*

1. Pc cheerful or getting more cheerful.
2. Pc cogniting.
3. Fundamental rightnesses of pcs asserting themselves.
4. Pc giving things to auditor briefly and accurately.
5. Pc finding things rapidly.
6. Meter reading properly.
7. What's being done giving proper meter response.
8. What's being found giving proper meter response.
9. Pc running rapidly and flattening by TA or cognitions.
10. Pc giving auditor information easily.
11. Needle cleanly swinging about.
12. Pc running easily and if pc encounters somatics they are discharging.
13. Tone Arm goes down when pc hits a cognition.
14. Further TA blowdown as pc continues to talk about something.
15. Expected meter behaviour and nothing unexpected in meter behaviour.
16. Pc gets warm and stays warm in auditing or gets hot and unheats while in auditing.
17. Pc has occasional somatics of brief duration.
18. Tone Arm operating in the range 2.25 to 3.5.
19. Good TA action on spotting things.
20. Meter reading well on what pc and auditor think is wrong.

21. Pc not much troubled with PTPs and they are easily handled when they occur.
22. Pc stays certain of the auditing solution.
23. Pc happy and satisfied with auditor regardless of what auditor is doing.
24. Pc not protesting auditor's actions.
25. Pc looking better by reason of auditing.
26. Pc feeling more energetic.
27. Pc without pains, aches or illnesses developing during auditing. Does not mean pc shouldn't have somatics. Means pc shouldn't get sick.
28. Pc wanting more auditing.
29. Pc confident and getting more confident.
30. Pc's Itsa free but only covers subject.
31. Auditor easily seeing how it was or is on pc's case by reason of pc's explanations.
32. Pc's ability to Itsa and confront improving.
33. Pc's bank getting straightened out.
34. Pc comfortable in the auditing environment.
35. Pc appearing for auditing on his own volition.
36. Pc on time for session and willing and ready to be audited but without anxiety about it.
37. Pc's trouble in life progressively lessening.
38. Pc's attention becoming freer and more under pc's control.
39. Pc getting more interested in data and technology of Scientology.
40. Pc's havingness in life and livingness improving.
41. Pc's environment becoming more easily handled.

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**BAD INDICATORS**

1. PC not wanting to be audited.
2. PC protesting auditing.
3. PC looking worse after auditing.
4. PC not able to locate incidents easily.
5. PC 'not having time for auditing'.
6. PC less certain.
7. PC not doing well in life.
8. Somatics not blowing or erasing.
9. PC in Ethics trouble after auditing.
10. PC protesting auditor actions.
11. PC wandering all over track.
12. PC misemotional at session end.
13. PC demanding unusual solutions.
14. Skin tone dull.
15. Eyes dull.
16. PC trying to self audit in or out of session.
17. PC continuing to complain of old somatics after they have been run.
18. PC dependence on medical treatment not lessening.
19. PC using, or continuing to use other treatments.
20. PC lethargic.
21. PC not becoming more cheerful.
22. PC wanting special auditing.
23. No TA action on running incidents.
24. PC not cogniting.
25. PC dispersed.

26. PC trying to explain condition to auditor or others.
27. PC bored with auditing.
28. PC not available for sessions.
29. PC tired.
30. PC attention on auditor.
31. PC not wanting to run the process or incident.
32. PC overwhelmed.
33. PC taking drugs or excessive alcohol.
34. PC not sure that auditing works for him.
35. PC continuing former practices.
36. PC not handling environment more easily.
37. PC sick between sessions.
38. PC not going on to next grade or level.

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Revised 1 January 1976

Remimeo  
*Auditor 43*  
Class VIII  
All Auditors

## THE AUDITOR'S CODE

In celebration of the 100% gains attainable by Standard Tech.

I hereby promise as an Auditor to follow the Auditor's Code.

1. I promise not to evaluate for the preclear or tell him what he should think about his case in session.
2. I promise not to invalidate the preclear's case or gains in or out of session.
3. I promise to administer only Standard Tech to a preclear in the standard way.
4. I promise to keep all auditing appointments once made.
5. I promise not to process a preclear who has not had sufficient rest and who is physically tired.
6. I promise not to process a preclear who is improperly fed or hungry.
7. I promise not to permit a frequent change of Auditors.
8. I promise not to sympathize with a preclear but to be effective.
9. I promise not to let the preclear end session on his own determinism but to finish off those cycles I have begun.
10. I promise never to walk off from a preclear in session.
11. I promise never to get angry with a preclear in session.
12. I promise to run every major case action to a floating needle.
13. I promise never to run any one action beyond its floating needle.
14. I promise to grant beingness to the preclear in session.
15. I promise not to mix the processes of Scientology with other practices except when the preclear is physically ill and only medical means will serve.
16. I promise to maintain Communication with the preclear and not to cut his comm or permit him to overrun in session.
17. I promise not to enter comments, expressions or enturbulence into a session that distract a preclear from his case.

18. I promise to continue to give the preclear the process or auditing command when needed in the session.
19. I promise not to let a preclear run a wrongly understood command.
20. I promise not to explain, justify or make excuses in session for any Auditor mistakes whether real or imagined.
21. I promise to estimate the current case state of a preclear only by Standard Case Supervision data and not to diverge because of some imagined difference in the case.
22. I promise never to use the secrets of a preclear divulged in session for punishment or personal gain.
23. I promise to see that any fee received for processing is refunded following the policies of the Claims Verification Board, if the preclear is dissatisfied and demands it within three months after the processing, the only condition being that he may not again be processed or trained.
24. I promise not to advocate Scientology only to cure illness or only to treat the insane, knowing well it was intended for spiritual gain.
25. I promise to cooperate fully with the legal organizations of Dianetics and Scientology as developed by L. Ron Hubbard in safeguarding the ethical use and practice of the subject according to the basics of Standard Tech.
26. I promise to refuse to permit any being to be physically injured, violently damaged, operated on or killed in the name of "mental treatment".
27. I promise not to permit sexual liberties or violation of the mentally unsound.
28. I promise to refuse to admit to the ranks of practitioners any being who is insane.

Auditor: \_\_\_\_\_

Date: \_\_\_\_\_

Witness: \_\_\_\_\_

Place: \_\_\_\_\_

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Dianetic Course

## AUDITORS CODE AND DIANETICS

The Auditors Code (HCO Policy Letter 14 October 1968) applies to Dianetic auditing as well as Scientology.

Clauses 1 and 2 (Evaluation and Invalidation) especially must be thoroughly understood. The Dianetic student must be able to demonstrate these with many different examples of each and should even write an essay on all the ways he can possibly think of Evaluating for and invalidating a PC.

Clauses 12, 13, 15 and 24, are sometimes misinterpreted by improperly trained Dianetic auditors who are not too familiar with what they are handling. The clauses do apply but the following notes are made:

**12. I promise to run every major case action to a floating needle.**

In Dianetics you are auditing chains to **Erasure**. Erasure of a complete chain is normally accompanied by a F/N. The handling of a lock is not in itself a major case action and may or may not produce an F/N.

**13. I promise never to run any one action beyond its floating needle.**

In Dianetics you do cease an action on an F/N. But, if the F/N is on one incident and the chain is not erased you just cease to run that incident but continue on down the chain to erasure.

**15. I promise not to mix the processes of Scientology with other practices except when the preclear is physically ill and only medical means will serve.**

As Dianetics concerns the body, Medical and Dianetic practices may proceed together. Whenever possible you would cease medical treatment during auditing but sometimes the medical treatment can only be eased off gradually. With accidents and acute illness medical treatment must be given immediately and the engram can only be audited when the pc has somewhat recovered. In some instances the PC will only respond to correct medical treatment after a Dianetic assist has been given.

You never mix Dianetics or Scientology with any psychiatric, occult, mystical, hypnotic, or other practices.

**24. I promise not to advocate Scientology only to cure illness or only to treat the insane knowing well it was intended for spiritual gain.**

The improvement and freedom of man as a spiritual being is the vital realm of Scientology, Dianetics erases those things (Locks, Secondaries, and Engrams) which make a person susceptible to, and hold in place, physical illness. Hence Dianetics, while not treating illness or insanity directly, does enter those fields. When a person is no longer troubled by unwanted physical conditions he can then advance on the much wider field of spiritual gain and freedom covered by Scientology,

The use of F/Ns in Dianetics and the relation between a Dianeticist and the medical practitioner is fully covered in other materials of the Dianetics course.

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*All HATS*  
*HCO Div*  
*All HATS*

## PROCESSING

Since 1950 we have had an ironbound rule that we didn't leave pcs in trouble just to end a session.

For fifteen years we have always continued a session that found the pc in trouble and I myself have audited a pc for nine additional hours, all night long in fact, just to get the pc through.

Newer auditors, not trained in the stern school of running engrams, must learn this all over again.

It doesn't matter whether the auditor has had a policy on this or not – one would think that common decency would be enough – as to leave a pc in the middle of a secondary or an engram and just coolly end the session is pretty cruel. Some do it because they are startled or afraid and "Rabbit" (run away by ending the session). Auditors who end a process or change it when it has turned on a heavy somatic are likewise ignorant.

### **What turns it on will turn it off.**

This is the oldest rule in auditing.

Of course people get into secondaries and engrams, go through misemotion and heavy somatics. This happens because things are running out. To end off a process or a session because of the clock is to ignore the real purpose of auditing.

The oldest rules we have are

**(a) Get the pc through it.**

**(b) What turns it on will turn it off.**

**(c) The way out is the way through.**

These now are expressed as **policy**. A falsified auditor's report is also subject to a Court of Ethics. Any auditor violating this policy letter is liable to an immediate Court of Ethics convened within 24 hours of the offence or as soon as is urgently possible.

Auditing at all levels works well when it is done by the book.

The purpose of Ethics is to open the way for and get in Tech. Then we can do our job.

**There is no modern process that will not work when exactly applied.**

Therefore in the eyes of Ethics all auditing failures are Ethics failures – PTS, Suppressive Persons as pcs, or non-compliance with tech for auditors.

And the first offence an auditor can commit is ceasing to audit when he is most needed by his pc.

Hence it is the first most important consideration of Ethics to prevent such occurrences.

Then we'll make happy pcs, Releases and Clears.

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## DIANETIC HIGH CRIMES

Aside from Auditor's Code violations there are only four high crimes a Dianetic auditor can commit:

1. Cease to audit suddenly with the pc down the track somewhere.
2. Make a sudden evaluative remark in the middle of the session.
3. React or comment adversely on what the pc is running such as being critical of the pc for having such an incident.
4. Force a pc to go on when he doesn't want to.

These mess up pcs quite badly and give them a great deal of trouble afterwards.

Over the years these four actions have been observed being done from time to time by persons trying to audit in Dianetics. They are just as bad in Scientology but oddly, I don't recall them being done in Scientology, only Dianetics.

Example of 1: Auditor fails to give next command or any further commands and leaves pc hanging.

Example of 2: "Are you really interested in this session or not?"

Example of 3: "That was a horrible thing to do."

Example of 4: "Go ahead. Get into it," after pc has asked to stop.

There are countless variations of these. In 1 the pc volunteers it's all sort of unreal in the incident so the auditor, instead of TR 4, just ends session.

These are very bad things to do. They don't kill anybody. But they surely make pcs less auditable.

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## AUDITOR TRUST

A pc tends to be able to confront to the degree that he or she feels safe.

If the pc is being audited in an auditing environment that is unsafe or prone to interruption his or her confront is greatly lowered and the result is a reduced ability to run locks, secondaries and engrams and to erase them.

If the auditor's TRs are rough and his manner uncertain or challenging, evaluative or invalidative, the pc's confront is reduced to zero or worse.

This comes from a very early set of laws (*Original Thesis*):

- Auditor plus pc is greater than the bank,
- Auditor plus bank is greater than the pc,
- Pc minus auditor is less than the bank.

(By "bank" is meant the mental image picture collection of the pc. It comes from computer technology where all data is in a "bank".)

The difference between auditors is not that one has more data than another or more tricks. The difference is that one auditor will get better results than another due to his stricter adherence to procedure, better TRs, more confident manner, and closer observance of the Auditor's Code.

No "bedside manner" is required or sympathetic expression. It's just that an auditor who knows his procedures and has good TRs inspires more confidence. The pc doesn't have to put his attention on or cope with the auditor and feels safer and so can confront his bank better.

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## **FORCING A PC**

Forcing a pc to go on being audited when the pc is refusing or not wishing to go on upsets the pc and his case and will often result in low TA (below 2) and will give the pc a heavy loss.

There is no excuse for it.

It invalidates the pc's cause.

The correct action is to either find out why he doesn't want to go on or send the pc to a Scientology Review.

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[This HCOB is later edited and reissued of the HQS Course as HCOB 16 October 1971, *Forcing a PC.*]



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(Revisions in this type style)

## TRAINING DRILLS REMODERNIZED

(Revises 17 April 1961.  
This HCOB cancels the following:

Original	HCOB 17 April 1961	TRAINING DRILLS MODERNIZED
Revised	HCOB 5 Jan 71	TRAINING DRILLS MODERNIZED
Revised	HCOB 21 June 71	TRAINING DRILLS MODERNIZED Issue III
	HCOB 25 May 71	THE TR COURSE

This HCOB is to replace all other issues  
of TRs 0-4 in all packs and checksheets.)

Due to the following factors, I have modernized TRs 0 to 4.

1. The auditing skill of any student remains only as good as he can do his TRs.
2. Flubs in TRs are the basis of all confusion in subsequent efforts to audit.
3. If the TRs are not well learned early in Scientology training courses, **the balance of the course will fail and supervisors at Upper Levels will be teaching not their subjects but TRs.**
4. Almost all confusions on meter, Model Sessions and Scientology or Dianetic processes stem directly from inability to do the TRs.
5. A student who has not mastered his TRs will not master anything further.
6. Scientology or Dianetic processes will not function in the presence of bad TRs. The preclear is already being overwhelmed by process velocity and cannot bear up to TR flubs without ARC breaks.

Academies were tough on TRs up to 1958 and have since tended to soften. Comm Courses are not a tea party.

These TRs given here should be put in use at once in all auditor training, in Academy and HGC and in the future should never be relaxed.

Public courses on TRs are **not** "softened" because they are for the public. Absolutely no standards are lowered. **The public are given real TRs – rough, tough and hard.** To do otherwise is to lose 90% of the results. There is nothing pale and patty-cake about TRs.

**This HCOB means what it says. It does not mean something else. It does not imply another meaning. It is not open to interpretation from another source.**

**These TRs are done exactly per this HCOB without added actions or change.**

### **NUMBER: OT TR 0 1971**

NAME: Operating Thetan Confronting.

COMMANDS: None.

POSITION: Student and coach sit facing each other with eyes closed, a comfortable distance apart – about three feet.

PURPOSE: To train student to be there comfortably and confront another person. The idea is to get the student able to **be** there comfortably in a position three feet in front of another person, to **be** there and not do anything else but **be** there.

TRAINING STRESS: Student and coach sit facing each other with eyes closed. There is no conversation. This is a silent drill. There is **no** twitching, moving, confronting with a body part, "system" or vias used to confront or anything else added to **be** there. One will usually see blackness or an area of the room when one's eyes are closed. **Be there, comfortably and confront.**

When a student can **be** there comfortably and confront and has reached a *major stable win*, the drill is passed.

HISTORY: Developed by L. Ron Hubbard in June 71 to give an additional gradient to confronting and eliminate students confronting with their eyes, blinking, etc. Revised by L. Ron Hubbard in August 1971 after research discoveries on TRs.

### **NUMBER: TR 0 CONFRONTING REVISED 1961**

NAME: Confronting Preclear.

COMMANDS: None.

POSITION: Student and coach sit facing each other a comfortable distance apart – about three feet.

PURPOSE: To train student to confront a preclear with auditing only or with nothing. The whole idea is to get the student able to be there comfortably in a position three feet in front of a preclear. To **be** there and not do anything else but **be** there.



**TRAINING STRESS:** Have student and coach sit facing each other, neither making any conversation or effort to be interesting. Have them sit and look at each other and say and do nothing for some hours. Student must not speak, blink, fidget, giggle or be embarrassed or anaten.

It will be found the student tends to confront **with** a body part, rather than just confront, or to use a system of confronting rather than just **be** there. The drill is misnamed if confronting means to **do** something to the pc. The whole action is to accustom an auditor to **being there** three feet in front of a preclear without apologizing or moving or being startled or embarrassed or defending self. Confronting with a body part can cause somatics in that body part being used to confront. The solution is just to confront and **be** there. Student passes when he can just **be** there and confront and he has reached a *major stable win*.

**HISTORY:** Developed by L. Ron Hubbard in Washington in March 1957 to train students to confront preclears in the absence of social tricks or conversation and to overcome obsessive compulsions to be "interesting." Revised by L. Ron Hubbard April 1961 on finding that SOP Goals required for its success a much higher level of technical skill than earlier processes. Revised by L. Ron Hubbard in August 1971 after research discoveries on TRs.

#### **NUMBER: TR 0 BULLBAIT REVISED 1961**

**NAME:** Confronting Bullbaited.

**COMMANDS:** Coach: "Start" "That's it" "Flunk."

**POSITION:** Student and coach sit facing each other a comfortable distance apart – about three feet.

**PURPOSE:** To train student to confront a preclear with auditing or with nothing. The whole idea is to get the student able to **be** there comfortably in a position three feet in front of the preclear without being thrown off, distracted or reacting in any way to what the preclear says or does.

**TRAINING STRESS:** After the student has passed TR 0 and he can just **be** there comfortably, "Bullbaiting" can begin. Anything added to **being there** is sharply flunked by the coach. Twitches, blinks, sighs, fidgets, anything except just being there is promptly flunked, with the reason why.

**PATTER:** Student coughs. Coach: "Flunk! You coughed. Start." This is the whole of the coach's patter as a coach.

**PATTER AS A CONFRONTED SUBJECT:** The coach may say anything or do anything except leave the chair. The student's "buttons" can be found and tromped on hard.

Any words not coaching words may receive *no* response from the student.

If the student responds, the coach is instantly a coach (see patter above). Student passes when he can **be** there comfortably

without being thrown off or distracted or react in any way to anything the coach says or does and has reached a *major stable win*.

**HISTORY:** Developed by L. Ron Hubbard in Washington in March 1957 to train students to confront preclears in the absence of social tricks or conversation and to overcome obsessive compulsions to be "interesting." Revised by L. Ron Hubbard April 1961 on finding that SOP Goals required for its success a much higher level of technical skill than earlier processes. Revised by L. Ron Hubbard in August 1971 after research discoveries on TRs.

### **NUMBER: TR 1 REVISED 1961**

**NAME:** Dear Alice.

**PURPOSE:** To train the student to deliver a command newly and in a new unit of time to a preclear without flinching or trying to overwhelm or using a via.

**COMMANDS:** A phrase (with the "he said" omitted) is picked out of the book ALICE IN WONDERLAND and read to the coach. It is repeated until the coach is satisfied it arrived where he is.

**POSITION:** Student and coach are seated facing each other a comfortable distance apart.

**TRAINING STRESS:** The command goes from the book to the student and, as his own, to the coach. It must not go from book to coach. It must sound natural not artificial. Diction and elocution have no part in it. Loudness may have.

The coach must have received the command (or question) clearly and have understood it before he says "Good."

**PATTER:** The coach says "Start," says "Good" without a new start if the command is received or says "Flunk" if the command is not received. "Start" is not used again. "That's it" is used to terminate for a discussion or to end the activity. If session is terminated for a discussion, coach must say "Start" again before it resumes.

This drill is passed only when the student can put across a command naturally, without strain or artificiality or elocutionary bobs and gestures, and when the student can do it easily and relaxedly.

**HISTORY:** Developed by L. Ron Hubbard in London, April 1956, to teach the communication formula to new students. Revised by L. Ron Hubbard 1961 to increase auditing ability.

### **NUMBER: TR 2 REVISED 1978**

**NAME:** Acknowledgments.

**PURPOSE:** To teach the student that an acknowledgement is a method of controlling preclear communication and that an acknowledgement is a full stop. The student must **understand** and **appropriately** acknowledge the comm and in such a way that it does not continue the comm.

**COMMANDS:** The coach reads lines from Alice in Wonderland omitting the "he said" and the student thoroughly acknowledges them. The student says "Good," "Fine," "Okay," "I heard that," **anything** only so long as it is appropriate to the pc's comm – in such a way as actually

to convince the person who is sitting there as the preclear that he has heard it. The coach repeats any line he feels was not truly acknowledged.

**POSITION:** Student and coach are seated facing each other at a comfortable distance apart.

**TRAINING STRESS:** Teach student to acknowledge exactly what was said so preclear knows it was heard. Ask student from time to time what *was* said. Curb over and under acknowledgement. Let student do anything at first to get acknowledgement across, then even him out. Teach him that an acknowledgement is a stop, not beginning of a new cycle of communication or an encouragement to the preclear to go on and that an acknowledgement must be appropriate for the pc's comm. The student must be broken of the habit of robotically using "Good," "Thank you" as the only acks.

To teach further that one can fail to get an acknowledgement across or can fail to stop a pc with an acknowledgement or can take a pc's head off with an acknowledgement.

**PATTER:** The coach says "Start," reads a line and says "Flunk" every time the coach feels there has been an improper acknowledgement. The coach repeats the same line each time the coach says "Flunk." "That's it" may be used to terminate for discussion or terminate the session. "Start" must be used to begin a new coaching after a "That's it."

**HISTORY:** Developed by L. Ron Hubbard in London in April 1956 to teach new students that an acknowledgement ends a communication cycle and a period of time, that a new command begins a new period of time. Revised 1961 and again in 1978 by L. Ron Hubbard.

## **NUMBER: TR 2½ 1978**

**NAME:** Half Acks.

**PURPOSE:** To teach the student that a half acknowledgement is a method of encouraging a pc to communicate.

**COMMANDS:** The coach reads lines from "Alice in Wonderland" omitting "he said" and the student half acks the coach. The coach repeats any line he feels was not half acked.

**POSITION:** The student and coach are seated facing each other at a comfortable distance apart.

**TRAINING STRESS:** Teach student that a half acknowledgement is an encouragement to the pc to **continue** talking. Curb over-acknowledgement that stops a pc from talking. Teach him further that a half ack is a way of keeping a pc talking by giving the pc the feeling that he is being heard.

**PATTER:** The coach says "Start," reads a line and says "Flunk" every time the coach feels there has been an improper half ack. The coach repeats the same line each time the coach says "Flunk." "That's it" may be used to terminate for discussion or terminate the session. If the session is terminated for discussion, the coach must say "Start" again before it resumes.

**HISTORY:** Developed by L. Ron Hubbard in July 1978 to train auditors in how to get a pc to continue talking as in R3RA.

**NUMBER: TR 3 REVISED 1961**

NAME: Duplicative Question.

PURPOSE: To teach a student to duplicate without variation an auditing question, each time newly, in its own unit of time, not as a blur with other questions, and to acknowledge it. To teach that one never asks a second question until he has received an answer to the one asked.

COMMANDS: "Do fish swim?" or "Do birds fly?"

POSITION: Student and coach seated a comfortable distance apart.

TRAINING STRESS: One question and student acknowledgement of its answer in one unit of time which is then finished. To keep student from straying into variations of command. Even though the same question is asked, it is asked as though it had never occurred to anyone before.

The student must learn to give a command and receive an answer and to acknowledge it in one unit of time.

The student is flunked if he or she fails to get an answer to the question asked, if he or she fails to repeat the exact questions, if he or she Q and As with excursions taken by the coach.

PATTER: The coach uses "Start" and "That's it," as in earlier TRs. The coach is not bound after starting to answer the student's question but may comm lag or give a commenting type answer to throw the student off. Often the coach should answer. Somewhat less often the coach attempts to pull the student into a Q and A or upset the student. Example:

Student: "Do fish swim?"

Coach: "Yes"

Student: "Good"

Student: "Do fish swim?"

Coach: "Aren't you hungry?"

Student: "Yes"

Coach: "Flunk."

When the question is not answered, the student must say, gently, "I'll repeat the auditing question," and do so until he gets an answer. Anything except commands, acknowledgement and as needed, the repeat statement is flunked. Unnecessary use of the repeat statement is flunked. A poor command is flunked. A poor acknowledgement is flunked. A Q and A is flunked (as in example). Student misemotion or confusion is flunked. Student failure to utter the next command without a long comm lag is flunked. A choppy or premature acknowledgement is flunked. Lack of an acknowledgement (or with a distinct comm lag) is flunked. Any words from the coach except an answer to the question, "Start," "Flunk," "Good" or "That's it" should have no influence on the student except to get him to give a repeat statement and the command again. By repeat statement is meant, "I'll repeat the auditing command."

"Start," "Flunk," "Good" and "That's it" may not be used to fluster or trap the student. Any other statement under the sun may be. The coach may try to leave his chair in this TR. If he succeeds it is a flunk. The coach should not use introverted statements such as "I just had a cognition." 'Coach divertive' statements should all concern the student, and should be designed to throw the student off and cause the student to lose session control or track of what the student is doing. The student's job is to keep a session going in spite of anything, using only command, the repeat statement or the acknowledgement. The student may use his or her hands to prevent a 'blow' (leaving) of the coach. If the student does anything else than the above, it is a flunk and the coach must say so.

**HISTORY:** Developed by L. Ron Hubbard in London in April 1956, to overcome variations and sudden changes in sessions. Revised 1961 by L. Ron Hubbard. The old TR has a comm bridge as part of its training but this is now part of and is taught in Model Session and is no longer needed at this level. Auditors have been frail in getting their questions answered. This TR was redesigned to improve that frailty.

#### **NUMBER: TR 4 REVISED 1961**

**NAME:** Preclear Originations.

**PURPOSE:** To teach the student not to be tongue-tied or startled or thrown off session by originations of preclear and to maintain ARC with preclear throughout an origination.

**COMMANDS:** The student runs "Do fish swim?" or "Do birds fly?" on coach. Coach answers but now and then makes startling comments from a prepared list given by supervisor. Student must handle originations to satisfaction of coach.

**POSITION:** Student and coach sit facing each other at a comfortable distance apart.

**TRAINING STRESS:** The student is taught to hear origination and do three things. 1. Understand it; 2. Acknowledge it; and 3. Return preclear to session. If the coach feels abruptness or too much time consumed or lack of comprehension, he corrects the student into better handling.

**PATTER:** All originations concern the coach, his ideas, reactions or difficulties, none concern the auditor. Otherwise the patter is the same as in earlier TRs. The student's patter is governed by: 1. Clarifying and understanding the origin. 2. Acknowledging the origin. 3. Giving the repeat statement "I'll repeat the auditing command," and then giving it. Anything else is a flunk.

The auditor must be taught to prevent ARC breaks and differentiate between a vital problem that concerns the pc and a mere effort to blow session. (TR 3 Revised.) Flunks are given if the student does more than 1. Understand; 2. Acknowledge; 3. Return pc to session.

Coach may throw in remarks personal to student as on TR 3. Student's failure to differentiate between these (by trying to handle them) and coach's remarks about self as "pc" is a flunk.

Student's failure to persist is always a flunk in any TR but here more so. Coach should not always read from list to originate, and not always look at student when about to comment. By originate is meant a statement or remark referring to the state of the coach or fancied case. By

comment is meant a statement or remark aimed only at student or room. Originations are handled, comments are disregarded by the student.

**HISTORY:** Developed by L. Ron Hubbard in London in April 1956, to teach auditors to stay in session when preclear dives out. Revised by L. Ron Hubbard in 1961 to teach an auditor more about handling origins and preventing ARC breaks.

As TR 5 is also part of the CCHs it can be disregarded in the Comm Course TRs despite its appearance on earlier lists for students and staff auditors.

### **TRAINING NOTE**

It is better to go through these TRs several times getting tougher each time than to hang on one TR forever or to be so tough at start student goes into a decline.

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HCO BULLETIN OF 1 OCTOBER 1965R  
Revised 24 February 1975

Remimeo  
All Students

## MUTTER TR

**Name:** Mutter TR.  
**Purpose:** To perfect muzzled auditing comm cycle.  
**Commands:** "Do fish swim?" "Do birds fly?"  
**Position:** Student and coach sit facing each other a comfortable distance apart.

**Training Stress:**

1. Coach has student give command.
2. Coach mutters an unintelligible answer at different times.
3. Student acknowledges.
4. Coach flunks if student does *anything* else but acknowledge.

(*Note.* This is the *entirety* of this Drill. It is not to be confused with any other Training Drill.)

*Note.* The whole trick in TR 2 and TR 4 is that it means one understands that the pc has said something or has answered. There is no demand the auditor understand the *meaning* in the pc's answer in muzzled auditing. In the above drill the coach just mutters or nods and looks wise instead of saying anything comprehensible. The only kind of auditing where you *must* grab the actual sense of the answer is in listing or in looking for something that will blowdown or trying to find out what the pc thinks is wrong. If the pc *has* said something he wants the auditor to really grasp, let him explain and of course, if the pc insists, grasp it. But this is rare and happens only when the pc is already ARC Broken. Otherwise the above is the right way to do it.

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Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 17 SEPTEMBER 1970

Add to all  
Tech Checksheets  
Supvsr. Course Checksheets

## GET TR 0 TRAINING IN

(Reference HCOB 17 April 1961 TRAINING DRILLS MODERNIZED)

"Training Drills Modernized," HCOB 17 Apr 1961 gives the specific training stress for each TR, 0 to IV. These training stresses state *exactly* how TR's must be trained and coached to achieve flubless TRs in auditing.

Of these TRs, TR 0 is the most basic. It is the backbone of auditing.

Yet TR 0 generally is not trained long enough.

Training stress is glossed over too lightly. This leads to auditor non-confront and quickie grades as the auditor just can't sit there.

Students must not be passed on TR 0 too quickly. To do so ruins their auditing.

Particular attention should be given to the Training Stress of each TR, and in particular to the Training Stress of TR 0 which states:

"Have them sit and look at each other and say and do nothing for some hours. Student must not speak, fidget, giggle or be embarrassed or anaten."

"After a student has become able to just sit there for two hours 'bullbaiting' can begin."

Any student who, before the end of the course, cannot just sit and be there, doing TR 0 for two hours without turning on any reaction, has not passed TR 0.

A student who cannot just sit and be there while being bullbaited on a very rough gradient before the end of the course has not passed TR 0.

Supervisors and all students are required to give ample training and coaching time to TR 0 on a good gradient up *to very rough* before a final pass can be given on TR 0.

Give TR 0 ample training time.

Get rough and tough but always coach in the direction of a win for the student.

When the student can just sit and *be there* for two hours, *and* can be bullbaited regardless of subject, he has won and passed TR 0.

This is the foundation for a flubless auditor.

LRH:JR:sb

Training and Services Aide  
for  
L. RON HUBBARD  
Founder



HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 23 MAY 1971  
Issue X

Remimeo  
Auditors  
Supervisors  
Students  
Tech & Qual

HCO PL of 1 July 1965 Issue II  
Reissued verbatim as

***Basic Auditing Series 9***

**COMM CYCLE ADDITIVES**

There are no additives permitted on the Auditing Comm Cycle.

Example: Getting the pc to state the problem after the pc has said what the problem is.

Example: Asking a pc if that is the answer.

Example: Telling pc "it didn't react" on the meter.

Example: Querying the answer.

This is the **worst** kind of auditing.

Processes run best **muzzled**. By muzzled is meant using **only** TR 0, 1, 2, 3 and 4 by the text. A pc's results will go to **hell** on an additive comm cycle.

There are a hundred thousand tricks that could be added to the Auditing Comm Cycle. **every one** of them is a **goof**. The **only** time you ever ask for a repeat is when you couldn't hear it.

Since 1950, I've known that all auditors talk too much in a session. The maximum talk is the standard model session and the TR 0 to 4 Auditing Comm Cycle **only**.

It is a serious matter to get a pc to "clarify his answer". It is in fact an Ethics matter and if done habitually is a Suppressive Act, for it will wipe out all gains.

There are mannerism additives also.

Example: Waiting for the pc to look at you before you give the next command. (Pcs who won't look at you are ARC Broken. You don't then twist this to mean the pc has to look at you before you give the next command.)

Example: A lifted eyebrow at an answer.

Example: A questioning sort of ack.

The Whole Message is **good auditing occurs when the comm cycle alone is used and is muzzled**.

Additives on the Auditing Comm Cycle are **any action, statement, question or expression given in addition to TRs 0-4.**

They are Gross Auditing Errors.

And should be regarded as such.

Auditors who add to the Auditing Comm Cycle never make Releases.

So, that's Suppressive.

Don't do it!

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HCO BULLETIN OF 24 MAY 1968

Remimeo

## COACHING

In order to help you to do the best you possibly can in the course as far as being a coach is concerned, below you will find a few data that will assist you:

### **1. Coach with a purpose.**

Have for your goal when you are coaching that the student is going to get the training drill correct; be purposeful in working toward obtaining this goal. Whenever you correct the student as a coach just don't do it with no reason, with no purpose. Have the purpose in mind for the student to get a better understanding of the training drill and to do it to the best of his ability.

### **2. Coach with reality.**

Be realistic in your coaching. When you give an origination to a student really make it an origination, not just something that the sheet said you should say; so that it is as if the student was having to handle it exactly as you say under real conditions and circumstances. This does not mean, however, that you really feel the things that you are giving the student, such as saying to him, "My leg hurts." This does not mean that your leg should hurt, but you should say it in such a manner as to convey to the student that your leg hurts. Another thing about this is do not use any experiences from your past to coach with. Be inventive in present time.

### **3. Coach with an intention.**

Behind all your coaching should be your intention that by the end of the session your student will be aware that he is doing better at the end of it than he did at the beginning. The student must have a feeling that he has accomplished something in the training step, no matter how small it is. It is your intention and always should be while coaching that the student you are coaching be a more able person and have a greater understanding of that on which he is being coached.

### **4. In coaching take up only one thing at a time.**

For example: Using TR 4, if the student arrives at the goal set up for TR 4 then check over, one at a time, the earlier TRs. Is he confronting you? Does he originate the question to you each time as his own and did he really intend for you to receive it? Are his acknowledgments ending the cycles of communication, etc. But only coach these things one at a time; never two or more at a time. Make sure that the student does each thing you coach

him on correctly before going on to the next training step. The better a student gets at a particular drill or a particular part of a drill you should demand, as a coach, a higher standard of ability. This does not mean that you should be "never satisfied". It does mean that a person can always get better and once you have reached a certain plateau of ability then work toward a new plateau.

As a coach you should always work in the direction of better and more precise coaching. Never allow yourself to do a sloppy job of coaching because you would be doing your student a disservice and we doubt that you would like the same disservice. If you are ever in doubt about the correctness of what he is doing or of what you are doing, then the best thing is to ask the supervisor. He will be very glad to assist you by referring you to the correct materials.

In coaching never give an opinion, as such, but always give your directions as a direct statement, rather than saying "I think" or "Well, maybe it might be this way," etc.

As a coach you are primarily responsible for the session and the results that are obtained on the student. This does not mean, of course, that you are totally responsible but that you do have a responsibility toward the student and the session. Make sure you always run good control on the student and give him good directions.

Once in a while the student will start to rationalize and justify what he is doing if he is doing something wrong. He will give you reasons why and because. Talking about such things at great length does not accomplish very much. The only thing that does accomplish the goals of the TR and resolves any differences is doing the training drill. You will get further by doing it than by talking about it.

In the training drills the coach should coach with the material given under "Training Stress" and "Purpose" on the training sheet.

These training drills occasionally have a tendency to upset the student. There is a possibility that during a drill a student may become angry or extremely upset or experience some misemotion. Should this occur the coach must not "back off". He should continue the training drill until he can do it without stress or duress and he feels "good about it". So, don't "back off" but push the student through whatever difficulty he may be having.

There is a small thing that most people forget to do and that is telling the student when he has gotten the drill right or he has done a good job on a particular step. Besides correcting wrongnesses there is also complimenting rightness.

You very definitely "flunk" the student for anything that amounts to "self-coaching". The reason for this is that the student will tend to introvert and will look too much at how he is doing and what he is doing rather than just doing it.

As a coach keep your attention on the student and how he is doing and don't become so interested in what you yourself are doing that you neglect the student and are unaware of his ability or inability to do the drill correctly. It is easy to become "interesting" to a student; to make him laugh and act up a bit. But your main job as a coach is to see how good he can get in each training drill and that is what you should have your attention on; that, and how well he is doing.

To a large degree the progress of the student is determined by the standard of coaching. Being a good coach produces auditors who will in turn produce good results on their preclears. Good results produce better people.

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HCO BULLETIN OF 26 APRIL 1971  
Issue I

Remimeo  
Dn Checksheet  
Scn Grades Checksheet  
Qual Cramming  
HGC Auditors

## TRs AND COGNITION'S

In the presence of rough TRs cognition's do not occur.

Cognition's are the milestones of case gain.

Rough TRs, rough metering, Out Code and a distractive auditor then make no case gain.

When an auditor has smooth, usual TRs, does his metering expertly and without attracting the pc's attention, when he follows the Auditor's Code (particularly regarding Evaluation and Invalidation) and when he is interested, not interesting as an auditor, the pc cognites and makes case gains.

Further, according to the axioms, a bank straightens out by **as-ising** its content. If the pc's attention is distracted to the auditor and meter his attention is not on his bank so **As-Ising** cannot occur.

The definition of In Session is **interested in own case and willing to talk to the auditor**. When this definition describes the session in progress, then of course the pc will be able to **as-is** and will cognite.

By THE ORIGINAL THESIS, the auditor plus the pc is greater than the pc's bank. When the auditor plus the bank are both overwhelming the pc then the bank seems greater than the pc. It is this situation which gives a pc a low Tone Arm.

An auditor who can't be heard, doesn't ack, doesn't give the pc the next command, fails to handle origins simply has **out-TRs**.

The auditor who is trying to be interesting to the pc, who over-acks, who laughs loudly, is putting the pc's attention onto himself. So the pc's attention, not being on his bank, doesn't as-is or cognite.

The auditor whose metering by-passes F/Ns or calls F/Ns at wrong points, or who tells the pc "That reads" "That blew down" etc., or who any other way uses the meter distractingly (the pc knows when he is being under or over run and knows when he is being mismetered), is of course violating the definition of **In-Session**. The pc's attention goes to the meter, not his bank, so he doesn't **as-is** or cognite.

Auditor Invalidation and Evaluation is just plain villainy. It interferes with pc cognition's. Other Code breaks are similarly distractive.

### A PERFECT SESSION

If you understand the exact definition of **In-Session**, if you understand the pc's necessity to have his attention on his bank so as to **as-is** it and work out what is really going on in a session that brings about a cognition (as-ising aberration with a realization about life), you will then be able to spot all the things in TRs, metering and the Code that would prevent case gain.

Once you see that out-TRs, mis-metering and Code breaks would **prevent** the **In-Session** definition you will see what would impede a pc from **As-Ising** and Cogniting

When you have this figured out you will then be able to see clearly what are **in-TRs**, **correct metering** and **correct code application**.

There can be an infinity of wrongnesses. There are only a few rightnesses.

Recognition of Right TRs, right Metering and right Code use depend only on

- (a) Understanding the principles in this HCOB, and
- (b) Their practice so as to establish habit.

This mastered, one's pcs will get cognition's and case gain and swear by "their auditor"!

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HCO BULLETIN OF 30 APRIL 1971

Remimeo  
HDC Checksht  
Cse Sup Checksht  
Class 0 Checksht  
Cramming

## AUDITING COMM CYCLE

(Reference HCO B 26 Apr 71,  
"TRs AND COGNITIONS")

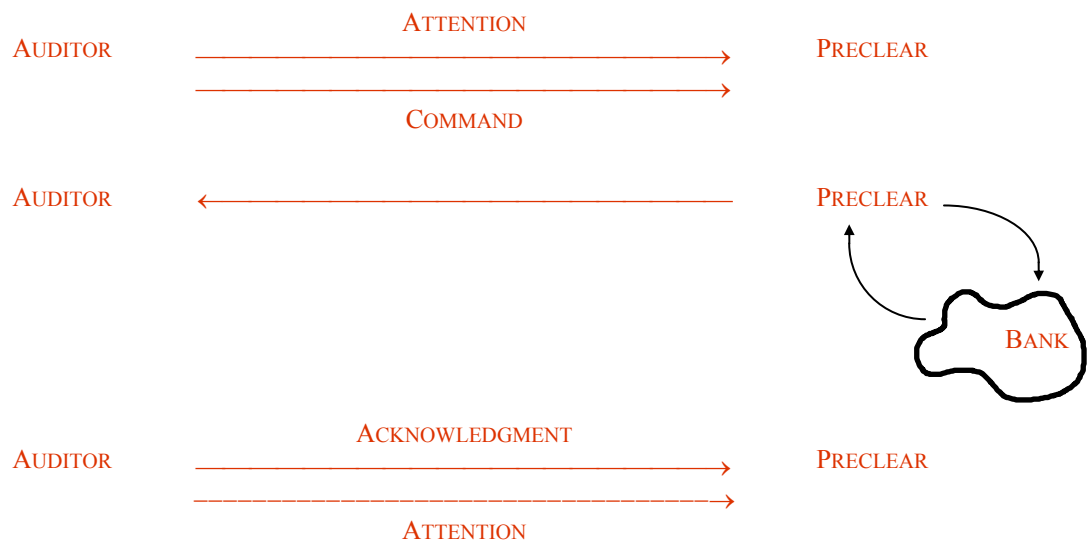
The following **Auditing** comm cycle is taken from SHSBC tapes.

An auditor runs the session. He gives the pc the session action without pulling the pc's attention heavily on the auditor. He does not leave the pc inactive or floundering without anything to do. He does not leave the pc to make a session out of it. The auditor makes the session. He doesn't wait for the pc to run down like a clock or just sit there while the TA soars after an F/N.

The auditor runs the session. He knows what to do for everything that can happen.

And this is the Auditing Comm cycle that is always in use.

1. Is the pc ready to receive the command? (appearance, presence)
2. Auditor gives command/question to pc (cause, distance, effect).
3. Pc looks to bank for answer (Itsa maker line).
4. Pc receives answer from bank.
5. Pc gives answer to auditor (cause, distance, effect).
6. Auditor acknowledges pc.
7. Auditor sees that pc received ack (attention).
8. New cycle beginning with (1).



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HCO BULLETIN OF 14 OCTOBER 1968

Remimeo

**METER POSITION**

**You must never never never have your meter in a position where the preclear can read the TA.**

To do so can cause the pc worry about his TA position and take his attention off his case.

It violates Clause 17 of the Auditor's Code.

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HCO BULLETIN OF 15 MAY 1969

Remimeo  
Dn Checksheet

**DIRTY NEEDLE**

A "dirty needle" indicates that a pc has withholds or is ARC Broken.

When a pc is to be audited on Dianetics as a student or org pc he/she usually goes to the Examiner after a Dn C/S I (training pc) is done.

If a **Dirty Needle** (ragged, jerky, ticking needle, not sweeping) is seen by the Examiner or the auditor the pc should have a Scientology Review before Dianetic auditing is begun with an order for "GF and pull all withholds".

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Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 17 MAY 1969

Remimeo  
Dn Checksheets

## TRs AND DIRTY NEEDLES

When a student's pc develops a dirty needle (dn) it is caused by one of three things.

1. The student's TRs are bad.
2. The student is breaking the Auditor's Code.
3. The pc has withholds (w/hs) he does not wish known.

The remedy for TRs is to have the student do them in clay, showing the lines and actions of each TR. And to do more TRs with a fellow student.

The remedy for Code Breaks is to have the student define and do Invalidation and Evaluation in clay. And to list examples of possible upsets caused by each line of the Code.

The remedy for the pc with withholds is to send to a Scientology Review Auditor as Scientology can handle outnesses which occur in Dianetic sessions.

It is a safe rule in any event when a "dirty needle" occurs to send the preclear to a Scientology Review Auditor.

It is also a safe rule to assume that the student whose pcs get dirty needles is deficient on TRs and the Auditor's Code.

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Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 27 JANUARY 1970  
(HCO Bulletin of 10 December 1965 Revised for HDG)

HDG C/sheet

## E-METER DRILL COACHING

The following was submitted by Malcolm Cheminais Supervisor on the Saint Hill Special Briefing Course.

Here are some observations I have made on the coaching of E-Meter drills, which I feel could be of use:

1. The coach's needle is dirty. The student's out comm cycle has cut his comm in some way, but PRIOR to that the coach failed to flunk the part of the comm cycle that went out. Correct flunking by coaches equals students with no dirty needles.
2. If a coach's TA starts climbing on a drill and the needle gets sticky, it means that the student's comm cycle has dispersed him and pushed him out of PT. The coach is either (1) not flunking at all (2) flunking the incorrect thing.
3. The correct flunking by the coach of an out comm cycle, which has dispersed him and pushed his TA up, will always result in a TA blow down. If there is no blow down, the coach has flunked the wrong thing.
4. Needle not responding well and sensitively on assessment drills, although the needle clean. Coach has failed to flunk TR 1 (or TR 0) for lack of impingement and reach.
5. Coach reaching forward and leaning on the table, means TR 1 is out with the student.
6. Students shouting or talking very loudly on assessment drills to try and get the Meter to read by overwhelm. The reason for this is invariably – "but I'm assessing the bank!" They haven't realized that banks don't read, only thetans impinged upon by the bank – therefore the TR 1 must be addressed to the thetan. The meter responds proportionately to the amount of ARC in the Session. (See HCOB 29 Jan 70 for lists that don't read.)

L. RON HUBBARD  
Founder

LRH:emp.kjm.rd



HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 7 MAY 1969  
Issue V

(Revision of HCO Bulletin of 21 October 1968.  
For use on Dianetic Course only.)

*Dianetic Course*

**FLOATING NEEDLE**

A Floating Needle is the idle uninfluenced movement of the needle on the dial without any patterns or reactions in it. It can be as small as 1 " or as large as dial wide. It does not fall or drop to the right of the dial. It moves to the left at the same speed as it moves to the right. It is observed on a Mark V E-Meter calibrated with the TA between 2.0 and 3.0 with GIs in on the pc. It can occur after a cognition blowdown of the TA or just moves into floating. The pc may or may not voice the cognition.

It, by the nature of the E-Meter reading below the awareness of the thetan, occurs just before the pc is aware of it. So to give a "That's it" on the occurrence of the F/N can prevent the pc from getting the cognition.

Pcs and pre-OTs **often** signal an F/N with a "**Pop**" to the left and the needle can actually even describe a pattern much like a Rock Slam. Meters with lighter movement do "pop" to the left and R/S wildly for a moment.

One does not sit and study and be sure of an "F/N". It swings or pops, he lets the pc cognite and then indicates the F/N to the pc preventing overrun.

A one hand electrode sometimes obscures an F/N and gives false TA. If used, use higher sensitivity and get the TA from 2 cans when needed.

L. RON HUBBARD  
Founder

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 25 MAY 1962

Central Orgs  
Franchise

**E-METER**

**INSTANT READS**

An instant read is defined as that reaction of the needle which occurs at the precise end of any major thought voiced by the auditor.

The reaction of the needle may be any reaction except "nul". An instant read may be any change of characteristic providing it occurs instantly. The absence of a read at the end of the major thought shows it to be nul.

All *prior* reads and *latent* reads are ignored. These are the result of minor thoughts which may or may not be restimulated by the question.

Only the instant read is used by the auditor. Only the instant read is cleared on rudiments, What questions, etc.

The instant read may consist of any needle reaction, rise, fall, speeded rise, speeded fall, double tick (dirty needle), theta bop or any other action so long as it occurs at the exact end of the major thought being expressed by the auditor. If no reaction occurs at exactly that place (the end of the major thought) the question is nul.

By "*major thought*" is meant the complete thought being expressed in words by the auditor. Reads which occur prior to the completion of the major thought are "prior reads". Reads which occur later than its completion are "latent reads".

By "*minor thought*" is meant subsidiary thoughts expressed by words within the major thought. They are caused by the reactivity of individual words within the full words. They are ignored.

Example: "Have you ever injured dirty pigs?"

To the pc the words "you", "injured" and "dirty" are all reactive. Therefore, the minor thoughts expressed by these words also read on the meter.

The major thought here is the whole sentence. Within this thought are the minor thoughts "you", "injured" and "dirty".

Therefore the E-Meter needle may respond this way: "Have you (fall) ever injured (speeded fall) dirty (fall) pigs (***Fall***)?"

Only the major thought gives the instant read and only the last *fall* (bold-italic type in the sentence above) indicates anything. If that last reaction was absent, the whole sentence is nul despite the prior falls.

You can release the reactions (but ordinarily would not) on each of these minor thoughts. Exploring these prior reads is called "compartmenting the question".

Paying attention to minor thought reads gives us laughable situations as in the case, written in 1960, of "getting P.D.H.ed by the cat". By accepting these prior reads one can prove anything. Why? Because *Pain* and *Drug* and *Hypnosis* are minor thoughts within the major thought: "Have you ever been P.D.H.ed by a cat?" The inexpert auditor would believe such a silly thing had happened. But notice that if each minor thought is cleaned out of the major thought it no longer reacts as a whole fact. If the person on the meter *had* been P.D.H.ed by a cat, then only the discovery of the origin of the whole thought would clean up the whole thought.

Pcs also think about other things while being asked questions and these random personal restimulations also read before and after an instant read and are ignored. Very rarely, a pc's thinks react exactly at the end of a major thought and so confuse the issue, but this is rare.

We want the read that occurs instantly after the last syllable of the major thought without lag. That is the only read we regard in finding a rudiment in or out, to find if a goal reacts, etc. That is what is called an "instant read".

There is a package rudiment question in the half truth, etc. We are doing four rudiments in one and therefore have four major thoughts in one sentence. This packaging is the only apparent exception but is actually no exception. It's just a fast way of doing four rudiments in one sentence.

A clumsy question which puts "in this session" at the end of the major thought can serve the auditor badly. Such modifiers should come before the sentence, "In this session have you.....?"

You are giving the major thought directly to the reactive mind. Therefore any analytical thought will not react instantly.

The reactive mind is composed of:

1. Timelessness.
2. Unknownness.
3. Survival.

The meter reacts on the reactive mind, never on the analytical mind. The meter reacts instantly on any thought restimulated in the reactive mind.

If the meter reacts on anything, that datum is partly or wholly unknown to the preclear.

An auditor's questions restimulate the reactive mind. This reacts on the meter.

Only reactive thoughts react instantly.

You can "groove in" a major thought by saying it twice. On the second time (or third time if it is longer) you will see only the instant read at the exact end. If you do this the prior reads drop out leaving only the whole thought.

If you go stumbling around in rudiments or goals trying to clean up the minor thoughts you will get lost. In sec checking you can uncover material by "compartmenting the question"



but this is rarely done today. In rudiments, What questions, et al, you want the instant read only. It occurs exactly at the end of the whole thought. This is your whole interest in cleaning a rudiment or a What question. You ignore all prior and latent reactions of the needle.

The exceptions to this rule are:

1. "Compartmenting the question", in which you use the prior reads occurring at the exact end of the minor thoughts (as above in the pigs sentence) to dig up different data not related to the whole thought.
2. "Steering the pc" is the only use of latent or random reads. You see a read the same as the instant read occurring again when you are not speaking but after you have found a whole thought reacting. You say "there" or "that" and the pc, seeing what he or she is looking at as you say it, recovers the knowledge from the reactive bank and gives the data and the whole thought clears or has to be further worked and cleared.

You can easily figure-figure yourself half to death trying to grapple with meter reads unless you get a good reality on the instant read which occurs at the end of the whole expressed thought and neglect all prior and latent reads except for steering the pc while he gropes for the answer to the question you asked.

That's the whole of reading an E-Meter needle.

(Two Saint Hill lectures of 24 May 1962 cover this in full.)

L. RON HUBBARD

LRH:jw.rd

[HCO B 21 July 1962, Instant Reads, adds to this HCO B.]



BOARD TECHNICAL BULLETIN  
3 NOVEMBER 1972R  
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Remimeo

CANCELS

HCO BULLETIN OF 3 NOVEMBER 1972R

SAME TITLE

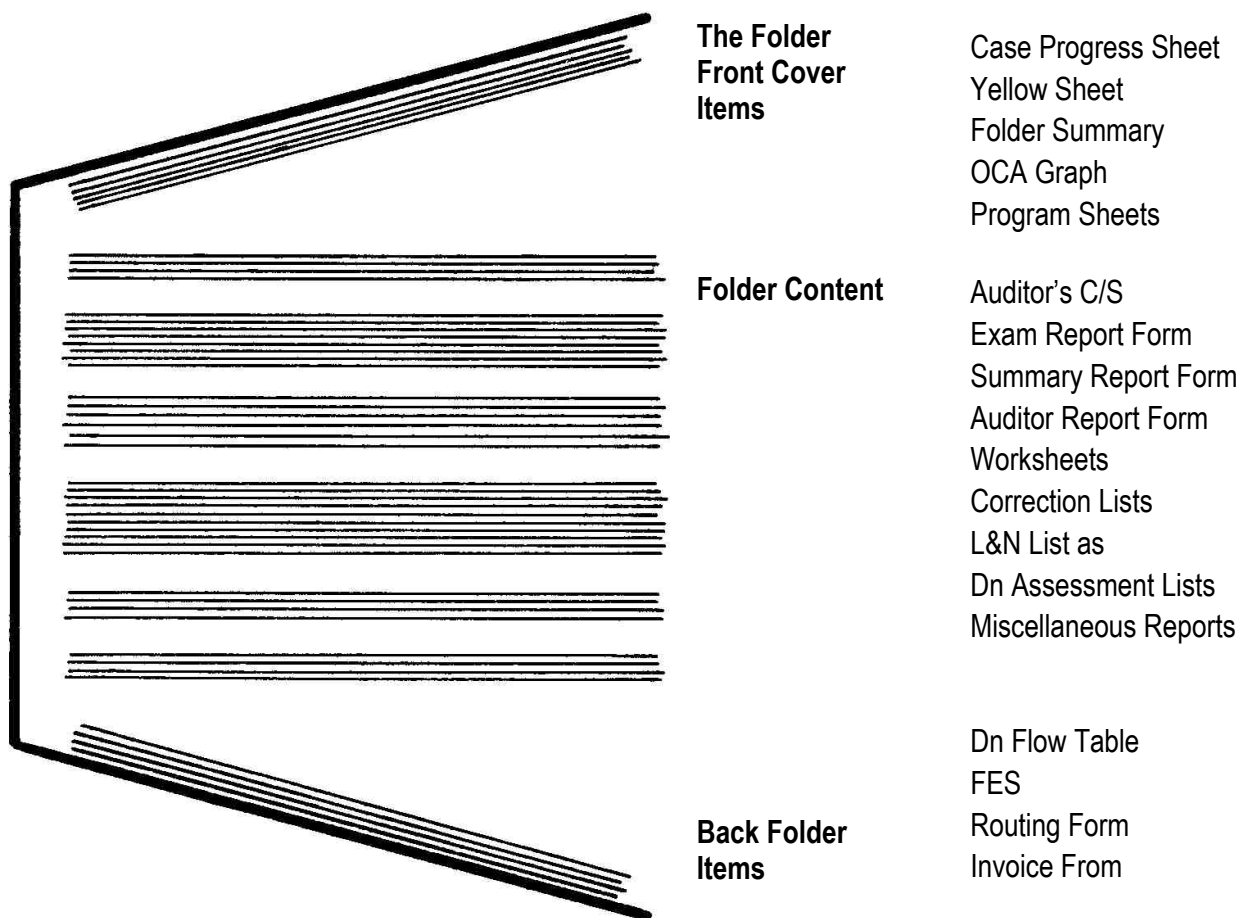
Revised 7 February 1973

(Only revisions are drawings on following two pages  
where the staples were originally drawn incorrectly.)

*Auditor Admin Series 3R*

## THE PC FOLDER AND ITS CONTENTS

The "current" folder being used for the Pc is arranged into four basic parts:



## THE FOLDER

*The Folder* is a folded sheet of cardboard which encloses all the session reports and other items. The folder is foolscap size, light cardboard.

## FRONT COVER ITEMS

*The case Progress Sheet* is a sheet which details the Levels of Processing and Training the Pc has achieved while moving up the Grade Chart. It also lists Incidental Rundowns and Set-up Actions the Pc has had. The Sheet gives at a glance the Pc's progress to OT.

*The Yellow Sheet* is a sheet detailing each Correction List or Set of Commands which have been Word Cleared. It also lists the Pc's current Havingness process and the type of cans the Pc uses.

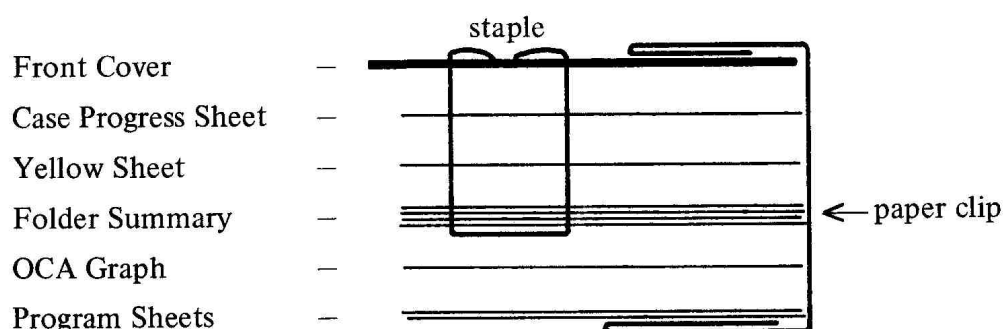
*The Folder Summary* is written on sheets located inside the Front Cover and is an adequate summary of actions taken on a Pc in consecutive order.

*The OCA Graph* is a specially prepared graph which plots 10 traits of a Pc's personality from a Personality Test taken by the Pc.

OCA = Oxford Capacity Analysis.

The Personality Test is also known as the APA = American Personality Analysis.

*The Program Sheet* is a sheet which outlines the sequence of actions, session by session, to be run on the Pc to bring about a definite result.



The Case Progress Sheet, Yellow Sheet and Folder Summary are stapled inside the Front Cover. The OCA Graph and Program Sheets are clipped over the Folder Summary with a big wide paper clip.

## THE FOLDER CONTENTS

*The Auditor's C/S* is a sheet on which the Auditor writes the C/S instructions for the next session.

*The Exam Report* is a report made out by the Qual Examiner when the Pc goes to Exams after session or goes on his own volition. It contains the Meter details, Pc's indicators and the Pc's statement.

*The Summary Report Form* is written by the Auditor after the session on a fill-in type standard form and is simply an exact record of what happened and what was observed during the session.

*The Auditor's Report Form* is made out at the end of each session and is an outline of what actions were taken during the session.

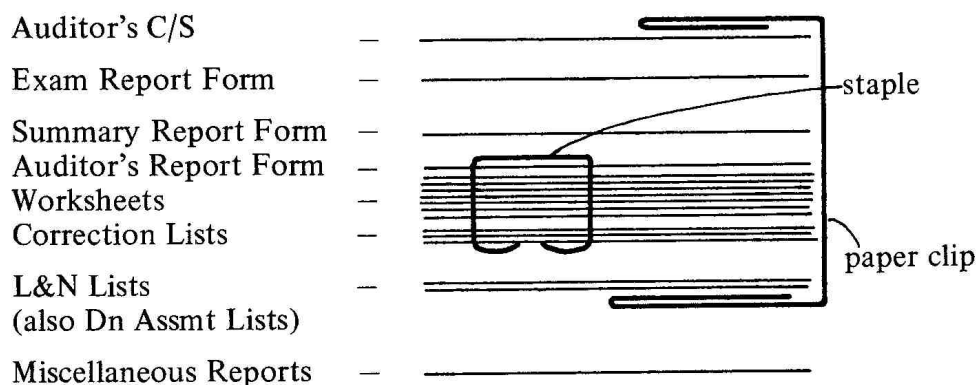
*The Worksheets* are the sheets on which the Auditor writes a complete running record of the session from beginning to end, page after page, as the session goes along.

*A Correction List* is a list of prepared questions on a mimeoed sheet which is used by the Auditor for the repair of a particular situation, action, or Rundown.

*An L&N List* (Listing and Nulling List) is a list of items given by a Pc in response to a Listing Question and written down by the Auditor in the exact sequence that they are given to him by the preclear. Each list is done on a separate sheet.

*A Dianetic Assessment List* is a list of somatic items given by a Pc and written down by the Auditor with the reads marked that occur on the Meter.

*A Miscellaneous Report* is a report such as an MO Report, a D of P Interview, an Ethics Report, a Success Story, etc, which is put in the Pc's folder and gives a C/S more information about the case.



The reports filed in the folder from one session consist of:

The Worksheets stapled together with the Auditor's Report Form on Top. Any Correction List used goes under the Worksheets and is included in the stapling.

Any L&N Lists or Dn Assessment Lists are not so stapled but remain loose and are put under the other session reports.

On top of the stapled sheaf comes the Summary Report Form, then the Exam Report and then the Auditor's C/S.

All the session reports are now paper clipped together.

Session Reports as above are put in the folder consecutively with more recent on top.

Any Miscellaneous Reports are filed appropriately at the correct chronological point in the folder.

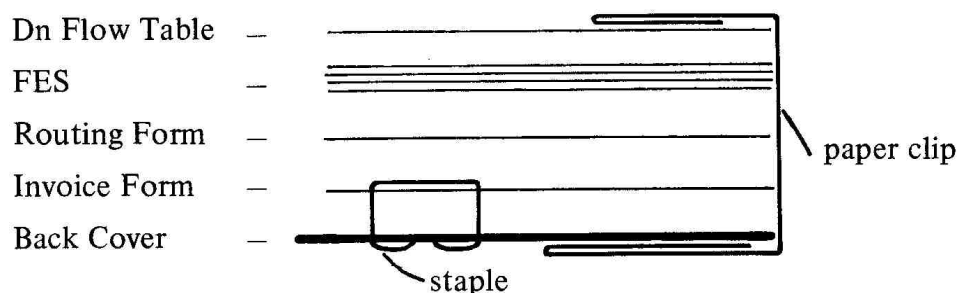
### THE BACK COVER ITEMS

*A Dianetic Flow Table* is a chronological list of Dn Items run, from earliest to latest, with the flows that have been run.

*An FES* (Folder Error Summary) is a summary of auditing errors in a folder and on a Pc's case not corrected at the time the summary is done.

*The Routing Form* is the form that lists the Org terminals the Pc has to check through in order to arrive in the HGC and in the auditing chair.

*The Invoice Form* is a summary sheet of how much auditing a Pc has signed up and paid for, and how much of that has been delivered.



The Invoice Form is stapled to the back cover. The rest of the items are paper clipped inside the cover.

Compiled by:  
Training & Services Bur

Reissued as BTB by Flag Mission  
1234  
I/C: CPO Andrea Lewis  
2nd: Molly Harlow

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Issue VII

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Cancels  
HCO Bulletin of 6 November 1972  
Issue VII, Same Title

(The only revision is under *Content Of Worksheet*:  
"G. Reads" was added.)

***Auditor Admin Series 14R***

**THE WORKSHEETS**

The Worksheets are the sheets on which the Auditor writes a complete running record of the session from beginning to end, page after page, as the session goes along.

A Worksheet is always foolscap, 8 x 13 inches, written on both sides and each page is numbered, back and front, top center of page.

This is so an Auditor can say, "Now the R/S occurred on page 25," which saves a lot of time. Further it gives the proper number of pages the session went.

The Worksheet is written in two columns. The Auditor writes down the left-hand column and then down the right-hand column.

**CONTENT OF WORKSHEET**

The most important parts of the session to be noted are:

- A. When the TA goes up (on what?)
- B. When the TA goes down (on what?)
- C. When an F/N occurs (on what – any cog?)
- D. When VGIs occur (on what?)
- E. When BIs occur (on what?)
- F. How the process ran (what commands are being run?)
- G. Reads

TA and time notations should be made at regular intervals throughout the session.

When a process reaches EP – write in the pc's cognition, circle the F/N and whether or not it was indicated, note the pc's indicators, the time and TA.

When Two-Way Comming a subject it is essential that all items (terminals, statements, etc) that read are so marked on the worksheets – LF, LFB. All reading items are circled in green after the session.

R/S items, Ethics situations, Ser Facs and Evil Purps are marked, after the session, by ringing them on the W/S with a red pen.

## SHORTHANDING

Auditors usually develop a system of shorthand the session actions being done, so that session speed is not hampered by Admin.

For example, the repetitive process:

Recall a change Recall a no-change Recall a failed change

is run as a bracket (the pc is given the first command, then the second and then the third and then the first and then the second, etc.).

The first command can be abbreviated to 1, the second to 2, and the third to 3.

The W/S therefore would look like:

12 <sup>32</sup>	2.8	
a ✓		
failed ✓		
change ✓		
no-change ✓		
recall ✓	F/N	
1.		
cleared		
2.		
cleared		
3.		
cleared		

(note that each word of the command is cleared before clearing the command as a whole)



12<sup>49</sup>

2.6

1. Mother went on holiday

2. at school

3. didn't sell bike

1. moved to new house

2. etc.

After the session when the commands are written out in full on the Auditor's Report Form, the numbers are again noted so that the C/S can refer to them.

**Whatever system of abbreviation is used by the auditor, the worksheet must communicate to the c/s what actions were taken during the session.**

### LEGIBILITY

Worksheets should be written legibly. They are never recopied.

The Auditor should always read over his W/sheets before turning in the folder to the Case Supervisor and if any words or letters are missing or cannot be read, they should be put in in block print, in red.

Example:

TOTALLY ← (red)

want to get TΘΣΔΛΛΨ well



(illegible word)

This can be overdone, to the extent that it is almost sarcasm. At the most it should just run into one or two corrections to a page. If the Auditor is having to correct the page more than that he should learn how to write rapidly and legibly. See HCOB 3 Nov 71, C/S Series 66, "Auditor's Worksheets", which also appears as Auditor Admin Series 15 and comes next in this series.

## NECESSITY OF WORKSHEETS

It is a **crime** to give any session without making an Auditor's Report (i.e. actual W/S taken at that time) or to copy the original W/sheets after the session and submit a copy instead of the real reports.

Assist Reports that use only Contact or Touch Assist are written after the session and sent to HGC Admin to be filed in the pc folder. The pc is sent to the Examiner after an assist.

References:	HCO P/L	19 Nov 65	"Auditing Reports"
	HCO B	7 May 69	"Summary of How to Write an Auditor's Report"
	Tape	12 June 71	"Welcome to the Flag Intern Course"
	HCO B	3 Nov 71	C/S Series 66, "Auditor's Worksheets"
	Tape	7 April 72	Exp Dn Tape 3, "Auditor Administration"

Compiled by Training & Services Bur

Revised & Reissued as BTB by  
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I/C: CPO Andrea Lewis 2nd: Molly Harlow

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*Auditor Admin Series 15*

*C/S Series 66*

**AUDITOR'S WORKSHEETS**

A very fast way for a C/S to do himself in is to fail to insist on **good legible handwriting**.

When a C/S has auditors who can't write well and rapidly, he gets misunderstood words when he tries to read the worksheets.

One temporary solution is to make the auditor block print the word in red above each hard to read word. Some auditors go to an extreme of block printing the whole W/S.

The more permanent solution is to have Auditors in Cramming practice writing **well** and **clearly** no matter how slowly and then, maintaining the same clarity, speed it up. The auditor after many such practice sessions winds up writing clearly and fast. This can be increased until an auditor can write clearly as fast as people talk.

The occasional headaches a C/S might get are not from the restim of the case he's studying but are from the words on W/Ses he can't make out.

If a C/S does not insist on both block print clarification and auditor writing practice, he will wind up not reading worksheets and may even get foggy about certain cases.

A remedy is to go back to the first folders not understood and get the words clarified and then keep this C/S Series HCO B **in**.

L. RON HUBBARD  
Founder

PS: In the 19<sup>th</sup> Century secretaries wrote beautiful copperplate longhand faster than a man could talk. So don't say it can't be done.

LRH:nt.kjm.rd



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Cancels  
HCO Bulletin of 6 November 1972  
Issue VI, Same Title

*Auditor Admin Series 13R*

**THE AUDITOR REPORT FORM**

An Auditor's Report Form is made out at the end of each session. It gives an outline of what actions were taken during the session.

Each Report Form should be filled in at the top with:

- (a) Preclear's name (full name) and Grade (very prominent).
- (b) Auditor's name (full name).
- (c) Date.
- (d) No. of intensive hours scheduled (12<sup>1</sup>/<sub>2</sub> – 25 – 50 etc).
- (e) Time length of session excluding time for breaks (example 5 hrs 15 m). This is "hours in the chair".
- (f) Running total of scheduled hours completed to date.
- (g) Total TA for session. Often neglected but important as an indicator of case progress.

The body of the form is filled in with the following information:

- (h) Time started and ended session.
- (i) Condition of pc.
- (j) TA and Sensitivity setting at beginning and end of session.
- (k) Rudiments.
- (l) What process was run – **listing the exact commands** (often forgotten by most Auditors).
- (m) Time, TA and Sens at start and end of process.
- (n) Whether process is flat or not.
- (o) Any F/Ns.
- (p) Any R/S Items or Ev Purps are noted in the right-hand column, in red.
- (q) TA range.

At the bottom of the form the Trim Check result is noted.

**AUDITOR'S REPORT FORM**Preclear: *Emile Togg Va*Date: *22 Oct 72*Auditor: *Dave Swift*No. of Intensive hours: *25*No. of hours: *2 hrs 58 min*Total hours: *14 hrs 23 min*Total TA: *8 divs*

PROCESS	TIME	tone arm reads	SENSI- VITY	RESULTS & COMMENTS
<i>This is the Session</i>	<i>3:20</i>	<i>3.2</i>	<i>6</i>	<i>PC a bit white</i>
<i>Do you have an ARCX?</i>	<i>3:28</i>	<i>2.8</i>	<i>6</i>	<i>F/N VGIs PC brighter</i>
<i>L1C method 3 "Recently"</i>	<i>4:58</i>	<i>2.6</i>	<i>6</i>	<i>F/N VGIs Cog.</i>
<i>O/W</i>				
<i>1. What have you done to a policeman?</i>				<i>R/S on money (red)</i>
<i>2. What have you withheld from a policeman?</i>	<i>6:16</i>	<i>2.5</i>	<i>6</i>	<i>To EP F/N VGIs Cog</i>
<i>That's it</i>				<i>Face pink – no longer white</i>
<i>TA Range 2.5 – 3.8</i>				<i>Trim check TA = 2.0</i>

Instructions &amp; Comments:

Director of Processing:

Ref.	HCO PL 28 Aug 62	HOW TO WRITE AN AUDITOR'S REPORT
	HCO PL 19 Nov 65	AUDITING REPORTS
	HCOB 11 May 69	METER TRIM CHECK
	HCOB 7 May 69	SUMMARY OF HOW TO WRITE AN AUDITOR'S REPORT
	HCOB 25 Jun 70	C/S SERIES 11

Compiled by Trainings & Service Bur  
Rev. & Reiss. As BTB by Flag Mission  
1234

I/C: CPO Andrea Lewis, 2<sup>nd</sup>: Molly  
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## **AUDITOR'S ADMINISTRATION**

From Max Hauri

1st of January, 2000

Here is a description of an "abbreviation system" used by almost every auditor. How to divide a worksheet has already been explained above. The sheet is divided in two columns either by folding it in the middle so both halves are marked by the fold, or by drawing a line, or by keeping the mark in mind; the last is done in particular by experienced auditors.

### **START OF SESSION**

The PC's first and last name is always located in the upper left corner with the auditor's first and last name right under it. The page number is written in the top center and circled. The date belongs in the upper right corner.

After that, you start in the left column writing down the preparation checks. Because conditions vary, there is no determined procedure for doing this. When the PC comes directly from dinner, you don't ask, "Are you hungry?"; and in summertimes, when he is sweating don't ask "Are you cold?", etc. There are two standard actions to be done before every session: a) Let the PC squeeze the cans. On the W/S (Worksheet), this looks like: 'Sens 5'. And b) Let the PC take a deep breath. Using the metabolism test, you can somewhat judge the condition of the PC's body – it is only one indicator among others – anyhow, a bad or not existing metab never means that you won't start the session. The auditor simply ensures that the PC has eaten and slept enough.

The administration thereof looks like this:

- Sens
- Metab
- Hunger
- Sleep
- AMD? (alcohol, medications, drugs)
- Room? Room fine
- Chair? Chair fine
- Temp? Temperature fine
- Time? Time limit
- Reason? Any reason (toilet, mobil, tight clothing, etc.)

When starting and ending a session (SOS + EOS) always note the following: Time, TA, needle action and indicators.

## INDICATORS

Indicators show how the PC/PreOT is doing, how he is feeling, the condition he is in, etc. There is a system for this purpose. The following gives an overview. For better understanding, I have to say that this system must not be used stubbornly; indicators are relative and have to be estimated by the auditor.

**VVGIs** are very very good indicators = PC feels extremely good, splendid;

**VGIs** are very good indicators = PC feels very good, nothing is disturbing him, he feels comfortable and is confident;

**GIs** are good indicators = PC feels good, he is fine, nothing is wrong;

**OKIs** are okay indicators = the indicators are still okay, but... he doesn't feel really good, he can withhold the bad indicators, slightly ill;

**BIs** are bad indicators = PC feels bad, cries, complains, feels unwell, natters, shouts out, etc., ill;

**VBI**s are very bad indicators = heavy duty crying, unable to control his emotions, he's really visibly unpleasant, seriously ill;

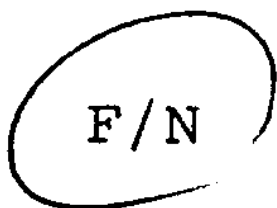
**VVBI**s are very very bad indicators = PC is really miserable, unable to control his body any more, fatally ill.

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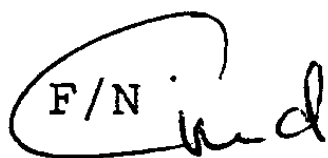
In order to show clearly what was said by the PC and the auditor, everything that was said by the auditor is underlined, i.e. ARC X? (Do you have an ARC X?) What? (What is the ARC X?)

## F/Ns

F/Ns must always be written down – but this doesn't mean they always have to be indicated. (F/Ns are only indicated when the complete EP has been fully attained). Write them down and circle them. When indicated, you write down 'ind' (= indicated) at the bottom right of the circle.



(not indicated)



(indicated)

### WORD CLEARING

The administration of word clearing can be done like this:

W/C

reactive mind

Def: ✓ S III



W/C or WC means word clearing and doesn't have to be repeated for every single word which has to be cleared. The word to be cleared is underlined [said by the auditor]; Def means Definition; ✓ means that the PC has correctly understood the definition [with or without looking it up]; S means Sentences created with this word or giving examples; III are the marks made to count each sentence given before the F/N.

### CLEARING THE COMMAND

The admin system for clearing the command (which is the actual clearing of the command after clearing the words) can be done like this:

CC: X ✓ X Int? X no

CC stands for Clearing the Command; the first X means that the auditor had no read by calling the command: the ✓ means that PC has understood the command and the second X means that there was no read as the PC was saying the command while explaining its meaning. Int? Stands for "Are you interested in running this process?"

Grade processes are not checked for reads and interest. (HCOB 23.06.80 Checking Questions On Grades Processes)

### ABBREVIATIONS

Somatics, manifestations, emotions, etc. are written on the right-hand side of the column and circled i.e. cries, coughs, PC unwell, sleeps, dope off, yawns, blows his nose etc.

Auditors also have a huge repertoire of abbreviations which shall be presented at this point:

ARCX	=	ARC break
ADM	=	(alcohol, medications, drugs)
BD	=	blowdown
BIs	=	bad indicators
Clag	=	comm lag
CC:	=	clearing commands
D/L	=	date/locate
D/N	=	dirty needle
EOS	=	end of session
eval	=	evaluation
F	=	fall
flunk	=	session evaluation, done by the C/S during C/Sing
done?	=	What have you done? (during pulling withholds)
GIs	=	good indicators
Ind	=	indicated (an item or F/N)
Int?	=	interest? "Are you interested in running this process?"
inval	=	invalidated
LF	=	long fall
LFBD	=	long fall blow down
Metab	=	metabolism test
MWH	=	missed withhold
—	=	no comment (C/S evaluation)
OKIs	=	okay indicators, mediocre indicators
PTP	=	present time problem

R-Fac	=	reality factor
R/S	=	rockslam
SF	=	small fall
Sens	=	sensitivity (e-meter)
SOS	=	start of session
sup	=	suppressed
VBI	=	very bad indicators
VWD	=	very well done (C/S evaluation)
VGI	=	very good indicators
VVGIs	=	very very good indicators
What?	=	What is...? (i.e. ARCX, PTP, etc.)
WD	=	well done (C/S evaluation)
WD by Exam	=	well done, for F/N VGIs by examiner
WH	=	withhold
X	=	no read



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***Auditor Admin Series 7R***

**THE FOLDER SUMMARY**

The Folder Summary is written on sheets located on the inside of the Front Cover and is an adequate summary of the actions taken on a pc in consecutive order.

It is stapled inside the Front Cover of the pc's current folder and requires the following data:

**1. ADMIN DETAILS**

Session date, length of time of session and admin time. When a new folder is started. The total time of a series of auditing sessions. When OCA taken. When an FES done.

**2. PROCESS DETAILS**

What was run and whether it ran. Mark an EP beside each action taken, or if it was not taken to EP mark in red **unflat**, **O/R**, or whatever.

The listing question of an L&N action is written out in full.

R3R items are written out in full.

If an item or terminal R/Ses in session, it is noted in red on the Summary Report with the page number and circled.

Similarly an evil purpose arising in a session is marked in red with the date and circled.

**3. EXAM REPORT**

At the bottom of the process details mark F/N indicating an F/N occurred at the Examiner, or BER (red) if a Bad Exam Report. If TA was high or low at exam, it can also be noted.

**4. ATTESTS**

Date and what attested.

If pc sent to attest but did **not** this is noted.

## 5. ADVANCED COURSE DATA

Date started Advanced Course, Level, Date attested to Completion.

(The individual solo sessions are NOT noted but should be entered on a separate Folder Summary in the Advanced Course Folder.)

## 6. MEDICAL DATA

When pc reports sick.

Date and brief statement of illness.

Then a further entry when pc OFF M.O. Lines.

## 7. ETHICS DATA

Any Ethics cycles or Conditions.

A **blue** or **black** pen is used for normal entries. A **red** pen is used to mark any R/Sing item, Ev Purp, list or Dn item correction, BER, high or low TA at Exams, flubbed attest, medical action or Ethics cycle.

In the HGC the Auditor is responsible for keeping up this Summary after each session and immediately on receipt of a Medical Report or pc volunteered BER. It is standard part of the Auditor's Session Admin.

When the pc goes into Advanced Courses all folders (HGC and any Advanced Course folders) go to the Advanced Course C/S who keeps the Case Progress Sheet, Yellow Sheet, and Summary Sheet in the HGC folder updated as outlined above.

The Solo Auditor keeps updated the separate Solo Folder Summary on the inside front cover of his current Solo Folder.

The Folder Summary Sheets are foolscap, divided into four columns. Below is an example of how the Folder Summary is kept:

1 Jun 72	M.O. REPORT pc hurt elbow (red)	4 Jun 72 4 hrs 28 m 20m	2wc "What do you really want handled" to EP  R/S on "boats" p.4 (red)  L&N "What intention is connected to the sea" to BD F/N item. R3R "The intention to be shipwrecked" F 1,2 to EP. F 3 BOGGED (red) BER (red) TA 4.2
2 Jun 72 3hrs 20m 20m	(Session time) Admin time) R3R Narr on elbow inc. Triple to EP R3R "pn in my elbow" F1,2,3 to EP F/N		
2 Jun 72	PC Off M.O. Lines (red)		
3 Jun 72	New Folder No. 3	4 Jun 72 1hrs 23m 20m	L3RD on F3 "The intention to be shipwrecked" to EP. F/N



	etc.
15 Jul 72	New OCA
15 Jul 72	DECLARED EXP DIANETICS COMPLETION
15 Jul 72	Total hrs Exp Dianetics 42hrs 18m

(When pc is later on Advanced Courses the F/S would look like this.)

10 Aug 72	OT I started
14 Aug 72	OT I Completed <i>Declared</i>

16 Aug 72 1hrs 37m 15m	Set Up for OT II TRIPLES RUDS to EP Study + W/C M4 on OT II Materials 2wc re the level to EP F/N
17 Aug 72	Pc bogged on OT II (red) BER (red)
29 Aug 72 1hr 05m 10m	L-7 Word Cleared L-7 assessed and handled to EP. F/N

### FOLDER SUMMARY FORM

When a new pc starts auditing and the first folder is made up a copy of the attached form is stapled by two staples at the top to the inside front cover.

The form is mimeoed on lightweight paper so that it is not bulky.

The Auditor fills in this form as he progresses with the auditing.

New sheets are added as needed, earliest at the bottom to most recent on the top.

When a new folder is made up, ALL Summary Sheets are removed from the old folder and advanced to the inside cover of the new folder so that the completed Folder Summary of the case is always in the current HGC folder.

It is the HGC Admin's responsibility to see that the above is done.

*Reference:*      Tape      7 Apr 72

Exp Dn Tape 3

AUDITOR ADMINISTRATION

Compiled by  
Training & Services Bur

Revised & Reissued as BTB  
by Flag Mission 1234  
I/C: CPO Andrea Lewis  
2nd: Molly Harlow

Authorized by AVU  
for the  
BOARDS OF DIRECTORS  
of the  
CHURCHES OF SCIENTOLOGY

BDCS:MD:AL:MH:BL:MM:mh.rd

PC Name:

Folder Summary Form

Sheet:

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*Auditor Admin Series 10R*

**THE AUDITOR'S C/S**

The Auditor's C/S is a sheet on which the Auditor writes the C/S instructions for the next session.

This is per C/S Series 25:

Full blank page.

Pc's Name (red)  
Auditor's Name (red)

Date  
Class of Auditor  
required next session

(Session Grade) left blank

Auditor's comment (red) or think about the case if he wishes.

The next C/S

1. \_\_\_\_\_ Blue
2. \_\_\_\_\_ Blue
3. \_\_\_\_\_ Blue
4. \_\_\_\_\_ Blue

(red)

Auditor    Signature

---

The Auditor does not grade his *own* session. He leaves this blank.

### POSITION IN FOLDER

The C/S Instructions for the session go *under* that session, so you get C/S 4.6.68, Auditing Session 4.6.68, C/S 5.6.68, Auditing Session 5.6.68, C/S 7.6.68, etc, etc.

### ETHICS SITUATION

Under Auditor's comments would be noted any Ethics Situation that came to light in the session.

*References:* HCO B 25 June 70 C/S Series 11  
HCO B 5 Mar 71 C/S Series 25 "THE FANTASTIC NEW HGC LINE"  
TAPE 7 Apr 72 Exp Dn Tape 3 "AUDITOR ADMINISTRATION"

Compiled by Training & Services Bur

Revised & Reissued as BTB  
by Flag Mission 1234  
I/C: CPO Andrea Lewis  
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Authorized by AVU for the  
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## BOARD TECHNICAL BULLETIN

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### *Auditor Admin Series 19R*

## DIANETIC ASSESSMENT LISTS

A Dianetic Assessment List is a list of Somatics/Items given by a Pc and written down by the Auditor with the reads marked that occur on the Meter.

A Dn Assessment List is always done on a separate sheet.

The Pc's name and the date are put on the top of the sheet.

The assessment question is noted.

In the *Dianetic* assessment the read is taken when the Pc first says the Item and this is written down next to the Item. Suppress and Inval buttons can be put in on an unreading Item if needed. This is noted on the list.

If interest is asked of the Pc this is noted by the Item. (Drug Items, intentions and Evil Purposes are automatically run if they read and interest is *not* asked.)

## POSITION IN FOLDER

These Lists are not stapled to the W/sheets but are paper clipped under the W/sheets the same as L&N Lists.

In Exp Dn, PSEA lists (possible 4 separate lists) coming from the same subject can be stapled together and then paper clipped as above.

## R3R'D ITEMS

Items on the list that are R3R'd should be circled and marked: "R3R TRIPLED (date)."

Details of the Dn Assessment List and all Items on it run R3R Triple are noted **in full** on the Folder Summary.

*References:*    HCO B   29 APR 69    "ASSESSMENT AND INTEREST"  
                  HCO B   21 MAY 69    "ASSESSMENT"  
                  HCO B   28 FEB 71    C/S SERIES 24, "METERING READING ITEMS"  
                  HCO B   13 SEPT 72    EXP DN SERIES 12, "CATASTROPHES FROM AND REPAIR OF  
   'NO INTEREST' ITEMS"

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(The only Revision is under References:  
the Revision date of HCO B 21 April 71  
has been revised to read – "Revised  
14 May 72, Revised 8 April 74".)

***Auditor Admin Series 21R***

**THE DIANETIC FLOW TABLE**

The Dn Flow Table is a chronological list of Dn Items run, from earliest to latest, with the flows that have been run.

Here is an example of the way to do it:

DATE	ITEM	F-1	F-2	F-3
2 Feb 62	Guf Shoulder	Unflat		
3 Feb 62	Gow in Foot	EP		
29 Sept 67	Chow in Chump	EP	Unflat Repaired to EP 2 Oct 70 (red)	Unflat Repaired to EP 2 Oct 70 (red)
30 Sept 69	LX Anger	Unflat		
	LX Peeved	Unflat		
4 Oct 70	Feeling Numb	EP	EP	EP
16 Dec 70	Ext/Int R/D	Sec Eng	EP	EP    Unflat EP    EP
3 May 72	Intention to fall off a log	EP	EP	EP

Any flow that is later repaired is marked on the table in a different colour, with the date.

The Flow Table is kept at the back of the folder for reference and use.

*References:* HCO B 21 April 71RA "C/S Series 36RA, Dianetics".  
(Revised 14 May 72, Revised 8 April 74)

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by Flag Mission 1234  
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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 10 JULY 1969

Remimeo

## STENOGRAPHIC AUDITING

Any time a Case Supervisor sees long stenographic recounts and notes in the auditor's worksheets he knows the pc has not got an auditor there running the session.

If the auditor is writing down every word the pc says (like a stenographer) the auditor's TRs will be out and session control will have passed to the pc. No auditor can write fast enough to take down everything the pc says and at the same time observe the pc, maintain session control and keep in his TRs.

On the worksheets you note, in abbreviated form, the technical actions taken by the auditor, the pc response, time and TA.

The Case Supervisor expects a synopsis of the incident or what the pc says, e.g. in Dianetic auditing the auditor writes down sufficient for the Case Supervisor to see what sort of incident is being run and if it is on the correct chain.

One should not go to the other extreme by noting only the auditor's tech actions as this gives the C/S no means of evaluating the session.

The auditor who just sits and lets the pc roll on and on running a sort of solo session will seldom get results. It is a pretense of auditing. The auditor *controls* the session. The auditor does not supersede auditing by admin. Never hold the pc up while you write or the pc will go onto automatic.

Because he does not see the pc's pictures the auditor in some cases feels he cannot control them or that they do not really exist.

The pictures do exist. They respond to the auditor not the pc. Auditor plus pc is greater than the bank. A stenographer is not an auditor. An auditor controls the session, has excellent TRs and gets results.

Brian Livingston  
CS-5  
for  
L. RON HUBBARD  
Founder

LRH:BL:cm:ei



RON'S ORG COMMITTEE  
QUAL BOARD RECOMMENDATION BULLETIN  
2 AUGUST 2009

Remimeo  
Class 0, I  
HSDC  
HRD  
C/Ses

**LOWER LEVELS**  
**RUDIMENTS**

Rudiments in the form of 3 Ruds (ARC Break, PTP, MWH) as they are described e.g. in the HCOB 11 Aug 78 I RUDIMENTS DEFINITION AND PATTERN are for most beginning pcs, at the start of their auditing, found to be difficult to run, especially because of the necessity to follow up chains earlier similar. At the same time this form of rudiments can lead an unexperienced auditor into a robotic use of them, merely checking the questions for reads but not getting in communication with the pc. Alternatives for bringing ruds in exist, but they need a much higher qualified auditor – such as Class III for 2WC – or do not cover the most frequent out ruds – such as Big Mid Ruds.

Thus the Qual Board recommends that lower classed auditors – Class 0, Class I, HSDC, HRD – are trained on the following form of rudiments and use these in session until they are higher classed. Where the auditor is higher classed but the pc is a beginner on his first grades, life repair or Dianetics, the C/S can use this form of ruds at his discretion.

**MODEL SESSION REVISED**

HCOB 19 Aug 65 MODEL SESSION REVISED:

"Pertaining to Level 0 training, whereas the student is to use a meter in order to familiarize himself with it and with using it in a session, he is not trained in the fine points of metering until Level II. Therefore during the training of Level 0 the Model Session as per HCOB 3 July 1965 is to be used, but the questions are actually unmetered (the student does not follow up needle reads), except for the fact that the student has a meter in front of him.

"Any auditor from Class II up would, of course, meter such questions in running Level 0 processes on a preclear.

"At Level 0 the student **must** know the parts of the meter and be able to recognize a floating needle and be able to record tone arm action."

## LOWER LEVELS RUDIMENTS

### QUESTIONS AND HANDLING

HCOB 3 July 65 MODEL SESSION REVISED:

- "Is there an ARC Break?" (On raw meat, "Are you upset by anything?")
  - "Is there any current problem that will interfere with auditing?"
  - "Should you have told me anything you didn't?"
  - "Has anything been suppressed?"
  - "Has anything been denied?"
  - "Has anything been rushed?"
- 

The questions are not checked on the meter. The questions are applied in the given sequence. On a new pc, or after a longer break in auditing, or when the pc is really out ruds, all these questions are asked. During ongoing auditing ruds are handled to the first F/N VGIs or, when the pc has F/N VGIs at session start, no ruds are flown at all.

The auditor asks the question and gets it answered. The auditor gets the pc to itsa about it. The auditor may apply one or several of the following questions to get the pc to itsa; however, this is not a robotic set of questions that should each be asked for each rudiment in this order:

- Tell me about it. / What happened?
- Describe the situation to me.
- Is there anything here we should inspect more closely?
- How have you been dealing with it?
- Is there some aspect of this we need to look over more carefully?
- Are there others involved in this?
- Go over this again for me.
- How does it seem to you now?

It is very important that the auditor has a good understanding of what Itsa is and should drill it thoroughly. To bring in the ruds and get the pc in session, it is not enough to let him answer any of the above questions with a mere "yes" or "no". Especially on the ARC Break rud and on the WH rud it is important to get specifics. On the other hand the auditor should not allow the pc to stray off the original question and Q&A with it. If necessary, he should repeat the rudiment question to get the pc back to speaking about the rudiment which is being handled.

When the pc has answered the question exhaustively or indicates he has nothing further to say about it, the auditor goes on to the next question if there is no F/N VGIs at that moment. Of course the auditor indicates the F/N when it occurs, but he does not interrupt the pc with it.

QUAL BOARD of the  
RON'S ORG COMMITTEE

As assisted by the  
TECH EXAMINATION BOARD

I/C: Max Hauri  
assisted by Erica Hauri and Otfried  
Krumpholz

ROC QB:TEB:MH:ok.cn



HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
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*Word Clearing Series 38*

**METHOD 5**

Method 5 Word Clearing is a System wherein the word clearer feeds words to the person and has him define each. It is called Material Clearing. Those the person cannot define must be looked up.

This method may be done without a meter. It can also be done with a meter.

The reason the Method is needed is because the person often does not know that he does not know. Therefore Method 4 has its limitations as the meter does not always read.

The actions are very precise.

The word clearer asks "What is the definition of \_\_\_\_\_?" The person gives it. If there is any doubt whatever of it, or if the person is the least bit hesitant, the word is looked up in a proper dictionary.

This method is the method used to clear words or auditing commands or auditing lists.

L. RON HUBBARD  
Founder

LRH:nt.rd





HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
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ISSUE II

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(Cancels BTB 2 May 72R, Rev. 10.6.74, CLEARING COMMANDS.)

## CLEARING COMMANDS

(Ref: HCOB 14 Nov 65, CLEARING COMMANDS  
HCOB 9 Nov 68, CLEARING COMMANDS, ALL LEVELS  
HCO PL 4 Apr 72R ETHICS AND STUDY TECH)

Always when running a process newly or whenever the preclear is confused about the meaning of commands, clear each word of each command with the preclear. using the dictionary if necessary. This has long been standard procedure.

You want a pc set up to run smoothly, knowing what is expected of him and understanding exactly the question being asked or the command being given. A misunderstood word or auditing command can waste hours of auditing time and keep a whole case from moving.

Thus this preliminary step to running a process or procedure for the first time is **vital**.

The rules of clearing commands are:

- 1. Under no circumstances is the auditor to evaluate for the pc and tell him what the word or command means.**
- 2. Always have the necessary (and good) dictionaries in the auditing room with you.**

This would include the Tech Dictionary, the Admin Dictionary, a good English dictionary, and a good non-dinky dictionary in the pc's native language. For a foreign language case (where the pc's native language is not English) you will also need a dual dictionary for that language and English.

(Example: English word "apple" is looked up in English/French dictionary and "pomme" is found. Now look in the French dictionary to define "pomme.")

So for the foreign language case two dictionaries are needed: (1) English to foreign language (2) foreign language itself.

- 3. Have the pc on the cans throughout the clearing of the words and commands.**

4. **Clear the command (or question or list item) backwards by first clearing in turn each word in the command in backwards sequence.**

(Example: To clear the command "Do fish swim?" clear "swim" first, then "fish," then "do.")

This prevents the pc starting to run the process by himself while you are still clearing the words.

- 4a. **Note: F/Ns obtained on clearing the words does not mean the *process* has been run.**

5. **Next, clear the command itself.**

Auditor asks the pc, "What does this command mean to you?" If it is evident from the pc's answer that he has misunderstood a word as it is used in the context of the command:

- (a) Re-clear the obvious word (or words) using the dictionary.
- (b) Have him use each word in a sentence until he has it. (The worst fault is the pc using a new set of words in place of the actual word and answering the alter-ised word, not the word itself. See HCOB 10 MAR 65, WORDS, MIS-UNDERSTOOD GOOFS.)
- (c) Re-clear the command.
- (d) If necessary, repeat Steps a, b and c above to make sure he understands the command.

- 5a. **Note: That a word reads when clearing a command, an assessment question or listing question does not mean the *command or question* itself has read necessarily. Mis-understood words read on the meter.**

6. **When clearing the command, watch the meter and note any read on the command.** (REF: HCOB 28 FEB 71, C/S SERIES 24, IMPORTANT METERING READING ITEMS.)

7. **Don't clear the commands of all ruds and run them, or of all processes and run them. You'll miss F/Ns. The commands of one process are cleared just before *that* process is run.**

8. **ARC breaks and lists should be word cleared before a pc gets into them and should be tagged in the pc's folder on a yellow sheet as cleared.** (REF: BTB 5 NOV 72R II, REV. 24.7.74, AUDITOR ADMIN SERIES 6R, THE YELLOW SHEET.)

As it is difficult to clear all the words of a correction list on a pc over heavy by-passed charge, it is standard to clear the words of an L1C and ruds very early in auditing and to clear an L4BRA *before* commencing listing processes or an L3RE *before* running

R3RA. Then, when the need for these correction lists arises one does not need to clear all the words as it has already been done. Thus, such correction lists can be used without delay.

It is also standard to clear the words of the Word Clearing Correction List early in auditing and before other correction lists are cleared. This way, if the pc bogs on subsequent Word Clearing, you have your Word Clearing Correction List ready to use.

9. **If, however, your pc is sitting in the middle of an ARC break (or other heavy charge) and the words of the L1C (or other correction list) have *not* been cleared yet, don't clear first. Go ahead and assess the list to handle the charge. Otherwise it's auditing over an ARC break.**

In this case you just verify by asking afterwards if he had any misunderstandings on the list.

All the words of the L1C (or other correction list) would then be cleared thoroughly at the first opportunity – per your C/S's instructions.

10. **Do not re-clear all the words of assessment lists each time the list is used on the same pc.** Do it once, fully and properly the first time and note clearly in the folder, on the yellow sheet for future reference, which of the- standard assessment lists have been cleared.
11. **These rules apply to all processes, listing questions and assessments .**
12. **The words of the platens of advanced course materials are not so cleared.**

---

Any violation of full and correct clearing of commands or assessment questions, whether done in a formal session or not, is an ethics offense per HCO PL 4 Apr 72R (Rev. 21.6.75) ETHICS AND STUDY TECH, Section 4, which states:

**"Any auditor failing to clear each and every word of every command or list used may be summoned before a court of ethics.**

"The charge is **Out Tech**."

L. RON HUBBARD  
Founder

LRH:dr



HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
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CORRECTED & REISSUED MARCH 1974

Remimeo

(Only change is in this type style)

## OVERT-MOTIVATOR SEQUENCE

### *DIANETICS COURSES – LEVEL TWO*

#### *SOLO AUDIT – OT SECTIONS*

There was an important discovery made in 1952 on the subject of engrams which did not get included in "Book One", *Dianetics: The Modern Science of Mental Health*.

This was the "Overt-Motivator sequence of **Engrams**".

An **Overt**, in Dianetics and Scientology, is an aggressive or destructive **act** by the individual against one or another of the 8 dynamics (self, family, group, Mankind, animals or plants, MEST, Life or the Infinite).

A **Motivator** is an aggressive or destructive act received by the person or one of the dynamics.

The viewpoint from which the act is viewed resolves whether the act is an overt or a motivator.

The reason it is called a "Motivator" is because it tends to prompt that one pays it back – it "motivates" a new overt.

When one has done something bad to someone or something one tends to believe it must have been "motivated".

When one has received something bad, he also may tend to feel *he* must have done something to deserve it.

The above points are true. The actions and reactions of people on the subject are often very falsified.

People go about believing they were in an auto accident when in actual fact they caused one.

Also people may believe they caused an accident when they were only *in* one.

Some people, on hearing of a death, at once believe they must have killed the person even though they were far away.

Police in large cities have people turn up and confess to almost every murder as a routine.

One doesn't have to be crazy to be subject to the Overt-Motivator sequence. It is not only used on him continually by others, it also is a basic part of his own "case".

There are two extreme stages of Overt-Motivator phenomena. One is a person who gives up only motivators (always done to him) and the other is the person who "has done only overts" (done to others).

In running engrams you will find

1. All overt engrams that hang up (won't audit easily) have *also* a motivator engram as the same or different incident.
2. All motivator engrams that hang up have an overt engram in the same or different incident.

The two *types* of engrams then are **Overt** Engrams and **Motivator** Engrams.

Example of Overt Engram – **shooting a dog**.

Example of Motivator Engram – **being bitten by a dog**.

The rule is that the **subject matter must be similar**.

They can be in different points in time.

When you can't run out (erase) a dog bite engram, why then you find the "shoot dog" engram.

**Psychosomatic ills or aberrations that do not resolve by running one side, usually resolve by finding and running the other.**

When you can't erase an engram about shooting a dog, why then there's a bitten by dog.

It's all very simple really. There are always two sides to the coin. If one won't run, you try the other.

## BASICS

Finding the basic engram on a chain also applies to finding the basic overt or basic motivator engram.

Engrams then hang up (won't run out) when

- (a) The other type needs to be run and
- (b) The one found has earlier engrams on it.

## NONEXTANT ENGRAMS

An "engram" sometimes didn't exist. A pc can be trying to run being run over by a car when he never was. What needs to be done, when the incident won't run, is get the pc's incident of running over somebody. It also works in reverse. A pc can be trying to run an

engram of running over somebody when he was in fact only run over himself and never did run over anyone.

So **both** engrams can exist and be run or only one side exists and can be run or with a heavy foul-up on overts and motivators, one side can be non-factual and won't run because only the *other* side exists.

It is easy to visualize this as a matter of flows. An overt of course is an Outflow and a motivator is an Inflow.

## SECONDARIES

It may never have been said that secondaries always sit squarely on incidents of actual pain and unconsciousness.

Also secondaries can exist on the overt-motivator sequence pattern just as in engrams.

This is the cause of frozen emotions or "unemotional" people. Also some people complain they can't feel anymore.

This works out by overt-motivator sequence. A person in grief over loss (grief is always loss) who then can't run it has *caused* grief and that overt-secondary can be run.

Also a person misemotional over causing grief has been caused grief. It works both ways with **all points on the tone scale**.

The last is a newer discovery and wasn't known to early Dianeticists.

The Overt-Motivator Engram phenomena did not receive adequate dissemination. The principle applied to secondaries has not before been released. It is basically Dianetic Engram running that resolves all cases in the end so one had better be pretty good at auditing Engrams and Secondaries, Motivator and Overt both.

L. RON HUBBARD  
Founder

LRH:jp.nt.cden:jh





HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 5 OCTOBER 1969

Remimeo  
Dn Checksheet

## TRIPLE FLOWS

A being has a minimum of 3 flows. By "flow" is meant a directional thought, energy or action.

The three flows are:

- Inward to oneself
- Outward to another or others
- Crossways, others to others.

There are many more flows possible as have been much more fully covered in Scientology Class VI.

Examples:

- Flow 1, to self, Drinking.
- Flow 2, self to another or others, pc giving them drinks.
- Flow 3, others to others, people giving other people drinks.
  
- Flow 1, to self, being hit on the nose.
- Flow 2, self to another, pc hitting somebody else on the nose.
- Flow 3, others-others, other people hitting others on the nose.

Item Example using a proper Dn item, a pain in the arm.

- Flow 1, to self, receiving a pain in the arm.
- Flow 2, to another, pc giving another a pain in the arm.
- Flow 3, others-others, other beings giving others a pain in the arm.

Notice that the direction of the flow does **not** change the item. Only the direction changes.

### SINGLE ITEMS

It will be found that a pc can run "single items" for quite a while.

By "single" is meant "to self" Flow 1.

This however eventually can result in a *stuck flow*. This is based on the fact that a flow which runs too long in one direction can "stick". It will not flow longer in that one direction. It now has to have a reverse flow run.

Thus one can run a single flow item after item. But after *many* items are run as single flows, a pc *can* get stuck and run poorly.

The answer is to run Flows No. 2 and No. 3 on the same items already run in single flow.

One **must** begin with the first item and run each item on Flows No. 2 and No. 3.

Example: One ran the following items on a pc single flow (to self, Flow No. 1).

- A sore jaw
- Anger
- A head pain
- A dizzy feeling

The pc seems to be doing all right but it is time to run the triples. So one runs

- A sore jaw, Flow No. 2 R3R
- A sore jaw, Flow No. 3 R3R
- Anger, Flow No. 2 R3R
- Anger, Flow No. 3 R3R
- A head pain, Flow No. 2 R3R
- A head pain, Flow No. 3 R3R
- A dizzy feeling, Flow No. 2 R3R
- A dizzy feeling, Flow No. 3 R3R

Now having begun triples, one of course runs all new items assessed in triple form.

- Item Flow No. 1 R3R
- Item Flow No. 2 R3R
- Item Flow No. 3 R3R

Each flow run is of course treated as a chain and is carried back to its basic and erasure.

## SICK PCS

Pcs who do not immediately get well on Single flows must of course be run on the other 2 flows for each item already run.

Pcs who drop back to a sick state during auditing must be run on the other two flows.

In actual practice where a pc does not get well promptly he is given medical care as he was *physically* ill. Then he is given a Scientology Review (Green Form to F/N and any session repair and GF No. 40 and handle fully).

Then HCOB 24 July 69.

And then he is run on triples, putting in Flows No. 2 and No. 3 on all items run so far. Added to this Review can be what is known as Life Ruds and 3 S & Ds. **Then** and only then is the pc put back on Dianetics and all items are given Flows No. 2 and No. 3 and is run on triples thereafter.

The above paragraph applies to any sick pc. The sequence of the actions in the above paragraph can be varied. One doesn't just put in triples on the pc to "cure" him. Medical action and Scientology Review and the actions to handle a sick pc must be done. The point for this HCOB is that the pc **must** have all singles now done in triple and that all further items must then be done as triples.

Since only one command in R3R varies in triples (see Issue II of this HCOB) **any Dianetic auditor** who has done a Starrated checkout on this HCOB and Issue II of this date **can do Dianetic triples**.

Don't get complex about it such as assessing for a Flow No. 3 or skipping around on a list or asking the pc's permission or for his interest to do No. 2 and No. 3. It's almost impossible to go wrong doing Flows No. 2 and No. 3. There aren't any "special cases".

A Dianetic auditor **should qualify for his HDC** doing **singles**. There's less chance of getting balled up. Or of pushing a wrong assessment.

Where the pc has been run on a narrative item or a multiple item, skip it for triples.

## NECESSITY OF TRIPLES

This is absolutely certain about triples: **A pc must be run on Dianetic triples before he can be called a Dianetic completion.**

When a pc has been called a Dianetic Completion on singles and has done Scn triples and even OT grades **he should be run on Dianetic triples** and can be at any time.

(See Issue II HCOB 5 Oct 69 for Dianetic Triple Commands.)

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Founder

[This HCO B is changed by BTB 1 December 1970R, *Dianetics-Triple Flow Action* which says "Wherever Single Flow Dianetics is mentioned, the statement is revised according to the following rule: '**Dianetics is run by triple flows only. Dianetic singles is forbidden and if done will be considered gross out tech and a tech and qual high crime.**' LRH"]

BOARD TECHICAL BULLETIN  
6 MAY 1969RB

Issue II

RE-REVISED 11 JANUARY 2017

(Revisions in Arial)

Hubbard Standard  
Dianetics Course

**ROUTINE 3R REVISED**  
**ENGRAM RUNNING BY CHAINS**

(This bulletin combines HCOB 27 APRIL 1969 R3R RESTATED with those parts of HCOB 24 JUNE 1963 ROUTINE 3R used in the new Standard Dianetic Course and its application. This gives the complete steps of Routine 3R Revised. LRH data is quoted.)

"Given a knowledge of the composition and behavior of the Time Track, engram running by chains is so simple that any auditor begins by over complication. You almost can't get uncomplicated enough in engram running.

"In teaching people to run engrams in 1949, my chief despair was summed up in one sentence to the group I was instructing: 'All auditors talk too much.' And that's the first lesson.

"The second lesson is: 'All auditors acknowledge too little.' Instead of cheerily acking what the pc said and saying 'continue', auditors are always asking for more data, and usually for more data than the pc could ever give. Example:

Pc: *'I see a house here.'*

Auditor: *'Okay. How big is it?'*

"That's not engram running, that's just a lousy Q and A.

"The proper action is:

Pc: *'I see a house here.'*

Auditor: *'Okay. Continue.'*

"The exceptions to this rule are non-existent. This isn't a special brand of engram running. It is modern engram running. It was the first engram running and is the last and you can put aside any complications in between.

"The rule is **acknowledge what the pc says and tell him to continue.**

"Then there's the matter of being doubtful of control. Wrong Example:

Auditor: *'Move to yesterday. Are you there? How do you know it's yesterday? What do you see that makes you think...'* **Flunk Flunk Flunk.**

"Right Example:

Auditor: *'Move to yesterday. (Waits a moment.) What do you see? ... Good.'*

"Another error is a failure to take the pc's data. You take the pc's data. Never take his orders."

### **EARLY ENGRAM RUNNING**

"No auditor who knew earlier than June 1963 engram running should consider he or she knows how to run engrams.

"Routine 3R is itself. It has no dependence on earlier methods of running engrams. Failure to study and learn R3R 'because one knows about engram running' will cause a lot of case failure.

"If you know old-time engram running, there is no attempt here to invalidate you or that knowledge or make you wrong in any way. Those are all ways to run engrams and gave you a better grasp on it. I only wish to call to your attention that R3-R is not old-time engram running."

### **ROUTINE 3R**

"Engram Running by Chains is designated 'Routine 3R'.

"It is a triumph of simplicity. It does not demand visio, sonic or other perception at once by the pc. It develops them." - LRH (HCOB 24 JUN 63 ROUTINE 3 ENGRAM RUNNING BY CHAINS BULLETIN 3)

### **R3R REVISED BY STEPS**

The first thing the Auditor does is to make sure the room and session are set up. This means, in other words, that the room is as comfortable as possible and free from interruptions and distractions; that the Auditor's meter is set up and that the Auditor's report form and work sheets are ready. He has a C/S for the session.

The pc is seated in the chair furthest from the door and is asked to pick up the cans (from now until the session ends the pc stays on the cans).

The Auditor says: "This is the Session." (Tone 40)

The Auditor then puts in the R (Reality) factor with the pc by telling the pc briefly what he is going to do in the session.

### **PRELIMINARY STEP**

Establish the type of chain the pc is to run by assessment. This is done by using the Health Form and AESPs for an item.

**FLOW 1:**

- Step 1: Locate the first incident by the command: "*Locate a time when you had\_\_\_\_\_.*" (somatic or feeling assessed by AESPs).  
Date the incident. This is done by asking:
- Step 2: "When was it?"  
Take what he gives you. "The pc must give a date, this is what turns on the picture in many cases." LRH
- Step 3: Telling a pc to move to an approximate date he has just given moves him wrong. So, move the pc to the incident with the exact command:  
"Move to that incident."  
Establish duration (length of time) of incident. Ask:
- Step 4: "What is the duration of the incident?"  
(An incident may be anything from a split *second* long to 15 trillion, trillion years or more long). Duration always turns on the picture. If it is omitted, the pc will run black – no picture.  
Move pc to beginning of incident with the exact command:
- Step 5: "Move to the beginning of that incident and tell me when you are there."  
Ask pc what he or she is looking at with exact command:
- Step 6: (If pc's eyes are open, tell pc first: "Close your eyes.")  
"What do you see?"  
Acknowledge *whatever* pc says. Do *not* ask a second question, ever.  
Send the pc through the incident with the exact command:
- Step 7: "Move through the incident to a point (duration) later."  
Ask nothing, say nothing, do nothing (except observe the meter or make *quiet* notes) while pc is going through the incident. If the pc says anything at all, just acknowledge and let him continue, using this exact command softly:
- Step 8: "Okay, continue."  
Do not coax, distract or question pc during this period.  
When the pc reaches the end of the incident (usually pc moves or looks up) say *only*:
- Step 9: "What happened?"  
Take whatever pc says, acknowledge only as needful. Say *nothing* else, ask *nothing* else. When pc has told little or much and has finished talking, give him a final acknowledgement.

In going through an incident the second time one **does not** ask for date and duration again or any description.

After the first time through an incident and when pc has recounted it, the Auditor tells pc:

Step A. (B.)<sup>2</sup> "Move to the beginning of the incident and tell me when you are there."

When pc has said he is:

Step C. "Move through to the end of the incident."

Step D. "Tell me what happened."

The second, third, etc. run through the same incident use the above commands.

After the second time through, find out if it is erasing or going more solid. Ask: "Is the incident erasing or going more solid?"

If it is erasing go through it a third time, etc. until it is erased. Erasure is usually accompanied by a floating needle and a cognition immediately afterwards.

Step Da. "Is that incident erasing or going more solid?"

If it is erasing go through it a third time, etc. until it is erased. Erasure is usually accompanied by a floating needle and a cognition immediately afterwards.

If it has gone more solid, ask for an earlier incident (Step EI):

Step EI: "Is there an earlier incident when you had a (exact same somatic)?"

Sometimes when you ask for an earlier incident the pc will say there isn't an earlier incident. In this case, the incident you have been running may *start* earlier.

You would therefore ask:

Step EB. "Does the one we are running *start* earlier?"

If the pc says "yes", then you give the command:

Step A1: "Move to the new beginning of the incident and tell me when you are there."

Then continue with Steps C D and continue as usual.

The important thing is to give the pc time to find the earlier incident or the earlier beginning.

If the pc can't find an earlier incident or an earlier beginning, run the incident you were doing on A to D again.

Sometimes it isn't obvious that the incident has been erased but the auditor suspects so. Then the auditor can ask:

Erased?: "Has it erased?"

---

<sup>2</sup> Originally: A. Tells pc: "Move to the beginning of the incident." B. "Tell me when you are there."



## BOUNCERS

If the pc is out of the session, out of the incident, bounces from the incident, etc., you would have to have him or her **return** to the beginning of the incident and move through the incident.

As soon as you have seen that the pc has bounced give him command ABCD.

## FLOWS 2, 3 AND 0

Use in all flows the exact somatic or feeling as used in Flow 1. Step 1 and Step EI commands for Flow 2, 3 and 0 are:

### FLOW 2:

Step 1: "Locate an incident of your causing another \_\_\_\_\_ (Somatic)."

Step EI: "Is there an earlier incident of your causing another \_\_\_\_\_ (Somatic)?"

### FLOW 3:

Step 1: "Locate an incident of others causing others \_\_\_\_\_." (plural of the exact somatic or feeling used in Flow 1).

Step EI: Is there an earlier incident of others causing others \_\_\_\_\_?" (plural of the exact somatic or feeling used in Flow 1).

### FLOW 0:

Step 1: "Locate an incident of you causing yourself \_\_\_\_\_ (Somatic)."

Step EI: "Is there an earlier incident of you causing yourself \_\_\_\_\_ (Somatic)?"

Each of these Step 1 and Step EI commands are run on the full verbatim 1-9, ABCD EI EB steps as given herein.

## NARRATIVE R3R

A narrative item is often run to run out the physical experiences the person has just undergone. This could be for example an accident, illness, an operation or emotional shock.

However, a condition or circumstance without an incident is **not** narrative. It's just an incorrect item. An example of this would be trying to run the item, "Obstruction of justice." It would not run as there is no exact incident there.

Narratives are too often just run through once or twice and abandoned. This, unfortunately, leaves the incident still charged and affecting the pc. A narrative needs to be run and run and run on that one incident. What you are doing is running the incident narrative to erasure and only going earlier similar if it starts to grind very badly.

Most narratives will run out by themselves without going earlier even though it takes a very long time.

If you want to change somebody's life, that's how you can do it.

When you are running a narrative you always add the known incident to the command.

Using the earlier beginning command in running narratives is essential. For example: If the pc is running out a death of somebody closely related to him you will find that the incident actually started when he heard the phone ring, then, going back earlier to when somebody looked at him peculiarly, etc.

So using the earlier beginning command in narrative running is **vital**. It is asked regularly, according to the pcs answers.

Secondaries are run with the same commands as R3R.

The commands for narrative R3R and secondaries are:

F1, Step 1: "Return to the time you\_\_\_\_\_(specific incident) and tell me when you are there."

Steps 2-9 are followed (3 is omitted as you have already got the pc to the incident by giving him the first command, "Return to the time...").

Earlier beginning (Step EB) is checked after each run through the incident. If there is one, send the pc to the new beginning of the incident (Step A1) then follow with Steps C and D.

If there is no earlier beginning, return the pc to the incident with Step ABCD.

Only when the pc is obviously starting to grind and gets no place does one then use the command, "Is there an earlier similar incident?"

F2, Step 1: "Return to the time you caused another to/a (specific incident) and tell me when you are there."

F3, Step 1: "Return to the time others caused others to/a (specific incident) and tell me when you are there."

F0, Step 1: "Return to the time you caused yourself to/a (specific incident) and tell me when you are there."

**Always run narrative incidents *quadruple* flow as above.**

## PC INTEREST

"In doing R3R it is necessary that (a) one chooses things the pc is interested in and (b) one does not force a pc to run things he is protesting being run on."

## ERASING LAST INCIDENT FOUND

"If you ask if there is an earlier incident and the pc says "No" you do not just walk off from the one he was just running. You send the pc through it again and it will erase."

## COMPLETING CHAINS

"If you do sloppy R3R and do one thing after another without getting an F/N or an erasure, you will get the pc stuck up on the track. You complete each chain to F/N and erasure."

## F/Ns vs ERASURE

"If a **Lock** F/Ns you can get earlier incidents on the same chain until the pc actually runs the engram or chain of engrams.

"While it is not always safe to pass an F/N and go earlier to the real engram and erase it, a pc who is only F/N'd on locks will get the engram keyed in again later. The somatic may return unless engrams are run to erasure."

## BLOWING BY INSPECTION

An auditor may occasionally encounter a pc who erases chains before he can even tell about them. Along about Step 3 of R3R, the TA blows down, the needle F/Ns, the pc says, "It's gone," and VGIs come in. This is called blowing by inspection and occurs once in a while with a fast running pc on a light chain.

If it was basic for that chain and the auditor fails to recognize and handle it, the pc will go into another chain or a heavy protest.

## ENDING SESSIONS

"An R3R session can be safely ended on a cognition and Good Indicators such as a cheerful happy pc.

"This doesn't mean the end of all Dianetic auditing. In the next session another assessment will turn up more unwanted feelings."

## ENDING DIANETICS

"Dianetics is ended off only when a pc has become well and happy and remains that way."

There is no variation of these steps for any reason. This is the most exact procedure known. And there you have it, engram running superior to any engram running ever done and giving superior and faster results.

CS-5, Brian Livingston  
Revised by

QUAL BOARD of the

RON'S ORG COMMITTEE

as assisted by the

TECH EXAMINATION BOARD

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Remimeo  
Dn Checksheet  
Ext Int Checksheet  
HGC Auditors

Cancels  
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**PRECISION DIANETICS**

*Dianetics is Precision run.*

"There is no permissive R3R. Skipping R3R commands or not making the PC do each one is giving you keyouts like recalls and self-auditing PCs. The PC is made to execute each step by order even if he's done it. PCs will come back under auditor control!" LRH

A "fast" PC is never too fast for a precision auditor. There is a *difference* between a *fast* PC and a PC whom the auditor is not controlling.

R3R is run **muzzled**. Only the commands as given in BTB 6 May 1969R Issue IR, revised 10 June 1974. "Routine 3R Revised Engram Running By Chains" are used. The *full* extent of TR 0 to 4 is used. No step is skipped ever.

R3R is precise and exact and never varied whether run by a Dianetic Auditor with no other Classification or by a Dianetic Auditor who is also a highly classed Scientology Auditor.

Training & Services Aide

Revised & reissued as BTB  
by Flag Mission 1234  
I/C: CPO Andrea Lewis  
2<sup>nd</sup>: Molly Harlow

Authorized by AVU  
for the  
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Issue II

Remimeo  
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Qual Secs  
Tech Secs

***DIANETICS***

**ERASURE**

**HOW TO ATTAIN**

If you run a lock, secondary or engram through **twice** and it does not erase, you ask for an earlier similar incident related to the somatic being handled.

If a mental image picture goes more *solid* on the second pass through, an earlier similar incident must be found.

Eventually you will find a basic incident that will erase. It will be the earliest on the chain.

Follow the somatic, not the narrative content.

If handling an assessed headache you ask for "an earlier headache or head pain".

Don't ask for narrative chains such as "an earlier fight with your mother".

The rule is invariable – **if it isn't erasing or is going more solid after twice through get an earlier incident relating to the assessed somatic and run it.**

This was a very essential part of R-3-R but was somehow omitted from some descriptions of the procedure.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
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Remimeo  
Dian Checksheet

## HOW NOT TO ERASE

There are two extremes a Dianetic student can go to on the subject of erasure.

- A. He can grind and grind and grind (ABCD, ABCD, ABCD, ABCD, on and on) with the TA going up up up and never once tell the pc to go earlier.
- B. He can watch the TA come down to between 2 and 3 and go loose on the last incident run, ask the pc "erase or solid" get a non-committal answer and send the pc earlier. He can keep sending the pc earlier and earlier on another chain without ever noticing he's finished the first chain.

These are the two extreme cases. In Case A it is **obvious** from TA rise that the chain has an earlier incident. In Case B it is obvious from the TA that the chain erased.

In A the student is preventing the pc from going earlier when he should.

In B the student is forcing the pc to go earlier when he shouldn't.

In both cases the student hasn't a clue of what an engram chain is.

---

It is marvelous how students demand "the exact phrase" to use as an effort to avoid having to really understand what he is doing in auditing.

If a student hasn't a clue about what he is doing then a thousand goofy outnesses will keep cropping up, each one requiring (a Supervisor thinks) a special instruction. After a while you get a course text weighing one ton, and all because the student didn't grab the basic definitions in the first place.

A student who will do either A or B above has not grasped that an engram chain is held in place by the basic for that chain and that basic is the **first time** and that the clue to erasure is unburdening down to first time and erasing first time and that all picture chains are there because the first time is there.

The student assumes one *always* asks "solid or erasing". Or that one always does only what the pc says. Or some such consideration.

I would damned well never ask "solid or erasing" if I saw the TA start to climb. I would know the TA measured mental mass and that it was accumulating and wouldn't erase. I'd just ask for an earlier incident.

Honest, it's awful easy.

---

A very odd outness a student will encounter when he is so dedicated to the exact words is the fast pc who erases before he can tell about it. Along about no. 3 of R3R the TA blows down and the needle F/Ns.

A student who knew his business by understanding would ask, "Did it erase?" of course. The pc would say, "It vanished," and VGIs would come in.

A fast running pc on a light chain can occasionally blow an engram by inspection.

If it was basic for that chain, one would be committing the crime described in B above. The pc is likely to go into another chain or a heavy protest.

So you see, there's no substitution for actually *understanding* what's going on.

There's the pc, there's the bank, there's the meter needle, there's the meter tone arm and there's the auditor, there's the procedure, there's the report. That's all the parts there are to a session.

When one *understands* each one, one can audit. When one doesn't understand some part of any of the above, he will require unusual solutions.

Anything truly powerful is truly simple.

So a student who goofs is being complex and hasn't understood something about one of the major parts named above.

I just saw a goofed-up session that went like this:

PC: It (the engram) happened every day for three days.

AUDITOR: ABCD.

Flunk. The auditor was so deficient in knowing about chains and first time that he didn't tell the pc to go to the first day's engram but let the poor pc flounder in day 3! And so the chain did not erase and the pc hung up in it.

If the rule of first time is really understood, one would realize a lot of things, even that the pc was beginning an incident half way through it and hadn't begun to run the beginning of it so of course, no erasure. If this happened on basic... "There's no earlier incident" (TA high).

"Does the one we're running start earlier?"

"Hey, yes it does."

"Move to the new beginning of the incident..."

Yoicks, an erasure!

This is no invitation to depart from procedure. It's an invitation to see procedure as an *action*, very precise, capable of being understood and done, not a rote chant.

I'm *sure* some students are ex-medicine men who did their spells with exactly worded chants. It's time they understood the brew in the pot !

That's the procedure – not do the commands rhyme!

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Founder



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CANCELS & REVISES  
HCO BULLETIN OF 14 JULY 1970 ISSUE II

**ADDITIONAL DATA ON ERASING/SOLID**

(Revision in Arial)

"When a pc doesn't know if it's solid or erasing it's time to look earlier." (*LRH C/S.*)

The above data, which is taken from an early LRH C/S for the Dianetics Course, is published in HCOB form in case it has gotten overlooked by some students.

4<sup>th</sup> Mate Flag

Revised & reissued as BTB by FMO  
1234

I/C CPO Andrea Lewis  
2<sup>nd</sup> Molly Harlow

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Class VIII Cksht

## RISING TA

In running R3R when the pc's TA is rising after 2 runs through, the indication is that there is an earlier incident (or in rare cases, an earlier beginning).

One does not need to ask Erasing – solid? when he sees the TA rise as obviously it (the incident) is going more solid. It is correct, the auditor seeing the TA rise, simply to ask for an earlier incident and if "No" then an Earlier beginning.

The exception is the low TA (below 2.0). If the TA is let us say at 1.6 and rises to 1.8 during or after the second run through, the incident may well be erasing as a below 2.0 is abnormal. It will come above 2.0 only when the chain is erased. So one **does** ask for Erasing – solid? and carries on as usual with R3R when the TA is below 2 but rises.

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Dn Checksheet

## F/N AND ERASURE

It will be found that when an auditor obtains a floating needle (F/N) on locks without erasing the basic on the chain that the manifestation or somatics may recur in minutes, days or years. For they have only keyed out.

It is sometimes risky to audit past an F/N on the same chain. A Scientology auditor never would audit past an F/N. A Dianetic auditor has to recognize that the pc has only run a lock and ask for an earlier incident.

A floating needle is also obtained by *erasure* of the basic on a chain. *That* is the F/N one wants in Dianetics.

## TONE ARM POSITION

A floating needle is valid only between 2.0 and 3.0 Tone Arm position on a meter. Above or below that Tone Arm reading, the F/N is called an "ARC Break" needle.

A real F/N also carries with it **Good Indicators**. A cheerful happy pc.

When the Tone Arm is below 2.0, the incident chain has not been erased.

When the Tone Arm is above 3.0, erasure has not occurred.

When the Tone Arm is up at 4.4 the pc has made it more solid and has not erased the basic on the chain.

On the second time through, if the TA rises, you know there is an earlier incident.

## OVERRUN

The Dianetic Auditor is not concerned with "rehabilitation" of the overrun. In Dianetics it only means the engram chain is in restimulation and has not been erased.

When the basic erases, the TA will fall or rise to the area between 2.0 and 3.0 and the needle will F/N. One *then* stops promptly on that chain. He can reassess and run another chain now.

## COGNITION

COGNITION means a pc origination indicating he has "Come to realize". It's a "What do you know. I ..." statement.

Cognitions usually occur immediately after an erasure. They sometimes occur while running the chain. But when they occur with very good indicators the chain is almost always gone.

You can expect the rapid end sequence of (1) Erasure (2) F/N (3) Cognition in a well run Standard Dianetic session.

That's all you really need to know about it in Dianetics.

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Founder

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 18 MAY 1969

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## ERASURE

Now and then a pc does not understand that he is supposed to be erasing a **picture** and only goes far enough to erase the somatic. Auditor says, "Is *it* erasing?" Pc can't feel somatic so he says, "It's gone." Auditor puzzled by no F/N but buys it.

What you want to know as an auditor is "Is the *picture* erasing?" You can use that line to check, but not habitually.

---

Erasure depends in some measure on the pc getting to the **beginning** of the incident. Sometimes the pc keeps starting a bit late in the incident and so does **not** get an erasure.

If you assess an item like "Dizziness after an operation" and try to run it the pc will bog utterly as the whole operation precedes the somatic called for and not only won't erase but also won't show as a picture.

Trying to run a somatic like "my mother's hitting me" is a narrative incident not a somatic. It won't erase because you can't go earlier on the somatic as it's not named. There's probably a whole chain on "a stinging face" and chains are connected by somatic, not narrative or the same people or incident type. **Feeling** makes the chain. Only chains of feelings (pains, sensations, misemotions, etc) uniformly go down to a basic that will erase.

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HUBBARD COMMUNICATIONS OFFICE  
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HCO BULLETIN OF 27 MARCH 1971

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Dianetic Checksheets

## DIANETIC ERASURE

There are several corny stunts that can occur in Dianetics, any of which will add up to no F/N.

1. Trying to run an item that didn't read on being given or when being called. As the chain is not charged it will be hard if not impossible to run. BD items are of course the very best and almost always erase very easily.
2. Starting a new session with a new item with the TA way way up. To play it safe in Dianetic auditing (it can be handled in Scientology) the Dianetic auditor who starts a session and a new action at the same time with the TA high is very foolish. It may not be high on what the auditor is now newly trying to run. The correct action is not to start the session. Just end off with no auditing done. When the TA has settled down on another day (3 days to 10 days later) begin your new action. The pc is ill or is having trouble in life. If you were running a chain in the last session and continue it in the next, disregard the high TA. A way to get around this is get some new items from the high TA pc and take one that blows down well and you can probably bring it off. Safest is don't audit a high TA pc unless to repair an unflat chain (or to run Exteriorization RD). This rule is variable. But you should know it is risky to audit a new item taken from an earlier list when the pc comes into session with a high TA as it may not be high on what you are about to run and so you may get no F/N. The only remedy is to get new items and choose a BD one (or to turn the pc over to a Scientology auditor to assess a Hi-Lo TA list and handle).
3. Running a narrative item can lead to no F/N. (A Narrative Item describes only one possible incident, i.e. "dropping an ironing board on my foot" = no chain = possible no F/N.)
4. Running a pc who has exteriorized in auditing on something other than an Exteriorization RD will produce a high TA and no F/N in the session. After Ext RD has been run anything can be run.
5. Probably the **worst** blunder is failing to ask for ABCD again when the pc says "It's erased" but the TA is still high. This is really a corny error. TA 4.9. Pc says, "It's erased! All blank now," and the auditor fails to ask ABCD once more. There is a moment when the pc's **not-is** of the picture squeezes it into invisibility. The mass of it is still there. It takes just one or two more passes to get the BD and F/N. It's up to the

auditor not to let the pc go without that additional ABCD. Then the BD and F/N happen with Cog and VGIs. This error is more common than one would think.

6. Failure to ask for the Earlier Beginning will also cause a long grind (ABCD over and over) and no F/N.
7. Of course, not asking for an Earlier Incident mentioning the same item will also cause a grind and no F/N. When the item isn't also mentioned in the command the pc can jump chains. And if the Earlier Beginning is not asked for at all of course there will be no F/N.
8. Auditing a pc under protest will cause the TA to stay up and no F/N.

The skilled Dianetic Auditor knows these things cold and does not make these errors. Thus he gets his end of session F/N regularly and gets F/N at the Examiner as well when the case has had a few sessions.

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HCO BULLETIN OF 1 MAY 1969

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## GRINDING OUT ENGRAMS

(Including notes on OTs and Dianetics)

Now and then an auditor encounters the phenomenon called (since 1950) **Grinding**.

**Grinding** means going over and over and over and over a lock, secondary or engram without obtaining an actual erasure.

The sense of the word comes from the action of using an emery wheel on a hard substance. The substance doesn't get much smaller or thinner no matter how long it is done.

The reason grinding occurs is that the incident is too late on the chain. There are earlier incidents.

It is a highly undesirable action. A Dianetic Auditor who puts the pc through an incident four or five times without erasure or appreciable reduction is encountering "grinding". He should ask the pc to see if there isn't something earlier with a similar somatic.

## OTs AND DIANETICS

We have encountered two cases who were "OT VI" who also got into grinding without there being anything earlier. In both these cases, they did not want a session and were only going through it to be obliging. Both of these "OTs" had skipped some of their grades. The proper action would have been to review their grades, the grade known as OT III was certainly out. When a person gets above Clear, oddities can be expected to occur when you try to run Dianetics on them. If they really haven't made all their grades, however, and are physically ill, the correct action is to do all possible to handle their case by Standard Dianetics and then rehabilitate or get done all the rest of the grades. What has happened here is that they were using Scientology to escape an uncomfortable body that should have been straightened out by Dianetics in the first place. The "out grade" is in fact Dianetics, failure to use it before going on to Scientology.

You can therefore expect some of these Scientology cases who are "OT" but haven't really made it due to out Dianetics, to run very well on Dianetics, by the book. The action is to handle their physical complaints with Dianetics and then rehab or get done all the Scientology grades, being watchful for grades not done at all.

Some of these "OT" flubs, however, can be expected to "grind" and to fail to erase engrams. They will not have wanted a session in the first place and need a green form with particular attention to "withholds" and thereafter a complete review of all grades, particularly completely skipped "OT grades".

### **NOT FOLLOWING SOMATIC**

Possibly a pc who does not go down the somatic chain but who skips from one somatic to another could also get into grinding.

### **THROUGH ONLY ONCE**

A pc not put through each incident on a chain twice before going earlier could get into grinding. The pc who is run through each incident once only before being sent earlier will certainly fail to get off enough charge to get earlier.

### **NO PAST LIVES**

The pc who is stubbornly refusing to go into any past lives will certainly get into grinding as they seldom reach basic on any chain.

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## HIGH TA IN DIANETICS

In Scientology a high TA is always an overrun.

In Dianetics it means **an engram too late on the chain to erase is in restimulation.**

A Scientology auditor "rehab" overruns.

A Dianetic auditor cures high TA by finding what engram (lock or secondary) is in restimulation (active). This will show up as a **pain, sensation, misemotion or other present time feeling** the pc has. In short, just by finding the somatic by list and assessing for longest read and running R-3-R you can cure a high TA.

You handle a TA that goes up during a session by completing the chain exactly as in R-3-R.

The same action you do for R3-R *also* cures the high TA.

By running a pc through only once each time instead of twice you leave a later incident too charged for the pc to see an earlier incident.

By trying to erase the somatic only, not the picture ("pc no longer has somatic") you can leave the picture partially there.

There can be an infinity of wrong ways but only one right way and the right way is R-3-R by the book.

A high TA (4 or above) is simply the E-Meter's reaction to increased mass. Mental Image Pictures have mass. The mass has what is called resistance to electricity. The E-Meter measures electrical resistance. Mass resists electricity. Thus in the presence of mental mass as contained in mental image pictures, the Tone Arm of the E-Meter rises.

When you restimulate an engram, the E-Meter current flow has more trouble getting through the pc and the TA rises.

When the engram (or lock or secondary) is "keyed out" (moved away) the TA comes down and the meter needle will float.

If you find a long chain with many engrams on it and run a late engram the TA goes up. As you go earlier, and eventually find Basic, the TA comes down and when you erase the basic engram the TA will come down to between 2 and 3 and the needle will float.

Old disproved theory pre-Dianetics was that the E-Meter reacted to sweat on the hands but of course a person would have to sweat and "unsweat" to make the meter behave as it does. And the idea of "unsweating" would be ridiculous. Palms of the hand do not go wet – dry with enough rapidity to account for meter reaction up and down.

When you run several engrams through once or several somatic chains without erasing any you pile up too much mass and the TA will go high and stick.

Even if nothing is done to repair this the pc will de-stimulate (the pictures will drop away) in from 3 to 10 days.

It is a very poor show of auditing to do R-3-R other than exactly by the book. It is very easy to do it exactly right. The drill is simple. If done exactly right the result is good and invariable.

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HUBBARD COMMUNICATIONS OFFICE  
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Dn Chksht

## HIGH TA AND ERASING

The TA while running a chain goes up to 4.75 and the pc looks up and says it is erased the auditor asks because of no F/N "Is the picture erasing?" The pc says "Yes. It is gone, erased." The needle doesn't move and the TA stays the same.

What is happening?

The PC is grinding to not-is. The incident he has just run he is not-ising so he can't see it and he is not-ising anything earlier, so he sees nothing so therefore it must be gone. But with the TA where it is, 4.75 or even 3.1, the chain is not erased.

I have seen a PC run in two different sessions saying it is gone, erased and feeling like it is erased, with the TA high and the auditor acknowledging the pc and just doing the ABCD steps, earlier incident when the TA moves up and earlier beginning when the pc says "No," or Erasing/Solid? when the TA doesn't move. Then suddenly the pc looks up with GIs and says there is another incident, run the incident, F/N, Cog, VGIs and that was that.

In doing Standard Dianetics the not-is will sooner or later lift and the picture will appear.

Hope this helps those auditors who get worried with the pc saying it is erased and the TA high.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 22 JULY 1969

Dian Checksheet  
AOs  
Class VIIIs  
Class VIII Checksheet  
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***IMPORTANT***

**AUDITING SPEED**

Almost any failure you have ever had with an auditor or in auditing came from Auditor Comm Lags or errors.

This is a vital datum. It came to light from applying the rule – ask the pc what the auditor did after any failed session and get it corrected in the auditor.

**Speed** is the main factor behind the mystery of a failed session.

In **auditing** OTs the speed the auditor must have is far greater than required by just in off the street. This *speed* factor is the real **reason** why OTs were at first considered very hard to audit on Dianetics.

All this also applies to VIII auditing and training.

The better an auditor knows his TRs, his processes, his meter and admin the faster he can operate.

If you train auditors only up to slow, comm laggy handling of a session you will get a lot of mysteriously "failed sessions", ending with the TA high and the pc very low!

A somewhat slow auditor auditing a new pc may be fast enough to get away with it.

Put him on a person whose Dianetics is finished and some grades in, he begins to have a few "case failures".

Now put him to auditing reviews or Dianetics on a Pre OT and all sessions fail.

The remedy is to speed the auditor up with TRs 101, 102, 103, 104.

In assigning auditors you only dare assign fast ones to Pre OTs.

For 19 years this hidden speed factor has lain behind the vast majority of our "failed sessions". As it never appeared on the session reports (except as excessive admin for which the pc must have had to wait) anyone doing D of P work or C/S work was in mystery and tended to get desperate and even squirrel (change and invent processes).

The only other source of failure was the physically ill aspect. This has just been verified in a series of over one hundred cases. Dianetics combined with Scientology reviews

progressed splendidly on all but about seven and these who were then physically examined thoroughly were found to have serious and current physical illness.

Speed and accuracy then is the stress of all training and the lack of it is the source of all auditing failures on pcs who are not severely ill.

Even the latter respond once their purely physical illness is properly handled.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 13 MAY 1969

Remimeo  
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## PECULIARITIES

When you run into pc peculiarities or odd pc phenomena in Dianetic auditing that get in the road of R-3-R, **do not** try to solve it by going non-standard or getting inventive. It will be fatal.

The operating rule is end off the session and **send the pc to a Scientology review.**

If you are a Scientology as well as a Dianetic auditor, you may be tempted to at once shift into Scientology. That can also be fatal.

If no Qual Div is nearby and you are a Scientology auditor also and if no other Scientology auditor is around to give the review only then could you attempt a "Green Form" which is used in Qual Divisions in orgs. The way to do that is end the Dianetic session, take a break and begin the Scientology Review Session. But this is not good. It is best to send the pc to Qual and insist Qual actually handles.

Some odd phenomena that come under this rule follow:

- Pc gets a stuck picture and can't audit the chain he should be on because picture keeps coming in.
- Pc's pictures are constantly changing, sometimes too fast to grab onto.
- Pc gets a dozen pictures at once and can't run them or decide what to run.
- Field goes black and won't clear up.
- Pc gets angry at auditor.
- Pc very nattery about Dianetics or orgs.

On these or many more the Dianetic auditor should **never** try to force pc to go on or do something odd or brilliant. He should simply say, "I am sorry. I will end this session." And does so. And sends the pc to the nearest Qual Division.

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Issue II

Remimeo  
Dianetics Chkst

(Reissue of HCO Bulletin of  
25 May 1969, amended)

## HIGH TA ASSESSMENT

When a pc has a high TA (4.0 or above) *after* having one or more sessions, it is **obvious that the earlier chains found were not erased.**

What makes a TA *high*? A TA, in Dianetics, is high **only** for one reason. One or more engram chains are **in restimulation.**

A high TA equals mental energy mass.

Engrams have mass in them even when they are pictures. The figures in the picture, the scenery, the picture, have mass.

It is electrical mass.

It registers as a TA above 3.

To say that the TA is 3.3 and the picture was erased is silly. That .3 is indicating that part of the mass is still there.

This is often also true above 2.0.

When the meter needle is not floating the TA is registering *mass*. Mental mass.

So when you see a TA going up, up, up you know the picture isn't erasing but is getting more **solid**.

The solidness is visible right on the TA dial.

So to ask for a rerun when you've already ground and ground and the TA has been up up up is silly.

The meter is already telling you there is an earlier incident as the one the pc is in is getting more solid and is not erasing.

In Scientology a high TA means "overrun". The Dianetic auditor however doing Dianetics does not "rehab" the F/N. He is handling why the TA does go high. Mental mass consisting of pictures. A Scientology overrun goes by an F/N. In the F/N movement the mass moved away. It didn't erase. If you keep on running the same action the mass moves in again. The Scientology auditor recovers the moment it moved off by "rehabbing the point of

release". The Dianetic auditor in doing Dianetics finds the incomplete chain, carries it to basic and gets it **gone** forever.

If the C/S cannot find the incomplete chain by folder inspection he orders "Assess the pictures or masses pc has touched in life or auditing and have been left unflat, get its somatic, Run R3-R".

### **LOW TA**

A low TA (below 2) means the pc is overwhelmed and has retreated.

If you chop up a pc with bad TRs you may see his TA go below 2.

Also some incidents force a pc below 2. But when they are erased the TA comes back up to F/N.

If you think you have had an erasure but the TA is below 2 at the time of F/N, then you haven't erased any chain.

### **EXCEPTION**

A discharged meter or one with its trim set incorrectly ( $2.0 = 2.0$ ) or a faulty meter or electrodes will give the auditor or examiner wrong reads.

One should check his meter before session for full charge and get the pc to squeeze the cans to see if he is registering on the meter.

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## BOARD TECHNICAL BULLETIN

17 JULY 1969R

ISSUE II

Revised and reissued  
as BTB 28.6.74

Remimeo  
DIANETICS COURSE  
Class VIII  
Academies  
All Levels

CANCELS HCO BULLETIN 17 JULY 1969  
ISSUE II, SAME TITLE

### FLAGRANT AUDITING ERRORS

The following auditing errors, were discovered by *asking the pc* what was done in their sessions after the sessions had mysteriously failed without any reason apparent in the auditor report sheets. Each one of these is a flagrant departure from standard auditing and is adequate to stop all pc gains for the session and to leave the pc stuck down the track and heavily keyed-in.

These are just given as samples of outnesses to show what you will find by asking the pc and to show what can cause a Dianetic session to have a poor result. These instances and others actually occurred in sessions and the sessions failed. There was no mention of them in the Report Form Summary or Worksheets and only asking the pc brought them to light.

1. Auditor not remembering one or more of the commands.
2. Auditor delaying the pc while thinking of the next command.
3. Auditor failure to give the next command.
4. Giving wrong or altered command.
5. Incorrect procedure.
6. Invalidating the pc's cognitions.
7. Not recognizing that the pc has gone through the incident and just waiting or saying "OK continue" when the pc had said that was all.
8. Auditor during session looking up something he (the auditor) didn't understand that the pc said.
9. Auditing pc in circumstances where the pc is expecting he may be disturbed at some time later in the session.
10. Auditor walking out of auditing room leaving pc folder in room with pc.
11. Continuing to audit on a chain that the pc insists is erased (usually because auditor missed the F/N).
12. Not acknowledging pc originations.
13. Telling pc to close eyes when pc already has eyes closed.
14. Keeping pc waiting after pc has carried out command.
15. Telling pc to wipe her hands on her dress during session (auditor attempt to change TA position by session additive).

16. Auditor running out of ink and having to borrow a pen from the pc during session.
17. Forcing pc to continue looking for earlier incidents when the pc can't find any.
18. Auditor talking too quietly for pc to hear (out TR 1).
19. Auditor ignoring pc originations (out TR 4).
20. Continuing to 'audit' when auditor doesn't know what should be done next.
21. Auditor staring at meter for long time looking for F/N (can turn off a real F/N and bring on an ARC break needle).
22. Auditing with a contemptuous, sympathetic, too sweet, motherly, or any attitude that is a departure from a pleasant businesslike attitude.
23. Auditor talking to pc about auditor's own case in session.
24. Auditor discussing other pcs with current pc in session.
25. Bull baiting pc when doing C/S-1.
26. Auditor and/or pc smoking or chewing during session.
27. Auditor doing or saying anything during session other than assessment and exact R3R procedure.
28. Auditor talking to pc after session about something the pc ran during the session.
29. Auditing with a discharged meter.
30. Auditing with legs up on table or some other improper posture.
31. Auditor commenting on the pc's cognitions.
32. Auditor continuing to grind on the same incident when there's an earlier one.
33. Auditor keeping voluminous admin during which the pc has to wait.

These are just a few examples. There is an infinity of wrongness possible. Every session additive is a departure from TR 0-4 and a violation of the Auditor's Code and a gross goof.

The auditor did not do these things maliciously. He was unaware of these as goofs and that the session didn't come of f seemed to him to be a complete mystery, the failed sessions were also a mystery to the Case Supervisor who/also thought tech had failed until he had others ask the pc what happened in that session.;

Needless to say, the auditors who goofed as above were extensively audited and retrained using TRs 101, 102, 103 and 104.

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HUBBARD COMMUNICATIONS OFFICE  
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HCO BULLETIN OF 23 JUNE 1969

Remimeo  
Dianetics  
Checksheet

**F/N**

It is possible to get a floating needle and Very Good Indicators while simply spotting or dating an engram.

This does not often happen. But when it does happen it *occasionally* also causes trouble if the F/N is by-passed.

The criterion is to let the pc have his win.

A pc who gets

1. An F/N
  2. A Cognition, and
  3. Very Good Indicators
- on an incident or chain has
- A. Keyed it out (still there but not keyed in) or
  - B. Erased it by inspection or
  - C. Erased it by running the chain.

C is the case in by far the greatest percentage of pcs and sessions.

B is so rare that you won't find it except on clears or persons who are nearly clear.

A (key-out) is rather common.

The auditor's problem is to tell which it is. Really it isn't much of a problem.

Almost all of the time C is the case. One just does Standard Dianetics – list, assessment, R3R, and you eventually get an erasure of the basic of the chain, with an F/N, VGIs and a cognition.

When a key-out occurs, you can get an F/N, GIs and possibly a cognition **but the incident the pc was running had no impact or injury in it**. You *can* by-pass the F/N in Dianetics in this case and complete the chain. If you just leave it at that no damage is done **but the pc may key in again even before he/she gets to the examiner**. Even the somatic may come back. If so, just finish the chain. There's no real damage done. But if it **was** an engram (contained pain and unconsciousness) and it erased and the auditor got an F/N, VGIs

and a Cognition and tried to force the pc to go earlier you can get a very upset pc who has to be sent to Review for a Green Form.

When you get the very rare pc who, well advanced, actually blows an engram by inspection you will know it. Such a pc already audits very fast – hard to keep up admin-and is clear or near clear. The somatic, the lot simply goes. If you try to push the pc into running it, some sort of fire-fight may occur, a thing to be avoided.

If judgement of all this seems difficult, there's a safe rule: "Let the pc have his win".

And remember that a win consists of

1. An F/N
2. A Cognition and
3. VGIs.

---

The main liability of pushing a pc past a win is that he may "jump chains" and begin on another chain with no assessment. This gets him into trouble.

If, in A above, you left it as a keyed-out lock, the pc will simply get the same symptoms again sooner or later.

---

You are dealing with an exact activity in Standard Dianetics. It has no "special cases" or "exceptions". The procedure is the procedure and it is the procedure that gets the wins.

This matter of key-out or erasure is the only area of the subject where judgement comes into play. And even that can be shirked by letting the pc have his or her win.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 20 FEBRUARY 1970

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Class VIII Checksheet

## FLOATING NEEDLES AND END PHENOMENA

Now and then you will get a protest from preclears about "floating needles".

The preclear feels there is more to be done yet the auditor says, "Your needle is floating."

This is sometimes so bad that in Scientology Reviews one has to Prepcheck the subject of "Floating Needles".

A lot of by-passed charge can be stirred up which ARC Breaks (upsets) the preclear.

The reason this subject of floating needles gets into trouble is that the auditor has not understood a subject called **end phenomena**.

**End phenomena** is defined as "those indicators in the pc and meter which show that a chain or process is ended". It shows in Dianetics that basic on that chain and flow has been erased, and in Scientology that the pc has been released on that process being run. A new flow or a new process can be embarked upon, of course, when the **end phenomena** of the previous process is attained.

## DIANETICS

Floating needles are only **one fourth of the end phenomena** in all Dianetic auditing.

Any Dianetic auditing below Power has **four definite reactions in the pc which show the process is ended**.

1. Floating needle.
2. Cognition.
3. Very good indicators (pc happy).
4. Erasure of the final picture audited.

Auditors get panicky about overrun. If you go past the End Phenomena the F/N will pack up (cease) and the TA will rise.

**But** that's if you go past all four parts of the end phenomena, not past a floating needle.

If you watch a needle with care and say nothing but your R3R commands, as it begins to float you will find:

1. It starts to float narrowly.
2. The pc cognites (What do you know – so that's . . .) and the float widens.
3. Very good indicators come in. And the float gets almost full dial, and
4. The picture, if you inquired, has erased and the needle goes full dial.

That is the full End Phenomena of Dianetics.

If the auditor sees a float start, as in 1, and says, "I would like to indicate to you your needle is floating," he can upset the pc's bank.

There is still charge. The pc has not been permitted to cognite. VGIs surely won't appear and a piece of the picture is left.

By being impetuous and fearful of overrun, or just being in a hurry, the auditor's premature (too soon) indication to the pc suppresses three quarters of the pc's end phenomena.

## SCIENTOLOGY

All this also applies to Scientology auditing.

And all Scientology processes below Power have the same end phenomena.

The 0 to IV Scientology End Phenomena are:

- A. Floating needle.
- B. Cognition.
- C. Very good indicators.
- D. Release.

The pc goes through these four steps without fail **if permitted to do so**.

As Scientology auditing is more delicate than Dianetic auditing, an overrun (F/N vanished and TA rising, requiring "rehab") can occur more rapidly. Thus the auditor has to be more alert. But this is no excuse to chop off three of the steps of end phenomena.

The same cycle of F/N will occur if the pc is given a chance. On A you get a beginning F/N, on B slightly wider, on C wider still and on D the needle really is floating and widely.

"I would like to indicate to you your needle is floating" can be a chop. Also it's a false report if it isn't widely floating and will keep floating.



Pcs who leave session F/N and arrive at Examiner without F/N, or who eventually do not come to session with an F/N have been misaudited. The least visible way is the F/N chop, as described in this session. The most obvious way is to overrun the process. (Running a pc after he has exteriorized will also give a high TA at Examiner.)

In Dianetics, one more pass through is often required to get 1, 2, 3, 4 End Phenomena above.

I know it said in the Auditor's Code not to by-pass an F/N. Perhaps it should be changed to read "A real wide F/N". Here it's a question of how wide is an F/N? However, the problem is **not** difficult.

I follow this rule – I never jolt or interrupt a pc who is still looking inward. In other words, I don't ever yank his attention over to the auditor. After all, it's his case we are handling, not my actions as an auditor.

When I see an F/N begin I listen for the pc's cognition. If it isn't there, I give the next command due. If it still isn't there, I give the 2nd command, etc. Then I get the cognition and shut up. The needle floats more widely, VGIs come in, the F/N goes dial wide. The real skill is involved in knowing when to say nothing more.

Then with the pc all bright, all end phenomena in sight (F/N, Cog, VGIs, Erasure or Release, depending on whether it's Dn or Scn), I say, as though *agreeing* with the pc, "Your needle is floating."

### DIANETIC ODDITY

Did you know that you could go through a picture half a dozen times, the F/N getting wider and wider without the pc cogniting? This is rare but it can happen once in a hundred. The picture hasn't been erased yet. Bits of it seem to keep popping in. Then it erases fully and wow, 2, 3 and 4 occur. This isn't grinding. It's waiting for the F/N to broaden to cognition.

The pc who complains about F/Ns is really stating the wrong problem. The actual problem was the auditor distracting the pc from cognition by calling attention to himself and the meter a moment too soon.

The pc who is still looking inward gets upset when his attention is jerked outward. Charge is then left in the area. A pc who has been denied his full end phenomena too often will begin to refuse auditing.

Despite all this, one still must not overrun and get the TA up. But in Dianetics an *erasure* leaves nothing to get the TA up with!

The Scientology auditor has a harder problem with this, as he can overrun more easily. There is a chance of pulling the bank back in. So the problem is more applicable to Scientology as a problem than to Dianetics.

But ALL auditors must realize that the **end phenomena** of successful auditing is not just an F/N but has 3 more requisites. And an auditor can chop these off.

The mark of the real **virtuoso** (master) in auditing is his skilled handling of the floating needle.

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[This HCO B is referred to in HCO B 21 March 1974, End Phenomena, Volume VIII, page 272.]

HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 8 OCTOBER 1970

Remimeo  
C/Ses  
All Auditors  
Level 0  
HGC Checksheet

*C/S Series 20*

**PERSISTENT F/N**

**A Floating Needle** *can persist.*

This fact tells you at once why you cannot do three major actions in a row in the same ten minutes.

This was the bug behind "Quickie Grades" (0 to IV in one session. This also occurred in Power when it was run all in one day). The auditor would attain a bona fide full dial F/N. The pc was still cognizing, still in a big win. The auditor would "clear the next process command", he would see an F/N. He would "clear the next process command", and see an F/N.

**But it was the same F/N!**

Result was that processes 2 and 3 **were never run on the case.**

This is really what is meant by "Quickie Grades".

In 1958 we got real Releases. You could not kill the F/N for *days*, weeks.

Several processes had this effect. Today's real Clear also goes this way. You couldn't kill the F/N with an axe.

By running a lot of Level Zero processes, for instance, you can get a real swinging unkillable F/N.

It not only gets to the Examiner, it comes in at the start of the next day's session!

Now if in one session you ran all of Level Zero and went on up to Level One, you would just be *auditing a persistent F/N*. The pc would get no benefit at all from Level One. He's still going "Wow" on Level Zero.

If you ran Level Zero with one process that got a big wide floating F/N and then "ran" Level I, II, III and IV, you would have just a Level Zero Release. The pc's bank was nowhere to be found. So next week he has problems (Level I) or a Service Fac (Level IV) and he is only a Grade Zero yet it says right there in Certs and Awards log he's a Grade IV. So now we have a "Grade IV" who has Level I, II, III and IV troubles!

A session that tries to go beyond a big dial-wide drifting floating F/N only distracts the pc from his win. **Big Win.**

Any big win (F/N dial-wide, Cog, VGIs) gives you this kind of persistent F/N.

You at least have to let it go until tomorrow and let the pc have his win.

That is what is meant by letting the pc have his win. When you get one of these dial-wide F/Ns, Cog, VGIs **wow** you may as well pack it up for the day.

## GRADUAL WIDENING

In running a Dianetic chain to basic in triple you will sometimes see in one session a half dial on Flow 1,  $\frac{3}{4}$  of a dial on Flow 2, a full dial on Flow 3.

Or you may have 4 subjects to two-way comm or prepcheck in one session. First action  $\frac{1}{3}$  dial F/N. Then no F/N, TA up. Second action  $\frac{1}{2}$  dial F/N. Then no F/N. Third action  $\frac{3}{4}$  dial F/N. Fourth action full dial-wide floating swinging idling F/N.

You will also notice in the same session-long time for 1<sup>st</sup> action, shorter, shorter, shorter for the next three actions.

Now you have an F/N that anything you try to clear and run will just **F/N without affecting the case at all.**

If you audit past that you are wasting your time and processes.

You have hit an "unkillable F/N", properly called a persistent F/N. It's persistent at least for that day. Do any more and it's wasted.

If an auditor has never seen this he had better get his TR0 bullbait flat for 2 hours at one unflunked go and his other TRs in and drill out his flubs. For that's what's supposed to happen.

F/Ns on pcs audited up to (for that session) a persistent F/N always get to the Examiner.

If you only have a "small F/N" it won't get to the Examiner. However, on some pcs maybe that's good enough. May take him several sessions, each one getting a final session F/N a bit wider. Then he gets an F/N that gets to the Examiner. After that, well audited on a continuing basis, the F/N lasts longer and longer.

One day the pc comes into session with a dial-wide floating swinging F/N and anything you say or do does nothing whatever to disturb that F/N.

It's a real Release man. It may last weeks, months, years.

Tell him to come back when he feels he needs some auditing and chalk up the remaining hours (if sold by the hour) as undelivered. Or if sold by result, chalk up the result.

If the F/N is truly persistent he will have no objections. If it isn't, he *will* object. So have him come back tomorrow and carry on whatever you were doing.

**SUMMARY**

The technical bug back of Quickie Grades or Quickie Power was the Persistent F/N.

This is not to be confused with a Stage 4 (sweep, stick, sweep, stick) or an ARC Broke needle (pc Bad Indicators while F/Ning).

This is not to be used to refuse all further auditing to a pc.

It is to be used to determine when to end a series of major actions in a session.

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HCO BULLETIN OF 14 MARCH 1971R

Corrected & Reissued 25 July 1973

(Only change being word "by" in para 4 changed to "but".)

Remimeo  
All Levels

## F/N EVERYTHING

Whenever an auditor gets a read on an item from Ruds or a prepared list (L1B, L3A, L4B, etc., etc.) **it must be carried to an F/N.**

To fail to do so is to leave the pc with by-passed charge.

When a pc has had several reads on various lists which were none of them carried to F/N, it can occur that he will become upset or depressed without any other apparent reason. As one has **done** the lists without F/Ning each item, one now has the mystery of what is wrong?

The error is reading items from Ruds or prepared lists cleaned to no read but not carried to F/N.

This action (amongst many such refinements) is what makes Flag auditing so smooth and indeed makes it Flag Auditing.

When an auditor first tries this he may well think it is impossible.

Yet it is simplicity itself. If you know bank structure you know it is necessary to find an earlier item if something does not release. What has been found as a read on a prepared list *would* F/N if it were the basic lock. So if it doesn't F/N, then there is an earlier (or an earlier or an earlier) lock which is preventing it from F/Ning.

So the rule:

**Never walk off from a reading item on a rudiment or a prepared repair list before you carry it down (earlier similar) to an F/N.**

Example: ARC Brk reads. Pc says what it is, Auditor does ARCU CDEI. If no F/N, Auditor asks for an earlier similar ARC Brk, gets it, ARCU CDEI, etc. until he gets an F/N.

Example: PTP reads. Carry it E/S (earlier similar) until a PTP F/Ns.

Example: L4B: Has an item been denied you? Reads. Answered. No F/N. Is there an earlier similar denied item? Answered. F/N. Go on to next reading item on the list.

Example: GF assessed once through for reads. The next C/S must take every item on it that read, by 2WC or other process, to an F/N.

So there is a much more general rule:

**Every item that reads must F/N.**

In Dianetics you get the F/N when you run E/S secondaries or engrams to an erasure, F/N, Cog, VGIs.

In Rudiments, every out rud you get a read on is run E/S to F/N.

On a prepared list you take each read to an F/N or E/S to F/N.

On an LX list you run each flow chain to an F/N.

On GF you get by whatever process an F/N.

On Listing by the Laws of Listing and Nulling, your eventual item listed must F/N.

So another rule:

**Every major and minor action must be carried to an F/N.**

There are **no** exceptions.

Any exception leaves by-passed charge on the pc.

*Also*, every F/N is indicated at the conclusion of the action when cog is obtained.

You take too soon an F/N (first twitch) you cut the cognition and leave by-passed charge (a withheld cognition).

---

I could take any folder and simply write out the ruds and prepared list reading items and then audit the pc and carry each one to F/N and correct every list so disclosed and wind up with a very shining, cool calm pc.

So "Have reading items been left charged?" would be a key question on a case.

---

Using lists or ruds on high or low TAs that are not meant for high or low TAs will get you reading items that won't F/N.

So, another rule:

**Never try to fly ruds or do L1B on a high or low TA.**

One can talk the TA down (see HCO B on Talking the TA Down).

Or one can assess L4B.

About the only prepared lists one can assess are the new Hi-Lo TA HCO B 13 Mar 71 and possibly a GF+40 once through for biggest read. The biggest read will have a blowdown on it and can possibly be brought to F/N. If this occurs then one also handles all other items that read.



The most frequent errors in all this are:

- Not taking a read earlier similar but just checking it and leaving it as "clean".
- Not using suppress and false on items.
- And of course leaving a pc thinking things are still charged by failing to indicate the F/N.
- Indicating an F/N before Cog.
- Not going back through the folder to handle ruds and items that read but were called "clean" or were simply abandoned.

A pc audited under tension of poor TRs has a hard time and does not F/N sometimes, inviting overrun.

The rules then to happy pcs are:

- **Good TRs.**
- **F/N everything found on Ruds and Lists.**
- **Audit with TA in normal range or repair it so it is in normal range.**

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HCO BULLETIN OF 21 MAY 1969

Remimeo  
Dian Checksheet

## ASSESSMENT

In all the years of auditing, listing and assessing anything has been a weak spot in general auditing.

More goofy alterations can occur and more errors in this activity than any other.

In Standard Dianetics if you assess the wrong item or a wrongly worded item the case won't run, the TA goes up or the TA goes down. **High** TA (above 3.5) is a lot of mass coming in. **Low** TA (below 2) is overwhelm.

Bad TRs can cause low TA as the auditor is overwhelming the pc. Too many times through without going earlier is the usual cause of these 4.5 to 5.5 TAs.

But both high and low TA are in some degree caused by not quite right assessment.

Pictures going off (pc gets a black or invisible field) is also caused by a wrong assessment.

The whole subject of assessment means **pick out the thing that will run**. That's all one is trying to do.

As I have never had the faintest trouble listing and assessing anything or even finding the right somatic with no meter at all, it is hard for me to advise how to correct **misassessment** or assessment errors. It just evades my reality. The whole subject is too easy. Just too awful easy.

So my belief is that students try to put too much into it. They try to get a pat-phrased question to ask like "What is the feeling?"

They stare (TR 0) at the pc when they should be looking at the meter. Try TR 0 on the meter!

An old operating definition of ASSESSMENT is:

**Assessment is done by the auditor between the pc's bank and the meter. There is no need in assessing to look at the pc. Just note which item has the longest fall or BD. The auditor looks at the meter while doing an assessment.**

A clue to this is the continual misuse of the Azimuth meter. I keep finding them with paper pasted behind the dial. This shows they aren't used right. One bends the stand peg to get it out of the way, and writes by looking at his pen through the glass. Then he never misses a read as the meter is between him and the item he is writing.

One is assessing for **pains, sensations, unwanted emotions, aches**. It can get so far out that the pc is made to say only feelings like "a going in feeling" and never even mention a pain.

There are so many signs and indicators that it is a wrong item when it is that I can't see how it could be missed. On a wrong item the pc has bad indicators, the meter doesn't read, there is no pc interest. Wow. It's as obvious as a sinking ship.

On a right item the meter reads well when the pc says it, the pc's good indicators come in somewhat when it's announced, the pc is very interested in running it. It's about as obvious as sky rockets.

So just given these two descriptions of the reaction to a wrong item and a right item I should think anybody could tell them.

Rote procedure gets heavily in the road of a Dianetic assessment. The pc gives a list, the auditor doesn't watch the reads and note them, then the auditor commonly goes back to assess the list. By that time the charge is off. He should have watched the meter in the first place and taken that. Why all this assessing of the finished list. Of course when you already have a list done by another with no reads marked on it, you have to read it off and mark what reads. And using a list a second time you have to read it off to the pc to see what reads.

When a student demands a rote procedure for Dianetic assessment he is asking for trouble and is trying not to understand.

If the student simply understood that he was trying to find an item that read well, brought in moderate GIs and in which the pc was interested and which was usefully worded and which would run, he would have it made.

I get the feeling that Scientology listing gets all mixed up on a Dianetic Course. There *are* precision Scientology listing and nulling actions which must *not* be violated. These have **nothing** to do with Dianetics. Nothing!

A Standard Dianetics list can be so sloppily done it's hard to believe. **But** the auditor has to watch the meter and be sure he has one with the pc's interest, worded so as to run into an engram chain.

I've seen an incredibly botched up job as finding a somatic done this way. Pc listed, needle and TA all over the dial. Auditor picked out four somatics. Wrote them down and called them off. None read. The auditor then said the pc couldn't be audited on Dianetics and should be sent for Scientology. *Who is kidding who?* The somatics read like mad. There was even one with a LFBD. Yet the auditor had to go into some goofy rote procedure or ritual and by it "discover" there were no somatics.

The errors in this operation of finding a somatic can be so corny and so idiotic that I have to assume the auditor doesn't know or understand what he's trying to do and doesn't even look at the meter while he does it.

Honest, this action of finding the somatic to run is SO easy to do that only over-complication can block it.

The auditor wants to know what aches, pains, bad feelings, misemotions the pc complains of and out of these takes the one that reads best while the pc is saying it or it is being called off and which brings in the pc's GIs moderately and in which the pc is interested. The somatic **must** read.

Now what's so hard about that?

It requires one looks at his meter when the pc is giving it or it is being talked about.

There are no Scientology listing considerations in it.

Now and then the pc has a discreditable somatic and the auditor has to coax the pc to give all.

Now and then the pc says "My **Lumbosis**" and if you ran that or any medical term you'd only get him in doctors' offices or in hospitals, as it's a medical term, not a somatic.

Evidently the student gets in such a sweat about finding a "right item" that he goes up the spout on good sense.

In Scientology lists there's only **one** item. On Dianetic lists there can be a dozen, for a Dianetic list isn't really a list. It isn't trying to isolate the mental troubles of the pc. A Dianetic list is simply the pc's physical aches and pains. Golly, people are notorious for discussing their aches and pains. Why is it so hard to find one that reads well on a meter?

Well, you have to watch the meter.

That's probably the outness. Students are so socially adjusted they keep looking at the pc, maybe even trying to look pleasant rather than trying to read a meter.

I feel, in trying to communicate and teach how to locate what to run, as if I am explaining where the floor is. And the people I'm explaining it to are wondering *how* you look at a floor, what chant you intone while looking at a floor and what mathematical equation you use to make sure it is the floor. It's that kind of a thing. I say, "There's the floor. If you stamp on it and it is there you will get a sound." And guys think, "Well, maybe but how loud a sound and do you use the right foot or the left foot and if that's the floor I can't find the ceiling because I have no sextant."

All I'm trying to tell you is that when you are looking for a somatic in the pc and hit it the meter reads well, the pc has moderate GIs when you tell him what it is you've chosen, he is interested and it will run.

And honest to Pete, that's all there is to it. And if somebody says there's anything else he's trying to wreck a whole course and a lot of auditors.

I can't say it any plainer.

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HUBBARD COMMUNICATIONS OFFICE  
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HCO BULLETIN OF 29 APRIL 1969

Remimeo  
Dn Checksheet

## ASSESSMENT AND INTEREST

An assessment consists simply of calling off the items the pc has given and marking down the reads that occur on the meter. The pc is not required to comment during this action and it is better if he does not.

This action is called "Assessment for Longest Read". It is used mainly in Dianetics.

There are two Scientology assessments which are differently done. These are "Assessment by Elimination" and "Listing and Nulling". They are not used in Dianetics. One does not mix the three types.

In Dianetic Assessment by Longest Read one uses these symbols:

X	—	didn't read
Tick	—	small jerk of needle
SF	—	Small Fall (a quarter to half an inch)
F	—	Fall (about one to 2 inches)
LF	—	Long Fall (2 to 3 inches)
LFBD	—	Long Fall followed by a "blow down" or TA motion downward.

All falls are to the right. A "BD" is a Tone Arm motion to the left made to keep the needle on the dial.

The favoured action for an item is an LFBD and if one item on the list does so, that is it without any further assessment.

The reason one assesses is that **if an item does not read on the meter when assessed it is beyond the pc's level of awareness.**

It is very unwise and unsafe to try to run a somatic which has not read on the list. It will be beyond the pc's reality and beyond his awareness and will result in overwhelming him.

That an item reads guarantees that the pc will be able to confront and erase the chain. So that an item reads well is a guarantee that the pc can handle it and will not get in too deep for him.

The exception to this is a **protest** read. An item, possibly already run, is seen to read. The pc frowns. He is protesting and the meter is registering protest, not the item. One never runs a pc against his protest. To do so will overwhelm him and give a bad result. A protest almost never blows down the TA.

To be *sure* that the item is right, one usually asks the pc if he is interested in the item chosen.

If the pc says no, he doesn't want to run it, this is a protest read.

One then picks the second best reading item on the assessment already done and checks that with the pc for interest. The pc will usually be interested in it.

The pc can almost always be counted on to be interested in any item that gives a LFBD.

One *never* simply asks the pc which on the list he is interested in as "an assessment" as it will be found the pc simply chooses at random and may choose a null item. The result may be a very unsuccessful session.

An auditor may sometimes be astonished by what reads. The pc, let us say, obviously has a broken leg but what reads is an earache. One runs what reads, not what the auditor knows should be run. A "know best" in an auditor can be a fatal fault.

On a second or third assessment, items which were at first null or reading poorly will be found to "come alive" and read well. The pc, by being audited, has had an increase of ability to confront and, if the auditing is standard, an increase in confidence. The result is that items beyond his reach previously (and did not read well) are now available and can be run easily.

The E-Meter measures the awareness depth of the pc. On things which do not read on assessment you would find his reality poor. Things that read well on assessment will be found to be things on which a pc has a high reality and a high interest level.

Only if pushed to audit without a meter could an auditor assess by interest only. There is no real excuse for it if one has an E-Meter.

Auditing without a meter is a chancy activity.

Good assessment by longest read is the best entrance to a successful session.

The same list will serve for the next item to be run and should be used rather than just asking the pc.

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HUBBARD COMMUNICATIONS OFFICE  
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HCO BULLETIN OF 29 JANUARY 1970

Remimeo  
Staff Auditors  
Dn Cse Supers  
C/Ses  
Dn Checksheets  
Class VIIIs

## NULL LISTS IN DIANETICS

It happens all too often in Dianetic auditing that:

- (a) No further items on the assessment list read but
- (b) The pc still has these somatics.

This is quite a problem. It cuts short the number of hours that can be delivered and leaves an unhappy pc.

But what do you know, the list isn't null. It is *suppressed* or *invalidated*.

Here is where the Dianetic Auditor bridges over into Scientology, to which this action properly belongs.

There are many many such Scientology actions which the Dianetic Auditor will learn how to do when he studies to become a Scientology class auditor.

However, the great importance of the problem of a null or apparently dead list makes it necessary to teach the Dianetic Auditor this technique.

**Situation: No item on the Health Form or list now reads, one or more have been run, the pc still has symptoms that are on the list. But they won't read.**

**Solution: The DN auditor nulls by suppress "button" and if needed, the invalidate button.**

This is normally called "getting in the suppress button" or "getting in the invalidate button".

It is called **button** because when you push it (say it) you can get a meter reaction.

In Scientology, this is called "Nulling by suppress".

All right, the list comes out all X – nothing reading.

The auditor, watching the needle out of the corner of his eye and also looking at the list (a trick you must be able to do so as never to miss a read on the meter), nulls down the list on all unrun items.

"On the item 'dizzy feeling' has anything been suppressed?"

"On the item 'painful head' has anything been suppressed? That reads."

PC: "Yes, I suppress it all the time."

Auditor: "Painful head. That reads. Are you interested in running that item?"

PC: "Yes! I kept wondering why it never read."

The auditor then runs R3R.

In the case of *Invalidate*, if suppress doesn't read, one "puts in the invalidate button".

Auditor, reading an apparently null list:

"On the item 'dizzy feeling' has anything been invalidated?"

"On the item 'sore feet' has anything been invalidated? That reads."

PC: "Yes, because it didn't read in the first place."

"Sore feet. That reads. Are you interested in running that item?"

PC: "Yes!"

So the auditor runs R3R.

As you will learn in Scientology, when the pc suppresses or invalidates something, the read *transfers* to suppress or invalidate, whichever they did. Suppress or invalidate now read, the item itself doesn't until one puts the button (suppress or invalidate) in.

**Don't let a Dianetic pc off auditing just because his unrun list items won't read on the meter.**

Get in Suppress and Invalidate on the items as above.

It is a rapid action, not two way comm between items. You ask the *meter*, not the pc.

Hope this helps.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
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Remimeo  
HGC Auditor  
Checksheet  
Academy Level 0  
Checksheet  
Dn Crs Checksheet  
**For LRH Comm  
Compliance**

*C/S Series 24*

**IMPORTANT**

**METERING READING ITEMS**

(**Note:** Observation I have recently done while handling a C/S line has resulted in a necessary clarification of the subject of "a reading item or question" which improves older definitions and saves some cases.)

It can occasionally happen that an auditor misses a read on an item or question and does not run it as it "has not read". This can hang up a pc badly if the item was in fact a reading item or question. It does not get handled and exists in records as "No read" when in fact it **did** read.

**Therefore all Dianetic auditors whose items occasionally "don't read" and all Scientology auditors who get list questions that don't read must be checked out on this HCOB in Qual or by the C/S or Supervisor.**

These errors come under the heading of Gross Auditing Errors as they affect metering.

1. An Item or Question is said to "Read" when the needle falls. Not when it stops or slows on a rise. A tick is always noted and in some cases becomes a wide read.
2. The read is taken when the pc first says it or when the question is cleared. **This** is the valid time of read. It is duly marked (plus any blow down). **This** reading defines *what* is a *reading item or question*. **Calling it back to see if it read is not a valid test** as the surface charge may be gone but the item or question will still run or list.
3. Regardless of any earlier statements or material on **Reading Items**, an item does not have to read when the auditor calls it to be a valid item for running engrams or listing. The test is did it read when the pc first said it on originating it or in Clearing it?
4. That an item or question is marked as having read is sufficient reason to run it or use it or list it. Pc Interest, in Dianetics, is also necessary to run it, but that it did not read *again* is no reason to not use it.

5. When listing items the auditor must have an eye on the meter **not** necessarily the pc and must note on the list he is making the extent of read and any BD and how much. **This** is enough to make it a "reading item" or "reading question".
6. In Clearing a listing Question the auditor watches the meter, **not** necessarily the pc and notes any read while clearing the question.
7. An additional calling of the item or question to see if it read is unnecessary and not a valid action if the item or question read on origination or Clearing.
8. That an item is marked as having read on an earlier Dianetic list is enough (also checking interest) to run it with no further read test.
9. To miss seeing a read on an origin or clearing is a Gross Auditing Error.
10. Failing to mark on the list or worksheet the read and any BD seen during pc origination or clearing the question is a Gross Auditing Error.

### EYESIGHT

Auditors who miss reads or have poor eyesight should be tested and should wear the proper glasses while auditing.

### GLASSES

The rims of some glasses could obstruct seeing the meter while the auditor is looking at the worksheet or pc.

If this is the case the glasses should be changed to another type with broader vision.

### WIDE VISION

A good auditor is expected to see his meter, pc and worksheet all at one time. No matter what he is doing he should always notice any meter movement if the meter needle moves.

If he cannot do this he should use an Azimuth Meter and *not* put paper over its glass but should do his worksheet looking through the glass at his pen and the paper—the original design purpose of the Azimuth Meter. Then even while writing he sees the meter needle move as it is in his line of vision.

### CONFUSIONS

Any and all confusions as to what is a "reading item" or "reading question" should be fully cleaned up on any auditor as such omissions or confusions can be responsible for case hang-ups and needless repairs.

**NO READ**

Any comment that an item or question "did not read" should be at once suspected by a C/S and checked with this HCO B on the auditor.

Actually non-Reads, a non-reading item or question means one that did *not* read when originated or cleared and also did not read when called.

One can still call an item or question to get a read. That it now reads is fine. But if it has never read at all, the item will not run and such a list will produce no item on it.

It is not forbidden to call an item or question to test it for read. But it is a useless action if the item or question read on origination by the pc or clearing it with him.

**IMPORTANT**

The data in this HCOB, if not known, can cost case failures. Thus it must be checked out on auditors.

L. RON HUBBARD  
Founder

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 26 APRIL 1969

Remimeo  
Dianetics  
Checksheet etc.

## SOMATICS

You must run only by somatic, not by narrative. Narrative means "Falls down stairs" "An earlier fight with brother". By *somatic* is meant a pain or ache sensation and also misemotion or even unconsciousness. There are a thousand different descriptive words that could add up to a *feeling*. Pain, aches, dizziness, sadness – these are all **feelings**. Awareness, pleasant or unpleasant, of a body is what we are trying to run in Dianetics.

All chains are held together by one similar *feeling*. That is a new discovery. Chains are not held together by narratives or personnel or locations. They are held together by **feelings**. Thus we **ask for and follow down only feelings**. Those can be aches, pains, sensations, misemotion – any **feeling**.

This brings to light a further discovery. One never assesses medical terms or symptoms.

An engram contains pain and unconsciousness. All right. Then its basic would be a physical duress not a symptom resulting from that duress.

Example: The pc says "headache". You assess headache, you try to run "headaches" and all you ever get is times a pc had a headache. Well, the headache is a symptom caused by a head *injury*. The engram must have contained a shot in the head or a crushed skull or some actual injury. The word "headache" would describe only how the head feels later when the engram occasionally goes into restimulation.

So you would get only locks and secondaries to audit and only by chance and an alteration by the pc of the command to find an earlier headache would you ever get to an engram in which the head was crushed or injured. "Headache" is the *result* of a head injury, and it doesn't describe the injury which, in engram form, is now giving the pc headaches.

Take the medical term Arthritis. You could ask for arthritis and get only visits to the doctor or times in a wheel chair. The physical injury contained in the engram causing the arthritis is not described.

Alcoholism would present the same problem. If the pc listed and the auditor assessed "Alcoholism" we would only get times when he was drunk, not the engram causing the symptom which might contain "Feeling very dry".

Therefore one has more than one column on a Health Form. One would give the physical disability or complaint. The second would be Pc's Description of the **feeling**. We would land the real engram every time, not only its locks or secondaries. (It is quite all right to run locks and secondaries as it is necessary to unburden the chain and increase the pc's confront, but chains always end up in a basic engram at the bottom and if you don't get and erase that then the chain will key in again.)

In asking for list items one puts down only what the pc says. That's an invariable rule. But when the pc says some mere symptom like "headache" or medical term like "arthritis" the auditor writes it down but *also* asks, "What is the feeling of that?" or some such question and writes what the pc then says **and only assesses the feeling stated**.

Example: Pc says a complaint is "**Sinusitis**". The auditor writes it down. But asks also for the feeling of it. The pc says, "A burning sensation in the nose." In assessing the list the auditor does not call out "Sinusitis." He says, "A burning sensation in the nose." And marks down its meter read.

If the auditor took and assessed only "**Sinusitis**" and then asked for incidents of sinusitis he would get only locks and secondaries – times when the engram was in restimulation. And he would rarely get the real basic engram that causes the symptom.

This discovery opens the door to swift "cures". But one is obviously not treating **Sinusitis**. He is looking for an incident in which there was a "burning sensation in the nose". And after a few locks and upper engrams he'd find and run the real injury in which the nose was burned.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 27 JANUARY 1970

Remimeo  
Dn Checksheet  
Tech Personnel

## **NARRATIVE ITEMS EXPLAINED**

A Narrative Item is one which will land the pc in a single incident for which there is no chain.

Flagrant example: "The time the horse Baldy dumped me in the Potomac."

Obviously there was only one such incident. If it doesn't F/N, where are you going to go with R3R? No chain.

Example: "When my mother spanked me." One incident. No chain.

Example: "A feeling like catching my hand in a 322 IBM computer on March 3 last year." Only one incident. No chain.

Example: "Like being bitten by a dog." Several examples on a chain but the SOMATIC he is trying to get rid of has a basic on it of being tortured.

## **NARRATIVE CHAINS OF EXCESSIVE LENGTH**

These are by repeating story. By incident description.

There may be 40 billion times his shoe pinched.

Example: "Feeling like a shoe pinching me." The chain is endless. On the same somatic list was "A painful foot." This, being a somatic, permits you to get to a basic.

Example: "Feeling like my parents were cross with me." There may be seven thousand such incidents. You never get to basic.

## **SOMATICS**

In old Dianetics, we often ran narratives. They can be run. But now and then there is only one incident and it never arrives at any basic.

Or there are so many similar incidents you go on for days!

The breakthrough came in assessing only somatics, sensations, emotions, attitudes.

There are two types of chains – (1) story or narrative (2) feelings.

The feeling chains (pain, soreness, physical sensation) are the ones that relieve what's wrong with the pc. You can audit for a long time on narrative or story incidents without relieving any somatics.

Narrative items can give you trouble in R3R.

Somatics, sensations, emotions, attitudes as R3R items not only give you no trouble to audit but deliver the goods.

A sore arm chain can include incidents such as:

1. Being hit by a tree.
2. Run over by a carriage.
3. Being wounded in a duel.
4. Being hit by a stone axe.

If "sore arm" is the item assessed (a somatic) then you get all four incidents listed.

Suppose you assess 3 "Being wounded in a duel" as the item. It's a narrative item because it describes the incident. So you run 3 only, never get to 4 and leave the pc with a sore arm.

He's trying to get rid of a *sore arm*, not a duel.

Get it?

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 19 MAY 1969  
(HCO BULLETIN OF 16 APRIL 1969)

(Revised)

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**HEALTH FORM, USE OF  
A BRIEF DESCRIPTION OF AUDITING**

As one needs a guide to know what to audit on a case, the Dianetic Health Form is an essential auditing action.

Also, some cases do not know they have recovered.

It is Scientology that addresses improved awareness, not Dianetics. Dianetics accomplishes an eradication of the unwanted condition and when it is gone it is gone. The pc will not again mention it in many cases and it would be an error to hammer him about being better now.

*Therefore* a second Health Form gives a comparison. The somatics and pains not mentioned in the second which were in the first can be considered to be gone.

A second form done later gives the auditor and (when a Case Supervisor is also on the case) the Case Supervisor an indication of the actual improvement. A few days, weeks or months can elapse between giving the form. This gives an indication of improvement. Any number of Health Forms can be given.

One of the old problems of Dianetics was that the pc recovered from his arthritis fully and then only nagged the auditor about a new symptom. It wasn't that the pc *had* to have an illness (only the 19th Century psychologist believed that it was no use to cure anything as the patient just got something else). The fact is that the symptoms of the pc are *several*, not just one.

You take up and audit *each* symptom or complaint to erasure of its picture, one after the other.

This is a new advance in Dianetics – that a preclear's illness or upset has more than one source. His illness or upset is a *composite*.

You audit the most available symptom first until the picture causing it is erased. Then find the next one and audit it to erasure of its picture, then the next, etc.

The symptom which has the longest read and also in which the pc is interested is the one to do first. You run its chain to erasure of basic and it vanishes.

Then do the one which has the longest read (omitting the first from the list) and in which he is interested and run its secondary or engram or chain to erasure.

Now find the next symptom, etc.

Sooner or later the pc will have a well, healthy body, health, stability and a sense of well-being.

One finds "an incident which could have caused that", dates it loosely, runs it as an incident without pushing hard, gets an earlier similar incident and runs that, or even a third or fourth earlier similar (each time earlier) incident until a floating needle or the pc indicates the **picture is gone** (has erased).

Then one finds out what may now be bothering the pc by new assessment and does the same action on it.

You can expect each chain to end with **Good Indicators**, pc smiling and happy. It is not all done in one session.

You only end a session really when the pc is smiling and happy after an erasure of the basic picture on the chain.

Sooner or later the pc will become bright, happy, symptom free, stable and has a well body. Then one shifts the preclear off into Scientology auditing to bring about maximum intelligence and ability. Symptoms are pains, emotional feelings, tiredness, aches, pressures, sensations, unwanted states of the body, etc.

If you are auditing without a meter, you take the pc's *interest* as the indicator. You audit the symptom in which he is interested and cease to audit it when it is gone. This however is very chancy and often fails, so an E-Meter is recommended.

You can use whatever is given on the original Health Form that was done until the form is no longer valid or until the pc's good indicators are in. When the pc brightens up, that's the end of the Health Form. A new one must be done **when the pc is again feeling bad, tired or worried**.

The purpose of any session or series of sessions is to get the pc feeling well and happy.

Sometimes the pc's condition is obvious and the engram equally obvious. The pc has just had a child. The delivery of it and any earlier similar engram is of course audited at once. Any recent experience is so handled.

If a pc wants no auditing and yet is ill or miserable, one finds out *why* he doesn't want to be audited by getting him to explain (when he will become auditable) or one finds and runs as secondaries, engrams or chains bad experiences with treatment. The best answer to a difficult pc is to send him or her for a Scientology Review and *then* begin Dianetics.

If the pc doesn't recover at all, then the Auditor's Code has been violated or the engrams were overrun or not run long enough to erase or the pc was very ill medically and should have had a medical examination first.

But even with poor auditing it is rare for a pc not to recover.

Of course, the more skilled (follows the Auditor's Code, knows his meter, knows his Dianetics) the Auditor is, the more certain recovery becomes.

The worst crime is overwhelming the pc by telling him what's wrong, not letting him tell you.

The Health Form is of very great assistance in handling all this. The use of it is as follows:

1. The Auditor sits down with the pc (usually the pc on a meter) and explains he's going to do a Health Form and try to help the pc.
2. The Form is completed.
3. The Auditor picks out by meter or by asking the pc which symptom he has his attention on.
4. The Auditor finds an incident that had that symptom in it, dates it and runs it as an incident as per R-3-R.
5. The incident picture (and symptom) erases or the auditor finds an earlier similar incident, etc until the pictures and symptoms are gone.
6. A new symptom is located on the Health Form by meter and its chain is erased. Each chain erased should leave the pc cheerful if not completely well.
7. Steps 4 and 5 are repeated.
8. A new symptom is located on the Health Form or by pc's complaint.
9. Steps 4 and 5 are repeated.
10. We go on doing this until the pc is suddenly well, smiling and happy and at that moment we at once desist.
11. We tell the pc that is the end of the session.

Note: If several sessions were required to do the above we start each new one by telling the pc it's started and end each session by telling the pc the session is ended.

Each session is written down as it is done and preserved for future correction or use.

The basic Health Form is available from orgs. Individual copies are made out for each pc and left in his case folder when handled.

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## PASTORAL COUNSELLING HEALTH FORM

Revised 22 July 1969

(Part of HCO Bulletin 19 May 1969)

This form is done by an auditor. It is metered.

Don't try to handle items as the PC gives them unless an item BDs and the PC is interested. Otherwise assess after it is done. It also should be reassessed for additional items to run.

If the PC gives you a medical term (e.g. Migraine Headache) as an illness, write it down in the first column then ask PC what the somatic is (e.g. Pain in Head), write that down in the second column and note beside it any read. There is no rote command. Get somatics (not incidents) that can be assessed and run.

If the PC gives you a *somatic* don't then ask for the feeling of it. Just write it down in the second column with its read and carry on down the list. If the PC gives several somatics in response to one illness, write down each as a separate somatic. Assess only the second column. Do not assess multiple somatics (i.e. several somatics as one item) and do not assess items that are not somatics. Do not assess narrative items. Do not accept or assess considerations.

Remember that an illness has more than one somatic to be audited out before it is wholly gone.

Persons medically ill should be sent for medical exam.

Cross those off that have been run until form is completely handled.

The end product of this form is entirely to pick out what to audit.

Preclear \_\_\_\_\_ Date \_\_\_\_\_

Auditor \_\_\_\_\_ Org \_\_\_\_\_

TA position at start of Form \_\_\_\_\_

*Answer*

*Feeling*

*Meter Read*

1. Do you have any **current illness**?

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2. Have you **recently** had any **illness**?

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3. Do you have any **recurring illness**?

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4. Do you have any **current misemotion**?

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5. Have you **recently** had any **misemotion**?

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6. Do you have any **recurring misemotion**?

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7. Do you have any **aches**?

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8. Have you **recently** had any **aches**?

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9. Do you have any **recurring aches**?

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10. Do you have any **pains**?

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11. Have you **recently** had any **pains**?

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12. Do you have any **recurring pains**?

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13. Do you have any **injured body part**?

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14. Do you have any **present disease**?

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15. Do you have any **recurring disease**?

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16. Do you have any **present infection**?

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17. Do you have any **recurring infection**?

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18. Do you have any **present venereal infection**?

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19. Do you have any **rash**?

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20. Do you have any **recurring rash**?

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21. Do you have any **unwanted sensations**?

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22. Have you **recently** had any **unwanted sensations**?

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23. Do you have any **continuing unwanted sensations**?

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24. Do you have any **recurring unwanted sensations**?

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25. Do you have any **teeth troubles**?

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26. Do you have any other **physical condition you want to mention?**

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27. Do you have any unwanted **attitude?**

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28. Is there something you wanted handled which wasn't?

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Are these all the complaints? (If question reads get the additional complaints. Mention such things as VD in case PC is embarrassed to mention them.)

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Cross off what has been run. Completely handle the form.

Add new items in subsequent sessions if PC gives them.

LRH:ldm.ei.aap

L. RON HUBBARD  
Founder



## BOARD TECHNICAL LETTER

Ron's Org  
13 March 2007

HSDC

### AESP – HOW TO DO IT

It is very important for a Dianetics Auditor to have a good Running Item to run a Dianetics chain to its EP. There are some bulletins and Tapes of L. Ron Hubbard where he mentions it. Those are:

HCOB 19 JULY 1969 DIANETICS AND ILLNESS  
HCOB 26 APRIL 1969 SOMATICS  
HCOB 9 MAY 1969 II CASE SUPERVISOR FORMS  
TAPE 30 MARCH 1972 EXPANDED DIANETICS

This bulletin is written to make it easier for a new student to grasp the subject and to drill it.

HCOB 19 July 69: "The correct auditing action on "bronchitis" or "chest trouble" or "migraine headache" or any other continual worrisome illness is to continue to find somatics, sensations, feelings, emotions or even attitudes in the area affected and run their chains.

"It takes more than one chain of engrams to build up an ill area.

"Having found and run the "deflated feeling" of bronchitis, which was the first best read, the C/S should order and the auditor find and run the **next** somatic, sensation, feeling, emotion or attitude in *that* area.

"It is sometimes necessary to add to the list *for that area* of the body.

"Seeing a continual or recurring illness on the Health Form the C/S and auditor should dig out of that area every somatic, sensation, feeling, emotion and attitude that can be made to read and run those chains, each one to basic and erasure."

HCOB 26 April 69: "There are a thousand different descriptive words that could add up to a *feeling*. Pain, aches, dizziness, sadness – these are all **feelings**. Awareness, pleasant or unpleasant, of a body is what we are trying to run in Dianetics.

"We **ask for and follow down only feelings**. Those can be aches, pains, sensations, misemotion – any **feeling**.

"When the pc says some mere symptom like "headache" or medical term like "arthritis" the auditor writes it down but *also* asks, "What is the feeling of that?" or some such question and writes what the pc then says **and only assesses the feeling stated**.

"Example: Pc says a complaint is "Sinusitis". The auditor writes it down. But asks also for the feeling of it. The pc says, "A burning sensation in the nose." In assessing the list

the auditor does not call out "Sinusitis." He says, "A burning sensation in the nose." And marks down its meter read."

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AESP stands for "Attitudes", "Emotions", "Sensations" and "Pains". When there is a C/S "AESP Sinusitis" then the auditor is expected to list for a *Running Item* that he can use to run a chain.

Normally the auditor starts with the first of those four items and begins with listing. Note: this is not Listing and Nulling. You are just listing down to a good reading item, at the minimum a Small Fall, better a Fall or even better a Long Fall.

Example: The auditor will list first for "What attitudes are connected with sinusitis?" The pc will now give all kind of attitudes that are connected with sinusitis. It is important that the auditor takes only somatics which are real Running Items and not an Original Item<sup>3</sup>. It must really point out what the pc is feeling. The auditor should help the pc by directing him to say what he is really feeling; the pc must describes the attitude. Of course the auditor would never offer the pc an item by stating a wording for him. But he is supposed to engage the pc to give items.

If the pc is giving a *reading* Original Item the auditor asks the pc to describe it to get a real Running Item. A non-reading Original Item he would just note down and continue with the action.

The C/S can change the sequence of AESP or even omit one or two of the items if they are not appropriate to the Original Item. A C/S can consider it helpful to have additional items to the AESP and write a C/S accordingly. However, that does not change the procedure and the Dianetics Auditor doesn't need to know any more about it.

The auditor is not expected to deplete the question for somatics fully in the first assessment ("What attitudes are connected with sinusitis?") but should only take it down to a good reading item. As soon as he has a good reading Running Item he is supposed to run that item immediately, without any session break.

Flow 1 is never checked for a read because the read on the item implies that it is charged on Flow 1.

Flow 2 or any other Flow can be run in a later session but if possible it should be run in the same session. The auditor always carefully notes any item run in the Full Flow Table (Dianetic Flow Table).

After having handled the item it is not really mandatory to handle a Running Item with a Small Fall but it can be done. It is better that he should list the question "What attitudes are connected with sinusitis?" anew.

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<sup>3</sup> Original Item: the Original Item is a condition, illness, accident, drug, alcohol or medicine, etc. that has been given by the pc to the auditor.

After the auditor has depleted the first item of the AESP – *Attitudes* – he takes the next one: *Emotions*. He then handles all Running Items he can find on that, then *Sensations*, then *Pains*.

The auditor repeats that procedure until the Original Item is *handled*.

The main stress lies in getting the pc to formulate his somatic. The auditor has to note that this is not a rote procedure at all and he has to help the pc by coaxing him to formulate it. He should use questions like "How do you perceive it?" "What exactly do you feel?" "How would you word that attitude in a different way?" "Describe to me that attitude as it appears to you", etc.

Note that there is a possible liability that the auditor might evaluate for the pc. If so, that has to be flunked by the coach (in a drill) and pinksheeted (in a session) by the C/S consequently.

Although AESP for an item is normally a short action it can take some time and the auditor should not hesitate to take the time for to list for a good item.

Max Hauri





HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 17 JULY 1969

Remimeo  
Dianetics Course

## DIANETIC COMMAND TRAINING DRILLS

The most common errors being made by student auditors are forgetting the commands during session and misusing command sequence or procedure or doing odd things because they get nervous. The following drills are added to the Standard Dianetics Course to handle this. The drills must be thoroughly done and checked out star-rated by the Course Supervisor. They are done as the last item on the checksheet.

### TR 101

*NAME:* R3-R to a wall.

*COMMANDS:* R3-R commands including earlier incident and earlier similar commands.

*POSITION:* Student seated facing a wall.

*PURPOSE:* To get the student able to give all R3-R commands accurately, in correct order without hesitation or having to think what the next command should be.

*TRAINING STRESS:* This drill is not coached. The student sits facing a wall with a copy of the R3-R bulletin in his lap. The student gives the commands, in order, to the wall maintaining good TR0 and TR1. When the student falters or is uncertain of the next command, he re-reads the commands from the bulletin then continues to give the commands to the wall. When the student can confidently give all the commands accurately without any slightest comm-lag, he raises his hand for the course supervisor to give him a check-out.

### TR 102

*NAME:* Auditing a doll.

*COMMANDS:* All R3-R commands and Standard Dianetics procedure.

*POSITION:* Student seated at a table with E-Meter and auditor report sheets. In the chair opposite the student is a doll occupying the position of the pc.

*PURPOSE:* To familiarize the student with the materials of auditing and co-ordinate and apply the commands and procedures of Standard Dianetics in an auditing session.

*TRAINING STRESS:* This drill is not coached. The student sets up the E-Meter and worksheets exactly as in a session. He starts the session and runs a complete Standard Dianetics session on the doll keeping full session admin and using all Standard Procedures.

The drill is passed when the student can do the drill flawlessly with good TRs 0-4, correct procedure and commands, without comm-lags or confusion and can maintain proper session admin, including worksheets, auditor's report form, and summary report.

### TR 103

*NAME:* Auditing on a doll, coached.

*COMMANDS:* All R3-R commands and situations.

*POSITION:* Same as in TR 102 except that a coach sits beside student calling out command numbers and situations and the student following them and keeping admin and his meter.

*PURPOSE:* To give the student total certainty in the use of R3-R commands despite any distraction.

*TRAINING:* Step 1. Coach calls for commands at random by stating the letter or number of the command or the situation by saying "solid, "erasing," "solid but nothing earlier." The student addresses the right command or action to the doll, handles meter and admin. The coach also uses pc responses such as "that's all" "I can't find one," etc. These are called for in quick succession and in any order. Coach starts in on a gradient gradually getting the drill faster and becoming sharper on flunks for any comm-lags, uncertainties, groping for commands or break in TR 0 – 4. If the student becomes too confused the coach has probably proceeded with too steep a gradient and given the student too many losses. In such instance have the student go through the commands in proper sequence a few times and then continue with random commands building up the drill on a gradient.

### TR 104

*NAME:* R3-R Coached and Bull Baited.

*COMMANDS:* All R3-R commands and procedures.

*POSITION:* As for auditing on a doll (TR 102) with coach seated beside student and a bullbaiter as "pc" across from the student instead of a doll.

*PURPOSE:* To train the student to deliver a standard session with correct commands and procedure and without session additives of any kind despite distractions.

*TRAINING STRESS:* The drill is the same as for auditing on a doll except that the "pc" coach bull-baits the student auditor during the session in an attempt to throw the student off session while the second coach calls the numbers as on TR 103. Flunks are given for any improper commands, procedure, comm-lags, break in TRs or improper session admin. The second coach does the "start," the flunking or "That's it." If the student is not making the grade he is returned to the earlier TR that is out. This drill is coached tough and only passed when the student is totally competent, exact and correct in all commands, procedures, auditing actions and session admin with excellent TRs and no slightest variation from or additives to Standard Dianetics.

These drills were developed by L. Ron Hubbard in July 1969 when it was found that all failed sessions resulted from non-standard auditing, the main goofs being auditors' failure to give the next command, forgetting the commands in session, or giving a wrong command.

Brian Livingston  
CS-5  
for  
L. RON HUBBARD  
Founder

*LRH:BL:CS:EI:JD*



HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 20 MAY 1970  
(Cancels HCOB 21 Aug 1969 and  
15 Jan 70 and 31 March 70)

Remimeo  
Dns Chksht  
HDG Chksht

## TR 103, 104 RUNDOWN

### TR 103

*TR 103* is done between the student auditor and a doll, with a coach sitting beside the student auditor.

The purpose of this drill is to give the student auditor total certainty on the R3R procedure, handling the meter and the admin at the same time.

This is done in the drill by the coach following this gradient:

- 1) The coach gives the student auditor some "items" to assess on the doll – these must not be real (somatics) but for example, apples, pears, lemons, etc. – to avoid restim.
- 2) The coach has the student do a proper assessment on the doll – coach indicating reads and interest. The student auditor applies standard data on assessment – and finds *the* item to run.
- 3) The coach has the student do a standard rundown of R3R – to erasure of the "chain" – the coach answering the questions, carrying out the commands for the doll. The coach does not use *actual* time units giving date and duration of step 2 and 4, but gives for example "15 beans" as a duration. This to avoid any chance of "running" the coach in this drill by moving his time track with the commands.

The coach creates "situation" by giving answers like: "solid – but can't see anything earlier" or "it's all gone – TA 5.6," etc.

- 4) When the student auditor can handle any situation to the coach's satisfaction, the coach now calls command numbers, letters or situations at random for the student auditor to handle to make the student auditor totally certain on all the commands and actions.

The commands do not have to be carried out or answered by the coach here, but the coach can call a new number or letter or situation immediately after the last command has been given by the student auditor. If the coach does not call out a new number or letter the student auditor just continues down the procedure from the last command. If the coach doesn't call a new number or letter he of course answers the question or carries out the command instead to keep the drill *real*.

Flunks are given in this drill for failure to do proper assessment, failure to give correct commands with certainty, or failure to handle a situation. Out TRs, comm-lags, etc. are, of course, immediately flunked.

- 5) When the student auditor has done these steps to the coach's satisfaction he gets a star-rate checkout by the supervisor, the supervisor following these exact steps.

### TR 104

TR 104 is done between the student auditor and a "pc-bullbaiter," with the coach seated beside the student auditor. In other words, 3 persons are present in this drill.

The purpose of this drill is to train the student auditor to deliver a standard session, with standard procedure, using standard commands, without session additives, and to train the student auditor to apply TRs 0-4 in the R3R procedure, here having a "real" pc, E-Meter and admin handled with skill.

The drill's purpose is achieved by the following gradient:

- 1) coach gives the student auditor items to assess on the pc-bullbaiter – same as in TR 103.
- 2) The coach has the student auditor do an assessment on the pc-bullbaiter, coach indicating the reads – pc-bullbaiter the interest. And the student auditor finds *the* item to run.
- 3) The coach has the student do a complete rundown of the "chain" – to erasure, using R3R procedure.

The purpose of the pc-bullbaiter is to be a *dummy-pc* and to make the drill a "real" session.

The pc-bullbaiter is to answer the auditing questions (still not to give time-units), and to carry out the commands. Doing this he can enter commands, originate troubles or gains, be tricky, etc. But he must never lose the sight of HCOB 24 May 1968 "Coaching," especially the second paragraph "coach with reality." This drill trains the student auditor to handle a Dianetic session!

The coach still creates the situations, as in TR 103.

Stress is put here to train the student auditor to have his TRs 0-4 IN on the pc-bullbaiter.

- 4) When the student auditor has done a complete and successful rundown of the chain to the coach's satisfaction, the coach now calls command numbers, letters or situations at random, as in TR 103, only difference now that the commands have to be carried out, the questions answered, before coach calls a new number, letter or situation. If the coach does not call a new number or letter after the last command has been carried out or answered – the student auditor continues down the procedure from the last command.

Flunks are given in this drill for failure to do proper assessment, failure to give correct commands with certainty, or failure to handle a situation. Hesitation, stumble on commands, comm-lags and out TRs are of course flunked instantly.

- 5) When the student auditor has done these steps to the coach's satisfaction, he gets a star-rate checkout by the supervisor, the supervisor following these exact steps.

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These are *the* drills that train the student auditor to handle all the elements in a session, so be exact and be real, your next step being auditing itself.

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for  
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LRH:UR:dz:mrb